

BFA STUDIO ART IN METALSMITHING & JEWELRY

DEGREE IN THREE ACADEMIC MAP 2018-2019 CATALOG YEAR (EXPIRES AUGUST 2026)

This draft assumes completion of 30 hours prior to arriving at UNT: ART 1200 or 1301, ART 1440, ART 1500, ART 1450, ART 1510, and 5 of the University Core Requirements (ex: ENG 1310 & 1320, College Math, Language, Philosophy and HIST2610)

FALL SEMESTER		SPRING SEMESTE
ART 2350: Art History Survey I	3	🗆 ART 2360: Art Hi
ASTU 2150: Metalsmithing & Jewelry I (Must get a "B"	3	ASTU 2200: Beginr
or better)		Menu I Course
Second Craft (chosen from Ceramics and Fibers)	3	Art Elective
Social & Behavioral Sciences Requirement	3	■ PSCI 2305: US P
PSCI 2306: US and Texas Constitutions & Institutions	3	

SPRING SEMESTER	
ART 2360: Art Hist Survey II	3
ASTU 2200: Beginning Figure Drawing	3
Menu I Course	3
Art Elective	3
PSCI 2305: US Political Behavior and Policy	3
	15

	FALL SEMESTER	
	AEAH 4840: Topics in the History of Crafts	3
	Menu I Course	3
70	Menu I Course	3
	Advanced Art Elective	3
	Life/Physical Science Requirement	3
	MID-POINT REVIEW & DEGREE PLAN	15

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SPRING SEMESTER	
Advanced Art History	3
Advanced Second Craft	3
Advanced Metalsmithing & Jewelry Course*	3
Elective	3
Life/Physical Science Requirement	3
	15

during 2nd ASTU 3000 Course

	FALL SEMESTER	
	ASTU 4150 or 4151: Adv. Metals & Jewelry Studio	
Y	Third Craft	3
EAR 3	Advanced Art Elective	3
	Advanced Art Elective	3
	Core Course (See Academic Advisor)	3
		15

SPRING SEMESTER	
ASTU 4150 or 4151: Adv. Metals & Jewelry Studio	3
Advanced Art Elective	3
Advanced Art Elective	3
Elective	3
HIST 2620 U.S. History since 1865	3
SENIOR EXIT REVIEW at the end of semester	15

UNT Core Requirement Art Core Requirement

Total Number of Required Hours 120

Menu I: Must take 9 hours from—ASTU 3150, 3155, 3160, 3165, OR 3170 (Course may NOT be repeated for credit)

Note: 36 hours of art (including 12 advanced hours) must be completed at UNT.

42 hours must be advanced; 24 of the 42 advanced hours must be completed at UNT.

*This may be a Menu 1 course, Special Problems, or other advanced Metalsmithing & Jewelry offerings.