

CIRCA Data Dictionary

The first selection when entering a report in CIRCA is adding a unit. You select the unit type and the number of people riding in that unit

Unknown is a valid code for every element.

The data dictionary is divided into sections based on the data entry screens in CIRCA. These screens consist of: **Environment, Conditions, Event, Property Damage, Unit, Unit situation, Unit Commercial, and Passenger.** (See "CIRCA Data Entry Screens.doc" for a visual reference.)

Environment Page Elements

Primary Street, Secondary Street, and Reference Street/MP

The Primary Street is the street the on which the crash occurred. The Secondary Street is the intersecting street if the crash occurred in an intersection. The Reference Street/mile post is used if the crash did not occur in an intersection and is the cross street or mile post nearest to where the crash occurred.

Street names are recorded in 4 pieces: Pre Directional, Street Name, Street Suffix and Post Directional. Click on this box to read more.

Examples: Full Street Name = Pre + Street Name + Suffix + Post Dir

E 42nd St
E 1st Ave N
I 84 (Interstate Highway)
SH 41 (State Highway)
US 30 (US
US 30 B (Add "B" for business loops)
Lewisville Hwy
Yale-Kilgore Rd
FSR 250 (Forest Service Road)

Items like N, S, E, W, Rd, St, Hwy etc., should not be placed in the street name portion, but in one of the other portions. If you are not sure what suffixes to use, look at the suffix list -- if your possible suffix is not listed, put it in the street name portion instead.

Interstate-84 = I 84 (Use letter "I" for Interstate + space + number)
State Hwy 41 = SH 41 (Use capital "SH" for State Highway + space + number)
US-30/Hwy 30 = US 30 (Use capital "US" for US Highway + space + number)
US-30 Business Loop = US 30 B (Add space + capital "B" for business)

Pre & Post Directional

Code	Pre & Post Directional
E	East
N	North
NE	Northeast
NW	Northwest
S	South
SE	Southeast
SW	Southwest
W	West

Street Name

Enter the name of the Street

Street Suffix

Code	Street Suffix
Ave	Avenue
Bld	Boulevard
Cir	Circle
Crt	Court
Dr	Drive
Hwy	Highway
Ln	Lane
Lp	Loop
Pl	Place
Pwy	Parkway
Rd	Road
St	Street
Ter	Terrace
Tr	Trail
Way	Way

Serial Number

The unique crash identifier in CIRCA (Idaho statewide crash database). Begins with the 2-digit year, and must be nine numbers long. If the crash was submitted electronically, the third character will be the letter "C".

Agency Code

Identifies the agency the investigated the crash and submitted the crash report.

Code	Agency
0000	None
0100	Ada County Sheriff (Boise)
0101	Boise Police Dept
0102	Garden City Police Dept
0104	Meridian Police Dept
0105	Boise Airport Police
0200	Adams County Sheriff (Council)
0201	Council Police Dept
0300	Bannock County Sheriff (Pocatello)
0301	Chubbuck Police Dept
0303	Inkom Police Dept
0305	Pocatello Police Dept
0330	ISU Campus Police
0400	Bear Lake County Sheriff (Paris)
0401	Montpelier Police Dept
0403	Georgetown Police Dept
0500	Benewah County Sheriff (St. Maries)
0501	Plummer Police Dept
0502	St. Maries Police Dept
0503	B.I.A. Plummer
0504	Coeur D'Alene Indian Res Police Dept
0600	Bingham County Sheriff (Blackfoot)
0601	Aberdeen Police Dept
0604	Blackfoot Police Dept
0605	Firth Police Dept

0607 Shelley Police Dept
0608 Fort Hall Tribal Police Dept
0700 Blaine County Sheriff (Hailey)
0701 Bellevue Police Dept
0702 Carey Police Dept
0703 Hailey Police Dept
0704 Ketchum Police Dept
0705 Sun Valley Police Dept
0800 Boise County Sheriff (Idaho City)
0801 Horseshoe Bend Police Dept
0802 Idaho City Police Dept
0900 Bonner County Sheriff (Sandpoint)
0902 Priest River Police Dept
0903 Sandpoint Police Dept
0904 Ponderay Police Dept
1000 Bonneville County Sheriff (Idaho Falls)
1001 Idaho Falls Police Dept
1003 Iona Police Dept
1004 Ucon Police Dept
1100 Boundary County Sheriff (Bonners Ferry)
1101 Bonners Ferry Police Dept
1200 Butte County Sheriff (Arco)
1300 Camas County Sheriff (Fairfield)
1400 Canyon County Sheriff (Caldwell)
1401 Caldwell Police Dept
1402 Melba Police Dept
1404 Nampa Police Dept
1405 Parma
1406 Wilder Police Dept
1500 Caribou County Sheriff (Soda Springs)
1503 Soda Springs Police Dept
1600 Cassia County Sheriff (Burley)
1700 Clark County Sheriff (Dubois)
1800 Clearwater County Sheriff (Orofino)
1802 Orofino Police Dept
1900 Custer County Sheriff (Challis)
1901 Challis Police Dept
1903 Stanley Police Dept
2000 Elmore County Sheriff (Mt. Home)
2001 Glens Ferry
2002 Mountain Home Police Dept
2100 Franklin County Sheriff (Preston)
2102 Preston Police Dept
2200 Fremont County Sheriff (St. Anthony)
2201 Ashton Police Dept
2203 St. Anthony Police Dept
2300 Gem County Sheriff (Emmett)
2301 Emmett Police Dept
2400 Gooding County Sheriff (Gooding)
2401 Gooding Police Dept
2402 Hagerman Police Dept
2403 Wendell Police Dept
2500 Idaho County Sheriff (Grangeville)
2501 Cottonwood Police Dept
2502 Grangeville Police Dept

2600 Jefferson County Sheriff (Rigby)
2601 Rigby Police Dept
2700 Jerome County Sheriff (Jerome)
2702 Hazelton Police Dept
2703 Jerome Police Dept
2800 Kootenai County Sheriff (Coeur D'Alene)
2802 Coeur D'Alene Police Dept
2805 Hayden Lake Police Dept
2806 Post Falls Police Dept
2807 Rathdrum Police Dept
2808 Spirit Lake
2830 North Idaho Office of Campus Safety
2900 Latah County Sheriff (Moscow)
2902 Deary Police Dept
2905 Moscow Police Dept
2907 Potlatch Police Dept
2908 Troy Police Dept
3000 Lemhi County Sheriff (Salmon)
3001 Leadore Police Dept
3002 Salmon Police Dept
3100 Lewis County Sheriff (Nez Perce)
3102 Kamiah Police Dept
3200 Lincoln County Sheriff (Shoshone)
3202 Shoshone Police Dept
3300 Madison County Sheriff (Rexburg)
3301 Rexburg Police Dept
3302 Sugar City Police Dept
3400 Minidoka County Sheriff (Rupert)
3402 Heyburn Police Dept
3404 Rupert Police Dept
3500 Nez Perce County Sheriff (Lewiston)
3501 Lapwai Police Dept
3502 Lewiston Police Dept
3503 Nez Perce Tribal Police
3600 Oneida County Sheriff (Malad City)
3700 Owyhee County Sheriff (Murphy)
3701 Homedale
3703 Owyhee Indian Res. Police Dept
3800 Payette County Sheriff (Payette)
3801 Fruitland Police Dept
3802 New Plymouth Police Dept
3803 Payette Police Dept
3900 Power County Sheriff (American Falls)
3901 American Falls Police Dept
4000 Shoshone County Sheriff (Wallace)
4001 Kellogg Police Dept
4002 Mullan Police Dept
4003 Osburn Police Dept
4004 Pinehurst Police Dept
4006 Wallace Police Dept
4007 Wardner Police Dept
4100 Teton County Sheriff (Driggs)
4101 Driggs Police Dept
4200 Twin Falls County Sheriff (Twin Falls)
4201 Buhl Police Dept

4202	Castleford Police Dept
4203	Filer Police Dept
4204	Hansen Police Dept
4205	Kimberly Police Dept
4207	Twin Falls Police Dept
4300	Valley County Sheriff (Cascade)
4301	Cascade Police Dept
4303	Mccall Police Dept
4400	Washington County Sheriff (Weiser)
4402	Weiser Police Dept
9999	Other
SP00	Idaho State Police Hdqt (Meridian)
SP01	Idaho State Police Dist 1 Coeur D'Alene
SP02	Idaho State Police Dist 2 Lewiston
SP03	Idaho State Police Dist 3 Boise
SP04	Idaho State Police Dist 4 Twin Falls
SP05	Idaho State Police Dist 5 Pocatello
SP06	Idaho State Police Dist 6 Idaho Falls
USFS	U.S. Forest Service

Officer

Badge number that identifies the officer that investigated the crash and filled out the crash report.

Report District

A code that allows the investigating agency to divide their agency into separate jurisdictions.

Agency Case ID

The unique identifier used by the investigating agency.

Accident Date

Date when the accident occurred.

Day of Week

A day of week checker. Enter 1-7 (Sunday to Saturday) to match the Accident Date. Flagged if day doesn't match the Accident Date.

<u>Code</u>	<u>Day of Week</u>
1	Sunday
2	Monday
3	Tuesday
4	Wednesday
5	Thursday
6	Friday
7	Saturday

Accident Time

Time when the accident occurred. Use military time.

If you enter one or two digits, Impact assumes you mean hour. So, 5 is changed to 05:00 and 23 is changed to 23:00.

If you enter 3 or 4 digits, Impact puts the colon in for you. So, 345 become 03:45 and 1715 becomes 17:15.

After midnight; like 12:30, is 00 hour in military time. However, midnight is 24:00. If you type in 00:00, Impact changes it to 24:00.

Police Dispatch

Time when the police where dispatched the collision. Use military time.

Police Arrival

Time when the police arrived at the collision. Use military time.

EMS Dispatch

Time when the EMS was dispatched. Use military time.

EMS Arrival

Time when EMS arrived at the collision. Use military time.

Medical Care By

If the person was transported to a medical care facility, enter or select the name of the facility.

Code	Medical Care Facility
00	No Medical Care Provider Needed
011	St. Alphonsus Medical Center - Boise
012	St. Lukes Medical Center - Boise
013	Veterans Affairs Medical Center - Boise
014	St. Lukes - Meridian
052	Portneuf MC West Campus
054	Lava Medical Center - Lava Hot Springs
055	Portneuf MC East Campus
071	Bear Lake Memorial Hospital - Montpelier
091	Benewah Community - St. Maries
111	Bingham Memorial - Blackfoot
134	St. Lukes Wood River Medical Center
171	Bonner General Hospital - Sandpoint
180	Boundary County Regional Health Center
193	EIRMC - Eastern ID Medical Center
211	Boundary Community Hospital
231	Lost Rivers - Arco
271	Mercy Medical Center - Nampa
274	West Valley Medical Center - Caldwell
292	Caribou Memorial Hospital - Soda Springs
311	Cassia Regional Medical Center - Burley
351	Clearwater Valley Hospital - Orofino
371	Lost Rivers Hospital - Mackay
373	Salmon River Emergency - Stanley
391	Mountain Home Air Force Base
392	Elmore Medical Center - Mountain Home
411	Franklin County Medical Center - Preston
432	Fremont General Hospital - St. Anthony

451	Walter Knox Memorial - Emmett
471	Gooding County Memorial Hospital
491	Syringa General Hospital - Grangeville
492	St. Marys Hospital - Cottonwood
531	St. Benedicts Medical Center - Jerome
551	Kootenai Medical Center - Coeur D Alene
571	Gritman Medical Center - Moscow
591	Steele Memorial Hospital - Salmon
651	Madison Memorial Hospital - Rexburg
671	Minidoka Memorial Hospital - Rupert
691	St. Joseph Regional Med Center -Lewiston
711	Oneida County Hospital - Malad
771	Harms Memorial Hospital - American Falls
792	Shoshone Medical Center - Kellogg
811	Teton Valley Hospital - Driggs
832	Twin Falls Clinic
833	Buhl Medical Center
834	Magic Valley Regional Medical Center
851	Cascade Medical Center - Valley County
852	McCall Memorial
871	Weiser Memorial Hospital
911	St. Patricks Hospital - Missoula, MT
913	Owyhee Hospital - Owyhee, Nevada
914	Mackay D Hospital - SLC, Utah
932	Holy Rosary Medical Center - Ontario, OR
933	Star Valley Hospital - Afton, WY
941	Bear River Valley Hosp - Tremonton, UT
942	Brigham City Hospital - UT
943	Logan Regional Medical Center -Logan, UT
951	Newport Community Hospital - Newport, WA
953	Sacred Heart Hospital - Spokane, WA
954	Tri State - Clarkston, WA
955	Valley General Hospital - Spokane, WA
957	Memorial - Pullman, WA
960	Deaconess Hospital - Spokane, WA
962	Saint Johns Hospital - Jackson, WY
963	Alpine Clinic - Alpine, WY
987	Clinic (Generic)
988	Doctors Office (Generic)

EMS Provider

If an EMS was dispatched to this collision, select the name of the EMS from the list. If the EMS name is not in the list, enter the name in the EMS Name box.

<u>Code</u>	<u>EMS Agency</u>
00	No EMS Provider Dispatched
106	Snowville Ambulance - Utah
109	Newport Ambulance - Newport, WA
112	Elko County Ambulance - Nevada
114	American Medical Response - Spokane
116	St. Patricks Life Flight - Missoula, MT
134	Med Star Helicopter Services - Spokane
214	Alpine Fire Brigade - Alpine, WY
555	Helicopter (Generic)

98 Private
99 Police
999 Ambulance (generic)
E1 Aberdeen / Springfield Fire District
E10 Teton Valley Ambulance - Driggs
E100 Air Idaho Rescue
E11 Dubois Ambulance
E12 Sho-Ban EMS - Fort Hall
E13 Gibbonsville QRU - North Fork
E130 Bonneville County Sheriffs S & R
E14 Caribou County Ambulance - Grace
E140 Central Fire District QRU - Rigby
E150 Chubbuck Fire Dept
E16 INEEL Fire Dept - DOE
E160 Clark County Ambulance
E17 Idaho Falls Ambulance
E170 Elk Bend QRU
E180 Inkom QRU
E19 Island Park QRU
E190 South Custer County Ambulance
E2 Harms Memorial Amb - American Falls
E20 Lava Hot Springs
E201 Tri Med Ambulance
E21 Leadore EMTS
E210 Washington Group International
E22 Mackay Ambulance
E23 Oneida County Ambulance - Malad
E24 Bear Lake County Ambulance - Montpelier
E240 McCammon FD/QRU
E25 Mud Lake Ambulance
E250 Portneuf MC Life Flight - Pocatello
E26 Pocatello Ambulance
E27 Franklin County Ambulance - Preston
E28 Madison County Ambulance - Rexburg
E3 Lost River EMTS - Arco
E30 Roberts Fire District QRU
E31 Rockland Ambulance
E32 Fremont County EMTS - St. Anthony
E33 Salmon EMTS
E34 Shelly-Firth QRU
E35 Caribou County EMS - Soda Springs
E37 Menan Fire District / QRU
E38 Rockford Ambulance - Bingham County
E40 Fremont County Ambulance - Ashton
E47 Jefferson County Fire District / QRU
E49 Ririe Fire District / QRU
E50 Lewisville Fire District / QRU
E6 Caribou County Ambulance - Bancroft
E60 Bannock County Ambulance
E7 Bingham County S & R - Blackfoot
E70 Bonneville County Ambulance
E8 Challis Volunteer Ambulance
E80 Fort Hall Fire & EMS
E9 Downey Ambulance
E90 Swan Valley Ambulance

E91 Power County EMS
ER1 American Falls FD
ER10 Salmon Search & Rescue
ER3 Blackfoot Fire Department
ER5 Idaho Falls Fire Dept
ER7 Pocatello Fire Dept
ER8 Preston Fire Dept
ER9 Madison County Fire Dept
N10 Craigmont QRU
N100 Alert 2 Up River Ambulance
N11 Culdesac QRU
N12 Deary Ambulance
N120 Bonner County EMS
N13 Elk City Ambulance - Idaho County
N130 Bonner County Sheriffs Emergency
N140 Laclede Community First Responders
N150 Mica Kidd Island Fire Protection Dist
N16 Upriver Fire & Medical - Fernwood
N160 North Idaho Back Country Medical Rescue
N17 Genesee Community Ambulance
N170 Northern Lakes Fire Protection
N18 Syringa General Hospital Ambulance
N19 Harrison Ambulance
N190 Potlatch Corporation Fire Fighters
N20 Hayden Lake Fire Dept QRU
N200 Prichard/Murray Volunteer Fire Dept
N22 J - K Ambulance - Kendrick
N220 Sagle Fire District
N23 Kamiah Ambulance
N230 Schweitzer Fire District
N24 Community Ambulance - Kellogg
N26 Lapwai Valley QRU
N260 Shoshone County Fire District #2
N27 Lewiston Fire Dept Ambulance Service
N270 Silverwood Theme Park EMT
N28 Lowell QRU - Kooskia
N290 St. Maries Fire Protection
N3 Boundary Volunteer Amb - Bonners Ferry
N30 Moscow Ambulance
N300 Tahoe QRU
N301 Westside Fire District
N31 Mullan Ambulance
N310 Worley Fire Protection District
N32 Nez Perce Volunteer Ambulance
N33 Clearwater County Ambulance - Orofino
N34 East Shoshone QRU - Osborn
N35 Pierce Ambulance
N39 Potlatch Ambulance
N4 Bovill Fire District
N40 Powell QRU
N42 Priest Lake Ambulance QRU
N43 Priest River EMT
N45 Riggins Ambulance
N46 St. Maries Ambulance
N50 Tensed Ambulance & Fire

N51	Troy Volunteer Ambulance
N52	Waha QRU
N54	Weippe Ambulance - Pioneer Med Clinic
N55	White Bird QRU
N56	Worley Volunteer Ambulance
N58	Winchester QRU
N59	Kootenai County Fire & Rescue
N6	Clark Fork Valley Ambulance
N60	Hauser Lake Fire Dept QRU
N62	Shoshone County Fire Protection Dist #1
N64	Sandpoint Fire Dept QRU - Hartman
N67	Kellogg Ambulance
N68	Sagle Ambulance - Bonner County
N71	Timberlake Fire Dept QRU
N72	Prichard QRU
N73	Lewiston Ambulance
N9	St. Marys Hospital Amb - Cottonwood
N90	Spirit Lake Ambulance FD/QRU
NR1	Coeur D Alene Fire Dept QRU
NR15	Deary Fire District QRU
NR17	Kooskia Fire Dept
NR21	Genesee Volunteer FD Ambulance
NR22	Grangeville Fire Dept
NR41	Cottonwood Fire Dept
NR5	Kellogg Fire Dept
NR7	Moscow Fire Dept
S1	Albion QRU
S10	Ada-Boi
S100	Access Air Ambulance
S110	Boise BLM Smokejumpers
S12	Bruneau QRU
S14	Life Run Ambulance - Burley
S15	Southern Idaho Med - Shoshone
S150	Gowen Field Fire Dept
S16	Canyon County Ambulance
S160	Hailey Fire Dept
S17	Caldwell Fire & Rescue
S170	Hewlett Packard EMS
S19	Carey QRU
S190	McCall Smokejumpers
S20	Cascade Ambulance
S201	Micron Technology EMS
S21	Castleford QRU
S210	Mini-Cassia Search & Rescue
S22	Council Valley Ambulance
S220	North Ada County Fire & Rescue
S23	Crouch Volunteer Ambulance Garden Valley
S230	NPA - Northwest Paramedic Associates
S24	Eagle Fire Protection
S240	Raft River Fire Protection
S250	Rupert City Fire/Rescue
S26	St. Alphonsus Life Flight - Boise
S27	Gem County EMS - Emmett
S270	St. Lukes Medical Transport - Boise
S28	Camas County Ambulance - Fairfield

S280 Star Joint Fire Protection
S29 Pine-Featherville Ambulance
S290 Sun Valley Fire Dept
S3 Atlanta QRU
S30 United Ambulance - Fruitland
S300 Twin Falls Fire & Rescue
S301 Wendell QRU
S310 West Cassia QRU
S32 Gooding County EMS
S320 West End Fire
S33 Grand View Ambulance
S330 Wood River Fire & Rescue
S34 Kimberly QRU
S340 Air St. Lukes
S35 Hagerman QRU
S350 Payette County Paramedics
S36 Blaine County Ambulance - Hailey
S38 Homedale Ambulance
S39 Horseshoe Bend Ambulance
S4 City of Rocks Almo QRU
S40 Idaho City Ambulance - East Boise County
S42 Jerome City Fire & Rescue
S44 Lincoln County S&R/Extrication
S45 Kuna QRU
S46 Lowman Ambulance - East Boise County
S47 McCall Fire & EMS
S48 Malta Ambulance
S49 Marsing Ambulance
S5 Bliss QRU
S50 Melba QRU
S52 Middleton Fire & Rescue
S53 Midvale Fire Dept Ambulance
S54 Indian Valley Fire Rescue
S55 Elmore Rescue & Extrication
S56 Murtaugh/Hansen QRU
S57 Nampa Fire Dept QRU
S58 Meadows Valley Ambulance - New Meadows
S59 New Plymouth QRU
S6 Ada County Paramedics - Boise
S60 Oakley QRU
S63 Parma Ambulance
S65 Richfield-Shoshone QRU
S67 Emergency Response Ambulance - Rupert
S68 Hazelton QRU
S7 Boise City Fire Dept
S71 Smith Ferry Cfr
S72 Stanley Ambulance - Custer County
S73 Star QRU
S76 Weiser Ambulance
S78 Wilder QRU
S79 Yellowpine QRU
S8 Placerville Ambulance - E Boise County
S80 Donnelly Ambulance
S81 Delamar Mine Ambulance
S82 Magic Valley Paramedics - Twin Falls

S83 Buhl Fire Dept EMS
 S84 Dietrich QRU
 S85 Raft River Rescue
 S86 Filer QRU
 S87 Declo QRU
 S88 Prairie QRU
 S93 Cascade Rural Fire & EMS
 S94 Mores Creek Ambulance - E Boise County
 S95 Mountain Home AFB Ambulance
 SR1 Idaho Mountain Search & Rescue
 SR11 Elmore County EMS
 SR14 MVRMC Ambulance - Twin Falls
 SR16 Ketchum Fire Dept
 SR2 Wendell Fire Dept
 SR21 Bannock County Sheriffs Search & Rescue
 SR3 Gooding County Fire Dept
 SR4 Jerome Rural Fire Dept
 SR6 Kuna Fire Dept
 SR8 Meridian Fire Dept

City

City nearest the accident.

Code	City	County Code
00100	Aberdeen	011
00190	Aberdeen Junction	011
00280	Acequia	067
00370	Adair	079
00460	Addie	021
00550	Adelaide	067
00640	Ahsahka	035
00730	Allen	011
00820	Alameda	005
00910	Albeni Falls Spur	017
01000	Albion	031
01090	Aldaphe Heights	001
01180	Alder Creek	009
01270	Alexander	029
01360	Algoma	017
01450	Allendale	027
01540	Almo	031
01630	Alpha	085
01720	Alpine	003
01810	Aluma	027
01900	American Falls	077
01990	Ammon	019
02080	Amsco	027
02170	Amsterdam	083
02350	Anderson	041
02440	Anderson Dam	039
02530	Annis	051
02620	Antelope	019
02710	Appleton	047
02800	Apple Valley	027

02890	Arbon	077
02980	Archabal	085
03070	Archer	065
03160	Arco	023
03250	Argora	033
03340	Arimo	005
03430	Arling	085
03520	Arrow	069
03540	Artesian City	083
03610	Ashton	043
03700	Athol	055
03790	Atlanta	039
03880	Atlas	055
03970	Atomic City	011
04060	Avery	079
04150	Avon	057
04240	Bach	019
04330	Baker	059
04420	Bancroft	029
04510	Banida	041
04600	Banks	015
04690	Bannock	005
04780	Bannock (Power Co.)	077
04870	Barber	001
04960	Barite	013
05050	Barlow	051
05140	Barrymore	053
05230	Basalt	011
05320	Basin	031
05410	Bassett	051
05500	Bates	081
05590	Bayview	055
05680	Beachs Corner	019
05860	Bear	003
05950	Beatty	001
06040	Beers	041
06130	Beetville	031
06220	Bellevue	013
06310	Belmont	055
06400	Belvidere	085
06490	Bench	029
06580	Benewah	009
06670	Bennington	007
06850	Berger	083
06940	Bern	007
07030	Besslen	063
07120	Bickel	083
07210	Big Creek	085
07300	Big Eddy	015
07390	Big Springs	043
07480	Bills	083
07570	Black	053
07615	Black Bear	079
07660	Black Canyon	045
07750	Black Cloud	079

07840	Blackfoot	011
07930	Black Lake	055
08020	Blacks Creek	001
08110	Blackwell	055
08200	Blaine	057
08290	Blanchard	017
08380	Blaser	005
08470	Bliss	047
08560	Bloomington	007
08650	Blue Dome	033
08700	Boise	001
08765	Boise Air Terminal	001
08920	Boise Heights	001
09010	Boise Hill Village	001
09100	Boise Junction	001
09190	Bonanza	037
09280	Bone	019
09370	Bonnors Ferry	021
09460	Borah (Ada Co.)	001
09550	Borah (Power Co.)	077
09640	Bovard	057
09730	Bovill	057
09820	Bowmont	027
09910	Box Canyon	043
10000	Bradley	079
10090	Bramwell	045
10180	Bridge	031
10270	Broadford	013
10360	Broten	017
10450	Bruneau	073
10540	Bruneau Valley	073
10630	Buckingham	075
10720	Budge	067
10810	Buhl	083
10900	Buist	071
10990	Bundy	069
11080	Burgdorf	049
11170	Burke	079
11260	Burley	031
11350	Burmah	063
11440	Burns	021
11530	Burton	065
11620	Butler Bay	009
11710	Butte City	023
11800	Byrne	065
11890	Cabarton	085
11980	Cabinet	017
12070	Cache	081
12160	Calder	079
12250	Caldwell	027
12340	Caldwell Labor Camp	027
12430	Camas	051
12520	Cambridge	087
12610	Cameron	069
12700	Canyon Creek	065

12780	Cardiff	035
12790	Carey	013
12880	Careywood	017
12970	Carlin Bay	055
13060	Carmen	059
13150	Cascade	085
13240	Castleford	083
13330	Cataldo	055
13420	Cavendish	035
13510	Cedar	083
13600	Cedar Canyon	035
13680	Centerville	015
13780	Challis	037
13870	Parkline	009
13960	Chaussee	007
14050	Cherry Creek	071
14140	Cherry Lane	001
14230	Cherrylane	069
14320	Chester	043
14410	Chesterfield	029
14500	Chilco	055
14590	Chilly	037
14680	Chubbuck	005
14770	Churchill	031
14860	Clagstone	017
14950	Clark Fork	017
15040	Clarkia	079
15130	Clarks Fork	000
15220	Clarkson	011
15310	Clarkville	055
15400	Clawson	081
15490	Clayton	037
15580	Claytonia	073
15670	Clearwater	049
15760	Cleft	039
15850	Clements ville	081
15940	Cleveland	041
16030	Cliffs	073
16120	Clifton	041
16210	Clover	083
16390	Clyde	023
16480	Cobalt	059
16570	Cobb	087
16660	Cocolalla	017
16750	Coeur D Alene	055
16840	Coeur D Alene Indian Reservation	009
16930	Coeur D Alene Junction	055
17020	Colalla	017
17110	Colburn	017
17200	Colby	017
17290	Collins	011
17380	Collister	001
17470	Coltman	019
17560	Columbus Park	001
17650	Concrete	087

17740	Conda	029
17830	Conkling Park	055
17920	Conner	031
18010	Coolin	017
18100	Cooperville	049
18190	Copeland	021
18280	Cornell	057
18300	Cornwall	057
18370	Corral	025
18460	Cotterel	031
18550	Cotton	019
18640	Cottonwood	049
18730	Coulam	041
18820	Council	003
18910	Country Club Manor	001
19000	Country Club Terrace	001
19090	Cox	011
19180	Craig Junction	061
19270	Craigmont	061
19315	Craters Of The Moon National Monument	013
19360	Crescent	057
19450	Crestlin Plaza	001
19540	Crippen	031
19630	Crossport	021
19720	Crouch	015
19810	Crystal	087
19900	Culdesac	069
19990	Culver	017
20080	Cuprum	003
20170	Curry	083
20350	Dalton Gardens	055
20440	Daniels	071
20530	Darlington	023
20620	Davis Acres	001
20710	Dayton	041
20800	Deal	027
20890	Deary	057
20980	Declo	031
21070	Deep Creek (Boundary Co.)	021
21160	Deep Creek (Twin Falls Co.)	083
21250	Deer Creek	035
21340	Delta	079
21430	Denton	001
21520	Desmet	009
21610	Dewoff	013
21700	Diamond	087
21790	Dietrich	063
21880	Dingle Station	007
21970	Dingle	007
22060	Dixie	049
22150	Doles	027
22240	Don	077
22330	Donnelly	085
22420	Dorsey	079
22510	Dover	017

22600	Downey	005
22690	Driggs	081
22780	Drummond	043
22870	Dry Valley	029
22960	Dubois	033
23050	Duck Valley Indian Reservation (Also Nv)	073
23140	Dudley	055
23320	Dwight	081
23410	Eagle	001
23500	Eagle (Shoshone Co.)	079
23590	Eagle Rock	019
23680	East Hope	017
23770	East Lewiston	069
23860	Eastport	021
23950	Eaton	087
24040	Eccles	043
24130	Echo Beach	055
24220	Eddiville	055
24310	Eden	053
24354	Edgemere	017
24490	Edmonds	065
24580	Egin	043
24670	Eiffie	075
24760	Eileen	021
24850	Elba	031
24940	Elcock	031
25030	Elk City	049
25120	Elk River	035
25210	Ellis	037
25300	Elmira	017
25390	Emerald Creek	009
25480	Emida	009
25570	Emmett	045
25660	Enaville	079
25750	Enrose	027
25840	Epco	029
25930	Estes	057
26020	Ethelton	079
26110	Evans	031
26200	Excelsior Beach	055
26290	Fairfield	025
26380	Fairgrounds	001
26470	Fairview (Franklin Co.)	041
26560	Fairview (Twin Falls Co.)	083
26650	Falcon	079
26740	Fall Creek	049
26830	Falls City	053
26875	Fanning Field (Airport)	019
26920	Fansler Spur	017
27010	Featherville	039
27100	Feely Spur	055
27190	Felt	081
27280	Feltham	087
27370	Fenn	049
27460	Ferdinand	049

27550	Fernan Lake	055
27640	Fernwood	009
27730	Filer	083
27820	Fingal	011
27910	Firth	011
28000	Fischer	027
28090	Fish Haven	017
28270	Forest Siding	017
28360	Fort Hall	011
28450	Fort Hall Indian Reservation	005
28540	Fox Creek	081
28630	France	043
28720	Franklin (Ada Co.)	001
28810	Franklin	041
28900	Franklin Park	001
28932	Frisco	079
28990	Fruitland	075
29080	Fruitvale	003
29170	Fuller	047
29260	Fullmer	011
29350	Gale	065
29440	Gannett	013
29530	Gardena	015
29620	Garden City	001
29710	Garden Valley	015
29800	Garfield	051
29890	Garwood	055
29980	Gay	011
30070	Gem	079
30160	Genesee	057
30250	Geneva	007
30340	Georgetown	007
30430	Georgetown Station	007
30520	Gerrard	019
30610	Gerrit	043
30700	Gibbonsville	059
30790	Gibbs	055
30880	Gibson	011
30970	Gibson City	079
31060	Gifford	069
31240	Gimlet	013
31330	Glencoe	007
31420	Glendale	003
31510	Glendale (Franklin Co.)	041
31600	Glengary	017
31690	Glenns Ferry	039
31780	Glenwood (Clearwater Co.)	035
31870	Glenwood (Idaho Co.)	049
31960	Golconda	079
32050	Golden	049
32140	Gooding	047
32230	Goodrich	003
32320	Goshen	011
32410	Goshen Junction	011
32500	Grace	029

32590	Grainville	043
32665	Grandjean	015
32680	Grand Junction	055
32770	Grand View	073
32860	Grangemont	035
32950	Grangeville	049
33040	Granite	017
33130	Grant	051
33220	Grasmere	073
33310	Gray	019
33400	Greencreek	049
33490	Greenleaf	027
33580	Greenwood	053
33760	Greer	035
33850	Gross	045
33940	Grouse	037
34030	Groveland	011
34120	Gwenford	071
34210	Hackman	019
34300	Hagerman	047
34390	Hailey	013
34480	Haley	035
34570	Hamer	051
34660	Hamilton Corner	075
34750	Hammett	039
34840	Hampton	057
34930	Hansen	083
35020	Harer	007
35110	Harpster	040
35200	Harrison	055
35290	Harris Siding	061
35380	Hart	065
35470	Harvard	057
35560	Hatch	031
35650	Hatwai	069
35740	Hauser	055
35830	Hauser Lake	055
35920	Hawgood	051
36010	Hawkins	005
36100	Hawley	013
36190	Hay	013
36280	Haycroft Spur	055
36370	Hayden	055
36460	Hayden Lake	055
36550	Hayden Lake P.O.	055
36640	Haytown	053
36730	Hazelton	053
36820	Headquarters	035
36910	Heglar	031
37000	Heise	051
37090	Helmer	057
37180	Heman	043
37270	Henry	029
37360	Heyburn	067
37450	Hibbard	063

37540	Highlands	001
37630	Hill City	025
37720	Hillcrest	001
37810	Hillcrest Plaza	001
37900	Hillview	019
37990	Holbrook	071
38080	Hollister	083
38170	Homedale	073
38260	Honeysuckle Hills	055
38350	Hoover	003
38440	Hope	017
38530	Hornet	003
38620	Horseshoe Bend	015
38800	Hot Spring Landing	013
38890	Howe	023
38980	Howell	057
39070	Huetter	055
39160	Humphrey	033
39250	Hunt	053
39340	Huston	027
39430	Hydra	053
39520	Hynes	067
39610	Idaho City	015
39700	Idaho Falls	019
39790	Idahome	031
39880	Idavada	083
39970	Idman	033
40060	Indian	019
40150	Indian Cove	073
40240	Indian Valley	003
40330	Inkom	005
40420	Iona	019
40510	Irwin	019
40600	Island Park	043
40690	Island Park Station	043
40780	Jackson	031
40870	Jacques	069
40960	Jamestown	011
41050	Jaype	035
41140	Jenness	045
41230	Jenson	065
41320	Jerome	053
41410	Jersey	035
41500	Jims Spur	009
41590	Joel	057
41680	Jonathan	087
41770	Jordan	035
41860	Josephson	027
41950	Judge Town	035
42040	Judkins	081
42130	Juliaetta	057
42220	Juniper	071
42310	Kameron	035
42400	Kamiah	061
42490	Katka	021

42580	Kellogg	079
42670	Kellogg-Wardner	079
42760	Kendrick	057
42850	Kennedy Ford	057
42940	Kenyon	031
43030	Ketchum	013
43120	Keuterville	049
43210	Kidder	049
43300	Kilgore	033
43390	Kimama	063
43480	Kimball	011
43570	Kimberly	083
43660	King	047
43750	King Hill	039
43840	Kingston	079
43930	Knowlton Heights	027
44020	Konkolville	035
44110	Kooskia	049
44200	Kootenai	017
44220	Kootenai Indian Reservation	021
44290	Kuna	001
44380	Kyle	079
44470	Labelle	051
44560	Laclede	017
44650	La Fleur	001
44740	Lake Creek	055
44830	Lake Fork	085
44920	Lakeview	017
45010	Lamont	043
45100	Lanark	007
45190	Lancaster Terrace	001
45280	Lane	055
45370	Lapwai	069
45460	Lardo	085
45550	Larson	079
45640	Last Chance Resort	043
45820	Lava Hot Springs	005
45910	Leadore	059
46000	Leland	069
46090	Lemhi	059
46180	Lenore	069
46270	Leonia	021
46360	Leslie	037
46450	Letha	045
46540	Lewiston	069
46585	Lewiston-Nez Perce County Airport	069
46630	Lewiston Orchards	069
46720	Lewisville	051
46810	Liberty (Bear Lake Co.)	007
46900	Liberty (Bingham Co.)	011
46990	Lidy Hot Springs	033
47080	Lincoln	019
47170	Lincoln Junction	019
47260	Linden	057
47350	Linrose	041

47440	Little Rock	045
47530	Lone Pine	033
47620	Lone Star	063
47710	Lookout	069
47800	Lorenzo	051
47890	Lost River	037
47980	Lotus	009
48070	Lowell	049
48160	Lower Stanley	037
48250	Lowman	015
48340	Lucile	049
48520	Lyman	065
48610	Lynwood	083
48700	Mcarthur	021
48790	Mccall	085
48880	Mccammon	005
48905	Mccarthy	079
48970	Mace	079
49060	Mcguires	055
49150	Mchenry	053
49240	Mackay	037
49330	Mackey Bar	049
49420	Macks Inn	043
49510	Mcmillan	083
49600	Macon	025
49690	Maddens	027
49780	Magic	025
49870	Magic City	013
49960	Magic Resort	013
50140	Malad City	071
50230	Malta	031
50320	Mangum	027
50410	Manson	007
50500	Mapleton	041
50590	Marble Creek	079
50680	Marion	031
50770	Mark	065
50860	Marsh Valley	005
50950	Marsing	073
51040	Martin	031
51130	Marysville	043
51220	Mashburn	009
51310	Max	067
51400	May	059
51490	Mayfield	039
51580	Meadow Creek	021
51670	Meadows	003
51760	Medimont	055
51850	Melba	027
51940	Melmont	027
52030	Menan	051
52120	Meridian	001
52210	Mesa Station	003
52300	Mesa	003
52390	Meteor	083

52480	Michaud	077
52570	Midas	017
52660	Middleton	027
52750	Midvale	087
52840	Midway (Bingham Co.)	011
52930	Midway (Jefferson Co.)	051
53020	Milner	083
53023	Milo	019
53110	Minidoka	067
53200	Mink Creek	041
53290	Mitchell	011
53470	Mohler	061
53560	Monsanto	029
53650	Montana Junction	005
53740	Monteview	051
53830	Montour	045
53920	Montpelier	007
54010	Moody	065
54100	Moore	023
54190	Mora	001
54280	Moravia	021
54370	Moreland	011
54460	Morning	079
54550	Moscow	057
54640	Moss	027
54730	Mountain Home	039
54820	Mountain Home Air Force Base	039
54910	Mountain Home Base	039
55000	Mountain View	001
55090	Mount Idaho	049
55180	Mowry	009
55270	Moyie Springs	021
55360	Mozart	055
55450	Mud Lake	051
55540	Muldoon	013
55630	Mullan	079
55720	Murphy	073
55810	Murray	079
55900	Murtaugh	083
55990	Myers	067
56080	Myrtle	067
56170	Naf	031
56260	Nampa	027
56350	Naples	021
56440	Neeley	077
56530	Nelson	035
56620	Neva	035
56710	New Centerville	015
56800	Newdale	043
56890	New Meadows	003
56980	New Plymouth	075
57070	New Sweden	019
57250	Nezperce	061
57340	Nez Perce Indian Reservation	035
57385	Nez Perce National Historical Park	035

57430	Niter	005
57520	Nordman	017
57610	North Fork	059
57700	North Kenyon	031
57790	North Lapwai	069
57880	North Lewiston	069
57970	Norwood	085
58060	Notus	027
58150	Nounan	007
58240	Nucrag	061
58330	Oakley	031
58400	Obsidian	037
58510	Ola	045
58600	Oldtown	017
58690	Olsen	011
58780	Omega	009
58870	Onaway	057
59050	Orchard	001
59140	Orchard Station	001
59230	Oreana	073
59320	Orofino	035
59410	Orogrande	049
59500	Orvin	019
59590	Osburn	079
59680	Osgood	019
59770	Ovid	007
59860	Owinza	063
59950	Owyhee	001
60040	Oxford	041
60130	Pagari	063
60220	Page	079
60310	Palisades	019
60340	Panhandle Village	055
60400	Paradise Hot Springs	039
60490	Pardee	049
60580	Paris	007
60670	Park	057
60760	Parker	043
60850	Parkinson	065
60940	Parma	027
61030	Parsons	083
61120	Patterson	059
61210	Paul	067
61220	Pauline	077
61300	Payette	075
61390	Payette Heights	075
61480	Payne	019
61570	Pearl	045
61660	Peavey	083
61750	Pebble	029
61840	Peck	069
61930	Pedee	009
62020	Pegram	007
62110	Pella	031
62200	Penitentiary Spur	001

62290	Perkins	001
62380	Perrine	053
62470	Pescadero	007
62560	Peterson Corners	035
62650	Picabo	013
62740	Pierce	035
62830	Pine	039
62920	Pine Creek	079
63010	Pinehurst (Adams)	003
63100	Pinehurst (Shoshone)	079
63190	Pine Ridge	003
63280	Pineview	043
63370	Pingree	011
63460	Pioneerville	015
63550	Placerville	015
63640	Plano	065
63730	Plaza	045
63820	Pleasantview	071
63910	Plummer	009
64000	Plummer Junction	009
64090	Pocatello	005
64110	Pocatello Municipal Airport	005
64180	Pocono	079
64270	Polaris	079
64360	Pollock	049
64450	Ponderay	017
64540	Ponds Resort	043
64630	Poorman	035
64720	Porthill	021
64732	Portneuf	005
64810	Post Falls	055
64900	Potlatch	057
64990	Potlatch Junction	057
65080	Prairie	039
65170	Presley	087
65260	Preston	041
65350	Prichard	079
65530	Priest River	017
65620	Princeton	057
65710	Purdue	057
65800	Pyke	043
65890	Quigley	077
65980	Raft River	031
66070	Ramsdell	009
66160	Ramsey	055
66250	Rands	025
66340	Rathdrum	055
66430	Rawson	063
66520	Raymond	007
66610	Reas Pass	043
66700	Rebecca	087
66790	Redfish Lake	037
66880	Red River Hot Springs	049
66970	Renfrew	009
67060	Reno	033

67150	Reubens	061
67240	Reverse	039
67330	Revling	035
67420	Rexburg	065
67510	Reynolds	073
67600	Richfield	063
67690	Riddle	073
67780	Rigby	051
67870	Riggins	049
67960	Ririe	019
68050	Riverdale (Benewah Co.)	009
68140	Riverdale (Franklin Co.)	041
68230	Riverside (Bingham Co.)	011
68320	Riverside (Canyon Co.)	027
68410	Riverside (Clearwater Co.)	035
68500	Roberts	051
68590	Robin	005
68680	Rockaway Beach	055
68770	Rock Creek	083
68860	Rockford	011
68950	Rockford Bay	055
69040	Rock Island	087
69130	Rockland	077
69220	Rocky Bar	039
69310	Rocky Point	009
69400	Rogerson	083
69490	Roland	079
69580	Rooney	035
69670	Rose	011
69760	Roseberry	085
69850	Rose Lake	055
69940	Roseworth	083
70030	Roswell	027
70120	Rouse	011
70210	Rover	009
70300	Roy	077
70390	Rubicon	003
70480	Ruby	031
70570	Rudo	035
70660	Rupert	067
70750	Ryan Spur	009
70840	Saddler	021
70930	Sagle	017
71020	Saint Anthony	043
71110	Saint Charles	007
71200	Saint Joe	009
71290	Saint John	071
71380	Saint Leon	019
71470	Saint Maries	009
71560	Salem	065
71650	Salmon	059
71740	Samaria	071
71830	Samuels	017
71920	Sand Bank	039
72010	Sanders	009

72100	Sandpoint	017
72190	Sand Spur	049
72280	Santa	009
72310	Sawtooth City	013
72370	Schiller	077
72460	Schnoors	021
72550	Schodde	053
72640	Schow	067
72730	Scoville	023
72910	Sebree	039
73000	Seelovers Spur	021
73079	Selby	025
73090	Selle	017
73180	Senter	063
73270	Setters	055
73360	Sharon	007
73450	Shelley	011
73540	Shelton	051
73630	Sherwin	057
73720	Shiloh	021
73810	Shont	079
73900	Shoshone	063
73990	Shoup	059
74080	Silver City	073
74170	Silver Creek Plunge	085
74260	Silver King	079
74350	Silver Sands Beach	055
74440	Silverton	079
74530	Simplot	027
74620	Sinclair	021
74710	Skyline	019
74800	Slate Creek	049
74890	Small	033
74980	Smelter Heights	079
75070	Smeltonville	079
75160	Smiths Ferry	085
75195	Soda Springs	029
75250	Soda Springs Station	029
75335	Soldier	025
75340	Soldiers Home	001
75430	Sonna	001
75520	South Boise	001
75610	South Gate Plaza	069
75700	Southside	001
75790	Southwick	069
75880	Spalding	069
75970	Spencer	033
76060	Spirit Lake	055
76150	Springdale	031
76240	Springfield	011
76330	Springston	055
76420	Squaw Bay	055
76510	Squirrel	043
76600	Standrod	031
76690	Stanford	057

76780	Stanley	037
76870	Star	001
76960	Starrhs Ferry	031
77050	State Line	055
77140	Stierman	015
77230	Sterling	011
77320	Stetson	079
77500	Stites	049
77590	Stoddard	027
77680	Stone	071
77770	Strevell	031
77860	Sublett	031
77950	Suckpoo	061
78040	Sugar City	065
78130	Sugar Loaf	053
78220	Summit	035
78310	Sunbeam	037
78400	Sunnydell	065
78490	Sunnyside (Bonner Co.)	017
78580	Sunnyside (Shoshone Co.)	079
78670	Sunnyslope	027
78850	Sun Valley	013
78940	Swanlake	005
79030	Swan Lake	005
79120	Swan Valley	019
79210	Sweet	045
79300	Sweetwater	069
79390	Syringa	049
79480	Taber	011
79570	Talache	017
79660	Talmage	029
79750	Tamarack	003
79840	Taylor	019
79845	Taylorville	019
79930	Teakean	035
80020	Tendoy	059
80110	Ten Mile	001
80200	Tensed	009
80290	Terreton	051
80380	Teton	043
80470	Tetonia	081
80560	Thain Road	069
80650	Thama	017
80740	Thatcher	041
80830	Thomas	011
80920	Thomas Junction	011
81010	Thorensen	041
81100	Thornton	065
81190	Three Creek	073
81280	Threemile Corner	021
81370	Ticeska	047
81460	Tikura	013
81550	Topaz	005
81640	Torrey	037
81730	Tramway	049

81820	Transfer	069
81910	Travers	067
82000	Treasureton	041
82090	Trestle Creek	017
82180	Triumph	013
82270	Trout	031
82360	Troy	057
82450	Trude	043
82540	Tunupa	063
82625	Turner	029
82630	Turner Bay	055
82720	Tuttle	047
82810	Twin Falls	083
82830	Twin Falls-County Airport	083
82900	Twin Groves	043
82990	Twin Lakes	055
83080	Twinlow Church Camp	055
83170	Tyhee	005
83260	Tyson Creek	009
83350	Ucon	019
83440	Unity	031
83530	University	057
83710	Ustick	001
83800	Valley View Heights	069
83980	Vassar	057
84070	Vay	017
84160	Vernon (Gate City Steel Co.)	001
84250	Victor	081
84340	View	031
84430	Viola	057
84520	Virginia	005
84610	Waha	069
84700	Walker	065
84790	Wallace	079
84880	Wamar	065
84970	Wapello	011
85060	Wapi	013
85150	Wardboro	007
85240	Wardner	079
85330	Warm Lake	085
85420	Warm River	043
85510	Warr	031
85600	Warren	049
85690	Washoe Spur	027
85780	Wayan	029
85870	Wayland	009
85960	Webb	069
86050	Weippe	035
86140	Weiser	087
86230	Weitz	027
86320	Wendell	047
86410	Westgate Acres	001
86590	Westlake	049
86680	Westland Acres	001
86770	Westmond	017

86860	Westmoreland	001
86950	West Mountain	085
87040	Weston	041
87220	Westwood Village	005
87310	White Bird	049
87400	Whitney (Ada Co.)	001
87490	Whitney	041
87580	Whitney Beach	001
87670	Wilder	027
87715	Wilder Radar Bomb Scoring Site	027
87760	Wilford	043
87850	Winchester	061
87940	Wood	075
88030	Woodland	049
88120	Woodland Park	079
88210	Woodruff	071
88300	Woodville	011
88390	Wooley Valley	029
88480	Worley	055
88570	Yale	057
88645	Yellow Dog	055
88660	Yellow Pine	085
88750	Yellowstone National Park (Also Mt)	043
90010	Hoyt	079
90020	Freedom, Wy	Wy
90030	Ontario, Or	Or
90040	Jackpot, Nv	Nv
90050	Owyhee, Nv	Nv
90060	Snowville, Utah	Ut
90092	American Falls (Ccd)	077
99001	Ada (County)	001
99003	Adams (County)	003
99005	Bannock (County)	005
99007	Bear Lake (County)	007
99009	Benewah (County)	009
99011	Bingham (County)	011
99013	Blaine (County)	013
99015	Boise (County)	015
99017	Bonner (County)	017
99019	Bonneville (County)	019
99021	Boundary (County)	021
99023	Butte (County)	023
99025	Camas (County)	025
99027	Canyon (County)	027
99029	Caribou (County)	029
99031	Cassia (County)	031
99033	Clark (County)	033
99035	Clearwater (County)	035
99037	Custer (County)	037
99039	Elmore (County)	039
99041	Franklin (County)	041
99043	Fremont (County)	043
99045	Gem (County)	045
99047	Gooding (County)	047
99049	Idaho (County)	049

99051	Jefferson (County)	051
99053	Jerome (County)	053
99055	Kootenai (County)	055
99057	Latah (County)	057
99059	Lemhi (County)	059
99061	Lewis (County)	061
99063	Lincoln (County)	063
99065	Madison (County)	065
99067	Minidoka (County)	067
99069	Nez Perce (County)	069
99071	Oneida (County)	071
99073	Owyhee (County)	073
99075	Payette (County)	075
99077	Power (County)	077
99079	Shoshone (County)	079
99081	Teton (County)	081
99083	Twin Falls (County)	083
99085	Valley (County)	085
99087	Washington (County)	087

In City Limits

Select Yes if the collision occurred within the city limits of the city you selected.

<u>Code</u>	<u>Value</u>
N	No
Y	Yes

County

County where the accident occurred.

<u>Code</u>	<u>County</u>
001	Ada
003	Adams
005	Bannock
007	Bear Lake
009	Benewah
011	Bingham
013	Blaine
015	Boise
017	Bonner
019	Bonneville
021	Boundary
023	Butte
025	Camas
027	Canyon
029	Caribou
031	Cassia
033	Clark
035	Clearwater
037	Custer
039	Elmore
041	Franklin
043	Fremont

045	Gem
047	Gooding
049	Idaho
051	Jefferson
053	Jerome
055	Kootenai
057	Latah
059	Lemhi
061	Lewis
063	Lincoln
065	Madison
067	Minidoka
069	Nez Perce
071	Oneida
073	Owyhee
075	Payette
077	Power
079	Shoshone
081	Teton
083	Twin Falls
085	Valley
087	Washington

Speed Limit 1

Record the posted or legal speed limit for the primary street.

Speed Limit 2

Record the posted or legal speed limit for the secondary street.

Distance

If a crash happened in an intersection, leave this field blank. A value of 0 is not valid. The location of a non-intersection collision is identified by the distance from the collision site to one of the cross streets named in the Street Names box or to a milepost marker. Distance tells the distance from the reference point, in feet or miles -- depending on what you select for the distance units.

Distance Units (Feet/Miles)

The location of a non-intersection collision is identified by the distance from the collision site to one of the cross streets named in the Street Names box or to a milepost marker. In this box, tell whether your measurement is in feet or miles.

Code	Value
F	Feet
M	Miles

Direction

The location of a non-intersection collision is identified by the distance from the collision site to one of the cross streets named in the Street Names box or to a milepost marker. Direction tells the direction from the reference point.

Code	Value
E	East

N	North
NE	Northeast
NW	Northwest
S	South
SE	Southeast
SW	Southwest
W	West

Road Lanes

Number of lanes on the primary street.

Include exclusive left- and right-turn lanes and center turn lanes if they are being used to start or end a turn, or to merge with traffic.

Exclude center turn lane if not being used for legal travel described above. An interstate highway that is divided and has two lanes of travel in both directions would be 4 lanes. A one-way street with three lanes of travel and a parking lane on the right and left would be 3 lanes.

Interchange Number

If the collision occurred in an interchange, record the interchange number. The interchange number is the same as the exit number. Record the number on the exit sign for that interchange.

Railroad Crossing ID Number

If the collision occurred at or near a railroad crossing, enter the railroad crossing number. The railroad crossing number has six numeric digits and one letter, such as 812672Y, 058856U, or 811554T. The number is usually displayed on a small sign located on the railroad crossing sign post.

Segment Code

Milepost And Coded Segment (MACS) six-digit segment code - The Idaho Transportation Department's linear referencing system.

Milepost

Milepost of the location of the accident, in 999.999 format. Example: 012.100- The Idaho Transportation Department's linear referencing system.

Milepost Accuracy (Tolerance Factor)

Accuracy rating for the milepost provided by the police. Based on the Distance from a reference point

<u>Distance From</u>	<u>Tolerance</u>
0-400 ft	.01
400-1000 ft	.02
1001-5280 ft	.05
0-.2 miles	.02
.21-1 mile	.05
> than 1 mile	.10

Functional Class

A classification of roadways based on the character of service they are intended to provide. If the roadway has a segment code and milepost, the functional class is automatically “looked up” and entered from the MACS tables.

<u>Code</u>	<u>Functional Class</u>
01	Int-St (R)
02	Pr-Ar (R)
06	Mi-Artr (R)
07	Ma-Col (R)
08	Mi-Col (R)
09	L-Rural
11	P.A.Int (U)
12	P.A.Exp (U)
14	Oth-P.A (U)
16	Mi-Artu (U)
17	Collter (U)
19	L-Urban

Lane of Impact

Lane code where accident occurred.

<u>Code</u>	<u>Lane of Impact</u>
00	Curb Line Off Pavemt
29	Ramp-Between Gores
30	Ramp Lane
31	Ramp--Left Turn Bay
47	Right Turn Lane (3)
48	Right Turn Lane (2)
49	Right Turn Lane (1)
50	Rght Lane
51	Inside Lane (1)
52	Inside Lane (2)
53	Inside Lane (3)
54	Inside Lane (4)
55	Inside Lane (5)
56	Inside Lane (6)
99	Center Lane/Median

Lane Direction

Ascending or Descending -- direction of lane in which accident occurred. North & East are always ascending; South & West are descending. Exceptions: one way streets are always ascending and ascending is used if the direction is unknown.

<u>Code</u>	<u>Lane Direction</u>
A	Ascending
D	Descending

Conditions Page Elements (Crash Level)

Locality

Select the item that best describes the locale in which the collision occurred.

Code	Locality
01	Business or Commercial
02	Industrial Manufacturing
03	School or Playground
04	Recreational Area
05	Agricultural
06	Undeveloped
07	Residential
09	Other

Light Condition

Select the item that best describes the light condition at the time of the collision.

Code	Light Condition
01	Day
02	Dawn or Dusk
03	Dark, Street Lights On
04	Dark, Street Lights Off
05	Dark, No Street Lights
09	Other

Weather Condition 1 & Weather Condition 2

Weather conditions at the time of the collision.

Code	Weather Conditions
01	Clear
02	Cloudy
03	Rain
04	Snow
05	Sleet/Hail
06	Fog
07	Blowing Dust/Sand
08	Severe Cross Winds
A	Smoke/Smog

Road Surface Conditions

Select the item that best describes the surface condition of the roadway at the time of the collision.

Code	Road Surface Condition
01	Dry
02	Wet
03	Slush
04	Ice
05	Snow
06	Mud
07	Water
09	Other

Road Condition

If there is a road defect in the immediate vicinity of the collision scene, select the item which best describes the defect. Otherwise, select None. If the collision occurred in or was related to a construction zone (this includes new construction and maintenance), select Under Construction.

Code	Other Road Condition
00	None
01	Ruts/Bumps/Holes
02	Slick Asphalt (Bleeding)
03	Washboard
04	High/Low Shoulder
05	Loose Gravel/Seal Coat
06	Under Construction
07	Lane Closed
08	Flooded
09	Other
A	Poor Pavement Markings
B	Work Zone

Road Type

Select the item that describes the type of roadway, at the point of contact, of the ON Street. If you have entered the name of the ON Street on the Location form, the name is displayed above the Road Type list.

Definitions:

2-Way & Raised/Depressed Divider is a two-way road that has a raised or depressed center section used to restrict traffic.

2-Way & 2-Way Left Turn Lane Divider is a two-way road that has a painted center divider used primarily as a continuous left-turn lane (often referred to as a center turn lane).

2-Way & No Divider is a two-way road that is divided by a painted line or lines. The space between the painted lines is generally less than four feet.

2-Way & 2 Double Yellow Painted Divider is a two-way road that is divided by double yellow painted lines indicating "do not cross".

Code	Road Type
01	2-Way And Raised/Depressed Divider
02	2-Way And 2-Way Left-Turn Lane/Divider
03	1-Way
04	2-Way And No Divider
05	Ramp
06	Alley
07	Rest Area
08	Port Of Entry
09	Other
A	2-Way & 2 Double Yellow Painted Divider

Road Surface Type

What road material makes up the primary road?

Code	Road Surface Type
01	Concrete
02	Paved (Asphalt)
03	Gravel/Stone
04	Dirt
09	Other

Horizontal Geometrics

Select the option that best describes the horizontal geometrics of the road at the exact location of the collision.

Code	Horizontal Geometrics
01	Straight
02	Curve
09	Other

Vertical Geometrics

Select the option that best describes the vertical geometrics of the road at the exact location of the collision.

Code	Vertical Geometrics
01	Upgrade or Downgrade
03	Hillcrest
05	Level
09	Other

Traffic Control Device

Select the item which best describes traffic control at the collision location. If there are two or more types of traffic control, one of which was not functioning, select the item that describes the non-functioning or missing device. If all were present and functioning, select the one for the street on which the collision occurred--the street identified as the primary street.

If there is no traffic control at the collision location, select No Traffic Control.

If the traffic control device has been removed and the type is known, select the list item that best describes the device. Otherwise pick Unknown.

Code	Traffic Control Device
00	None
01	Stop Sign
02	Yield
03	Traffic Signal
04	Flashing Beacon
05	Traffic Signal--Ped Only
06	RxR Gates/Signal
07	RxR Flashing Beacon
08	Officer/Flagger
09	Other
A	School Bus Signal
B	No Passing Barrier Line
C	Construction Signing
D	Work Zone / Signed

Traffic Control Device Status

The traffic control device you selected previously was working, not working, or removed (vandalism, construction, etc.).

Code	Status
01	Functioning
02	Not Functioning
03	Removed
09	Other

Severity

Non-reportable crashes include those that did not occur on a public roadway, were intentional, or did not cause more than \$1,500 in property damage (with no injuries). Otherwise, severity is calculated from the highest degree of injury sustained in the crash.

Code	Severity
0	Non Reportable
1	Property Dmg Report
3	C Injury Accident
5	B Injury Accident
7	A Injury Accident
9	Fatal Accident

Number of Fatalities

Calculated from the number people in the crash with injury types that are fatalities. A fatality is any person that dies within 30 days of the crash as a result of injuries sustained from the crash.

Number of Injuries

Calculated from the number of people in the crash with Serious, Visible, or Possible (A, B, or C) injury types.

Number of Persons

Calculated from the number of people involved in the crash.

Number of Units

Calculated from the number of units involved in the crash. Pedestrians, bicyclists, and equestrians count as a unit.

Number of Commercial Vehicles

Calculated from the number of units with commercial vehicle unit types involved in the crash.

Intersection Related

Calculated from Relationship to Junction.

Update Date

The date the record is updated is automatically entered.

Update User

The user that signed in to enter or update the report is automatically recorded.

Event Page Elements (Vehicle Level)

Event

Select the item that best describes this event. Don't forget the common initial events like Loss Of Control and Ran Off Road. Any number of events can be entered.

Code	Event
01	Overturn
02	Separation Of Units
03	Cargo Loss/Shift
04	Jackknifed
05	Ran Off Road
06	Down Hill Runaway
07	Fire/Explosion
08	Gas/Inhalation
09	Other Non-Collision
10	Loss Of Control
11	Fell/Pushed/Jumped
12	Non-Collision Injury
13	Immersion
14	Pedestrian
15	Pedacycle
16	Railroad Train
17	Domestic Animal
18	Wild Animal
19	Other Object Not Fixed
20	Parked Car On Private Property
21	Impact Attenuator
22	Bridge/Pier/Abutment
23	Bridge/Parapet End
24	Bridge Rail
25	Overpass
26	Guardrail Face
27	Guardrail End
28	Median Barrier
30	Highway Traffic Signpost
31	Overhead Sign Support
32	Luminaire/Light Support
33	Utility Pole
39	Other Pole
40	Delineator Post
41	Culvert
42	Curb
43	Ditch
44	Embankment
45	Fence
46	Mailbox
47	Tree
48	Building/Wall

49	Other Fixed Object
50	Head On
51	Rear End
52	Side Swipe Same
53	Side Swipe Opposite
54	Head-On Turning
56	Rear-End Turning
58	Angle
59	Angle Turning
60	Backed Into
61	Parked Car
62	Same Direction Turning
71	Came Back On Road
72	Drove L/R Of Center
99	Other

First Unit

This first unit is the one that caused the event, or did the striking. For example, if the event is Rear End, this first unit is the one that did the rear-ending. This is a drop down box where you select any one of the units involved in the crash. Many events are on vehicle crash events, this first unit slot is the only one filled in.

Second Unit

This second unit slot is used only on collisions involving more than one unit. The second unit box is grey-out (no selection allowed) if a one if a single-unit event (overturn, tree, etc...) was selected. The second unit is the one that was struck. This is also a drop down box where you select any one of the units involved in the crash.

Event Location

Select the item that describes the area of the roadway where the event occurred. For example, a driver loses control, runs off the roadway on the right and hits a mailbox. The events in this collision should be recorded as follows:

Event	Event Location
Loss of Control	On Roadway
Ran off Road	Right Shoulder
Mailbox	On Roadside

Notes:

Roadside refers to the area between the shoulder and the property line.

Outside Right of Way refers to locations beyond the property line and includes sidewalks.

Code	Event Location
01	On Roadway
02	Left Shoulder
03	Right Shoulder
04	Roadside or Sidewalk
05	Outside Right-Of-Way
06	Off Roadway-Location Unknown
07	Median
08	Gore
09	Other
A	In Parking Lot

B Parking Lot Access Rd
P Private Property

Property Damage Page Elements (Crash Level)

Item Damaged

If non-vehicular property was damaged in the collision, select the item that best describes the object struck.

Code	Item Damaged
00	None
11	Street Light/Utility Pole
12	Sign
13	Traffic Control Device, temporary
14	Traffic signals, supports
15	Reflector post or delineator
16	Jersey Barrier
17	Ditch or Culvert
21	Guardrail
22	Median Barrier
23	Bridge/Overpass
24	Retaining Wall
31	Tree
32	Lawn/Shrubs
33	Embankment, hill, cliff
34	Fence
35	Mailbox
36	Animal
51	Utility Box
52	Fire Hydrant
53	Gas meter
61	Building
62	Bus Shelter
63	Parked Car
98	Multiple
99	Other

Estimated Damage

Give a rough estimate of the amount of damage done to this object.

Unit Page Elements (Vehicle & Person Level)

(First Column is mostly person level; second column is all vehicle level.)

Unit Type (Vehicle Level)

Select the item that best describes the type of the unit. For example, if the unit is a tractor with a semi trailer and a full trailer in tow, select "Tractor w/Double Trailer". This selection is the very first selection made when entering a crash report. Pictures accompany the unit types. Pedestrians, Bicyclists, and equestrians are considered a separate unit. A number of the unit level elements are automatically coded as not applicable for non-motor vehicle units: pedestrians, bicyclists and equestrians.

Code	Unit Type
01	Pedestrian
02	Pedacycle
03	Motorcycle
04	Moped
05	Atv
06	Car
07	Pickup/Van/Panel/SUV
08	Pickup Camper
10	Motor Home
11	Snowmobile
12	Equestrian
15	Bus
21	Truck 2 Axle/6 Tires
22	Truck 3 Axle
23	Truck With Trailer
24	Bobtail
25	Tractor 1 Trailer
26	Tractor 2 Trailers
27	Tractor 3 Trailers
28	Train
30	Farm Equipment
40	Construction Equipment
99	Other
-U	Unknown

Hit and Run (Vehicle Level)

If the driver and/or vehicle left the scene, select Yes.

Code	Value
N	No
Y	Yes

Last Name (Person Level)

First Name (Person Level)

Middle Initial (Person Level)

Use a single letter only, no period.

Seating Position (Person Level)

Automatically entered as driver, pedestrian, pedalcyclist, or equestrian based on unit type selected.

Driver's License Number (Person Level)

The number on the driver's license for the driver of the vehicle.

Driver's License State (Person Level)

The state in which the drivers license was issued. (There is only one state edit table and applies to both Driver's License and License Plates)

Code	State of DL
AB	Alberta
AK	Alaska
AL	Alabama
AR	Arkansas
AZ	Arizona
BC	British Columbia
CA	California
CO	Colorado
CT	Connecticut
DC	District Of Columbia
DE	Delaware
FD	US Government Tags
FL	Florida
GA	Georgia
HI	Hawaii
IA	Iowa
ID	Idaho
IL	Illinois
IN	Indiana
KS	Kansas
KY	Kentucky
LA	Louisiana
MA	Massachusetts
MB	Manitoba
MD	Maryland
ME	Maine
MI	Michigan
MN	Minnesota
MO	Missouri
MR	Multiple State Registration
MS	Mississippi
MT	Montana
MV	Military Vehicles
NB	New Brunswick
NC	North Carolina
ND	North Dakota
NE	Nebraska
NF	Newfoundland
NH	New Hampshire
NJ	New Jersey
NM	New Mexico
NS	Nova Scotia
NT	Northwest Territory
NV	Nevada
NY	New York
OH	Ohio
OK	Oklahoma
ON	Ontario
OR	Oregon
PA	Pennsylvania
PE	Prince Edward Island
PQ	Quebec
PR	Puerto Rico
RI	Rhode Island

SC	South Carolina
SD	South Dakota
SN	Saskatchewan
TN	Tennessee
TX	Texas
-U	Unknown
UT	Utah
VA	Virginia
VI	Virgin Islands
VT	Vermont
WA	Washington
WI	Wisconsin
WV	West Virginia
WY	Wyoming
XX	Foreign Countries
YT	Yukon Territory

DL Name (Check – not entered in database)

If the license was issued in Idaho, CIRCA automatically checks the Name on the report with the driver's license record and reports any discrepancies. Also, the Date of Birth and Sex are automatically filled in based on the information on the driver's license record.

Citation Number (Person Level)

If a citation was issued to this person, enter or select the Idaho code section number for the citation. If more than one citation was issued, record the code section number for the offense that contributed to the collision.

Code	Citation
00	Not Cited
1840063	Veh Mansl3
1840063A	Veh Mansl3A
188001	Dwp1
18-8001	Driving without privileges - 18-8001
1880014	Dwp4
188002	Chem Test
188004	Dui4
18-8004	DUI - 18-8004
1880045	Dui5
188006	Agg Dui
188007	Leave Inj
491001	Loads1
4910012	Loads12
491002	Loads2
491004	Permit Pur
491005	Sp Hwy Reg
4910101B	Overwidth
4910103C	Max Length
491010C2	Veh Height
491011	Farm Equip
491012	Harv Equip
491101	Caravan
491117	Fto
49119	Radio Oper

491229	Ins Maint
49-1229	Insurance, failure to maintain - 49-1229
491232	Prf Of Ins
49-1232	Insurance, failure to provide proof - 49-1232
491301	Acc Damage
4913012	Leav Scene
491302	Inf Veh Da
491303	F/Rprt Acc
491304	Fail Rpt
491305	Accident
491306	F/T Rpt Ac
491308	False Rpt
491310	F/T Rpt
491311	Acc Report
491315	Acc Hazard
491401	Reckless
49-1401	Reckless driving - 49-1401
4914013	Inattentiv
49-14013	Inattentive/careless driving - 49-14013
491402	Crimes
491404	Eluding
491418	Alt Veh Id
491419	Ob Traf Di
491420	Traf Cont
491421	Res Access
491422	Ovtk Sc Bu
491424	Racing24
49-1424	Racing on public highway - 49-1424
491426	Ped U/Infl
491428	Purch Ins
491430	Dws
491601	Unlic Deal
491609	Fl To Tran
491627	Dealer Pla
491628	Loaner Pla
491801	Aband Veh
491802	Presumptio
491803	Emerg Remo
491804	Marked Veh
491806	Removal
49213	Handcapped
49218	Unauthoriz
492202	Hazard Was
492206	Haz Waste6
492211	Haz Waste1
49226	Fal Affid
49227	Joyriding
49229	Inj Veh
49230	Tamp Veh
49231	Alt Numb
49232	Veh Ser#
49238	Civil Infr
492446	False Id
49301	One Licens
49-301	No valid license - 49-301

49302	Military
49303	DI Exempts
49304	DI Restrict
49305	Perm-Temp
49306	Dup Cert
49308	DI F/T Sur
49309	Chauffeur
49311	Liab Relea
49316	Dr. Lic6
49317	Restr Lics
49318	Duplicate
49319	Exp DI
49320	Dr. Lic0
493212	Neg Boatin2
493213	Neg Boatin3
493214	Unlic Vess
493215	Un# Vess
493216	Boat Speed
49322	DI Exp
493221	Boat Offen1
493222	Boat Offen2
493227	Boat Offen7
4932273	Oper W/Sus
49323	N-Res Susp
49325	Res Tmp DI
49328	Invalid Li
49331	DI Viol
493311	Mutilatlic
493312	Unlic Driv
493313	Poss Fict
49332	False Affi
49333	Unauth Drv3
49334	Rental Lic
49335	Fic Dr Lic
49338	Unauth Drv8
49402	Ann Regist
49404	Nat Guard
494043	Nat Gaurd3
49408	St Rods
49409	Per Licens
49410	Handicappe
49415	Spec Plate
49419	F Sign Reg
49425	Duplicates
49426	Op Fee Exp
49427	Veh Reg
49428	FI Dis Plt
49429	FI Dis Per
49430	Exp Lic Pl
49431	F/Notf Trn
49432	Nonres Reg
49433	Permits
49434	Comm Reg
49438	Wgt Over
49441	F/T Reg

49443	Val Stick
49444	F/T Dis Re
49445	Rec Regist
49453	Lettering
49456	Unreg Veh6
494561	Fict Displ
494562	Fict Plate
494563	Unreg Veh63
49502	F/T Del Ti
495045	Ttl Transf
49516	Surr Title
49518	Fraud Eng#
49519	Title Cert
49602	Unatt Veh
49603	Safe Start
49-603	Moving violation - 49-603
49604	Imp Backin
49-604	Backing violations - 49-604
49605	Sidewalk5
49606	Coast Proh
49607	Vehic Door
49608	Tr House
49609	Anim Vehic
49612	View Obstr2
496123	View Obstr23
49613	Littering
49614	Intersecti
49615	Dr.Due Car
49616	Safety Zon
49619	Slow Veh
49623	Auth Emerg
49625	Fty Emer V
49626	Firetrucks
49627	Cross Hose
49630	Wrong Way
49-630	Driving on wrong side of highway - 49-630
49631	Pass Vehic1
49632	Pass Vehic2
49633	Passing33
49634	Pass/Ovtak
49635	Passing35
49636	1-Way St
49637	Lane Bound
49638	Ftc
49-638	Following too closely - 49-638
49639	Imp Driv
49640	Fty40
49-640	Failure to yield, right of way - 49-640
49641	Fty41
49-641	Failure to yield, left turn - 49-641
49642	Enter Hwy
49-642	Failure to yield when entering highway - 49-642
496432	Fail To Yd
49644	Imp Turn
49-644	Turning violations - 49-644

49645	U-Turn
49648	Fts Rr
49649	Rr Xing9
49650	Rr Xing0
49651	Fty51
49654	Basic Rule
49-654	Speed limit and basic rule violation - 49-654
496541	Speeding41
496542	Basic Rule2
496543	Speed Inte
49655	Speed
49656	Spec Sp
49660	Parking60
49661	Parking61
49664	Signal
49665	Seatprovid
49666	Helmet Req
49669	Snowmobile
49672	Car Seats
49-672	Failure to use child safety seats - 49-672
49673	Saf Belt-A
49-673	Failure to wear seat belt -- 49-673
49676	Fts Sc Bus
496811	Speeding11
496812	Speeding12
496813	Speeding13
496841	Slow Mov
49687	Racing7
49701	Cont Sig
49702	Ped Crossw
497022	Sudden Ent
497024	Passing24
49704	Ped Crossg
497043	J Walking
49706	Fail Yield
49707	Ped Rt Way
49708	Sidewalk8
497083	Use Lft Ln
49709	Hitchhikin
49713	Child/Hwy
49714	Traff Laws
49715	Ride Bikes
49717	Bike Posit
49718	Ride Two
49719	Carrying
49720	Stop/Turn
49722	Bike Racng
49723	Bike Lite
49801	Traf Contr
49802	Traff Cont
49-802	Traffic control device, failure to obey 49-801,2
498021	Green Indi
498022	Yellow Ind
498023	Red Traffi
49803	Ped Signal

498041A	Flash Red
498041B	Flash Yell
49807	Obey Signs
49-807	Stop/yield sign violations - 49-807
49808	Fail T Sig
49-808	Signaling violations - 49-808
49809	Signals9
49810	Signals0
49901	Emerg Vehi
49902	Equip2
49903	Lights3
49905	Head Lites5
499053	Head Lites53
49906	Tail Lites
49907	Equipment
49908	Equip8
499098	Reflectors
49910	Color Lamp
49913	Loads3
49914	Pk Veh Lit
49915	School Bus
49916	Lights6
49918	Use Fog Lt
49919	Sig Lamps
499203	Bckup Lamp
49922	Mul Beam
49923	Mult Beam
499232	Dim Lites
499233	F/T Dim Li
49927	Driv Lites
49928	Restr Lamp
49930	Option Lig
49933	Brakes
49934	Motor Brak
49937	Muffler
49940	Mirrors
49943	Windshield
49944	Windows
49948	Stud Tires
49949	Mud Flaps
49952	Warn Devic
49953	War Dev
49956	Horn
49962	Footpegs
49965	Mod Of Veh
99999999	Other-Mult

Sex (Person Level)

Automatically entered if the driver's license was issued in Idaho.

Code	Gender
F	Female
M	Male

Birth Date (Person Level)

Automatically entered if the driver's license was issued in Idaho, otherwise, the 8 character field should be entered (mmddyyyy).

Protective Device (Person Level)

Select the protective device used by the person.

Code	Protective Device
00	None
01	Shoulder Belt Only
02	Lap Belt Only
03	Shoulder And Lap
04	Child Safety Seat
05	Helmet Used
06	N/A Non-Motorist
07	Non-Activated Air Bag, Belts In Use
08	Non-Activated Air Bag, No Belts In Use
09	Other
10	Air Bag Activated, Belts In Use
11	Air Bag Activated, No Belts In Use
-U	Unknown

Injury (Person Level)

Select the item that best describes the person's injuries:

None - No injury evident or reported.

Possible - Any injury reported or claimed which does not fall in the other categories. Inclusions: Momentary unconsciousness, limping, complaint of pain, nausea, hysteria, and/or claim of injuries.

Non-incapacitating - Any injury, other than a fatal or incapacitating injury, which is evident to observers at the scene of the collision in which the injury occurred. Inclusions: Lump on head, abrasions, bruises, and/or minor lacerations. NOT Limping (the injury cannot be seen).

Incapacitating - Any injury, other than a fatal injury, which prevents the injured person from walking, driving, or continuing normal activities. Severe lacerations, broken or distorted limbs, skull or chest injuries, abdominal injuries, unconscious at the scene or taken from the scene of the collision, and/or unable to leave the collision scene without assistance. NOT momentary unconsciousness.

Dead - Death resulting from a fatal injury received in the collision.

Note: If it is known that one or more of the persons involved in the collision dies within thirty (30) days of the collision as a result of injuries sustained in the crash, and a report has been filed, file an amended report.

Code	Injury Type
A	Incapacitating
B	Non-Incapacitating
C	Possible
K	Dead
O	None Evident

Ejection (Person Level)

"Ejection" refers to persons being thrown from a compartment of the vehicle during the course of the crash and includes persons riding in the bed of pickup trucks or any vehicle that has a pickup-style bed.

Ejection is not applicable to persons riding on the exterior of a vehicle, or to motorcyclists, pedacyclists, or to non-motorists. The exterior of a vehicle includes running boards, roof, fenders, and bumpers, but not the beds of pickup trucks.

The ejection choices are:

Not Ejected: The occupant was definitely not ejected from the vehicle.

Totally Ejected: No part of the body remained in the vehicle.

Partially Ejected: Some part of the body remained in the vehicle. Partial penetration may be through windshield, doors (open or closed), or the roof.

Thrown: The rider of a motorcycle or a pedalcycle was thrown from their vehicle.

Unknown: It is not reasonably known whether the occupant was ejected or not.

Code	Ejection
01	Not Ejected
02	Totally Ejected
03	Partially Ejected
09	Other
T	Thrown From Cycle/Animal

Trapped (Person Level)

This information is used to determine if a victim was trapped and if so, how they were removed from the vehicle.

Not Trapped: Occupant was not trapped in vehicle.

Trapped / Extrication unit used: Extrication unit was used for forcible entry into the vehicle to remove the occupant.

Trapped / other extrication method: Victim was trapped but was removed from vehicle without the use of an extrication unit. Other methods include crowbars to pry open doors or breaking windows.

Code	Trapped (Extrication Methods)
01	Not Trapped
02	Trapped, extrication unit use
03	Trapped, other extraction method
09	Other

Transported By (Person Level)

If this person was transported for medical care, select the item that describes the transporting agent. Otherwise, select Not Transported.

Code	Transported By
01	Ambulance

02	Police Car
03	Helicopter
04	Private Vehicle
05	Not Transported
09	Other

Fatality ID (Person Level)

Federal fatality ID assigned to the deceased person -- 3 digits with leading zeros if necessary. All fatal crashes are entered into the Idaho collision database by the FARS analyst for consistency.

License Plate (Vehicle Level)

Record the exact license plate number. Compare this with the registration certificate. If the license plate is missing or unreadable because of damage, record the license number on the vehicle registration. If multiple license plates are displayed (commercial vehicles), record the Idaho license number. If the commercial vehicle does not have an Idaho license plate, record the license plate number of a license plate that is clearly identifiable.

Plate State

Select the name of the state which issued the vehicle license plate. (There is only one state edit table and applies to both Driver's License and License Plates)

<u>Code</u>	<u>State License Plate was Issued</u>
AB	Alberta
AK	Alaska
AL	Alabama
AR	Arkansas
AZ	Arizona
BC	British Columbia
CA	California
CO	Colorado
CT	Connecticut
DC	District Of Columbia
DE	Delaware
FD	US Government Tags
FL	Florida
GA	Georgia
HI	Hawaii
IA	Iowa
ID	Idaho
IL	Illinois
IN	Indiana
KS	Kansas
KY	Kentucky
LA	Louisiana
MA	Massachusetts
MB	Manitoba
MD	Maryland
ME	Maine
MI	Michigan
MN	Minnesota
MO	Missouri

MR	Multiple State Registration
MS	Mississippi
MT	Montana
MV	Military Vehicles
NB	New Brunswick
NC	North Carolina
ND	North Dakota
NE	Nebraska
NF	Newfoundland
NH	New Hampshire
NJ	New Jersey
NM	New Mexico
NS	Nova Scotia
NT	Northwest Territory
NV	Nevada
NY	New York
OH	Ohio
OK	Oklahoma
ON	Ontario
OR	Oregon
PA	Pennsylvania
PE	Prince Edward Island
PQ	Quebec
PR	Puerto Rico
RI	Rhode Island
SC	South Carolina
SD	South Dakota
SN	Saskatchewan
TN	Tennessee
TX	Texas
-U	Unknown
UT	Utah
VA	Virginia
VI	Virgin Islands
VT	Vermont
WA	Washington
WI	Wisconsin
WV	West Virginia
WY	Wyoming
XX	Foreign Countries
YT	Yukon Territory

Vehicle Identification Number – VIN (Vehicle Level)

Record the manufacturer's vehicle identification number of the power unit. On most vehicles, the VIN is imprinted on top of the dashboard on the driver's side and is visible through the windshield. If the vehicle is demolished, the manufacturer's number can be obtained from the vehicle registration. Under extreme conditions if the number cannot be correctly identified or located, record -U (unknown). If the number can be located and clearly identified, an appropriate entry would appear something like 1GKML19X5FS311756.

Owner Last Name (Vehicle Level)

Last name of registered vehicle owner - should be obtained from the vehicle registration.

Owner First Name (Vehicle Level)

First name of registered vehicle owner - should be obtained from the vehicle registration.

Owner Middle Initial (Vehicle Level)

Middle initial of registered vehicle owner - should be obtained from the vehicle registration.

Vehicle Year (Vehicle Level)

Enter the model year of the vehicle. Example: 1993.

Vehicle Make (Vehicle Level)

Select the manufacturer of the unit. If the manufacturer is not listed, choose Other.

Code	Vehicle Make
00	None
01	American
02	Jeep
03	Acura
04	Ud
05	Iveco
06	Chrysler
07	Dodge
08	Hino
09	Plymouth
10	Sterling
11	Polaris
12	Ford
13	Lincoln
14	Opel
15	Arctic Cat
16	Daihatsu
17	Hummer
18	Buick
19	Cadillac
20	Chevrolet
21	Oldsmobile
22	Pontiac
23	GMC
24	Saturn
25	Grumman
26	Landrover
27	Navistar
28	Daewoo
30	Volkswagen
31	Alfa Romeo
32	Audi
33	Austin
34	BMW
35	Nissan/Datsun
36	Fiat
37	Honda
38	Isuzu

39	Jaguar
40	Lancia
41	Mazda
42	Mercedes-Benz
43	MG
44	Peugeot
45	Porsche
46	Renault
47	Saab
48	Subaru
49	Toyota
50	Triumph
51	Volvo
52	Mitsubishi
53	Suzuki
54	Kia
55	Hyundai
56	Merkur
57	Yugo
58	Infiniti
59	Lexus
69	Range Rover
70	BSA
72	Harley-Davidson
73	Kawasaki
75	Norton
76	Yamaha
80	Brockway
81	Diamond-Reo
82	Freightliner
83	Fwd
84	International
85	Kenworth
86	Mack
87	Peterbilt
89	White
90	Bluebird (Bus)
91	Western Star
98	Zczy
99	Other
9J	Mercury
GE	Geo
NA	Non-Vehicle

Vehicle Body Style (Vehicle Level)

Select the item which best describes the unit's body style.

Code	Vehicle Body Style
01	Convertible
02	2 Door
03	4 Door
04	Moped
05	ATV
06	Station Wagon

07	SUV \ ORV
09	Other
10	Hatchback
11	Motorcycle
15	Bus
30	Farm Equip
38	Construction Equip
39	Ambulance / EMS
40	Limousine
41	Motor Home
42	Fire Truck
50	Pickup
51	Van
57	Truck Tractor
60	Truck
DB	Dune Buggy
NA	Non-Vehicle
RV	RV / Snowmobile

Estimated Damage (Vehicle Level)

Enter your estimate of the cost of damage for this unit. You don't need cents or a dollar sign. If the unit was not damaged, enter 0.

Insurance (Vehicle Level)

Select Yes if liability insurance is in effect for the vehicle.

<u>Code</u>	<u>Value</u>
N	No
Y	Yes

Vehicle Use (Vehicle Level)

If the vehicle had a specialized use at the time the collision occurred, select the item that best describes the use from the list. Otherwise, choose "No Specialized Use".

Note: Select the item that describes the use of the vehicle at the time of the collision. For example, if the unit is a taxi which was being used as a private vehicle at the time of the collision, select "No Specialized Use". If it was being used as a taxi, select the "Taxi" item.

<u>Code</u>	<u>Special Vehicle Use</u>
00	No specialized use
01	Police
02	Ambulance
03	Driver Training
04	Government
05	Taxi
06	Fire
07	Wrecker
08	School Bus
09	Other
NA	Non-Vehicle

Attachment 1 and Attachment 2 (Vehicle Level)

If the unit has one or more attachments, select the item that best describes the first attachment from the list. If the vehicle had no attachments, select None. You can only enter a second attachment if a first attachment was selected.

If the unit has two attachments, select the item that best describes the second attachment from the list. If the vehicle had no second attachment, enter None.

Note: If the unit type is Truck w/ Trailer or Tractor w/ Semi, Double or Triple Trailer, enter None. In these cases, the unit type includes the attachment.

Code	Attachment
00	None
01	Boat Trailer
02	Utility Trailer
03	Travel Trailer
04	Towed Vehicle
05	Mobile Home
09	Other

Unit Situation Page Elements (Vehicle Level & Person Level)

Contributing Circumstances 1, 2, & 3 (Vehicle Level)

In the Contributing Circumstances lists, select up to three choices which indicate circumstances that contributed to the crash. Enter None if you need no contributing circumstance.

Note: If vehicle defect items are selected, use only those vehicle defects which may have contributed to the collision. For example, "Light Defect" would not be selected for a collision which occurred in daylight.

Code	Contributing Circumstance
00	None
01	Exceeded Posted Speed
02	Speed Too Fast For Conditions
03	Too Slow For Traffic
04	Improper Overtaking
05	Improper Lane Change
06	Following Too Close
07	Drove Left Of Center
08	Off Roadway Overcorrected
10	Improper Backing
11	Improper Turn
12	Failed To Signal
13	Failed To Yield
14	Passed Stop Sign
15	Disregarded Signal
16	Tire Defect
17	Wheel Defect
18	Light Defect
19	Other Vehicle Defect
21	Alcohol Impaired
22	Inattention
23	Vision Obstruction

24	Asleep or Drowsy
25	Sick
26	Fatigued
27	Physical Impairment
28	Improperly Parked
30	Hit And Run
31	Previous Accident
32	Distraction In/On Vehicle
34	Drug Impaired
35	Improper Use Of Turn Lane
99	Other

Vision Obstruction (Vehicle Level)

If some form of vision obstruction for this unit contributed to the collision, select the item that best describes the obstruction.

Code	Vision Obstruction
00	None
01	Curve In Road
02	Hill Crest
03	Roadway Slope/Snowbank
04	Tree/Crop/Bush
05	Reflection From Surface
06	Bright Sunlight
07	Bright Headlights
08	Weather Conditions
10	Rain/Snow/Ice On Windows
11	Cracked/Dirty Windows
12	Splash/Spray From Other Vehicle
13	Moving Vehicle
14	Parked Vehicle
15	Traffic Sign
16	Billboard/Fence
17	Building
18	Vehicle Stopped On Roadway
99	Other

Point of Impact - Initial & Primary (Vehicle Level)

This is the number code that identifies the location of the impact you have selected. The numbers refer to the points on a clock. Initial Impact is where the vehicle was first struck, primary is where the vehicle was struck the hardest.

Code	Point of Impact
00	No Impact
01	Point 1 Power Unit
02	Point 2 Power Unit
03	Point 3 Power Unit
04	Point 4 Power Unit
05	Point 5 Power Unit
06	Point 6 Power Unit
07	Point 7 Power Unit
08	Point 8 Power Unit
09	Point 9 Power Unit
10	Point 10 Power Unit

11	Point 11 Power Unit
12	Point 12 Power Unit
13	Top And Windows Power Unit
14	Undercarriage Power Unit
21	Point 1 #1 Trailing Unit
22	Point 2 #1 Trailing Unit
23	Point 3 #1 Trailing Unit
24	Point 4 #1 Trailing Unit
25	Point 5 #1 Trailing Unit
26	Point 6 #1 Trailing Unit
27	Point 7 #1 Trailing Unit
28	Point 8 #1 Trailing Unit
29	Point 9 #1 Trailing Unit
30	Point 10 # 1 Trailing Unit
31	Point 11 # 1 Trailing Unit
32	Point 12 # 1 Trailing Unit
33	Top # 1 Trailing Unit
34	Undercarriage #1 Trailing Unit
41	Point 1 #2 Trailing Unit
42	Point 2 #2 Trailing Unit
43	Point 3 #2 Trailing Unit
44	Point 4 #2 Trailing Unit
45	Point 5 #2 Trailing Unit
46	Point 6 #2 Trailing Unit
47	Point 7 #2 Trailing Unit
48	Point 8 #2 Trailing Unit
49	Point 9 #2 Trailing Unit
50	Point 10 #2 Trailing Unit
51	Point 11 #2 Trailing Unit
52	Point 12 #2 Trailing Unit
53	Top #2 Trailing Unit
54	Undercarriage #2 Trailing Unit
98	Non-Impact
99	Other
NA	Non-Vehicle

Deformity (Vehicle Level)

Select the description that best approximates the damage to this unit. The following descriptions are provided as a guide.

None - no damage

Very minor - Paint scratch and minor denting

Minor - dents and gouges in body sheet metal and trim

Minor/Moderate - large or many dents and gouges in body sheet metal and trim

Moderate - considerable crumpling of body sheet metal, but little or no distortion of the basic structure or frame

Moderate/Severe - Crumpling, distortion of the frame, but no passenger compartment penetration.

Severe - sheet metal is severely distorted, torn, or crumpled and the basic structure of the car is distorted somewhat and there is usually some penetration of the passenger compartment

Very Severe - basic structure of the vehicle is distorted, passenger compartment is penetrated

Code	Deformity
00	No Damage
01	Very Minor Damage
02	Minor Damage

03	Minor-Moderate Damage
04	Moderate Damage
05	Moderate-Severe Damage
06	Severe Damage
07	Very Severe
NA	Non-Vehicle

Towed (Vehicle Level)

Choose YES only if the vehicle had to be towed because of the damage from the crash.

Choose NO if the vehicle had to be towed because the driver could not drive. In this case, you will still enter a towing company. NO also means the vehicle was not towed.

Code	Value
N	No
Y	Yes

Substance Use (Person Level)

Was there evidence which pointed toward drugs or alcohol being in use?

Code	Substance Use
01	Neither
02	Alcohol
03	Drugs
04	Both
09	Other

Alcohol & Drug Test (Person Level)

If a test was given, select the type of test from the list. Otherwise select "None Given".

Code	Alcohol Test Given
01	None Given
02	Test Refused
03	Blood Test
04	Urine Test
05	Breath Test
06	Field Test
09	Other

Alcohol Level – BAC (Person Level)

Official alcohol level from the tests, such as .03 or .09

Drug Test Result (Person Level)

What was the result of the drug test? Valid values are: "POS" (Positive), "NEG" (Negative), "PEN" (Pending), "NA" (Not Applicable) and "-U" (Unknown).

Code	Drug Test Result
NA	Not Applicable
NEG	Negative
PEN	Pending
POS	Positive

-U Unknown

Drug Used (Person Level)

If a drug was detected, enter or select the name of the drug.

Code	Drug Used
000	None
100	Acetaminophen + Code
101	Acetorphine
102	Acetyl-Alpha-Methlfe
103	Acetyldihydrocodeine
104	Acetylmethadol
105	Alfentanil
106	Allylprodine
107	Aopha-Methylfentanyl
108	Alpha-Methylthiofenta
109	Alphameprodine
110	Alphamethadol
111	Alphaprodine
112	Anileridine
113	Apc + Codeine
114	Asprin + Codeine
115	Benzethideine
116	Benzitramide
117	Benzylmorphine
118	Beta-Hydroxyfentanyl
119	Betacetylmethadol
120	Betameprodine
121	Betamethadol
122	Betaprodine
123	Bexitramide
124	Buprenorphine
125	Carfentanil
126	Clonitazene
127	Codeine Methylbromid
128	Codeine
129	Cyprenorphine
130	Desomorphine
131	Dextromoramide
132	Diacetylmorphine
133	Diampromide
134	Diethylthiambutene
135	Difenoxin
136	Dihydrocodeine
137	Dihydromorphine
138	Dimenoxadol
139	Dimepheptanol
140	Dimethylthiambutene
141	Dioxaphetyl Butyrate
142	Diphenoxylate
143	Dipipanone
144	Diprenorphine Hydroc
145	Drotebanol
146	Ethylmethylthiambute

147	Ethylmorphine
148	Etonitazene
149	Etorphine
150	Etoxerdine
151	Fentanyl
152	Fiorinal + Codeine
153	Furethidine
154	Heroin
155	Hydrocodone
156	Hydromorhinol
157	Hydromorphone
158	Hydroxypethidine
159	Isomethadone
160	Ketobemidone
161	Levomoramide
162	Levophenacymorphan
163	Levomethorphan
164	Levorphanol Tartrate
165	Meperidine (Pethidin
166	Metazocine
167	Methadone
168	Methyldesorphine
169	Methyldihydromorphin
170	Methylfentanyl
171	Methylphenylpropiono
172	Metopon
173	Moramide
174	Morpheridine
175	Morphine Methylsulfo
176	Morphine Methylbromi
177	Morphine
178	Myrophine
179	Nalorphine
180	Nicocodeine
181	Nicomorphine
182	Noramcymethadol
183	Norlevorphanol
184	Normethadone
185	Normorphine
186	Norpipanone
187	Opium
188	Oxmorphone
189	Oxycodone
190	Parafluorofentanyl
191	Paregoric
192	Parepectolin
193	Pentazocine
194	Pethidine (Meperidne
195	Phenadoxone
196	Phenampromide
197	Phenanthrine
198	Phenazocine
199	Phenomorphan
200	Phenoperidine
201	Phenylacetyloxypiper

202	Pholcodine
203	Piminodine
204	Piritramide
205	Proheptazine
206	Propерidine
207	Propiram
208	Propoxyphene
209	Racemethorphan
210	Racemoramide
211	Racemorphan
212	Sulfentanil
213	Thebacon
214	Thebaine
215	Thiofentanyl
216	Tilidine
217	Trimeperidine
295	Narcotics, Type Unkn
300	Alprazolam
301	Amobarbital
302	Barbitol
303	Barbiturates
304	Benzodiazepines
305	Benzylfentanyl
306	Bromazepam
307	Butabarbital
308	Butalbitol
309	Camazepam
310	Carbamate
311	Chloral Betaine
312	Chloralhydrate
313	Chlordiazeproxide
314	Clorhexadol
315	Clobazam
316	Clonazepam
317	Clorazepate Dipotass
318	Clotiazepam
319	Cloxazolam
320	Delorazepam
321	Diazepam
322	Estazolam
323	Ethchlorvynol
324	Ethinamate
325	Ethyl Lofiazepate
326	Fiorinol
327	Fludiazepam
328	Flunitrazepam
329	Flurazepam Hydrochlo
330	Glutethimide
331	Halazepam
332	Haloxazolam
333	Hexobarbital
334	Hydroxizine
335	Ketazolam
336	Loprazolam
337	Lorazepam

338	Lormetazepam
339	Mebutamate
340	Mecloqualone
341	Medazepam
342	Mephobarbital (Methy
343	Meprobamate
344	Methaqualone
345	Metharbital
346	Methohexital
347	Methyprylon
348	Midazolam
349	Nimetazepam
350	Nitrazepam
351	Nordiazepam
352	Oxazepam
353	Oxazolam
354	Paraldehyde
355	Pentobarbital
356	Petrichloral
357	Phencyclohexylamine
358	Phenobarbital
359	Pinazepam
360	Prazepam
361	Quazepam
362	Secobarbital
363	Sulfondiethylmethane
364	Sulfonethylmethane
365	Sulfonmethane
366	Talbutal
367	Temazepam
368	Tetrazepam
369	Thenylfentanyl
370	Thiamylal
371	Thiopental (Pentotha
372	Tiletamine
373	Traizolam
374	Tybamate
375	Zolazepam (Telazol)
395	Depressants, Type Un
400	Amphetamine Sulfate
401	Amphetamine
402	Benzoyllecgonine
403	Benzphetamine
404	Cathine (Norpseudoep
405	Chlorphentermine
406	Cloriermine
407	Cocaine
408	Dextroamphetamine
409	Diethylpropion
410	Ecgonine
411	Fencamfamin
412	Fenethylamine
413	Fenfluramine
414	Fenproporex
415	Mazindol

416	Menfenorex
417	Methamphetamine
418	Methylphenidate
419	Ne-Thylamphetamine
420	Pemoline
421	Phendimetrazine
422	Phenmetrazine
423	Phentermine
424	Pipradrol
425	Propylhexedrine
426	Pyrovalerone
427	Spa
495	Stimulants, Type Unk
500	Amphetamine Variants
501	Bufotenine
503	Diethyltryptamine (D
504	Dimethoxyamphetamine
505	Dimethyltryptamine (
506	Dma
507	Dronabinol
508	Ethyl-Pipirdylbenzil
509	Ibogaine
510	Lsd
511	Lysergic Acid
512	Mescaline
513	Methylenedioxyamph
514	Methoxyamphetamine (
515	Methylendioxyamphe
516	Nabilone
517	Peyote
518	Phenylacetone (P2p)
519	Psilocybin
520	Psilocyn
521	Trimethoxy Amphetami
595	Hallucinogens, Type
600	Delta9
601	Hashish Oil
602	Hashish
603	Marijuana
604	Marinol
605	Tetrahydrocannabinoi
606	Thc
695	Cannabinoid, Type Un
700	Ethylamine
701	Parahexyl (Synhexyl)
702	Phencyclidine
703	Phencyclidine Analog
704	Phenylcyclohexylamin
705	Piperidinocyclohexan
706	Pyrrolidine (Pcpy, P
707	Thiophene
795	Pcp, Type Unknown
800	Boldenone
801	Chlorotestosterone
802	Chlostebol

803	Dehydrochlormethylte
804	Dihydrostosterone
805	Drostanolone
806	Ethylestrenol
807	Fluoxymesterone
808	Formebolone (Formebo
809	Mesterolone
810	Methandienone
811	Methandranone
812	Methandriol
813	Methandrostenolone
814	Methenolone
815	Methyltestosterone
816	Mibolerone
817	Nandrolone
818	Norethandrolone
819	Oxandrolone
820	Oxymesterone
821	Oxymetholone
822	Stanolone
823	Stanozolol
824	Testolactone
825	Testosterone
826	Trenbolone
895	Anabolic Steroid, Ty
900	Volatile Solvents (T
901	Plastic Cement (Airp
902	Paint And Paint Remo
903	Petroleum Products (
904	Lacquer Thinners
920	Anesthetic Gases
921	Amyl Nitrite
923	Butly Nitrite
924	Nitrous Oxide
925	Either
926	Chloroform
940	Aerosols (Hydrocarbo
941	Hair Spray
942	Insecticides
943	Glass Chillers
944	Frying Pan Lubricant
995	Inhalants, Type Unkn
996	Other
997	Tested, Results Unkn
998	Tested, Drugs Found,
999	Unknown If Tested Fo
99P	Prescription

Event 1 Relation to Junction (Vehicle Level)

Select the item that best describes the relationship of the first event for the selected unit to "Junction". Your choices are:

Nonjunction - The first event occurred in an area where there are no intersections or junctions.

In Intersection - The first event occurred within the limits of the intersection of two streets/roads. If two vehicles collided, the point of impact must have occurred within the limits of the intersection.

Intersection Related - The first event for the unit occurred on an approach to or exit from an intersection and which was related to the movement of units through the intersection but occurred outside the limits of the intersection. An example would be a rear end collision where vehicles were stopped for signals where the collision occurred outside the limits of the intersection.

At Driveway/Alley - The first event occurred at a junction of a street/road and a driveway/alley.

Driveway/Alley Related - The first event occurred on an approach to or exit from the junction of a street/road and driveway/alley and was related to the access or egress of units into or from a driveway/alley, but did not occur within the limits of the junction. An example would be a unit which was rear-ended while stopped to allow another unit to turn into or out of a driveway.

On Ramp - The first event occurred within the limits of a ramp.

Ramp Related - The first event occurred on an approach to or exit from a ramp which was related to movement of units on a ramp, but did not occur on a ramp. For example, a collision where traffic is stopped on the interstate waiting to exit on a ramp would be ramp related.

At Railroad Crossing - The first event occurred within the limits of a railroad crossing. Collisions involving vehicles waiting for a train would not be coded "At Railroad Crossing" unless the impact occurred within the limits of the crossing. This collision should be coded "Other."

Other - The first event occurred at any type of junction not defined above.

Code	Relation to Junction
00	Nonjunction
01	In Intersection
02	Intersection Related
03	At Driveway/Alley
04	Driveway/Alley Related
05	On Ramp
06	Ramp Related
07	At Railroad Crossing
08	Railroad Crossing Related
09	Other

First & Most Harmful Event (Vehicle Level)

To identify the first harmful event for a unit, review the events listed in the First Harmful Event list, and select the first event that caused property damage, injury or death.

To identify the most harmful event for a unit, review the events listed in the Most Harmful Event list, and select the event that caused the most severe injury or property damage. Observe these guidelines when determining the Most Harmful Event: Fatalities take precedence over injuries. Injuries take precedence over property damage.

If the First (or Most) Harmful Event list is empty or is incomplete, go to the Events tab and add the missing events. IMPACT requires that each unit in the collision report have at least 1 harmful event. A harmful event is any event which caused injury, death or property damage. The selection is made from the list of events associated with the unit that are entered on the Events Page and only includes events that can cause damage or injury. Ran Off Road, Down Hill Runaway, Loss of Control, Came Back on Road, and Drove Left of Center are not eligible as harmful events.

Note: The First Harmful Event for a unit is not always the same as the unit's first event. For example, if a unit loses control, runs off the roadway and hits a mailbox, the unit's first event would be Loss of Control, while the First Harmful Event is Mailbox.

Operator Action (Vehicle Level)

Select the item that best describes the driver/vehicle action at the time of the collision. There are separate operator actions that apply to pedestrians and bicyclists. If an improper action is assigned, it will be flagged as an error.

Code	Operator Action
01	Going Straight
02	Turning Right
03	Right Turn On Red
04	Turning Left
05	Left Turn On Red
06	U-Turn
07	Merging
08	Changing Lanes
10	Passing
11	Negotiating Curve
12	Stopped In Traffic
13	Slowing In Traffic
14	Starting In Traffic
15	Parking
16	Entering Driveway/Alley
17	Leaving Driveway/Alley
18	Backing
20	Avoiding Obstacle
21	Avoiding Veh/Ped
22	Pursuing Vehicle
23	Fleeing Pursuit
24	Racing
25	Parked Vehicle
26	Driverless Veh In Motion
30	Crossing At Painted Intersection
31	Crossing At Unpainted Intersection
35	Crossing At Non-Inter Crosswalk
36	Crossing Not At Intersection
40	Walk/Ride With Traffic In Bike Lane
41	Walk/Ride With Traffic No Bike Lane
42	Walk/Ride Facing Traffic In Bike Lane
43	Walk/Ride Facing Traffic No Bike Lane
50	Standing On Roadway
51	Playing On Roadway
52	Working On Roadway
60	Enter/Leave School Bus
70	Not On Roadway
99	Other
NA	No Operator

Travel Direction (Vehicle Level)

Choose the unit's general direction of travel on the roadway. This may not be the same as the unit's heading at the point of collision.

Example: A car is traveling in the northbound lane of US-95, but was heading eastward after running off the road; the unit direction for the car is north.

Code	Travel Direction
E	East
N	North
NE	Northeast
NW	Northwest
S	South
SE	Southeast
SW	Southwest
W	West

Route Unit Was On (Vehicle Level)

The street the vehicle was on at the time of the accident. Select from the either the Primary or Secondary Street listed – created from entry on the Environment Page.

Unit Commercial Page (Vehicle Level)

**Additional Information that applies only to commercial motor vehicles
(based on Unit type)**

Cargo Body

Select the item that best describes the unit's cargo body.

(For help on commercial vehicle questions, please contact the Idaho State Police / Commercial Vehicle Safety Section (208) 884-7220).

Code	Cargo Body
00	None
01	Bus
02	Van/Enclosed Box
03	Cargo Tank
04	Flatbed
05	Dump
06	Concrete Mixer
07	Auto Transporter
08	Garbage/Refuse
09	Other
10	Pickup Bed

Number of Axles

Record the total number of axles, including auxiliary axles, of this vehicle or the vehicle combination. Include axles in the up position which are not in contact with the pavement.

Note: If a unit is transporting other units where one set of axles is on the power unit and another set is on the ground (logging trucks, piggy back bobtails), record the axles with wheels on the ground. If a unit such as a logging truck has one trailer loaded on top of another trailer, that trailer is considered part of the load; do not record those axles.

(For help on commercial vehicle questions, please contact the Idaho State Police / Commercial Vehicle Safety Section (208) 884-7220).

GVWR Power Unit

Record the gross vehicle weight rating (GVWR) of the power unit. GVWR is the manufacturer's designation for the amount of weight the Vehicle/Tractor was manufactured to haul. GVWR for trucks is usually found on the driver's side of the vehicle on the hinge pillar, door-latch post, or door edge. The manufacturer's designation for GVWR should not be confused with the registered weight. However, buses are registered at the manufacturer's GVWR, so information may be obtained from the registrations.

(For help on commercial vehicle questions, please contact the Idaho State Police / Commercial Vehicle Safety Section (208) 884-7220).

GVWR Trailers

Record the combined GVWR of all the trailers. The GVWR for most trailers is located on a plate mounted on the frame near the front left corner of the trailer.

Examples:

Suppose the unit is a tractor with a double trailer and both trailers have a GVWR of 30,000 pounds. In this case, you would enter 60000 (30000 + 30000) in the G.V.W.R All Trailers box.

Assume the unit is a tractor with a semi-trailer and a full trailer and the gross vehicle weight ratings of the individual units are as follows:

Tractor - 27000 pounds

Semi-trailer - 32000 pounds

Full trailer - 30000 pounds

Enter 27000 in the G.V.W.R. Power box and 62000 (32000 + 30000) in the G.V.W.R. All Trailers box.

(For help on commercial vehicle questions, please contact the Idaho State Police / Commercial Vehicle Safety Section (208) 884-7220).

MC/ICC Number

Unless this is an exempt carrier, follow these steps to determine the ICC MC # for the carrier responsible for the load.

Not all interstate commercial carriers will have an ICC #.

If it hauls regulated commodities, it must have an Interstate Commerce Commission Motor Carrier (ICC MC) number unless the load consists of the carrier's own unprocessed agricultural product. Exempt loads do not require ICC MC numbers. The ICC MC number (up to six digits) may be preceded by ICC or MC.

Common and Contract carriers operating in Interstate Commerce should have ICC MC numbers. Private carriers who transport their own commodities are not required to have an ICC number regardless of the type of freight transported.

Note: An intrastate carrier hauling loads in state only is not required to have an ICC MC number. If hauling hazardous materials they would be required to have a DOT number but not an ICC number.

2. If interstate, who is responsible for the load? The correct US DOT or ICC MC number is that of the carrier or business that controls the movement of the load (not the movement of the truck).

Example: OK Truck Company leases a truck to Company X for a month. Company X uses the truck to haul goods for AB Freight. The loads being transported interstate during that month would be transported under AB Freight's license. You should record AB Freight's DOT and ICC MC numbers.

To determine the carrier responsible for the load, ask the driver:
"Who is directing and controlling the movement of this vehicle?"
"Who is the motor carrier responsible for the load?"
"Is the vehicle leased or rented?"
"Where is the motor carrier's principal place of business?"

Where do you find this information? Try these places:

Shipping Papers (Bill of Lading) This should give the name of the business or carrier responsible for the load. Shipping Papers are the written transportation contract between the shipper and the carrier.

Lease Agreement identifies the lessee. It may contain the correct US DOT and/or ICC MC numbers for the carrier responsible for the load.

Driver's Logs should contain the name of the motor carrier and the city and state where the motor carrier's principal place of business is located. This carrier may not be the business controlling movement of the load.

Vehicle Registration. If the registered owner is the carrier responsible for the load, then record the US DOT and/or ICC MC numbers from the tags on the side of the truck or truck/tractor (not the trailer). If these numbers are not on the side, ask the driver for the shipping documents. These documents (lease or contract papers) will have the correct US DOT and/or ICC MC numbers. If the driver is injured and unable to respond, check the shipping documents for the correct numbers.

(For help on commercial vehicle questions, please contact the Idaho State Police / Commercial Vehicle Safety Section (208) 884-7220).

DOT Load Number

Unless this is an exempt carrier, follow these steps to determine the DOT # for the carrier responsible for the load.

1. Is this an interstate load? If so, it must have a United States Department of Transportation (US DOT) number. The US DOT number (six or seven digits) is always preceded by US DOT.

Note: An intrastate carrier hauls loads in state only -- they never leave the state of Idaho. An intrastate carrier is required to have an intrastate US DOT number. If they are hauling exempt commodities they may not need an intrastate DOT number. Also if they do not meet the weight requirement of 10,001 GVWR or GVCW they may also be exempt from having an intrastate DOT number.

View the list of regulated and unregulated commodities. If you have a question visit the CVS Website at www.isp.state.id.us/cvs or call (208) 884-7220.

Help: to verify a DOT # or name of company go to www.safersys.org website. Enter the number and it will bring up the listed company information from the federal system.

2. If interstate, who is responsible for the load? The correct US DOT number is that of the carrier or business that controls the movement of the load (not the movement of the truck).

Example: OK Truck Company leases a truck to Company X for a month. Company X uses the truck to haul goods for AB Freight. The loads being transported interstate during that month would be transported under AB Freight's license. You should record AB Freight's DOT #.

To determine the carrier responsible for the load, ask the driver:
 "Who is directing and controlling the movement of this vehicle?"
 "Who is the motor carrier responsible for the load?"
 "Is the vehicle leased or rented?"
 "Where is the motor carrier's principal place of business?"

Where do you find this information? Try these places:

Shipping Papers (Bill of Lading) This should give the name of the business or carrier responsible for the load. Shipping Papers are the written transportation contract between the shipper and the carrier.

Lease Agreement identifies the lessee. It may contain the correct US DOT for the carrier responsible for the load.

Driver's Logs should contain the name of the motor carrier and the city and state where the motor carrier's principal place of business is located. This carrier may not be the business controlling movement of the load.

Vehicle Registration. If the registered owner is the carrier responsible for the load, then record the US DOT number from the tags on the side of the truck or truck/tractor (not the trailer). If these numbers are not on the side, ask the driver for the shipping documents. These documents (lease or contract papers) may have the correct US DOT number. If the driver is injured and unable to respond, check the shipping documents for the correct number. The DOT number may appear on the power unit registration.

(For help on commercial vehicle questions, please contact the Idaho State Police / Commercial Vehicle Safety Section (208) 884-7220).

Hazmat Placard

Is a Hazardous Material placard displayed on the unit? (Yes/No)

Code	Value
N	No
Y	Yes

Hazmat Spilled

For reporting purposes, hazardous material spills are limited to release of materials from the cargo being transported. Choose Yes if hazardous material from the load was released. If material from the load was not spilled, select No.

Note: A fuel leak from the vehicle's own fuel tanks is not considered to be a hazardous material spill.

Code	Value
N	No
Y	Yes

Hazmat Number

Placards are diamond shaped. Record either the 4-digit number or the name from the placard. If there is a number at the bottom tip of the diamond shaped placard, this should also be recorded. Examples of proper entries would be 1090-3 or flammable-3; Names might be: Poison, Explosives, Gases.

The 4-digit ID numbers may be displayed three different ways; on placards, on orange rectangular backgrounds with a black border or on a white diamond shaped background the same size as a placard. The three groups of numbers referred to are not just on international placards. They will be on Class One explosives placards both domestically and internationally.

(For help on commercial vehicle questions, please contact the Idaho State Police / Commercial Vehicle Safety Section (208) 884-7220).

Load Info Source

Select the item that describes the source of the carrier information (Carrier name and ICC MC # or DOT #).

(For help on commercial vehicle questions, please contact the Idaho State Police / Commercial Vehicle Safety Section (208) 884-7220).

Code	Source
00	None
01	Shipping Papers
02	Vehicle Side
03	Driver
04	Logbook
09	Other

Carrier Name

Name of the commercial carrier company.

SPECIAL SHORTCUT! To place the owner's name and address into carrier name and address, hit F12 while on this field.

(For help on commercial vehicle questions, please contact the Idaho State Police / Commercial Vehicle Safety Section (208) 884-7220).

Country of the Carrier (Not entered any more)

Code	Country
CA	Canada
MX	Mexico
-U	Unknown
US	United States

Carrier Address

Address of the commercial carrier company.

Carrier City

City of the commercial carrier company.

Carrier State

State of the commercial carrier company.

Code	State
AB	Alberta
AK	Alaska

AL	Alabama
AR	Arkansas
AZ	Arizona
BC	British Columbia
CA	California
CO	Colorado
CT	Connecticut
DC	District Of Columbia
DE	Delaware
FD	US Government Tags
FL	Florida
GA	Georgia
HI	Hawaii
IA	Iowa
ID	Idaho
IL	Illinois
IN	Indiana
KS	Kansas
KY	Kentucky
LA	Louisiana
MA	Massachusetts
MB	Manitoba
MD	Maryland
ME	Maine
MI	Michigan
MN	Minnesota
MO	Missouri
MR	Multiple State Registration
MS	Mississippi
MT	Montana
MV	Military Vehicles
NB	New Brunswick
NC	North Carolina
ND	North Dakota
NE	Nebraska
NF	Newfoundland
NH	New Hampshire
NJ	New Jersey
NM	New Mexico
NS	Nova Scotia
NT	Northwest Territory
NV	Nevada
NY	New York
OH	Ohio
OK	Oklahoma
ON	Ontario
OR	Oregon
PA	Pennsylvania
PE	Prince Edward Island
PQ	Quebec
PR	Puerto Rico
RI	Rhode Island
SC	South Carolina
SD	South Dakota
SN	Saskatchewan

TN	Tennessee
TX	Texas
-U	Unknown
UT	Utah
VA	Virginia
VI	Virgin Islands
VT	Vermont
WA	Washington
WI	Wisconsin
WV	West Virginia
WY	Wyoming
XX	Foreign Countries
YT	Yukon Territory

Carrier Zip Code

Zip of the commercial carrier company. You can include the zip +4, but place the dash in the zip: 83338-0687.

Passenger Page Elements (Person Level)

Last Name (Person Level)

First Name (Person Level)

Middle Initial (Person Level)

Use a single letter only, no period.

Seating Position

Select the seating item that best describes the position in the vehicle before the collision.

Note: For bus and train passengers, select "Other".

Code	Seating Position
01	Driver or Motorcycle Driver
02	Front Seat Middle
03	Front Seat Right Side
04	Second Seat Left Side (or MC Passenger)
05	Second Seat Middle
06	Second Seat Right Side
07	Third Row Left Side (or MC Passenger)
08	Third Row Middle
10	Third Row Right Side
11	Sleeper Section (Truck Cab)
12	Passenger-Enclosed Non-Trailing Unit
13	Passenger-Unenclosed Non-Trailing Unit
14	Trailing Unit
15	Riding On Exterior Non-Trailing Unit
16	Pedestrian
17	Pedacycle
18	Equestrian
99	Other (child on lap, gas tank)

Sex

Code	Gender
F	Female
M	Male

Birth Date

Enter the person's 8 character birth date. (mmddyymm)

Protective Device (Person Level)

Select the protective device used by the person.

Code	Protective Device
00	None
01	Shoulder Belt Only
02	Lap Belt Only
03	Shoulder And Lap
04	Child Safety Seat
05	Helmet Used
06	N/A Non-Motorist
07	Non-Activated Air Bag, Belts In Use
08	Non-Activated Air Bag, No Belts In Use
09	Other
10	Air Bag Activated, Belts In Use
11	Air Bag Activated, No Belts In Use
-U	Unknown

Injury (Person Level)

Select the item that best describes the person's injuries:

None - No injury evident or reported.

Possible - Any injury reported or claimed which does not fall in the other categories. Inclusions: Momentary unconsciousness, limping, complaint of pain, nausea, hysteria, and/or claim of injuries.

Non-incapacitating - Any injury, other than a fatal or incapacitating injury, which is evident to observers at the scene of the collision in which the injury occurred. Inclusions: Lump on head, abrasions, bruises, and/or minor lacerations. NOT Limping (the injury cannot be seen).

Incapacitating - Any injury, other than a fatal injury, which prevents the injured person from walking, driving, or continuing normal activities. Severe lacerations, broken or distorted limbs, skull or chest injuries, abdominal injuries, unconscious at the scene or taken from the scene of the collision, and/or unable to leave the collision scene without assistance. NOT momentary unconsciousness.

Dead - Death resulting from a fatal injury received in the collision.

Note: If it is known that one or more of the persons involved in the collision dies within thirty (30) days of the collision as a result of injuries sustained in the crash, and a report has been filed, file an amended report.

Code	Injury Type
A	Incapacitating

B	Non-Incapacitating
C	Possible
K	Dead
O	None Evident

Ejection (Person Level)

"Ejection" refers to persons being thrown from a compartment of the vehicle during the course of the crash and includes persons riding in the bed of pickup trucks or any vehicle that has a pickup-style bed.

Ejection is not applicable to persons riding on the exterior of a vehicle, or to motorcyclists, pedacyclists, or to non-motorists. The exterior of a vehicle includes running boards, roof, fenders, and bumpers, but not the beds of pickup trucks.

The ejection choices are:

Not Ejected: The occupant was definitely not ejected from the vehicle.

Totally Ejected: No part of the body remained in the vehicle.

Partially Ejected: Some part of the body remained in the vehicle. Partial penetration may be through windshield, doors (open or closed), or the roof.

Thrown: The rider of a motorcycle or a pedalcycle was thrown from their vehicle.

Unknown: It is not reasonably known whether the occupant was ejected or not.

Code	Ejection
01	Not Ejected
02	Totally Ejected
03	Partially Ejected
09	Other
T	Thrown From Cycle/Animal

Trapped (Person Level)

This information is used to determine if a victim was trapped and if so, how they were removed from the vehicle.

Not Trapped: Occupant was not trapped in vehicle.

Trapped / Extrication unit used: Extrication unit was used for forcible entry into the vehicle to remove the occupant.

Trapped / other extrication method: Victim was trapped but was removed from vehicle without the use of an extrication unit. Other methods include crowbars to pry open doors or breaking windows.

Code	Trapped (Extrication Methods)
01	Not Trapped
02	Trapped, extrication unit use
03	Trapped, other extraction method
09	Other

Transported By (Person Level)

If this person was transported for medical care, select the item that describes the transporting agent. Otherwise, select Not Transported.

Code	Transported By
01	Ambulance
02	Police Car
03	Helicopter
04	Private Vehicle
05	Not Transported
09	Other

Fatality ID (Person Level)

Federal fatality ID assigned to the deceased person -- 3 digits with leading zeros if necessary. All fatal crashes are entered into the Idaho collision database by the FARS analyst for consistency.