# Interpreting SECCHI White Light Images: FOV Sensitivity & Stereo Viewing

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### Outline

- 1. Motivation:
  - What can we learn from stereo white light images?
  - How will we interpret stereo views of optical thin features?
- 2. Method: New IDL code for computing Thomson scattering along rays
- 3. Results:

High sensitivity regions of FOVS of CORs and HIs Synthetic stereo view of a simple CME model What can we learn from Stereo white light images?

Stereo: simultaneous views from two SC - large and small angles

### CME Velocity, Acceleration & Deceleration

Can determine velocity vs. time when bright leading edge seen from both SC (true stereoscopy)--angular range unknown

How does solar wind speed effect deceleration? How does CME interact with solar wind structures (CIRS, etc.)?

### CME Structure and Evolution

Quantitative 3D reconstruction & quantitative stereoscopy for small angles if same "features" visible in both images

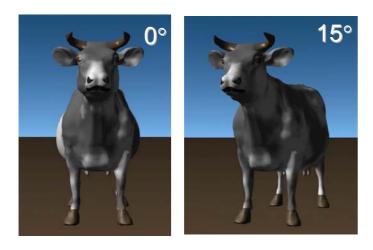
3D information from two view points (all angles) -- Very useful for comparison with results from modeling

Clues about structure from 3D viewing of CME expansion

What is the spread in latitude of CMEs? (large angles)

# Problems for White Light Stereo Observations

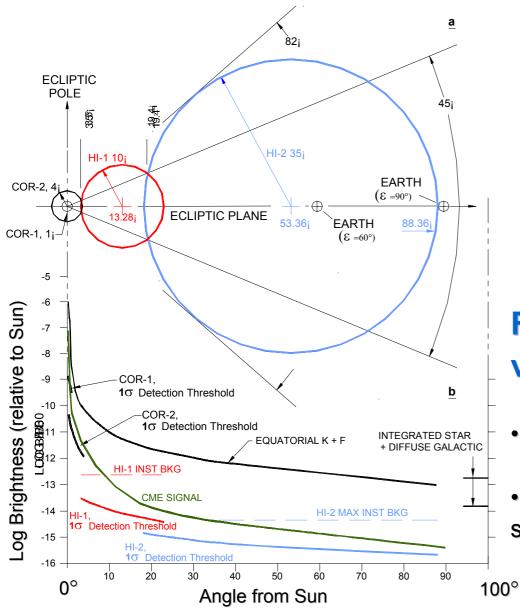
- For 3D viewing (goggles, etc.) and quantitative stereoscopy, must see same "features" in both views
  - Depends heavily on viewing geometry: stereo angle and overlap of Fields-Of-View (FOV) and sensitivity of FOV
- For interpretation of small and large angle stereo views & tomography
  - Great uncertainty because of line-of sight effects in an optically thin medium
    For HI-2 LOS is on AU scale!
- Need practice with simulated white lights data sets for planning
  - · Need models and their synthetic images





Imagine if the cow were optically thin!

## **FOV and Geometric Considerations**



EUVI, COR-1 & 2 Sun-pointed

HI-1 points 13°; fov ±10 °

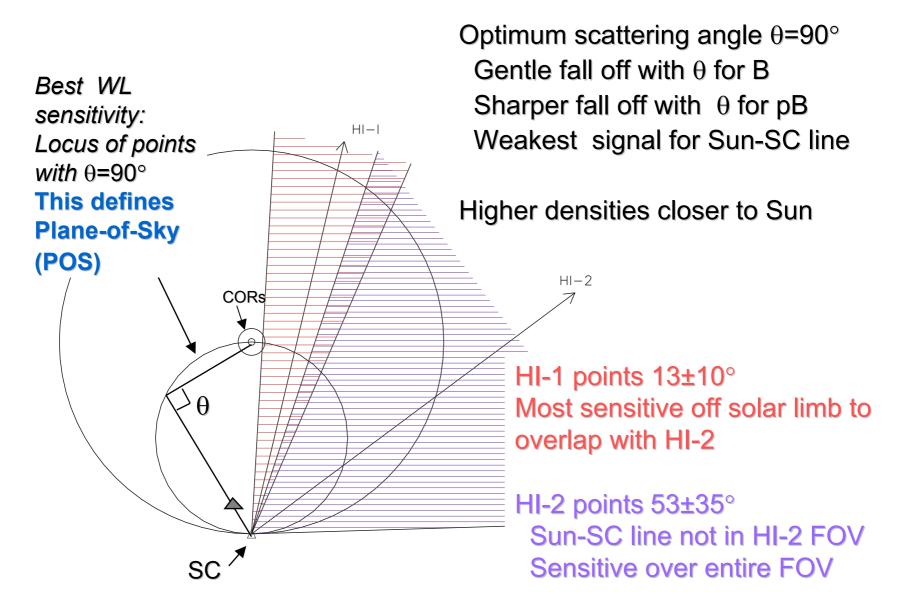
HI-2 points 53°; fov ±35°

CORs +HIs designed to follow CME from Sun to Earth & SC

# For stereo analysis and viewing

- FOV from each SC must overlap
- Signal from **overlap** region must be significant along integrated LOS

# **COR and HI Scattering Angle Considerations**

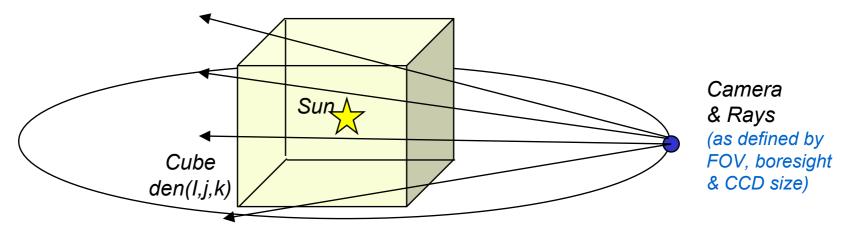


# Code for Sensitivity Study and Synthetic Images

### Computes Thomson scattering along camera rays

- Uses NRL IDL procedure for single electron scattering
- User defines density in a 3D cube: den(i,j,k)
- Camera/SC confined to ecliptic (x-y) plane
- User specifies CCD size (j by k pixels), FOV & boresight angle
- Units in R<sub>sun</sub>, Sun at (0,0,0) & Earth at x=215, y=0

Can plot total and polarized brightness along ray or sum to create synthetic stereo coronagraph images



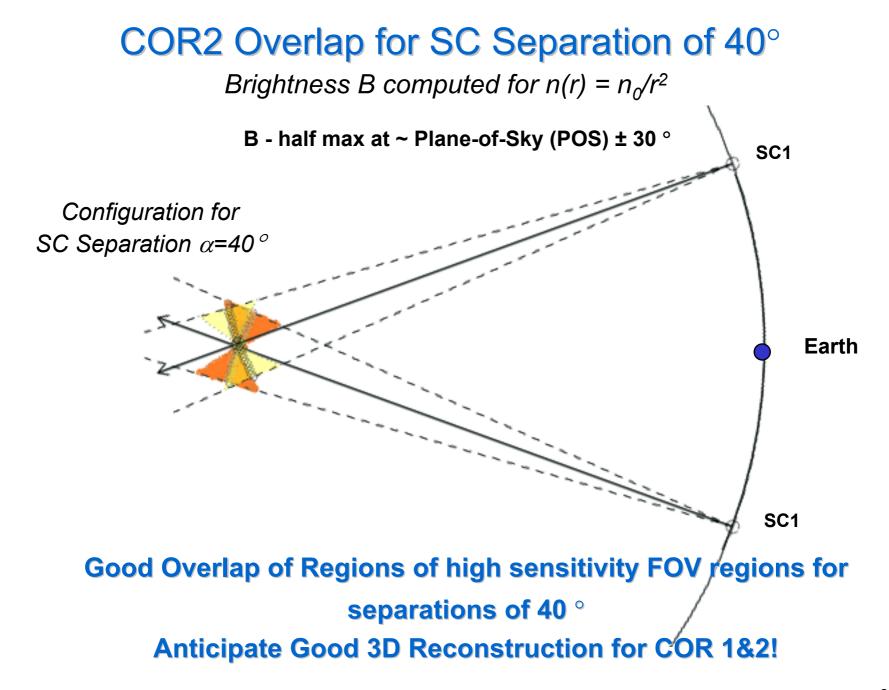
# **COR 1&2 FOV Considerations**

Brightness B & Polarization Brightness pB computed for  $n(r) = n_0/r^2$ Configuration for B - half max at ~ Plane-of-Sky (POS) ± 30 ° SC Separation  $\alpha$ =15° pB - half max at ~ POS ± 20 ° B,pB max - POS SĊ sun **pB half-max** (edge of orange) **B half-max** (edge of yellow) SC1 SC2

# Stereo viewing ONLY of objects in FOV overlap of SC1&2

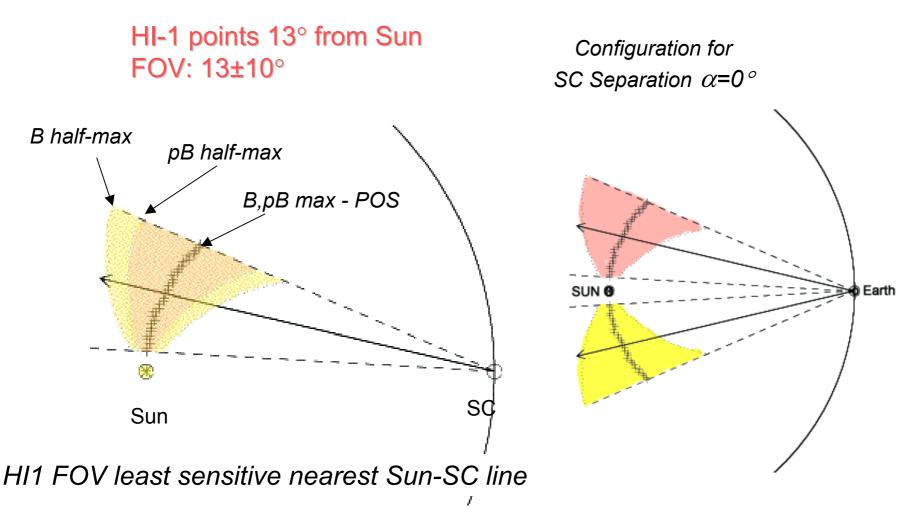
COR stereo overlap includes region of max B and pB for wide range of SC separation/stereo angles  $\alpha \sim 0^{\circ} - 45^{\circ}$ 

### Anticipate Good 3D Reconstruction for COR 1&2!



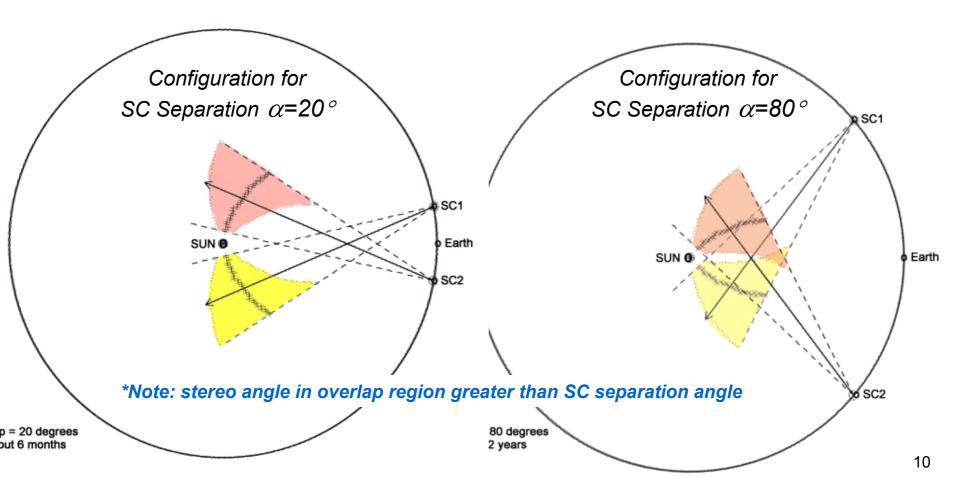
# HI 1 FOV Sensitivity

Brightness B & Polarization Brightness pB computed for  $n(r) = n_0/r^2$ 



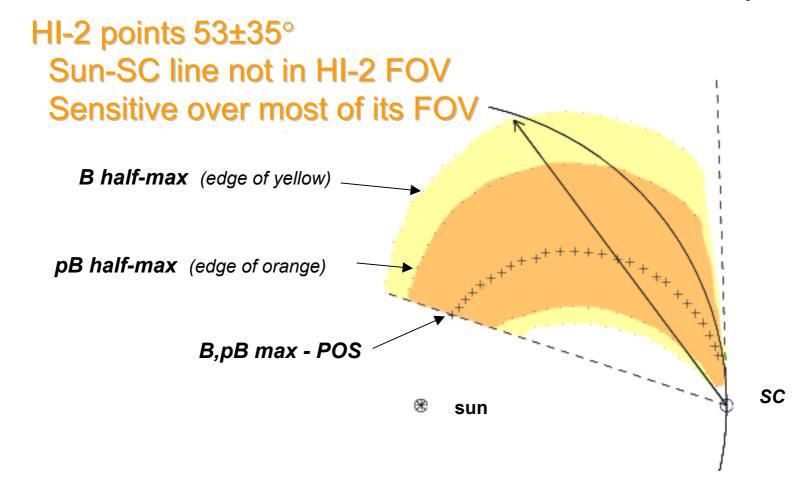
### HI 1 FOV Overlaps for SC Separations of 20° and 80°

- •Overlap of FOVs of SC1&2 centered on Sun-Earth line\* Would be good for Earth-directed CMEs
- •Little sensitivity in region of overlap far from POS
- •*Will 3D reconstruction be possible?* Must eliminate large background signal



# HI 2 FOV Sensitivity

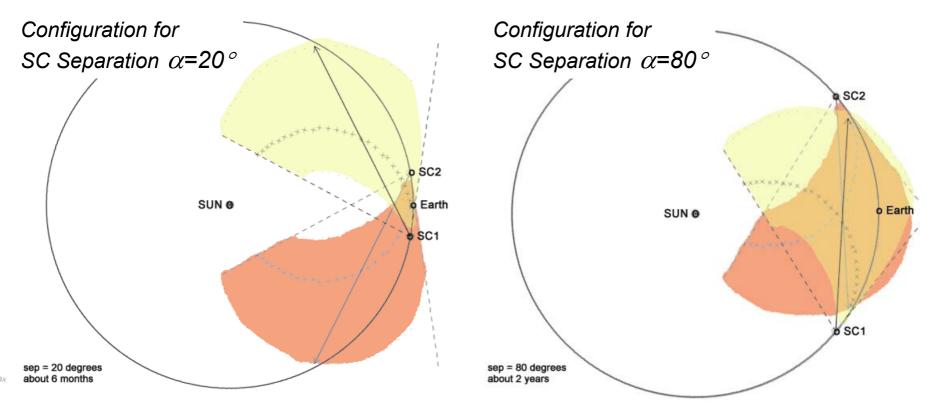
Brightness B & Polarization Brightness pB computed for  $n(r) = n_0/r^2$ 



~10<sup>2</sup> variation in maximum brightness across HI2 70° FOV

### HI2 FOV Overlaps for SC Separations of 20° and 80°

- Overlap of FOVs of SC1&2 include region of highest sensitivity Overlap also includes Earth and Sun-Earth line near Earth! Stereo viewing angle in overlap region much greater than SC separation
- Interesting prospects for stereoscopy & 3D Reconstruction early in mission Needs more study



Note: stereo viewing angle in overlap regions easily reaches ~180°

# Use Code to Create Synthetic White Light Images

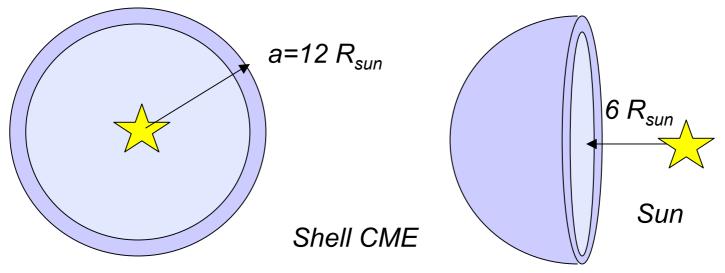
Need images computed from models for various angles

Useful for for observation planning Necessary for interpretation of observations

### **Test Case**

Background  $n(r) = n_0/r^2$ CME is hemispherical shell of radius  $a=12 R_{sun} \& thickness da/a=0.1$ Offset 6  $R_{sun}$  from Sun

Shell filled with uniform density =  $2 n_0 / a^3$ 



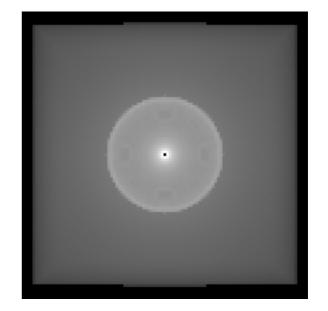
# Use Code to Create Synthetic White Light Images

Image by integration of brightness along camera rays CCD is 201 by 201

**Test Case**: Background  $n(r) = n_0/r^2$  with hemispherical shell CME

# 

### Two views with $90^{\circ}$ separation



CME moving at right angles to SC1

CME approaching SC2

# **Future Plans**

Synthetic observations needed for SECCHI planning & analysis

- Use models to watch CME cross COR&HI FOVs
  - Create stereo pairs for various SC separations
  - Use results to help develop reconstruction techniques
- Start with simple models for CME
- Later, use MHD code results for CME propagation
  - Collaboration with Umich group (Gombosi et al.)
- Important science very early in mission
  Need to be ready at launch