

**Theatre, THEA**

**THEA 5000. Research Methods in Dance and Theatre.** 3 hours. Historical, investigative and empirical methods of research for dance and theatre arts scholars or artists. Quantitative analysis. Survey of dramatic and critical literature. Required of all majors in theatre arts the first fall term/semester of their graduate enrollment.

**THEA 5260. Asian Theatre.** 3 hours. Plays, playwrights, actors and other theatre artists in relation to the cultures of Japan, China, Indonesia, Southeast Asia and India. Theatre architecture and the use of environmental spaces for theatrical performances. Emphasis on theory and criticism of dramatic art.

**THEA 5300. World Theatre to 1750.** 3 hours. Plays, playwrights, actors and other dramatic artists in relation to world cultures. Theatre architecture. Emphasis on the relationship between premodern theories and criticism, and the theories and criticism of the 20th century.

**THEA 5310. World Theatre After 1750.** 3 hours. Plays, playwrights, actors and other dramatic artists in relation to specific cultures. Theatre architecture. Emphasis on 20th-century theories and criticism as they developed from earlier historical periods.

**THEA 5320. American Theatre.** 3 hours. The history and technical development of the theatre in America.

**THEA 5330. Play Analysis for Design and Production.** 3 hours. (3;2) Independent planning and production of plays in various styles and modes. Special problems in directing. Prerequisite(s): 6 advanced undergraduate hours of directing or consent of department.

**THEA 5340. Contemporary Theatre Criticism.** 3 hours. Experimental and new trends in playwriting, production and criticism.

**THEA 5350. Theatre Management.** 3 hours. Design, organization and administration of commercial, regional, community, educational and touring theatre programs or companies. Management of fine arts centers.

**THEA 5360. Principles of Stage Design.** 3 hours. (3;2) History and theory of stage design with emphasis on problems of period and style. Independent production assignments.

**THEA 5370. Principles of Stage Lighting.** 3 hours. (3;2) History and theory of lighting stage presentations with emphasis on problems of period and style. Independent production assignments.

**THEA 5380. Principles of Stage and Film Performance.** 3 hours. (3;2) History, theory and practice of acting for theatre, film and television. Emphasis on problems of period and style. Independent production assignments.

**THEA 5390. Theatre for Children, Youth and Teachers.** 3 hours. (3;2) Improvisation, play production, playwriting and creative dramatics as tools for teaching a variety of subjects. Emphasis on preparing the classroom or laboratory performance.

**THEA 5410. Principles of Theatrical Costume Design.** 3 hours. (3;2) History, theory and practice of costume design for dance, drama and film. Selected problems in design concept and approach, including modern interpretive development, using written and artistic resources. Practical application with rendering and craft techniques developed.

**THEA 5460. Studies in Playwriting.** 3 hours. (3;2) Principles and practices governing the art of writing for dramatic presentations. The scriptwriting process from proposal to production. Study of historical and contemporary models. Marketing techniques. Prerequisite(s): consent of department. May be repeated twice for credit.

**THEA 5500. Seminar in Dance and Theatre Arts.** 3 hours. Rotating topics. Representative topics include dance and theatre arts criticism, playwriting for non-theatrical media, history of theatrical design and classroom performance for teachers. May be repeated for credit.

**THEA 5750. Practicum in the Teaching of Theatre Arts.** 3 hours. (3;2) Training in the teaching of dance and theatre arts. Under the supervision of a faculty member the student prepares and presents instructional units, conducts class and laboratory activities, practices interscholastic competition and handles administrative matters peculiar to theatre arts. No more than 3 hours may be applied to a master's degree. Duties performed for a teaching or technical fellowship or assistantship may not earn credit for, or be part of, this course.

**THEA 5900-THEA 5910. Special Problems.** 1–3 hours each. Problems must be approved by department chair.

**THEA 5920-THEA 5930. Research Problems in Lieu of Thesis.** 1–3 hours each.

**THEA 5950. Master's Thesis.** 3 or 6 hours. To be scheduled only with consent of department. 6 hours credit required. No credit assigned until thesis has been completed and filed with the graduate dean. Continuous enrollment required once work on thesis has begun. May be repeated for credit.

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**Decision Sciences**

see Information Technology and Decision Sciences

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**Design****Design, ADES**

**ADES 5510. Processes and Methodology for Innovation.** 3 hours. (2;4) Students explore and utilize a variety of processes and visual techniques that inform and guide ideation as a means to create a common language that allows them to communicate effectively across disciplinary backgrounds. The knowledge they gain from these experiences allows them to develop and actualize the kinds of visual solutions necessary for future programmatic and career-based success. Prerequisite(s): admission to the MA/MFA in design with a concentration in innovation studies, or consent of instructor.

**ADES 5520. Design Research Methods.** 3 hours. Students are immersed in learning experiences that challenge them to develop and then expand knowledge about how design research processes and methods can be utilized to connect design theory effectively with practice as a means to advance their ability to make sound critical judgments and formulate effective and appropriate strategies. Prerequisite(s): admission to the MA/MFA in design with a concentration in innovation studies, or consent of instructor.

**ADES 5522. Brand and Brand Experience.** 3 hours. In this seminar-based course, the nature of brands and brand experiences are analyzed through a variety of economic, social and cultural lenses. Students are expected to comprehend and articulate, in writing and oral presentations, knowledge they gain regarding the essential nature of brands as they influence and are influenced by business and marketing trends, globalization, modern social psychology and cultural dynamics. Prerequisite(s): admission to the MA/MFA in design with a concentration in innovation studies, or consent of instructor.

**ADES 5524. Design and Its Social Ramifications.** 3 hours. In this seminar-based course, the design process, its artifacts and their agency are examined from a broad array of socio-cultural perspectives. Prerequisite(s): admission to the MA/MFA in design with a concentration in innovation studies, or consent of instructor.

**ADES 5526. Collaborative Design Studio.** 3 hours. (2;4) In this studio-based course, collaborative, interdisciplinary teams apply the processes and methodologies introduced in ADES 5510 and ADES 5520 to identify, reframe (when necessary) and develop problems suitable for further theoretical and applied exploration. These problems are ones typically considered to be outside the domain of contemporary design practice. Prerequisite(s): admission to the MA/MFA in design with a concentration in innovation studies, or consent of instructor.

**ADES 5530. Design Research Methods II.** 3 hours. (2;4) In this studio-based course, students learn how to use interactive design tools, social media and methods of networking to create and facilitate design processes that allow select groups of people to contribute to the building of shared experiences and shared understandings. Prerequisite(s): admission to the MA/MFA in design with a concentration in innovation studies, or consent of instructor.

**ADES 5532. Design Pedagogy: Analysis and Processes.** 3 hours. Major emphasis on helping each student formulate a rationale/philosophy about the role of design/designers in the 21st century and his or her own role as a design educator; analysis/evaluation of effective undergraduate teaching methodologies for communication design education. Prerequisite(s): admission to the MFA in design with a concentration in innovation studies, or consent of instructor.

**ADES 5534. Design Pedagogy.** 3 hours. This seminar-based course examines the role of a design faculty member working within a collegial environment in the complete development of curricula for a new or revised program area. Prerequisite(s): admission to the MFA in design with a concentration in innovation studies, or consent of instructor.

**ADES 5536. University Citizenship and Tenure in Design.** 3 hours. This seminar-based course examines the role of a design faculty member in the larger university setting, including but not limited to school/college structures, committee work—both in the college and at the university level—budgeting, advising, scheduling courses, expectations for a designer/faculty member in a college and university environment. Prerequisite(s): admission to the MFA in design with a concentration in innovation studies, or consent of instructor.

**ADES 5538. Guided Teaching Internship.** 3 hours. (2;4) Each student is assigned to a professor in an undergraduate course. The student is expected to participate in the undergraduate course through assignment writing, presentation, critique, grading, handout preparation, advising and observation. Prerequisite(s): admission to the MFA in design with a concentration in innovation studies, or consent of instructor.

**ADES 5540. Communication Design Studio.** 3 hours. (0;6) For students qualified to develop professional competence in special areas of studio work. May be repeated for up to a total of 12 hours of credit.

**ADES 5545. Communication Design Lecture Topics.** 3 hours. Developing additional competence in special areas. Prerequisite(s): consent of instructor. Specific courses may require additional prerequisites. All may be repeated for credit.

**ADES 5546. Practicum in Innovation Studies I.** 3 hours. In a two semester-long project, interdisciplinary teams identify a single problem and solve various social, economic, cultural or market based issues that ultimately manifest themselves in a visual expression of one form or another. Emphasis is placed on conceptual problem solving, exploration of multiple hypotheses, and the development of innovative solutions. Prerequisite(s): admission to the MA/MFA in design with a concentration in innovation studies, or consent of instructor.

**ADES 5548. Practicum in Collaborative Innovation Studies II.** 3 hours. Continuation and culmination of the problem developed in ADES 5546. Documentation and presentation of this project are required. Prerequisite(s): admission to the MA/MFA in design with a concentration in innovation studies, and the completion of ADES 5546.

**ADES 5580. Parallels in Art, Culture and Fashion.** 3 hours. Concentrated overview of developments in 20th-century fashion and the relationships between movements in art, design and popular culture.

**ADES 5590. Fashion Design Studio.** 3 hours. (0;6) For students qualified to develop professional competence in special areas of studio work. May be repeated for credit.

**ADES 5605. Interior Design Studio.** 3 hours. For students qualified to develop professional competence in special areas of studio work. Prerequisite(s): 12 hours of art in the selected area and consent of college. May be repeated for credit.

**ADES 5730. Research in Design.** 3 hours. Study of research techniques and their applications in the field of design; preparation of prospectus.

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## Development and Family Studies

see Educational Psychology

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## Early Childhood Education

see Teacher Education and Administration