#### **FEATURE DESCRIPTIONS**

\* <u>Call Transfer</u> – Allows active calls to be transferred to another number. (DEFAULT FEATURE)

<u>Call Forward</u> – Call Forward allows incoming calls to your telephone number to be automatically forwarded to another telephone number of your choice.

\* <u>Last Number Re-dial</u> – The Last Number Redial feature allows you to re-dial the last number you dialed. (*DEFAULT FEATURE*)

<u>Call Park</u> – Places a call in a parked state so that it can be retrieved from another telephone.

<u>Call Pick-Up</u> – Allows your phone to answer incoming calls to another telephone in your office. The ringing station must be a member of your call pick-up group in order to answer the incoming call with this feature.

Ring Again – When you are making a call and encounter a busy signal, this feature will cause the switch to notify you when the number is free by sending a distinctive ring to your phone. When you pick up the receiver the switch will re-dial the number called. This feature will may not work correctly if the station you are trying to call has a Voice Mail box.

<u>Speed Call</u> – Allows you to place internal or external calls by dialing a pre-programmed code.

<u>Conference</u> – This feature will allow you to initiate a conference call for up to 6 parties.

<u>Directed Call Pick-Up</u> – Allows you to answer a call that is ringing on any line.

<u>Call Hold</u> – This feature allows the user to hold one call until either party goes on-hook. With one call on hold the user can place another call.

<u>Malicious Call Hold</u> – Allows a subscriber to hold a connection on the switch on a malicious call, enabling the call to be traced back to the originating party.

#### \* NOTE:

A "\*" indicates that the feature is a default feature and is pre-programmed on all phones.

#### \*\* NOTF

Not all features are available on all phones or in all locations. For more information, call 767-8181.

#### \*\*\* NOTE:

Features that are not default must be requested and may have a fee associated with them.

#### **FEATURE ACTIVATION**

# Call Transfer & Three-Way Conference

 While on an active call, flash the hookswitch (you get a unique tone) and dial the seven (7) digit number the call is to be transferred to. Upon hearing the ring back the transferring station can either: (1) Hang up to complete the transfer OR (2) Wait for an answer and flash the hookswitch once to establish a three-way conference.

### Digital/P-Phone/VoIP

 While on an active call, press the "Trans" key to transfer or "Conf" key to conference (the original call will be placed on hold). Dial the number you want to transfer to/conference with and press the corresponding key again.

## Call Forward

# Analog/P-Phone

Pick up the handset and dial the Call Forward feature code –
 \*71. Then dial the seven (7) digit number you wish to forward your calls to. Hang up when you hear a confirmation tone

# Digital/P-Phone/VoIP

 Press the "Fwd" key. Then enter the seven (7) digit number you wish to forward your calls to. Press the "Fwd" key again to forward your calls.

# Remove Call Forward

# Analog/P-Phone

 Pick up the handset and dial the Remove Call Forward feature code – \*71. Hang up when you hear a confirmation tone

#### Digital/P-Phone/VoIP

· Press the "Fwd" key.

# **Last Number Redial**

# Analog/P-Phone

 Pick up the handset and press the number sign (#) key twice or \*73.

# Digital/VoIP

Press the DN key (button next to your phone number) twice.
 See manual for more info.

# Call Park/Call Park Retrieve

#### Analog

- To park a call, dial the Call Park feature code \*84
- To retrieve the parked call from a different telephone, pick up the handset and dial the Call Park Retrieve feature code

   \*85. Then dial the number against which the call is parked

#### Digital/P-Phone/VoIP

- To park a call, press the "Park" key. Verify the default Park number is correct and press the "park" key again.
- To retrieve the parked call from a different telephone, pick up the handset and dial the number against which the call is parked.

# Call Pickup

# Analog/Digital/P-Phone/VoIP

Pick up the handset and dial the Call Pickup feature code –

### Digital/P-Phone/VoIP

Pick up the handset and push the "Pickup" key.

### **FEATURE ACTIVATION**

#### Ring Again

After encountering a busy signal:

#### Analog

- Flash the hook-switch (you get a unique tone) and dial the Ring Again feature code – \*75. Hang up after hearing a confirmation tone. When the busy station becomes idle, you will receive special ringing. When you lift the handset, the system will automatically re-dial the station.
- To cancel Ring Again feature, lift the handset and dial the feature code – \*75

### Digital/P-Phone/VoIP

 Press the "RingAgn" key. When the busy station becomes idle, you will receive special ringing. When you lift the handset, the system will automatically re-dial the station.

#### Speed Call

Dial 767-8181 for more info on this feature.

# Conference (Up to 6 Parties)

# Analog

Pick up the handset and dial the Conference feature code – \*50. Dial the first conferee. After the conferee answers, flash the hookswitch, you get unique tone, dial \*50. Repeat steps of hook flash, dialing conferee, and dial \*50 for each additional party. If a conferee is busy or no answer, dial release code – hookswitch to drop party.

# Digital/P-Phone/VoIP

 Press the "Conf" key while on a call. This places the call on hold and you receive dial tone. Dial another number and press "Connect" (Digital) or "Conf" (P-Phone and VoIP) key to conference together. Repeat for additional conferees.

#### Directed Call Pickup

Dial 767-8181 for more info on this feature.

### Call Hold

While on an active call:

#### Analog

- To place a call on hold, flash the hook-switch (you get a unique tone) and dial the Call Hold feature code – \*79 and hang up.
- To retrieve a held call, pick up the handset and dial the Call Hold feature code – \*79, you will be reconnected to the call.

# Digital/P-Phone/VoIP

- To place a call on hold, press the "Hold" key.
- To retrieve a held call, press the DN key (button next to your phone number) on which the call is on hold.

# **Malicious Call Hold**

While on an active call on:

# **Analog**

 Flash the hook-switch (you get a unique tone) and dial the Malicious Call Hold feature code – \*86. After this, you will be brought back into the original call. Upon completion of the call, notify the MP Desk at 767-4264 and inform them of the call.

#### Digital/P-Phone/VoIP

 Press the "CallTrace" (Digital and VoIP) or "MCH" (P-Phone) feature key. After this, you will be brought back into the original call and continue as directed above.

#### **VOICE MAIL**

Voice Mail Access......767-9799

#### First Time Setup:

- \* Dial Voice Mail Access (767-9799) and enter your mailbox number and "# "(your mailbox number is your seven digit extension) and when prompted for your **temporary** password: dial (12) and your 7 digit ext. number and "#". I.e.: 12-XXX-XXXX# (12-Your phone number and #).
- \* Follow system prompts to set up your voice mailbox: Passwords must have 6 to 16 digits. The password assigned CAN NOT be the same six numbers or numbers in succession. Security of the system will not allow these types of passwords.

# Regular Use:

- \* Dial the Voice Mail Access (767-9799) and enter your 7 digit telephone number and "#" OR press the Voice Mail button on your P-Phone.
- When prompted for "Password", enter your 6 to 16 digit password and "#".

See VM Instructions document for more information.

#### **BASE SERVICE CODES**

Fort Stewart provides several common services by dialing the following numbers:

0 Directory Assistance / Operator 711 Telecommunications Relay Service

911 Emergency Service

767-TIME Local Time and Temperature

#### **FEATURE ACCESS CODES**

Accord

| Access     |                                      |
|------------|--------------------------------------|
| Code       | <u>Feature</u>                       |
| Hookflash  | Call Transfer/3-way call             |
| *50        | Conference (up to 6 parties)         |
| *70        | Speed Call (Short List)              |
| *71        | Call Forward (Program)               |
| *72        | Call Forward (Cancel)                |
| *73 or # # | Last Number Redial                   |
| *75        | Ring Again                           |
| *79        | Call Hold                            |
| *80        | Speed Call (Long List)               |
| *81        | Call Forward Busy (Program)          |
| *82        | Call Forward Busy (Cancel)           |
| *84        | Call Park                            |
| *85        | Call Park Retrieve                   |
| *86        | Malicious Call Hold                  |
| *88        | Call Pick Up (in Pick Up Group only) |
| *90        | Directed Call Pick Up                |
| *91        | Call Forward Don't Answer (Program)  |
| *92        | Call Forward Don't Answer (Cancel)   |
|            |                                      |
|            |                                      |

#### **DIALING SCHEMES**

Type of Call Access & Number

#### **DSN (AUTOVON)**

Operator Assisted

## LONG DISTANCE

- \* International Direct Dial 97 + 011 + Country Code + City Code
- \* International Operator Assisted .. 97+ 010 + Country Code + City Code
- \* Credit Card ...... 97 + 1 + 800 + Carrier Access Number

# **TOLL FREE CALLING**

\* Toll Free Calling (800,866,877,888) .... 97 + 1+ 8xx + 7 Digits

### LOCAL CALLING

#### ON POST CALLING

| Fort Stewart         | 767 + 4 Digits |
|----------------------|----------------|
| Fort Stewart         | 435 + 4 Digits |
| Hunter Army Airfield | 315 + 4 Digits |

Note: \* Requires proper class of service for access.

#### **DSN PREFIXES**

767 prefix - DSN is 870 435 prefix - DSN is 475 315 prefix - DSN is 729

#### **EMERGENCY NUMBERS**

For EMERGENCIES that require the Fire Department, Ambulance, or Military Police, dial **911** and give the following information:

- Name of requester
- Address of requester
- Address or location of emergency
- Nature of emergency

# LET'S TALK

A Quick Reference for the Telephone System at

# Fort Stewart and Hunter Army Airfield

ROCK OF THE MARNE



3D INFANTRY DIVISION (MECH)

Published By Fort Stewart Telephone Branch

Telephone Problems/ Trouble Assistance