



INSPECTOR GENERAL
DEPARTMENT OF DEFENSE
4800 MARK CENTER DRIVE
ALEXANDRIA, VIRGINIA 22350-1500

September 30, 2015

MEMORANDUM FOR UNDER SECRETARY OF DEFENSE FOR ACQUISITION,
TECHNOLOGY, AND LOGISTICS
UNDER SECRETARY OF DEFENSE FOR POLICY
COMMANDER, U.S. SPECIAL OPERATIONS COMMAND
DIRECTOR, JOINT STAFF
AUDITOR GENERAL, DEPARTMENT OF THE ARMY

SUBJECT: Audit of Award of Service Contracts by U.S. Army Special Operations Command
(Project No. D2015-D000CL-0259.000)

We plan to begin the subject audit in September 2015. This audit will be conducted in response to a request by the House Committee on Armed Services. Our objective is to determine whether U.S. Army Special Operations Command awarded service contracts and task orders in accordance with Federal and DoD regulations. We will consider suggestions from management on additional or revised objectives.

We will perform the audit at U.S. Special Operations Command, MacDill Air Force Base, Florida, and U.S. Army Special Operations Command, Fort Bragg, North Carolina. We may identify additional locations during the audit.

Please provide us with a point of contact for the audit within **7 days** of the date of this memorandum. The point of contact should be a Government employee—a GS-15, pay band equivalent, or the military equivalent. Send the contact's name, title, grade/pay band, phone number, and e-mail address to aud-colu@dodig.mil.

You can obtain information about the Department of Defense Office of Inspector General from DoD Directive 5106.01, "Inspector General of the Department of Defense (IG DoD)," April 20, 2012; DoD Instruction 7600.02, "Audit Policies," October 16, 2014; and DoD Instruction 7050.03, "Office of the Inspector General of the Department of Defense Access to Records and Information," March 22, 2013. Our website is www.dodig.mil.

If you have any questions, please contact [REDACTED]
[REDACTED]
[REDACTED]

Michael J. Roark
Assistant Inspector General
Contract Management and Payments

cc:

ASSISTANT SECRETARY OF DEFENSE FOR SPECIAL OPERATIONS/LOW-INTENSITY
CONFLICT