RECREATIONAL SPORTS

UNT®

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UNT ESPORTS
HEARTHSTONE TRYOUT RULES
TRYOUT DAYS ARE APRIL 13TH – APRIL 14TH
Spring 2018

In the Collegiate scene, teams of three are formed to work together to play one deck against another single deck that is managed by an opposing team of three players. The strategy usually plays off of each student's skill in threat sense, calculations, and overall game knowledge.

TO BE CONSIDERED AS A CANIDATE FOR THE TRYOUT PROCESS YOU MUST:
1. Sign up at IMleagues.com.
2. Look for "Hearthstone Varsity Tryouts" under the "Intramural" section.
3. Fill out the questionnaire that is linked on the IMleagues Hearthstone page, and finish it by Wednesday April 11th.
4. Attend a <u>MANDATORY</u> tryout meeting Monday April 9th or Tuesday April 10th at 5pm in the Pohl Recreation Center, room 207.
5. Be enrolled in at least one (1) credit hour and anticipate being enrolled in at least twelve (12) credit hours for the fall 2018 semester.
6. Have at least a 2.5 GPA.
7. Be available for both in-person tryouts, April 13th from 4pm-10pm and April 14th from 1pm-6pm.

Section 1:   PLAYERS, EQUIPMENT, AND ROSTER

1. **Student Status:** Each participant must present a current, **valid UNT student ID** in order to be eligible to participate.
2. **Education Level:** Undergraduate and graduate students are eligible to compete for UNT.
3. **Co-ed:** Hearthstone tryouts and varsity teams are co-ed and open to UNT students that meet the required skill level or rank.
4. **Rank and Accounts:** In order to tryout, you must have a Blizzard account with an achieved rank 16 or higher in Hearthstone.
5. **Computers**: Tryouts are held in the media library in Chilton Hall. PC's are available for students to utilize in the tryout process. For library equipment, please be courteous and respectful of the equipment so people can use it later!
6. **Decks**: Please assemble 3 <u>different class</u> decks for the double elimination and day two round robin.

Section 2:   GAME FORMAT DAY 1

1. Students looking to tryout should meet in the projector room in the Media Library at 4pm before the tryout. The purpose of this meeting is to go over any rules or changes and answer any last minute questions for those who are trying out. In the event that the number of people trying out exceeds a number that the nest can reasonably accommodate, UNT Esports reserves the right to hold the event digitally through Discord.
2. Teams shall consist of one player for the first day tournament.
3. Players in the tryout will compete in a best of three double elimination tournament. We reserve the right to change the format of the tournament at any time.
4. **Card Pool:** Standard deck format rules - "cards that were in standard as of Kobolds and Catacombs' release" (pre-expac.)
5. The top 12 players will advance to the next round.

Section 3:   GAME FORMAT DAY 2

1. Players who advance to day 2 will be required to meet in the projector room in the Media Library at 1pm on Saturday, April 14th. Day two will look to wrap up around 6pm.
2. **Card Pool:** Standard deck format rules. If the expac is released by April 14th it will be available for day 2 deck construction.
3. Players will be assigned to teams of three and have an hour to work together and choose standard decks for competition.
4. Players will compete in round robin games, and teams will be switched around in a second heat.
5. Top 3 players will be selected for the varsity team.
6. Emails will be sent by Wednesday, April 18th.

Section 4:   BEHAVIOR

1. **Screen names**: You are being considered to join a team that represents UNT. Please do not show up to the tournament with an inappropriate screenname. If the UNT Esports Program finds your screen name inappropriate you may be disqualified from the tryout process.

2. Players will be evaluated and assessed on their behavior as well as how they do in the second day of the tournament. Players who harass or flame other players, will be asked to leave and be disqualified from trying out.

Section 5:   COMMUNICATION

1. UNT Esports will communicate to students via email, IMleagues, and the official Discord Server.
2. For questions and concerns during the tryout process, you can always reach the Esports Coordinator at Dylan.Wray@unt.edu
3. Complaints about how the Esport Coordinator is handling the tryout process can be directed to the Associate Director of Recreational Sports: Britton.Sherry@unt.edu
4. UNT's Discord server is moderated based off of UNT social media guidelines.
    a.   https://discord.gg/QkcbxNY
5. IMleagues is our primary method for pre tryout form and method for organizing tournaments for tryouts in hearthstone. If you don't have an account you can make one and joint UNT's page here.
    a.   http://www.imleagues.com/spa/intramural/KZ2xxcj9Q5t7r3rHk95K9QMM/home
    b.   You can also search for UNT's page in www.Imleagues.com

Section 6: Selection Process and Roles.

1. **Selection Process**: The top three players will be selected at the discretion of the Esports Coordinator and the Associate Director of Recreational Sports. Additional input from other members of the Esports program may be sought. At the conclusion of the tryout process, roster spots will be based on, but not limited to the following criteria:
    a.   Attendance at one of the two mandatory players meeting
    b.   Performance during the tryout tournament
    c.   Communication style displayed throughout the tryout process
    d.   Behavior during the tryout process