



Tools for Performance Debugging HPC Applications

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- **Practice**
 - Where to find tools
 - Specifics to NERSC and Hopper
- **Principles**
 - Topics in performance scalability
 - Examples of areas where tools can help
- **Scope & Audience**
 - Budding simulation scientist app dev
 - Compiler/middleware dev, YMMV



One Slide about NERSC

- **Serving all of DOE Office of Science**
 - domain breadth
 - range of scales
- **Science driven**
 - sustained performance
- **Lots of users**
 - ~4K active
 - ~500 logged in
 - ~300 projects
- **Architecture aware**
 - procurements driven by workload needs



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Big Picture of Performance and Scalability

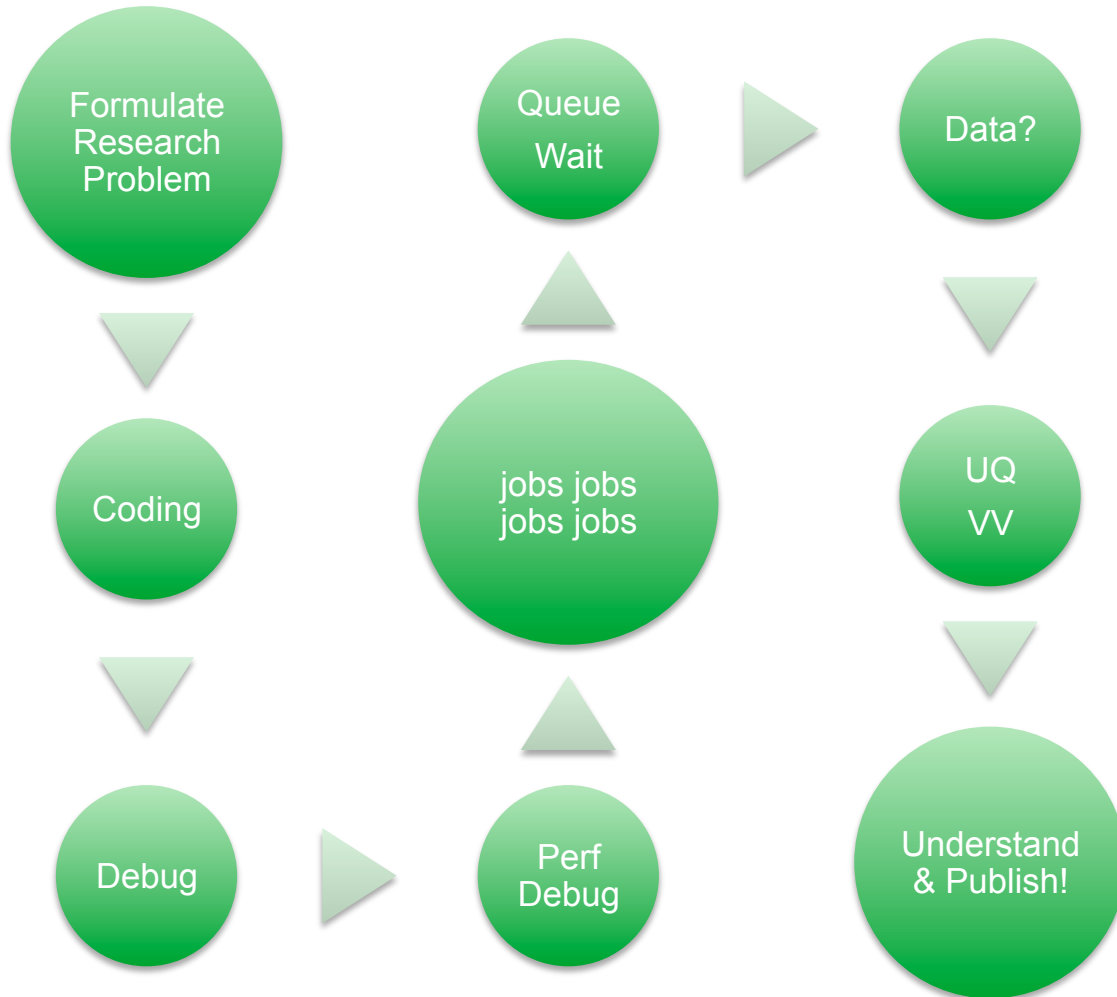


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Performance is more than a single number



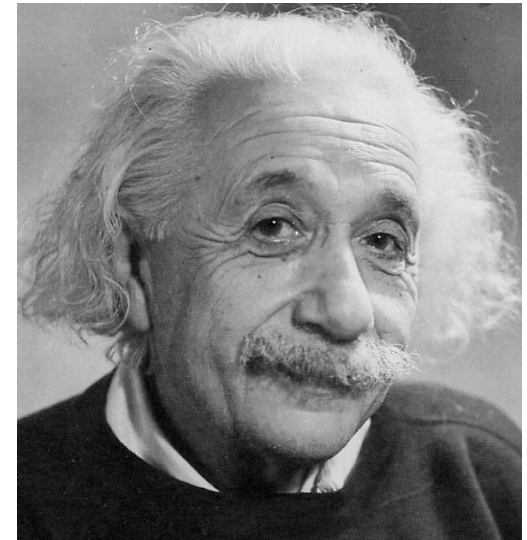
- Plan where to put effort
- Optimization in one area can de-optimize another
- Timings come from timers and also from your calendar, time spent coding
- Sometimes a slower algorithm is simpler to verify correctness



Performance is Relative

- **To your goals**
 - Time to solution, $T_q + T_{\text{wall}}$...
 - Your research agenda
 - Efficient use of allocation

- **To the**
 - application code
 - input deck
 - machine type/state



Suggestion:
Focus on specific use cases
as opposed to making
everything
perform well.
Bottlenecks can shift.

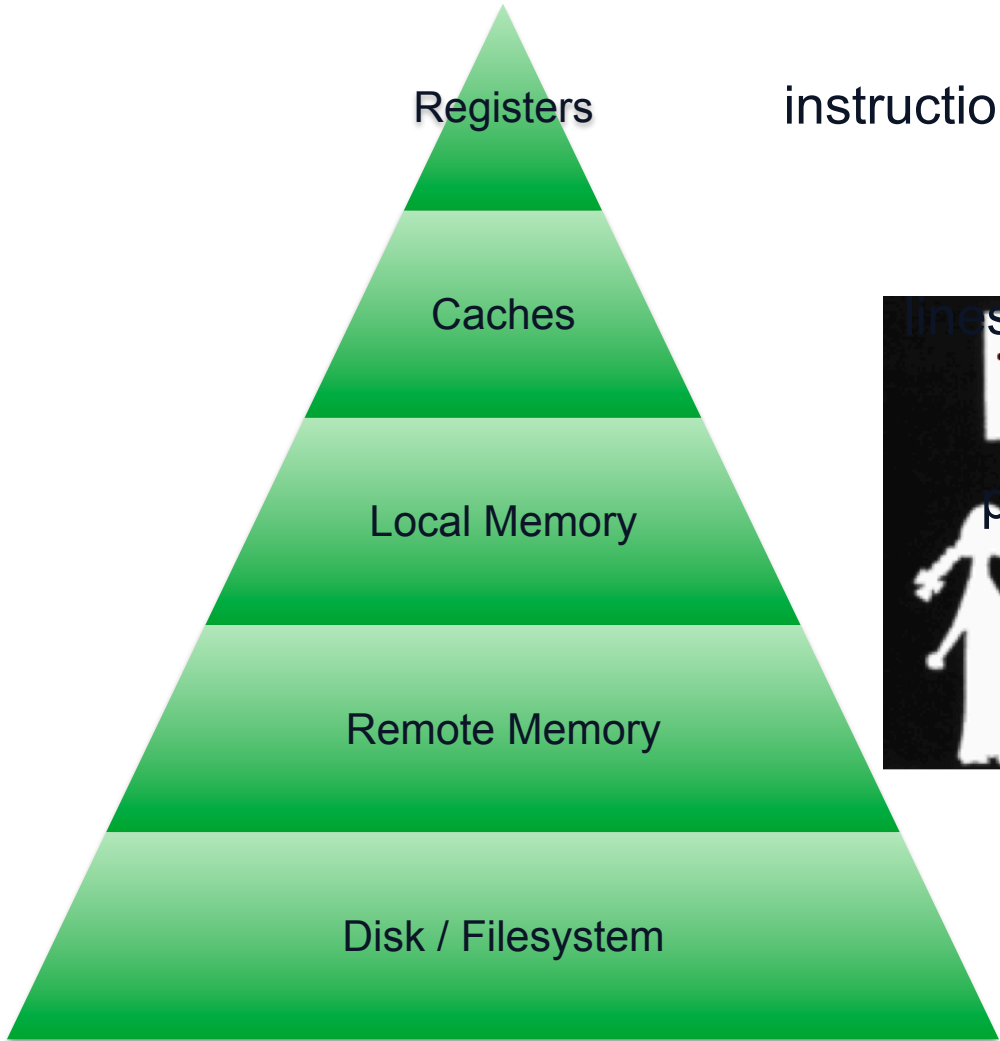


Specific Facets of Performance

- **Serial**
 - Leverage ILP on the processor
 - Feed the pipelines
 - Exploit data locality
 - Reuse data in cache
- **Parallel**
 - Expose concurrency
 - Minimizing latency effects
 - Maximizing work vs. communication



Performance is Hierarchical



instructions & operands



lines

Think Globally, Compute Locally

pages

messages

blocks, files



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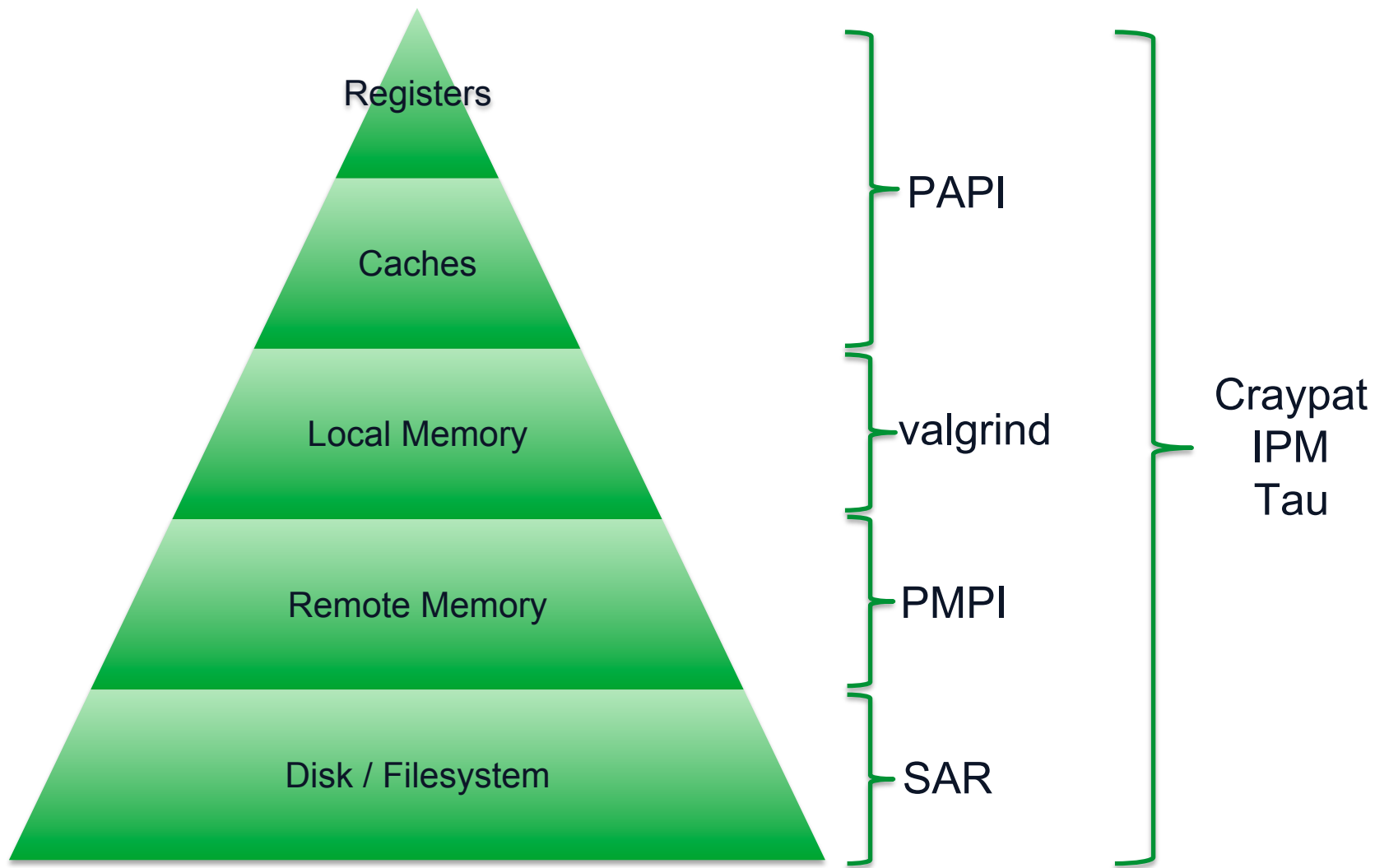
...on to specifics about HPC tools

Mostly at NERSC but fairly general





Tools are Hierarchical



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HPC Perf Tool Mechanisms

- **Sampling**
 - Regularly interrupt the program and record where it is
 - Build up a statistical profile
- **Tracing / Instrumenting**
 - Insert hooks into program to record and time events
- **Use Hardware Event Counters**
 - Special registers count events on processor
 - E.g. floating point instructions
 - Many possible events
 - Only a few (~4 counters)



Typical Tool Use Requirements

- **(Sometimes) Modify your code with macros, API calls, timers**
- **Compile your code**
- **Transform your binary for profiling/tracing with a tool**
- **Run the transformed binary**
 - A data file is produced
- **Interpret the results with a tool**



Performance Tools @ NERSC

- **Vendor Tools:**
 - CrayPat
- **Community Tools :**
 - TAU (U. Oregon via ACTS)
 - PAPI (Performance Application Programming Interface)
 - gprof
- **IPM: Integrated Performance Monitoring**



What HPC tools can tell us?

- **CPU and memory usage**
 - FLOP rate
 - Memory high water mark
- **OpenMP**
 - OMP overhead
 - OMP scalability (finding right # threads)
- **MPI**
 - % wall time in communication
 - Detecting load imbalance
 - Analyzing message sizes



Using the right tool

Tools can add overhead to code execution

- **What level can you tolerate?**

Tools can add overhead to scientists

- **What level can you tolerate?**

Scenarios:

- **Debugging a code that is “slow”**
- **Detailed performance debugging**
- **Performance monitoring in production**



Introduction to CrayPat

- **Suite of tools to provide a wide range of performance-related information**
- **Can be used for both sampling and tracing user codes**
 - with or without hardware or network performance counters
 - Built on PAPI
- **Supports Fortran, C, C++, UPC, MPI, Coarray Fortran, OpenMP, Pthreads, SHMEM**
- **Man pages**
 - `intro_craypat(1)`, `intro_app2(1)`, `intro_papi(1)`



Using CrayPat @ Hopper

1. Access the tools

- `module load perftools`

2. Build your application; keep .o files

- `make clean`
- `make`

3. Instrument application

- `pat_build ... a.out`
- Result is a new file, `a.out+pat`

4. Run instrumented application to get top time consuming routines

- `aprun ... a.out+pat`
- Result is a new file `XXXXX.xf` (or a directory containing `.xf` files)

5. Run `pat_report` on that new file; view results

- `pat_report XXXXX.xf > my_profile`
- `vi my_profile`
- Result is also a new file: `XXXXX.ap2`





Guidelines for Optimization

Derived metric	Optimization needed when*	PAT_RT_HWP C
Computational intensity	< 0.5 ops/ref	0, 1
L1 cache hit ratio	< 90%	0, 1, 2
L1 cache utilization (misses)	< 1 avg hit	0, 1, 2
L1+L2 cache hit ratio	< 92%	2
L1+L2 cache utilization (misses)	< 1 avg hit	2
TLB utilization	< 0.9 avg use	1
(FP Multiply / FP Ops) or (FP Add / FP Ops)	< 25%	5
Vectorization	< 1.5 for dp; 3 for sp	12 (13, 14)

* Suggested by Cray



Perf Debug and Production Tools

- **Integrated Performance Monitoring**
- **MPI profiling, hardware counter metrics, POSIX IO profiling**
- **IPM requires no code modification & no instrumented binary**
 - Only a “module load ipm” before running your program on systems that support dynamic libraries
 - Else link with the IPM library
- **IPM uses hooks already in the MPI library to intercept your MPI calls and wrap them with timers and counters**



IPM: Let's See

- 1) Do “module load ipm”, link with \$IPM, then run normally
- 2) Upon completion you get

```
##IPM2v0.xx#####  
#  
# command      : ./fish -n 10000  
# start        : Tue Feb 08 11:05:21 2011      host           : nid06027  
# stop         : Tue Feb 08 11:08:19 2011      wallclock     : 177.71  
# mpi_tasks    : 25 on 2 nodes                 %comm         : 1.62  
# mem [GB]     : 0.24                          gflop/sec     : 5.06  
...
```

Maybe that's enough. If so you're done.

Have a nice day ☺



IPM : IPM_PROFILE=full

```

# host      : s05601/006035314C00_AIX      mpi_tasks : 32 on 2 nodes
# start    : 11/30/04/14:35:34           wallclock : 29.975184 sec
# stop     : 11/30/04/14:36:00           %comm     : 27.72
# gbytes   : 6.65863e-01 total           gflop/sec : 2.33478e+00 total
#
#                               [total]      <avg>           min           max
# wallclock                    953.272      29.7897        29.6092       29.9752
# user                          837.25       26.1641        25.71         26.92
# system                         60.6         1.89375        1.52          2.59
# mpi                           264.267      8.25834        7.73025       8.70985
# %comm                          27.7234    27.7234        25.8873       29.3705
# gflop/sec                      2.33478    0.0729619     0.072204     0.0745817
# gbytes                         0.665863    0.0208082     0.0195503     0.0237541
# PM_FPU0_CMPL                  2.28827e+10  7.15084e+08   7.07373e+08   7.30171e+08
# PM_FPU1_CMPL                  1.70657e+10  5.33304e+08   5.28487e+08   5.42882e+08
# PM_FPU_FMA                     3.00371e+10  9.3866e+08    9.27762e+08   9.62547e+08
# PM_INST_CMPL                   2.78819e+11  8.71309e+09   8.20981e+09   9.21761e+09
# PM_LD_CMPL                     1.25478e+11  3.92118e+09   3.74541e+09   4.11658e+09
# PM_ST_CMPL                     7.45961e+10  2.33113e+09   2.21164e+09   2.46327e+09
# PM_TLB_MISS                    2.45894e+08  7.68418e+06   6.98733e+06   2.05724e+07
# PM_CYC                         3.0575e+11  9.55467e+09   9.36585e+09   9.62227e+09
#
#                               [time]      [calls]          <%mpi>        <%wall>
# MPI_Send                      188.386      639616         71.29         19.76
# MPI_Wait                      69.5032     639616         26.30         7.29
# MPI_Irecv                     6.34936     639616         2.40         0.67
# MPI_Barrier                   0.0177442    32            0.01         0.00
# MPI_Reduce                    0.00540609   32            0.00         0.00
# MPI_Comm_rank                 0.00465156   32            0.00         0.00
# MPI_Comm_size                 0.000145341  32            0.00         0.00

```





Advice: Develop (some) portable approaches to performance

- **There is a tradeoff between vendor-specific and vendor neutral tools**
 - Each have their roles, vendor tools can often dive deeper
- **Portable approaches allow apples-to-apples comparisons**
 - Events, counters, metrics may be incomparable across vendors
- **You can find printf most places**
 - Put a few timers in your code?



Examples of HPC tool usage



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Scaling: definitions

- **Scaling studies involve changing the degree of parallelism. Will we be change the problem also?**
 - **Strong scaling**
 - Fixed problem size
 - **Weak scaling**
 - Problem size grows with additional resources
 - **Speed up = $T_s/T_p(n)$**
 - **Efficiency = $T_s/(n*T_p(n))$**
- } Be aware there are multiple definitions for these terms



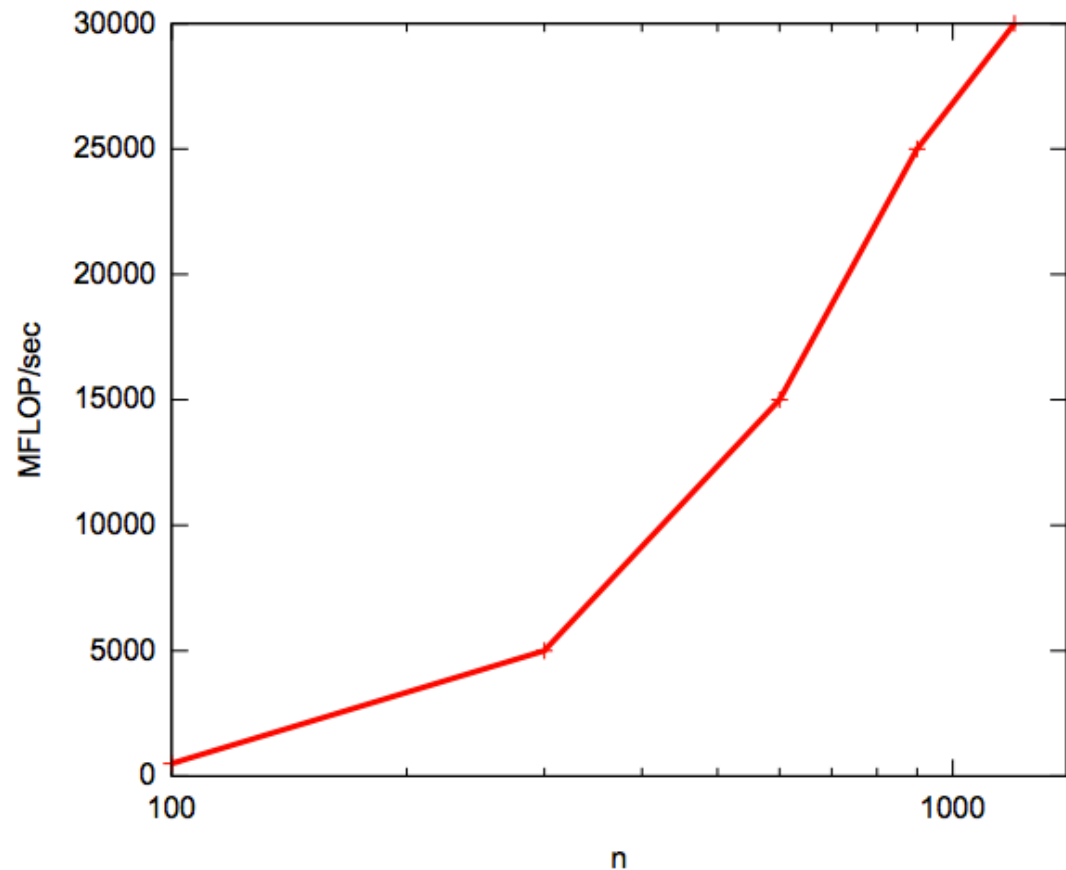
Conducting a scaling study

With a particular goal in mind, we systematically vary concurrency and/or problem size

Example:

How large a 3D (n^3) FFT can I efficiently run on 1024 cpus?

Looks good?



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Let's look a little deeper....



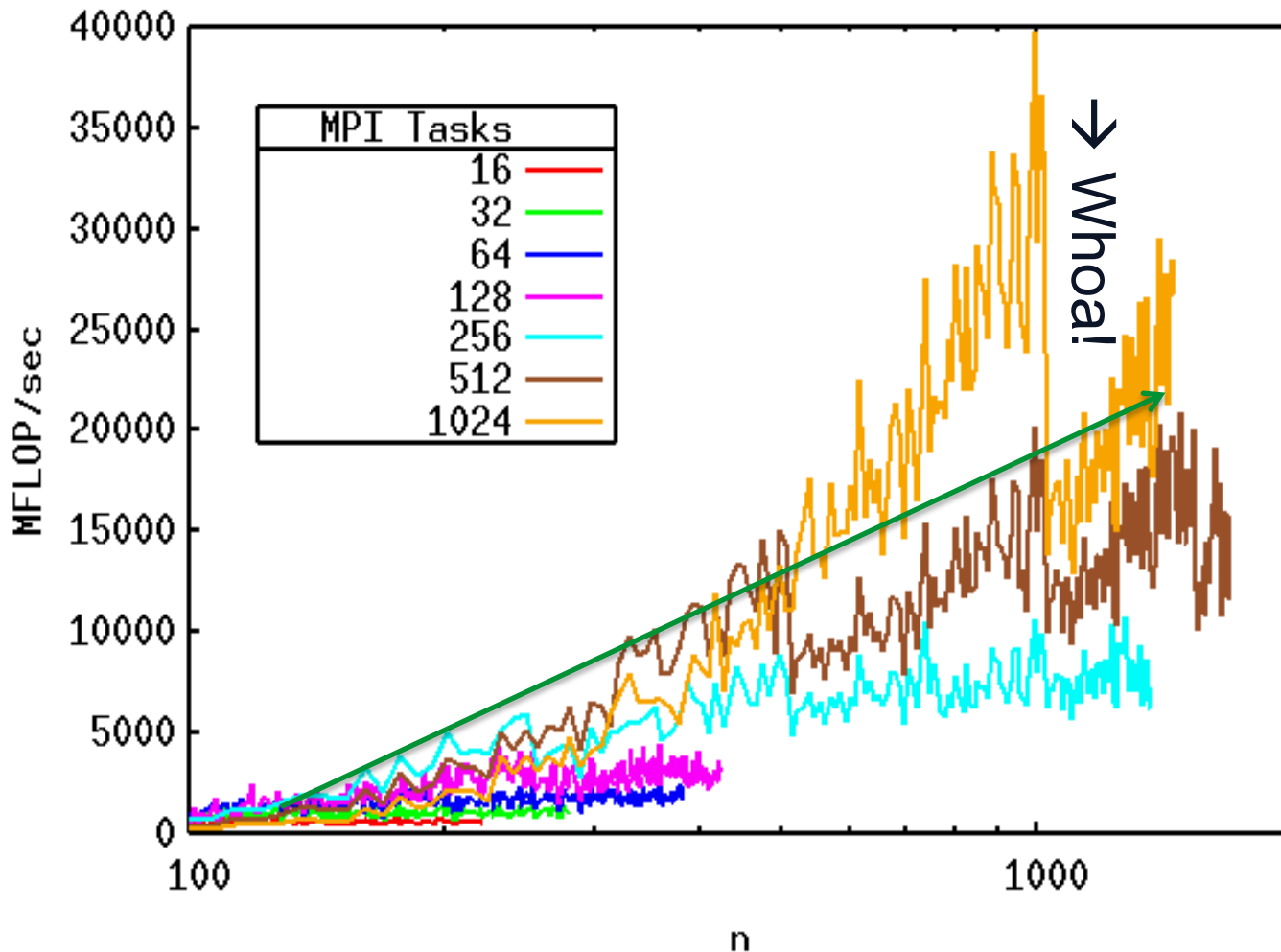
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The scalability landscape

3D complex-complex FFTW (N=n*n*n)



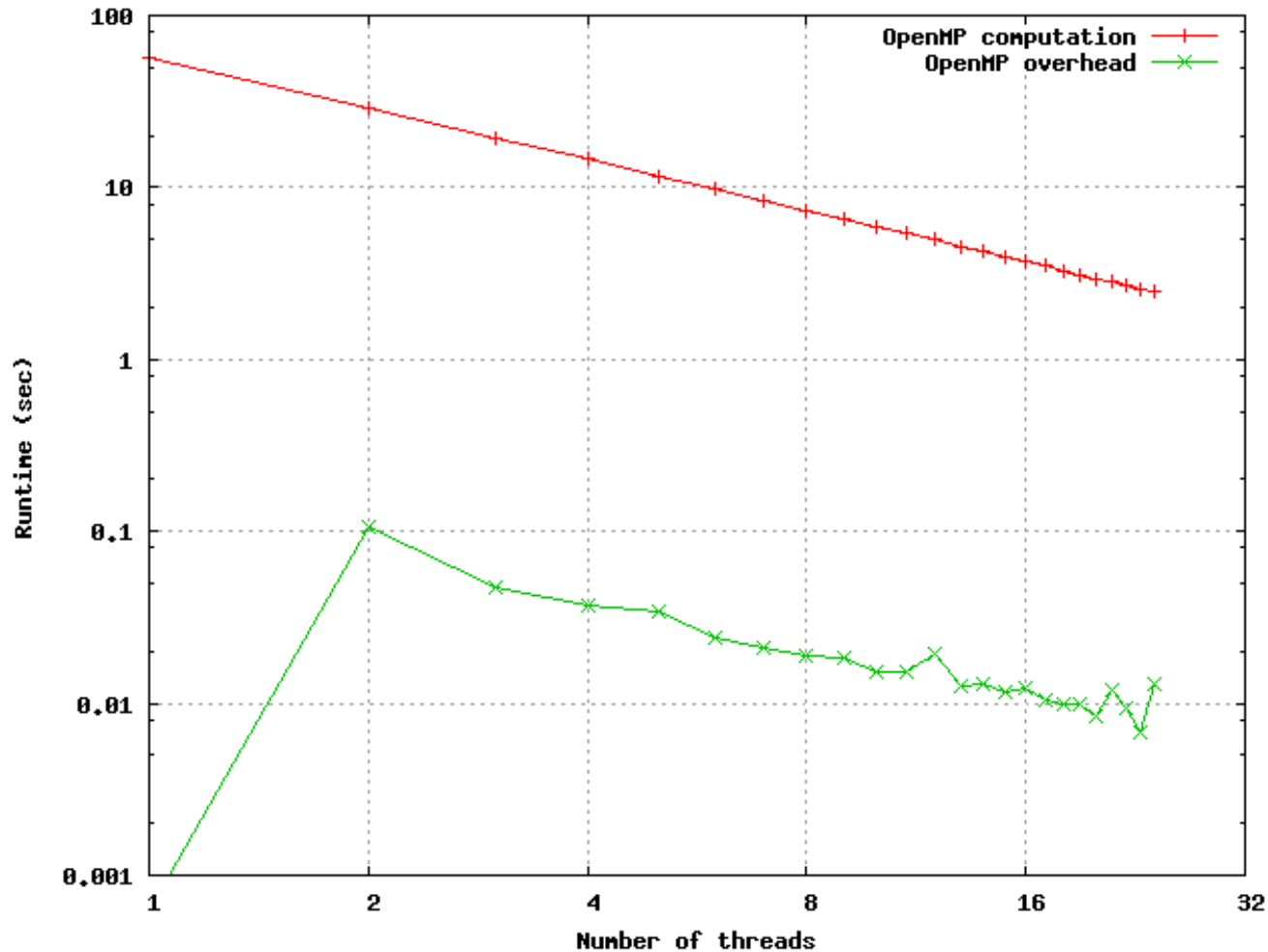
Why so bumpy?

- Algorithm complexity or switching
- Communication protocol switching
- Inter-job contention
- ~bugs in vendor software



Not always so tricky

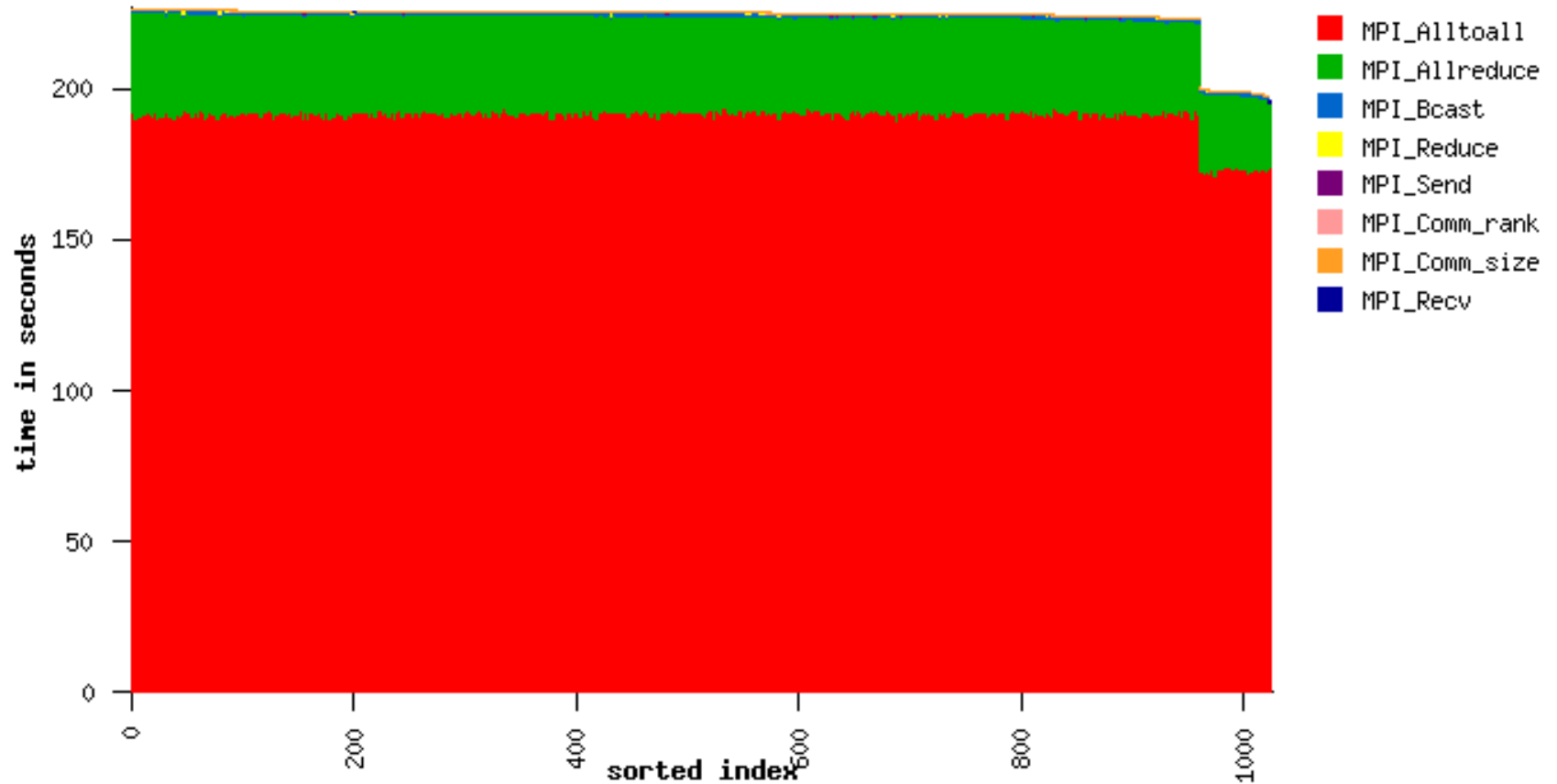
Main loop in jacobi_omp.f90; ngrid=6144 and maxiter=20





Load Imbalance : Pitfall 101

Communication Time: 64 tasks show 200s, 960 tasks show 230s



MPI ranks sorted by total communication time



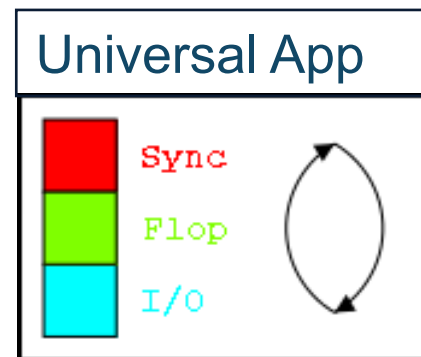
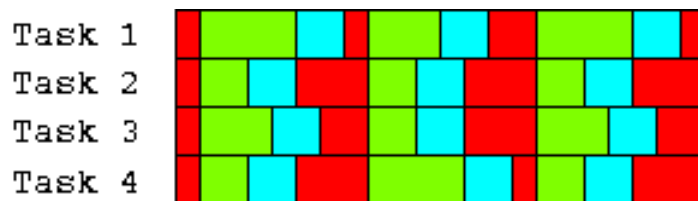
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Load Balance : cartoon

Unbalanced:



Balanced:

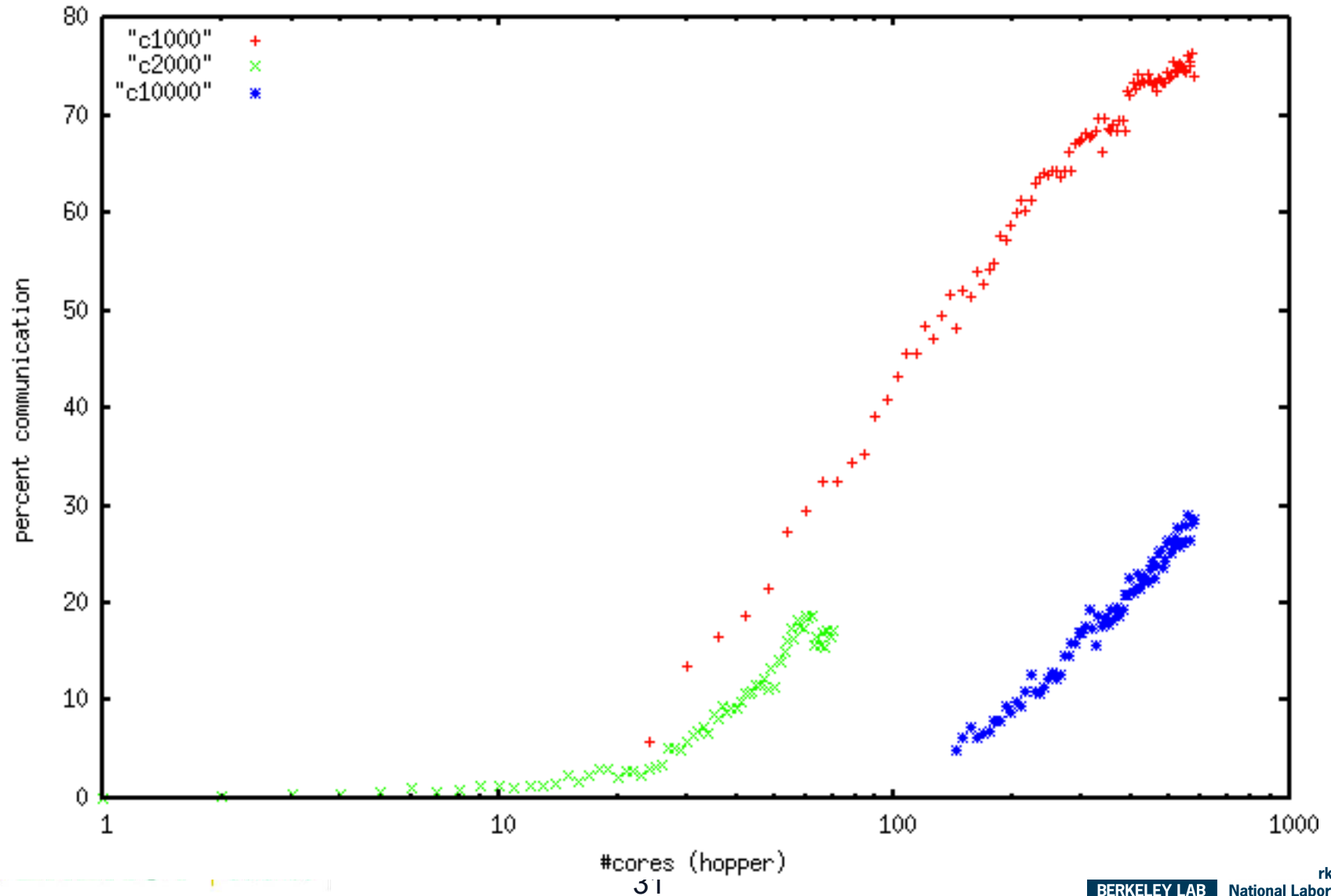


Time saved by load balance



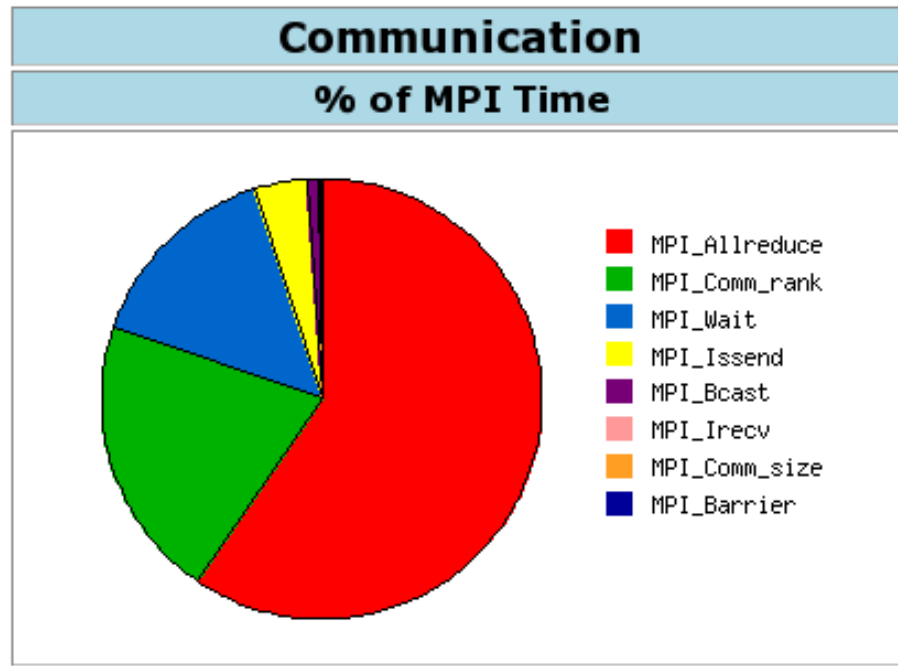
Too much communication

Sharks and Fish (MPI)





Simple Stuff: What's wrong here?



Communication Event Statistics (100.00% detail)

	Buffer Size	Ncalls	Total Time	Min Time	Max Time	%MPI	%Wall
MPI_Allreduce	8	3278848	124132.547	0.000	114.920	59.35	16.88
MPI_Comm_rank	0	35173439489	43439.102	0.000	41.961	20.77	5.91
MPI_Wait	98304	13221888	15710.953	0.000	3.586	7.51	2.14
MPI_Wait	196608	13221888	5331.236	0.000	5.716	2.55	0.72
MPI_Wait	589824	206848	5166.272	0.000	7.265	2.47	0.70

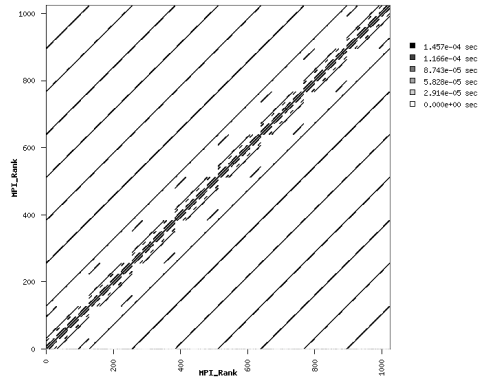


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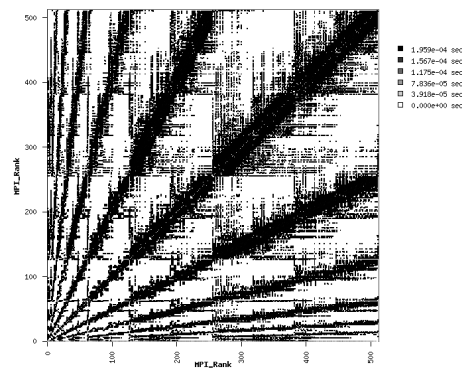
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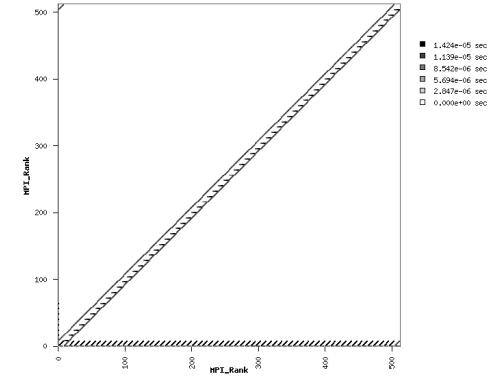
Not so simple: Comm. topology



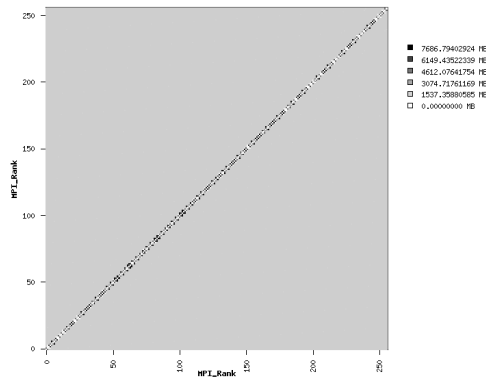
MILC



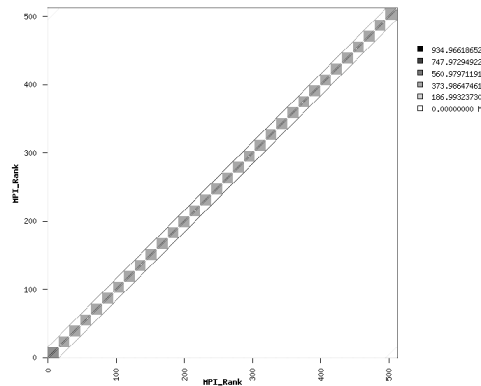
MAESTRO



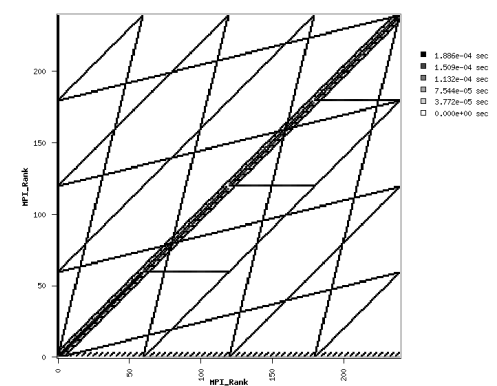
GTC



PARATEC



IMPACT-T



CAM



Performance in Batch Queue Space



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A few notes on queue optimization

Consider your schedule

- **Charge factor**
 - regular vs. low
- **Scavenger queues**
- **Xfer queues**
 - Downshift concurrency

Consider the queue constraints

- **Run limit**
- **Queue limit**
- **Wall limit**
 - Soft (can you checkpoint?)

Jobs can submit other jobs



Marshalling your own workflow

- **Lots of choices in general**
 - Hadoop, CondorG, MySGE
- **On hopper it's easy**

```
#PBS -l mppwidth=4096
aprun -n 512 ./cmd &
aprun -n 512 ./cmd &
...
aprun -n 512 ./cmd &

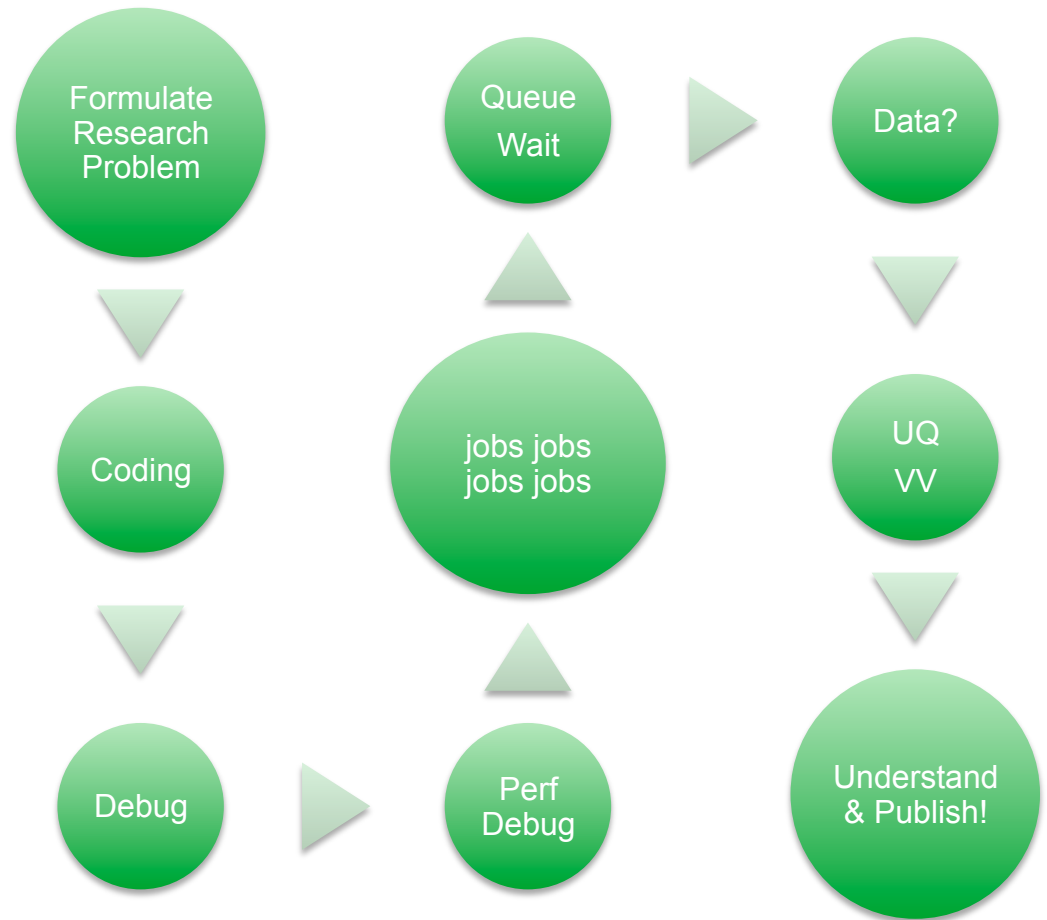
wait
```

```
#PBS -l mppwidth=4096
while(work_left) {
  if(nodes_avail) {
    aprun -n X next_job &
  }
  wait
}
```





Thanks!



Contacts:

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