College of Visual Arts and Design

B.F.A. STUDIO ART—New Media Art

2016-2017 Suggested Four-Year Curriculum (expires August 2024)

| | FALL SEMESTER | |
|------|--------------------------------------|----|
| TI Z | ☐ ART 1200 or 1301: Art Appreciation | 3 |
| m | ☐ ART 1440: Design I | 3 |
| SH | ☐ ART 1500: Drawing I | 3 |
| 3 | ■ ENGL 1310: College Writing I | 3 |
| A | ■ College Math Requirement | 3 |
| - | | 15 |

| SPRING SEMESTER | |
|---|----|
| ☐ ART 1450: Design II | 3 |
| ☐ ART 1510: Drawing II | 3 |
| ■ Social & Behavioral Sciences Requirement | 3 |
| ■ ENGL 1320: College Writing II | 3 |
| ■ Life/Physical Science Requirement | 3 |
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| S | FALL SEMESTER | |
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| 0 | ☐ ART 2350: Art History Survey I | 3 |
| PH | ASTU 2450: Introduction to New Media Art | 3 |
| 0 | ASTU 2200: Beginning Figure Drawing | 3 |
| 3 | ■ Language, Philosophy and Culture Requirement | 3 |
| OR | ■ PSCI 1040: American Government US/TX | 3 |
| m | ENTRY REVIEW during ASTU 2450 | 15 |

| SPRING SEMESTER | |
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| ☐ ART 2360: Art Hist Survey II | 3 |
| ASTU 2460: Time-based Media Art | 3 |
| Menu I Course | 3 |
| Menu I Course | 3 |
| ■ PSCI 1050: American Government | 3 |
| DEGREE PLAN during ASTU 2460 | 15 |

| | FALL SEMESTER | |
|---|---|----|
| | AEAH 4814: Theories in Contemporary Art | 3 |
| | ASTU 3450: Programming and Physical Computing | 3 |
| Z | Menu I Course (Advanced) | 3 |
| 0 | Elective | 3 |
| 刀 | ■ HIST 2610 U.S. History to 1865 | 3 |
| | MID-POINT REVIEW after ASTU 3450 | 15 |

| SPRING SEMESTER | |
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| AEAH 4813: Postmodernism & the Visual Arts | 3 |
| ASTU 3460: Experimental 3D | 3 |
| Menu I Course (Advanced) | 3 |
| Menu I Course (Advanced) | 3 |
| ■ HIST 2620 U.S. History since 1865 | 3 |
| | 15 |

| FALL SEMESTER | |
|--------------------------------------|--|
| ASTU 4450: Topics in New Media Art | 3 |
| ASTU 4460: Advanced New Media Art | 3 |
| ASTU 4010 Professional Practices | 3 |
| Menu I Course (Advanced) | 3 |
| ■ Core Course (See Academic Advisor) | 3 |
| | 15 |
| | ASTU 4450: Topics in New Media Art ASTU 4460: Advanced New Media Art ASTU 4010 Professional Practices Menu I Course (Advanced) |

| SPRING SEMESTER | |
|---|----|
| ASTU 4450: Topics in New Media Art | 3 |
| ASTU 4460: Advanced New Media Art | 3 |
| Menu I Course (Advanced) | 3 |
| Elective | 3 |
| ■ Life/Physical Science Requirement | 3 |
| SENIOR EXIT REVIEW at the end of semester | 15 |

■ UNT Core Requirement ☐ Art Core Requirement

Total Number of Required Hours 120

Menu I: 21 hours required (15 hours advanced)—any ART, ADES, Art History, or ASTU course.

- **Students may take a maximum of 6 hours from MUCP only Music offerings towards Menu I advanced hours
- ***Students who choose to take MUCP 4590 for 2 SCH may take a 1 SCH lab MUEN 4595 for degree credit.

Note: 36 hours of art (including 12 advanced hours) must be completed at UNT.

42 hours must be advanced; 24 of the 42 advanced hours must be completed at UNT.

New Media Art @ UNT is the merging of art, culture, and technology. The B.F.A. and M.F.A degrees in New Media Art apply critical thinking and innovative approaches to modern theory and interdisciplinary art-making practices. Students are exposed to a wide range of technology-based practices from production of interactive installations and video art to rapid prototyping and performance art.

As a student studying New Media Art, you will have access to state-of-the-art filming, editing, and production equipment plus a large, diverse list of course offerings to address your individual artistic needs. You will also have access to the newly constructed Digital Fabrication Lab (FABLab) at UNT. The FABLab provides hands-on state-of-the-art industrial technology to perform digital and fabrication-based creative research. Visit http://www.untnewmedia.com/ for additional info and examples of student work!

*SEE A FACULTY ADVISOR IN NEW MEDIA OR PERSONNEL IN THE CVAD STUDENT SERVICES OFFICE (ART 111) FOR HELP WITH PROGRAM DECISIONS AND PREPARATION FOR ENROLLMENT.

ENTRY & PORTFOLIO REVIEWS FOR NEW MEDIA ART

All students admitted into UNT who wish to major in Studio Art will be designated as a Pre-Studio Art student until they complete the requirements to be accepted in a specific Studio Art concentration. All Pre-Studio Art students must meet the following criteria of admission to declare the New Media Art concentration:

Entry

- Complete at least 30 hours of college courses (including the following) and:
- Complete ART 1200 or 1301, 1440, 1450, 1500, 1510; ART 2350 or 2360 with a grade of C or better;
- Complete ASTU 2450 with a grade of B or higher;
- Have at least a 2.5 GPA on required Art courses;
- File a Degree Plan claiming New Media as a major.

Mid-Point Review

Upon completion of ASTU 3450 New Media Art: Creative Software Programing and Physical Computing, New Media Art Majors must present a portfolio of 8-10 works for review by a faculty panel. All reviewed work must be produced in New Media Art courses. Students must pass the Midpoint Review in order to pass the course. Passing of this course is required to enroll in any New Media Art course beyond ASTU 3450. All works must be submitted digitally via the New Media website.

<u>Exit</u>

Upon completion of the second enrollment of ASTU 4460 *Advanced New Media Art Studio*, students must participate in a Senior Exit Review. All reviewed work must be produced in New Media Art courses. Students who do not pass the Exit Review will not pass this enrollment and must repeat the second semester of ASTU 4460. Requirements for the Exit Review are as follows:

- Participate in BFA Exhibition at the end of their second enrollment in ASTU 4460.
- Completed portfolio/ participate in verbal review* (see details below)
- Receive passing score on the BFA New Media Art Senior Exit Review Evaluation Form.

Y New Media Portfolio

Students will present a portfolio that represents 8 - 10 completed works from all New Media courses.

- Presentations should have between 15-20 images, and portfolio presentation must be under 10 minutes in length.
- Video/ sound/ performance work should be excerpts of larger pieces & each time-based piece must only be 2 min. or shorter in length.
- You must include at least two professional high quality images from the installation of your work in the BFA exhibition.
- Markers of success will be sought in technical, conceptual, and formal quality as well as meaningful and cohesive content and care for craft/presentation.

Y Verbal Participation in Review

Students are expected to describe their perception of the strengths, challenges, and future development of their work. This should build off of the artist statement written in ASTU 4460, and can also tie in influences and experiences outside of New Media courses.

Y Supplementary Studio Work

Students should also present 3-5 high quality photographs of artwork from any other studio classes.

STUDENTS WHO DO NOT HAVE AN OFFICIAL DEGREE PLAN ON FILE BEFORE THE SEMESTER THEY PLANTO GRADUATE MAY NOT APPLY FOR GRADUATION.