#### **APPENDIX B – FIELD DOCUMENTS AND FORMS**

This appendix contains supporting documents for field inspection activities:

- Retaining Wall Reconnaissance Form
- Field Inspection Form (blank)
- WIP Field Guide
- WIP Cost Guide
- Visidata Quick Start Guide

# **Retaining Wall Reconnaissance Form**

Retaining Wall Reconnaissance Form							
Park Name:	ark Name: Inspected By: Date:						Date:
RIP Route Name and/or Number (Include odometer start location)	Side of Road	~Wall Start Milepoint	~Wall Length	Wall Function	Wall Type	~Year Bullt	Access/Comments
	<u> </u>						

WIP Wall Reconnaissance Form

4-15-2007

-N	PS RETAINING	WALL INVENTO	RY PROGRAM (	WIP) FIELD FOR	M-		
NPS Park Name		Route/Parking No.		Wall Start Milepoint			
Inspected By		Route/Parking Name		Wall End Milepoint			
Inspection Date		Side of Centerline	(R/L/P# #)	Visidata Event Milepoint			
	WA	LL FUNCTION, DIMEN	SIONS, and DESCRI	PTION			
Wall Function		Primary Wall Type		Architectural Facings			
Approx. Year Built		Secondary Wall Types		Surface Treatments			
Wall General Description	Notes: (e.g., wall purpo	se, setting, construction, c	onsequence of failure, s	pecial design, etc.)			
Wall Length (ft)		Wall Face Area (ft <sup>2</sup> )		Wall Start Offset (ft)			
Max. Wall Height (ft)		Vertical Offset (+/- ft)		Wall End Offset (ft)			
Photo Description/No. (e.)	g., approach, elevation, wall	top, alignment, face detail, d	leficiencies, etc.)	Face Angle (deg)			
Park Designated Wall ID							
	REPAIR /	REPLACE RECOMME	NDATIONS AND WO	RK ORDER			
Wall Condition Rating		Design Criteria		Failure Consequence			
Investigation Req'd?	(Y/N)	Cultural Concern?	(YA)	Action			
Repair/Replace Recomme	Wall Condition Rating Design Criteria Failure Consequence						
Rev. 07-10-2007				Repair/Replace COST:			

#### **Field Inspection Form (Front Page)**

Element	Condition Narrative	Condition Rating	Weighting Factor	Condition Score	Data Reliabilit
	Primary Wall Elements			_	
Piles and Shafts			8		
		1-10	-		1-3
Lagging			8		
		1-10			1-3
Anchor Heads			8		
		1-10			1-3
Wire/Geosynthetic			8		
Facing Elements		1-10			1-3
Bin or Crib			8		
		1-10			1-3
Concrete			8		
		1-10			1-3
Shotcrete		1-10	8		1-3
		1-10			1-0
Mortar		1-10	8		1-3
Manufactured		7-70			1-0
Block/Brick		1-10	8		1-3
Diocarbinca		7-70			7-9
Placed Stone		1-10	8		1-3
		1-10			1-2
Stone Masonry		1-10	8		1-3
Wall Foundation		7-70			2-0
Material		1-10	8		1-3
Other Primary		7-70			7-0
Wall Element		1-10	8		1-3
	Secondary Wall Elements (WF=0.5 for CR=8-10/WF=		R=4-7/W	F=5 for	
Wall Drains					
wan Diams		1-10	0.5-5		1-3
Architectural					
Facing		1-10	0.5-5		1-3
Traffic					
Barrier/Fence		1.10	0.5-5		1.3
Road/Sidewalk/					
Shoulder		1-10	0.5-5		1-3
Upslope					
-11-		1-10	0.5-5		1-3
Downslope					
		1-10	0.5-5		1-3
Lateral Slope					I I
		1-10	0.5-5		1-3
Vegetation					
-		1-10	0.5-5		1-3
Culvert					
		1-10	0.5-5		1-3
Curb/Berm/Ditch					
Other Second		1-10	0.5-5		1-3
Other Secondary Wall Elements					
wan Elements	Wall Performance	1-10	0.5-5		1-3
	wait renormance				
Performance			8		
Performance		1 10			
	Weighting Factor (x10) and Condition Score Tetals	1-10			
WALL RATING	Weighting Factor (x10) and Condition Score Totals Wall Condition Rating (= [Condition Score Total/Weighting Factor Total (x10) ] X 100)	1-10			

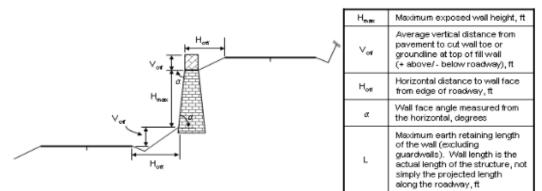
### Field Inspection Form (Back Page)

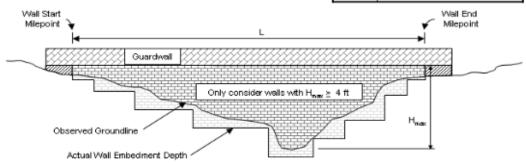
# WIP Field Guide (Page 1)

	- NPS Retaining Wall Inventory Program Field Guide (WIFG)-				
		Retaining Wall Acceptance Cr	iteria		
*Walls must re *Maximum wa *Consider kno *Walls have ar	All classes of paved roadways and parking areas included in the RIP Route Investigation Report and/or identified by Park staff. Walls must reside within the constructed roadway/parking area prism. Maximum wall height, including only that portion actively retaining soil and/or rock, must $be \ge 4$ ft ( $\ge 6$ ft for culvert headwalls). Consider known/verifiable wall embedment in determining maximum retaining wall height. Include fully buried retaining structures. Walls have an internal wall face angle $\ge 45^\circ$ ( $\ge 1$ H:1V face slope ratio). Include all walls where the intent is to support/protect the travelway, and where failure would require replacement with a retaining wall.				
		Definitions			
Design Criteria		nown standards.	ructures of its type/period with good performance. erials, and Construction Standards.		
Consequence of Failure	Moderate- Hourly to short-t	o to low public risk, no impact to traffic duri erm closure of roadway, low-to-moderate pul loss of roadway, substantial loss-of-life risk,	blic risk, multiple alternate routes available		
Action	Select from: No Action, Mo	nitor, Maintenance, Repair Elements, Rep	lace Elements, and Replace Wall		
Weighting Factor		ed to the Condition Rating (CR). When india 1.0 for CR=4-7; and WF=5 for CR=1-3.	cated on the Condition Assessment Input Form:		
Data Reliability					
		Wall Function Codes			
[FW] Fill Wal [BW] Bridge V		[HW] Head Wall [SP] Slope Protection	[FL] Flood Wall		
		Wall Type Codes			
[AH] Anchor,	Tieback H-Pile	[CC] Crib, Concrete	[MG] MSE, Geosynthetic Wrapped Face		
[AM] Anchor,	Micropile	[CM] Crib, Metal	[MP] MSE, Precast Panel		
[AS] Anchor,	Tieback Sheet Pile	[CT] Crib, Timber	[MS] MSE, Segmental Block		
[BC] Bin, Con	crete	[GB] Gravity, Concrete Block/ Brick	[MW] MSE, Welded Wire Face		
[BM] Bin, Me	tal	[GC] Gravity, Mass Concrete	[SN] Soil Nail		
[CL] Cantileve	er, Concrete	[GD] Gravity, Dry Stone	[TP] Tangent/ Secant Pile		
[CP] Cantilever, Soldier Pile [GG] Gravity, Gabio					
	1	[GG] Gravity, Gabion	[OT] Other, User Defined		
[CP] Cantileve [CS] Cantileve	1	[GM] Gravity, Mortared Stone	[OT] Other, User Defined [NO] None		
[CS] Cantileve	er, Sheet Pile	[GM] Gravity, Mortared Stone Architectural Facing Type Co	[OT] Other, User Defined [NO] None odes		
[CS] Cantileve [BV] Brick Ve	er, Sheet Pile eneer	[GM] Gravity, Mortared Stone Architectural Facing Type Co [PF] Planted Face	[OT] Other, User Defined [NO] None odes [SS] Simulated Stone		
[CS] Cantileve [BV] Brick Ve [CO] Cementi	er, Sheet Pile eneer tious Overlay	[GM] Gravity, Mortared Stone Architectural Facing Type Co [PF] Planted Face [SC] Sculpted Shotcrete	[OT] Other, User Defined [NO] None odes [SS] Simulated Stone [SV] Stone Veneer		
[CS] Cantileve [BV] Brick Ve [CO] Cementi [FF] Fractured	er, Sheet Pile eneer tious Overlay I Fin Concrete	[GM] Gravity, Mortared Stone Architectural Facing Type Co [PF] Planted Face [SC] Sculpted Shotcrete [SH] Shotcrete (nozzle finish)	[OT] Other, User Defined       [NO] None       odes       [SS] Simulated Stone       [SV] Stone Veneer       [TI] Timber		
[CS] Cantileve [BV] Brick Ve [CO] Cementi [FF] Fractured [FL] Formline	er, Sheet Pile eneer tious Overlay I Fin Concrete d Concrete	[GM] Gravity, Mortared Stone Architectural Facing Type Co [PF] Planted Face [SC] Sculpted Shotcrete	[OT] Other, User Defined [NO] None odes [SS] Simulated Stone [SV] Stone Veneer		
[CS] Cantileve [BV] Brick Ve [CO] Cementi [FF] Fractured [FL] Formline [PC] Plain Cor	er, Sheet Pile eneer tious Overlay I Fin Concrete	[GM] Gravity, Mortared Stone Architectural Facing Type Co [PF] Planted Face [SC] Sculpted Shotcrete [SH] Shotcrete (nozzle finish)	[OT] Other, User Defined       [NO] None       odes       [SS] Simulated Stone       [SV] Stone Veneer       [TI] Timber		
[CS] Cantileve [BV] Brick Ve [CO] Cementi [FF] Fractured [FL] Formline	er, Sheet Pile eneer tious Overlay I Fin Concrete d Concrete	[GM] Gravity, Mortared Stone Architectural Facing Type Co [PF] Planted Face [SC] Sculpted Shotcrete [SH] Shotcrete (nozzle finish) [SM] Steel/Metal	[OT] Other, User Defined         [NO] None         odes         [SS] Simulated Stone         [SV] Stone Veneer         [TI] Timber         [OT] Other, User Defined         [NO] None		
[CS] Cantileve [BV] Brick Ve [CO] Cementi [FF] Fractured [FL] Formline [PC] Plain Con- texture)	er, Sheet Pile eneer tious Overlay I Fin Concrete d Concrete	[GM] Gravity, Mortared Stone Architectural Facing Type Co [PF] Planted Face [SC] Sculpted Shotcrete [SH] Shotcrete (nozzle finish) [SM] Steel/Metal [SO] Stone	[OT] Other, User Defined         [NO] None         odes         [SS] Simulated Stone         [SV] Stone Veneer         [TI] Timber         [OT] Other, User Defined         [NO] None		
[CS] Cantileve [BV] Brick Ve [CO] Cementi [FF] Fractured [FL] Formline [PC] Plain Con- texture)	er, Sheet Pile eneer tious Overlay I Fin Concrete d Concrete ncrete (float finish or light n (tool-textured concrete)	[GM] Gravity, Mortared Stone Architectural Facing Type Co [PF] Planted Face [SC] Sculpted Shotcrete [SH] Shotcrete (nozzle finish) [SM] Steel/Metal [SO] Stone Surface Treatment Codes	[OT] Other, User Defined         [NO] None         odes         [SS] Simulated Stone         [SV] Stone Veneer         [TI] Timber         [OT] Other, User Defined         [NO] None		
[CS] Cantileve [BV] Brick Ve [CO] Cementi [FF] Fractured [FL] Formline [PC] Plain Cor texture) [BG] Bush Gu	er, Sheet Pile eneer tious Overlay I Fin Concrete d Concrete ncrete (float finish or light n (tool-textured concrete) dditive	[GM] Gravity, Mortared Stone Architectural Facing Type Co [PF] Planted Face [SC] Sculpted Shotcrete [SH] Shotcrete (nozzle finish) [SM] Steel/Metal [SO] Stone Surface Treatment Codes [PS] Preservative	[OT] Other, User Defined         [NO] None         odes         [SS] Simulated Stone         [SV] Stone Veneer         [TI] Timber         [OT] Other, User Defined         [NO] None         [WS] Weathering Steel		

### WIP Field Guide (Page 2)

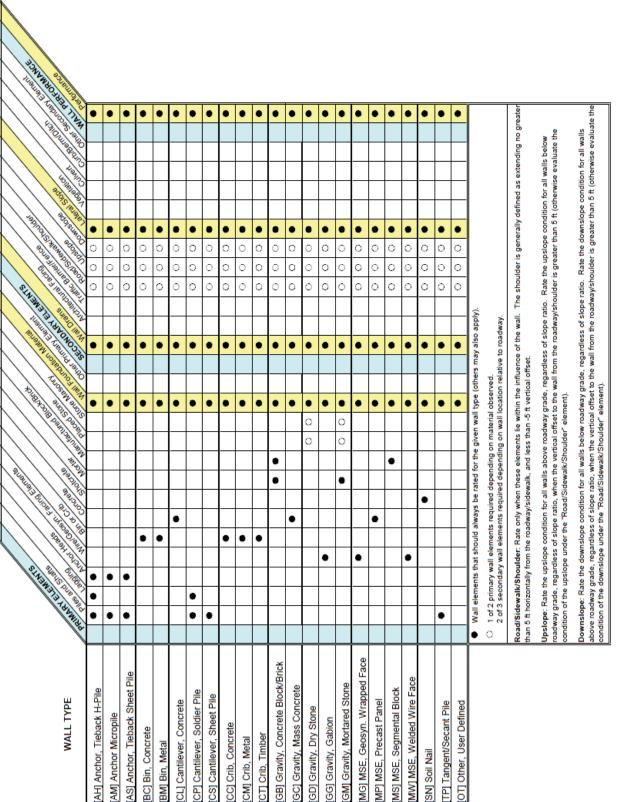
		Condition Ratings			
Conditio	Condition Ratings apply to all Primary and Secondary Wall Elements, and are intended to assist in consistently defining element severity,				
	extent, and	repair/replace urgency of wall element distresses.			
9-10	-	ormal range for newly constructed or fabricated elements.			
(Excellent)	-Defects may include those typically car				
7-8 (Good)	<ul> <li>-Low-to-moderate extent of low severity</li> <li>-Distress present does not significantly of structural components of an element.</li> </ul>	v distress. compromise the element function, nor is there significantly severe distress to major			
5-6 (Fair)	6 -High extent of low severity distress and/or low-to-medium extent of medium to high severity distress.				
3-4 (Poor)	<ul> <li>Distress present threatens element function, and strength is obviously compromised and/or structural analysis is warranted</li> </ul>				
1-2 (Critical)	- Element is no longer serving intended function. Element performance threatening overall stability of the wall at the time of				
	Wa	Il Performance Condition Ratings			
	Evaluation of overall wall performance as indicated by observations not necessarily	Good to Excellent - No observation of distresses not already captured by individual element condition assessment. No combination of element distresses indicating unseen problems or creating significant performance problems. No history of remediation or repair to wall or adjacent elements.			
captured by observed distresses for specific elements, including Performance global wall distresses (rotation, settlement, translation, displacement, etc.) and/or		Fair - Some observed global distress is not associated with specific elements. Some observation of element distress combinations that indicate wall component problems. Minor work on primary elements or major work on secondary elements has occurred improving overall wall function.			
	evidence of prior repairs that may further indicate component problems.	<b>Poor to Critical</b> - Global wall rotation, settlement, and/or overturning is readily apparent. Combined element distresses clearly indicate serious stability problems with components or global wall stability. Major repairs have occurred to wall structural elements, though functionality has not improved significantly.			





# WIP Field Guide (Page 3)

Element	Element Definition	Element Condition Rating Guidance
Prim	ary Element Condition Ratings	
	Soldier piles, sheet piles, micropiles or drilled	Good to Excellent Rating (minor to no distress, minimal to no impact, few to no occurrences) Corrosion/Weathering
Piles and Shafts	shafts; supplemental structures such as walers, comprising all/part of the visible wall.	<ul> <li>No evidence of corrosion/staining, contamination or cracking/spalling due to weathering or chemical attack.</li> <li>Compacted, placed or masoned rock, and associated chinking, is dense, angular, fresh, and without post-placement</li> </ul>
Lagging	Structural lagging between piles and walers.	fracturing or chemical degradation. • No significant weathering/weakening of bedrock, softening of soil, or saturated ground conditions evident.
Anchor Heads	All visible parts of tieback anchor, including pad (observed without removing cap).	<ul> <li>No impacts from vegetation noted within the wall or within adjacent elements. Cracking/Breaking</li> </ul>
Wire/Geosyn. Facing Elements	Visible facing/basket wire, soil reinforcing elements, hardware cloth, geotextile/geogrids, and facing stone.	<ul> <li>No evidence of element cracking, breaking, or construction/post-construction damage, opening of discontinuities in rock, or cracks or gullies in soils.</li> <li>Concrete, shotcrete, and mortar is sound, durable, and shows little or no signs of shrinkage cracking or spalling.</li> <li>Drains are clearly open (flowing), and in full working order.</li> </ul>
Bin or Crib	Visible portion of cellular gravity wall.	Distortion/Deflection • Wall elements are as constructed, and/or show no signs of significant settlement, bulging, bending,
Concrete	Visible precast or cast-in-place concrete wall and footing elements (does not include piles, lagging, crib blocks, manufactured block/brick, and architectural facing).	heaving, or distortion/deflection beyond normal prescribed post-construction limits. Lost Bearing/Missing Elements No wall elements are missing. Wall elements are fully bearing against retained soil/rock units. Foundation soils/rock are more than adequate to support the wall, consistently dense, drained and strong.
Shotcrete	Visible shotcrete (does not include piles, lagging, architectural facing or other specific elements).	<ul> <li>No slope failures have occurred either removing or adding materials to the wall area.</li> </ul>
Mortar	Visible mortar used between uncut or masoned rock, manufactured blocks or brick, or used for wall repairs.	Fair Rating (moderate distress, significant to substantial impact, multiple occurrences) Corrosion/Weathering • Moderate corrosion/staining, contamination or cracking/spalling due to weathering or chemical attack. • Compacted, placed or masoned rock is not fresh or angular, showing significant weathering, pact placement fractions, chemical demendation, and/or leaving interface.
Manufactured Block/Brick	Manufactured blocks and bricks, including CMU's segmental blocks, large gravity blocks, etc. (does not include concrete lagging or crib wall components).	<ul> <li>post-placement fracturing, chemical degradation, and/or localized loosening.</li> <li>Significant weathering/weakening of bedrock, softening of the soil, or saturated ground conditions evident.</li> <li>Moderate impacts from vegetation are evident within the wall or within adjacent elements. Cracking/Breaking</li> <li>Localized element cracking, breaking, abrasion and/or construction/post-construction damage,</li> </ul>
Placed Stone	Dry-laid or mortar-set uncut rock.	opening or discontinuities in rock or cracks or gullies in soil. Concrete, shotcrete, and mortar is occasionally soft or drummy, has lost durability, and shows occasional
Stone Masonry	Dry-laid or mortar-set cut rock.	cracking and/or spalling sufficient to intercept reinforcement. • Drains cannot be clearly determined to be fully operational.
Wall Foundation Material	Soil or rock immediately adjacent to and supporting the wall.	Distortion/Deflection • Wall elements show significant localized settlement, bulging, bending, heaving, misalignment, distortion, deflection, and/or dispacement beyond normal prescribed post-construction limits (e.g., wall face rotation,
Other Primary Wall Element	Any primary wall element not listed (provide detailed narrative definition).	basket bulging, ancho head displacement, bin displacement). Lost Bearing/Missing Elements
Secon	dary Element Condition Ratings	<ul> <li>Some wall elements are missing (e.g., chinking, lagging, brick-work) or non-functional.</li> <li>Wall elements are generally bearing against retained soil/rock units, but localized open voids may exist</li> </ul>
Wall Drains	Function and capacity of visible drain holes, pipes, slot drains, etc., that provide wall subsurface drainage.	along the back and top of the wall. • Foundation soils/rock are adequate to support the wall, but susceptible to shrink-swell, erosion, scour, or vegetation impacts. • Isolated slope failures have occurred either removing or adding material from the wall area.
Architectural Facing	Facing that is not relied on for structural capacity, including concrete, shotcrete, stone, timber, vegetation, etc.	Poor to Critical Rating (severe distress, failure is imminent, pervasive occurrences) Corrosion/Weathering
Traffic Barrier/ Fence	Traffic barrier or fence above or below wall, and within the influence of the wall.	<ul> <li>Metallic wall elements are corroded and have lost significant section affecting strength.</li> <li>Concrete/shotcrete is extensively spalled, cracked, and/or weakened, and may show evidence of widespread</li> </ul>
Road/ Sidewalk/ Shoulder	Road and/or sidewalk surface above or below a wall, and within the influence of the wall.	aggregate reaction. • Compacted, placed or masoned rock is highly weathered, showing extensive post-placement fracturing, chemical degradation, and/or loosening within the placed volume.
Upslope	Groundslope area above a wall affecting wall condition and/or performance.	<ul> <li>Extensive weathering/weakening of bedrock, softening of soil, or saturated ground conditions evident.</li> <li>Severe impacts from vegetation are evident within the wall or within adjacent elements.</li> </ul>
Downslope	Groundslope area below the wall, distinct from the Wall Foundation Material element, affecting wall condition and/or performance.	Cracking/Breaking • Extensive severe element cracking, breaking, abrasion or construction/post-construction damage, opening of discontinuities in rock, or cracks or gullies in soils.
Lateral Slope	Groundslope laterally adjacent to a wall affecting wall condition and/or performance.	<ul> <li>Concrete, shotcrete, and mortar is consistently soft, drummy, or missing, has lost durability and strength, and shows pervasive cracking and/or spalling intercepting corroding/weathering reinforcement.</li> <li>Drainage is missing, clearly damaged, and/or obviously clogged and non-functional.</li> </ul>
Vegetation	Vegetation near wall or on wall face affecting wall condition and/or performance.	Distortion/Deflection Wall elements show extensive settlement, bulging, bending, distortion, misalignment, deflection, and/or dis-
Culvert	Culverts and inlets/outlets through, below, or adjacent to walls.	placement well beyond normal post-construction limits, including loss of ground reinforcement and retention. Lost Bearing/Missing Elements * Many or key wall elements are missing (e.g., placed wall stone, chinking, lagging) or non-functional.
Curb/ Berm/ Ditch	Lined or unlined surface drainage feature above or below wall.	<ul> <li>Many or key wall elements are no longer bearing against retained soil/tock units, with visible open voids evident behind a large portion of the wall.</li> </ul>
Other Secondary Wall Element	Any secondary wall element not listed (provide detailed narrative definition).	<ul> <li>Foundation soils/rock show signs of failure, excessive settlement, scour, erosion, substantial voids, bench failure, slope oversteepening, and/or may be adversely impacted by vegetation.</li> <li>Substantial slope failures have occurred either removing or adding materials to the wall area.</li> </ul>



#### WIP Field Guide (Page 4)

### WIP Cost Guide

NPS Retaining Wall Inventory Cost Guide				
	Average Wall Replacement C	osts		
Wall Code	Wall Description	Units	FY07 Item Cost	
AH	Anchor, Tieback H-Pile**	SQFT	175.00	
AS	Anchor, Tieback Sheet Pile*	SQFT	165.00	
AM	Anchor Micropile*	SQFT	90.00	
BC	Bin, Concrete*	SQFT	55.00	
BM	Bin, Metal <sup>*</sup>	SQFT	55.00	
GD	Gravity, Dry Stone**	SQFT	50.00	
GM	Gravity, Mortared Stone**	SQFT	160.00	
GB	Gravity, Concrete Block/Brick*	SQFT	80.00	
GC	Gravity, Mass Concrete*	SQFT	60.00	
GG	Gravity, Gabion**	SQFT	75.00	
CC	Crib, Concrete*	SQFT	55.00	
СТ	Crib, Timber**	SQFT	185.00	
CM	Crib, Metal*	SQFT	55.00	
CL	Cantilever, Concrete**	SQFT	170.00	
CP	Cantilever, Soldier Pile*	SQFT	110.00	
CS	Cantilever, Sheet Pile*	SQFT	80.00	
MP	MSE, Precast Panel*	SQFT	40.00	
MS	MSE, Segmental Block*	SQFT	35.00	
MG	MSE, Geosynthetic Wrapped Face**	SQFT	70.00	
MW	MSE, Welded Wire Face**	SQFT	60.00	
SN	Soil Nail*	SQFT	110.00	
TP	Tangent Pile*	SQFT	110.00	
OT	Other, User Defined	SQFT	TBD	
			IBD	
	imate based on Phase I report tabled cost r	anges.		
Estimate based	on recent FLH construction project data.			
Avera	ge Architectural Facing Costs (FL	H project	data)	
Facing Code	Facing Description	Units	FY07 Item Cost	
BV	Brick Veneer	SQFT	135.00	
CO	Cementitious Overlay	SQFT	65.00	
FF	Fractured Fin	SQFT	NA	
FL	Formlined Concrete	SQFT	50.00	
PC	Plain Concrete (float finish/light texture)	SQFT	NA	
PF	Planted Face	SQFT	5.00	
SC	Sculpted Shotcrete	SQFT	80.00	
SH	Shotcrete (nozzle finish)	SQFT	NA	
SM	Steel/Metal	SQFT	NA	
SO	Stone	SQFT	45.00	
SS	Simulated Stone	SQFT	50.00	
sv	Stone Veneer	SQFT	135.00	
TI	Timber	SQFT	NA	
ot ot	Other, User Defined	SQFT	NA	

Average Barrier Replacement Cost (FLH project data)				
Barrier Code	Barrier Description	Units	FY07 Item Cost	
WBE	Standard W Beam	LNFT	15.00	
CFL	Formlined Concrete	LNFT	360.00	
SMR	Stone Masonry-Reinforced (conc. core)	LNFT	2025.00	
CAB	Cable	LNFT	NA	
SBW	Steel-Backed Wood	LNFT	95.00	
SBWR	Steel-Backed Wood (Removable)	LNFT	1600.00	
SMU	Stone Masonry Unreinforced	LNFT	2895.00	
SVC	Concrete w/ Stone Veneer	LNFT	705.00	
PRECAST	Precast Concrete w/ Stone Veneer	LNFT	NA	
СТ	CoreTen	LNFT	30.00	
R&R	Remove and Reset Guardrail	LNFT	25.00	
Ave	rage Wall Repair Unit Costs (FLH	project d	ata)	
Repair Code	Repair Description	Units	FY07 Item Cost	
RPT	Stone Masonry Repointing	SQFT	75.00	
TBS	Tie-Back Anchor Stab./Reinforcement	SQFT	355.00	
RMS	Remove/Replace Masonry Stone	SQFT	620.00	
MUS	Micropile Underpinning/Stabilization	SQFT	170.00	
SUS	Soil Nail Underpinning/Stabilization	SQFT	NA	
RUS	Rock Bolt Underpinning/Stabilization	SQFT	150.00	
SHUS	Shotcrete Underpinning/Stabilization	SQFT	375.00	
CUS	Concrete Underpinning/Stabilization	SQFT	NA	
GUS	Gabion Underpinning/Stabilization	SQFT	110.00	
SMUS	Stone/Mortar Underpinning/Stabilization	SQFT	NA	
IGR	Injection Grouting	SQFT	105.00	
HOD	Hor. Drains/Angle Drains thru Back	SQFT	25.00	
Av	erage FY07 Pay Item Costs (CFLH	D EE Dat	ta)	
FP03 Pay Item	Pay Item Description	Units	FY07 Item Cost	
151 Mobilization				
15101-0000	MOBILIZATION	LPSM	11% EE	
	Survey and Staking			
15206-0000	SLOPE, REF., CLEARING STAKING	STA	530.00	
15214-2000	SURVEY/STAKING RETAIN WALL	LPSM	15050.00	
15217-1000	SURVEY/STAKING, MISC.	HOUR	235.00	
	mpling and Testing		-	
15401-0000	CONTRACTOR TESTING	LPSM	4% EE	
157 Soil Erosion C				
15705-0100	EROSION CONTROL, SILT FENCE	LNFT	5.00	
15705-0300	EROSION CONTROL, SLOPE DRAIN	LNFT	35.00	
15705-1400	EROSION CONTROL, SED. LOG	LNFT	20.00	
15705-1500	EROSION CONTROL, WATTLE	LNFT	10.00	
15706-0100	EROSION CONTROL, BALE	EACH	40.00	
158 Watering for D	Just Control			
15801-0000	WATERING, DUST CONTROL	MGAL	40.00	
201 Clearing and (	Grubbing			

	Average FY07 Pay Item Costs (cont'd)						
FP03 Pay Item	Pay Item Description	Units	FY07 Item Cost				
20103-0000	CLEARING AND GRUBBING	SQYD	5.00				
202 Additional Cle	202 Additional Clearing and Grubbing						
20220-1000	REMOVAL, INDIVIDUAL TREE	EACH	955.00				
203 Removal of St	ructures and Obstructions						
20301-0100	REMOVAL OF BOLLARD	EACH	20.00				
20301-0200	REMOVAL OF BOULDERS	EACH	210.00				
20301-1200	REMOVAL OF HEADWALLS	EACH	1050.00				
20301-1900	REMOVAL OF PIPE CULVERT	EACH	1675.00				
20302-0300	REMOVAL OF CURB AND GUTTER	LNFT	10.00				
20302-0400	REMOVAL OF CURB, ASPHALT	LNFT	5.00				
20302-0500	REMOVAL OF CURB, CONCRETE	LNFT	10.00				
20302-0600	REMOVAL OF CURB, STONE	LNFT	15.00				
20302-0700	REMOVAL OF FENCE	LNFT	5.00				
20302-1200	REMOVAL OF GUARDRAIL	LNFT	15.00				
20303-0300	REMOVAL OF CONCRETE	SQYD	55.00				
20303-1600	REMOVE PAVEMENT, ASPHALT	SQYD	10.00				
20303-2000	REMOVE ASPHALT, 4-IN DEPTH	SQYD	20.00				
20303-2300	REMOVE PAVEMENT, CONCRETE	SQYD	55.00				
20303-3000	REMOVE SIDEWALK, ASPHALT	SQYD	20.00				
20303-3200	REMOVE SIDEWALK, CONCRETE	SQYD	30.00				
20304-1000	REMOVE STRUCTURES/OBSTRUC.	LPSM	3%EE				
20315-0000	SAWCUTTING PAVEMENT	LNFT	5.00				
204 Excavation an	d Embankment						
20401-0000	ROADWAY EXCAVATION	CUYD	25.00				
20402-0000	SUBEXCAVATION	CUYD	35.00				
20403-0000	UNCLASSIFIED BORROW	CUYD	35.00				
20410-0000	SELECT BORROW	CUYD	60.00				
20415-0000	SELECT TOPPING	CUYD	45.00				
20420-0000	EMBANKMENT CONSTRUCTION	CUYD	40.00				
20441-0000	WASTE	CUYD	20.00				
205 Rock Blasting	1						
20501-0000	CONTROLLED BLAST HOLE	LNFT	10.00				
207 Earthwork Geo							
20701-ALL	EARTHWORK GEOTEXTILE	SQYD	5.00				
20703-ALL	GEOGRID	SQYD	15.00				
208 Structure Exca	avation and Backfill for Selected Major St	tructures					
20801-0000	STRUCTURE EXCAVATION	CUYD	40.00				
20802-0000	FOUNDATION FILL	CUYD	45.00				
20803-0000	STRUCTURAL BACKFILL	CUYD	60.00				
20811-0000	SHORING AND BRACING	SQFT	35.00				
251 Riprap							
25101-1000	PLACED RIPRAP, CLASS 1	CUYD	80.00				
25101-2000	PLACED RIPRAP, CLASS 2	CUYD	220.00				
25101-3000	PLACED RIPRAP, CLASS 3	CUYD	200.00				
25101-4000	PLACED RIPRAP, CLASS 4	CUYD	130.00				
25101-5000	PLACED RIPRAP, CLASS 5	CUYD	85.00				
25101-6000	PLACED RIPRAP, CLASS 6	CUYD	120.00				
25101-7000	PLACED RIPRAP, CLASS 0	CUYD	215.00				
25101-7000	ENOCO MIENNE, OLNOO /	0010	210.00				

	Average FY07 Pay Item Costs (c	ont'd)	
FP03 Pay Item	Pay Item Description	Units	FY07 Item Cost
25110-ALL	GROUTED RIPRAP	CUYD	330.00
25125-0000	BOULDER	EACH	425.00
25126-0000	REMOVE AND RESET BOULDER	EACH	260.00
252 Special Rock	Embankment and Rock Buttress		
25201-ALL	SPECIAL ROCK EMBANKMENT	CUYD	185.00
25205-0000	ROCK BUTTRESS	CUYD	80.00
25210-0000	ROCKERY WALL	SQYD	290.00
253 Gabions and A		04.0	200.00
25302-1000	GABIONS, GALVANIZED	CUYD	345.00
	stabilized Earth Walls	00.0	0.000
25501-0000	MSE WALL	SQFT	80.00
256 Permanent Gr		3411	00.00
25601-0000	GROUND ANCHOR	EACH	8020.00
25605-0000	PERFORMANCE TEST	EACH	3255.00
	ncrete Retaining Walls	EACH	3200.00
258 Reinforced CC 25801-ALL	RC RETAINING WALL, 6FT	SQFT	285.00
		SQFT	280.00
259 Soil Nail Retai	-		00.00
25901-0000	SOIL NAIL	LNFT	60.00
25903-0000	VERIFICATION TEST NAIL	EACH	2760.00
260 Rock Bolts			
26001-0000	ROCK BOLT	LNFT	90.00
301 Untreated Agg			
30101-0000	AGGREGATE BASE	TON	30.00
30110-0000	AGGREGATE SURFACE COURSE	TON	45.00
303 Road Recondi	itioning		
30302-1000	DITCH RECONDITIONING	LNFT	5.00
30306-ALL	PULVERIZING, 4-8IN DEPTH	SQYD	5.00
403 Hot Asphalt Co	oncrete Pavement		
40301-0800	HACP, GRADING C/E	TON	120.00
404 Minor Hot Asp			•
40401-0000	MINOR HOT ASPHALT CONCRETE	TON	360.00
411 Asphalt Prime			000.00
41101-ALL	PRIME COAT	TON	630.00
412 Asphalt Tack			000.00
41201-1000	TACK COAT	TON	580.00
413 Asphalt Paver			000.00
41301-ALL	ASPHALT PAVEMENT MILLING	SQYD	10.00
	ment Crack and Joint Sealing	3010	10.00
41410-1000	CRACK, CLEANING AND SEALING	LNFT	5.00
428 Flexible Paver		LINET	0.00
		COFT	10.00
None 554 Driven Biles	FLEXIBLE PAVEMENT RESTORATION	SQFT	10.00
551 Driven Piles		1.1.2	175.00
55101-0200	CONCRETE, STEEL PIPE PILES	LNFT	175.00
55101-0300	PRESTRESSED CONCRETE PILES	LNFT	135.00
55101-ALL	STEEL H-PILES	LNFT	185.00
55103-2000	VINYL SHEET PILES	SQYD	205.00
55115-ALL	PREBORING	LNFT	105.00

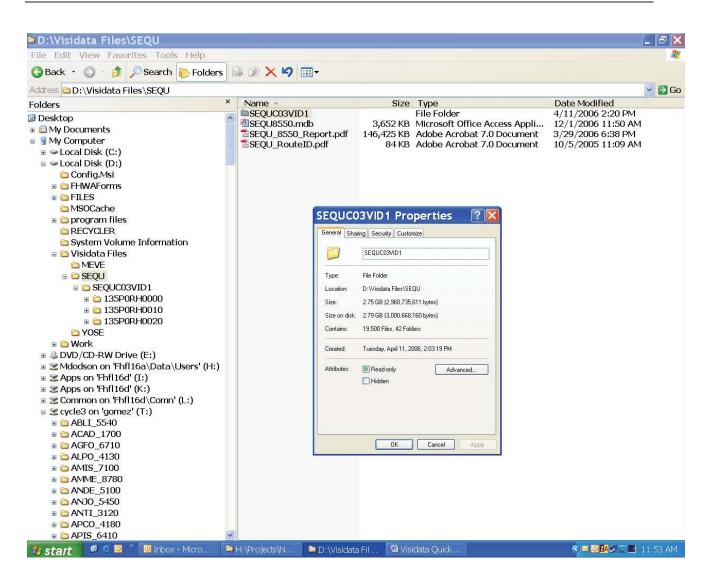
	Average FY07 Pay Item Costs (cont'd)				
FP03 Pay Item	Pay Item Description	Units	FY07 Item Cost		
55201-0200	STRUCTURAL CONCRETE, CLASS A	CUYD	1230.00		
557 Timber Structu	ires	•			
55701-2000	STRUCTURAL TIMBER/LUMBER	MFBM	5715.00		
563 Painting					
56305-0000	ROCK STAIN	SQFT	1.00		
56311-1000	WEATHERING AGENT, DESERT	SQFT	0.50		
565 Drilled Shafts					
56501-0400	DRILLED SHAFTS, 36-INCH	LNFT	715.00		
56501-0600	DRILLED SHAFTS, 48-INCH	LNFT	1265.00		
56501-0800	DRILLED SHAFTS, 60-INCH	LNFT	3170.00		
566 Shotcrete					
56603-ALL	REINFORCED SHOTCRETE	SQYD	410.00		
569 Micropiles		•	•		
56901-0000	MICROPILE	LNFT	360.00		
56905-0000	MICROPILE LOAD TEST	EACH	26250.00		
601 Minor Concret	e Structures				
60101-0000	CONCRETE	CUYD	1470.00		
60103-0140	HEADWALL FOR 24-INCH CULVERT	EACH	8435.00		
60103-0220	HEADWALL FOR 48-INCH CULVERT	EACH	7365.00		
60110-0000	CONCRETE COLORING AGENT	LB	10.00		
602 Culverts and D	rains				
60201-0800	24-INCH PIPE CULVERT	LNFT	205.00		
60201-1000	36-INCH PIPE CULVERT	LNFT	165.00		
60201-1200	48-INCH PIPE CULVERT	LNFT	210.00		
60201-1600	72-INCH PIPE CULVERT	LNFT	330.00		
	sheet Drains, and Pavement Edge Drains				
60501-0000	STANDARD UNDERDRAIN SYSTEM	LNFT	60.00		
60504-0000	GEOCOMPOSITE SHEET DRAIN	SQYD	45.00		
609 Curb and Gutt					
60902-ALL	CONCRETE CURB	LNFT	35.00		
60901-3100	CURB, STONE, TYPE 1, 8-INCH	LNFT	75.00		
60902-1000	CURB&GUTTER, CONCRETE, 12-IN	LNFT	50.00		
60905-1000	GUTTER, CONCRETE	LNFT	45.00		
	WHEELSTOP, CONCRETE	EACH	125.00		
610 Horizontal Dra	-				
61001-0000	HORIZONTAL DRAIN PIPE	LNFT	40.00		
61002-0000	COLLECTOR SYSTEM	LNFT	40.00		
	ne Masonry Surface	2.4	10.00		
61301-0000	SIMULATED STONE MASONRY	SQYD	425.00		
614 Lean Concrete		04.0	420.00		
	LEAN CONCRETE BACKFILL	CUYD	175.00		
	ve Pads, and Paved Medians	5010	110.00		
61501-0100	SIDEWALK, CONCRETE	SQYD	110.00		
61501-0200	SIDEWALK, COLORED CONCRETE	SQYD	105.00		
61501-1100	SIDEWALK, COLORED CONCRETE	SQYD	45.00		
61502-1000	DRIVE PAD, CONCRETE	SQYD			
61504-1000	ACCESSIBILITY RAMP, CONCRETE		135.00		
617 Guardrail	ACCESSIBILITY RAME, CONCRETE	SQYD	190.00		
on Guardrall					

	Average FY07 Pay Item Costs (cont'd)				
FP03 Pay Item	Pay Item Description	Units	FY07 Item Cost		
61701-1250	GUARDRAIL, TYPE 2, WOOD POST	LNFT	35.00		
61702-0600	TERMINAL SECTION, FLARED	EACH	2360.00		
61702-0800	TERMINAL SECTION, TANGENT	EACH	4170.00		
61704-2000	REPLACEMENT POST, WOOD	EACH	180.00		
61708-1000	REMOVE AND RESET, GUARDRAIL	LNFT	46.00		
618 Concrete Barr	iers and Precast Guardwalls				
61801-0000	CONCRETE BARRIER	LNFT	100.00		
61802-0000	CONCRETE GUARDWALL	LNFT	360.00		
620 Stone Masonr		•			
62001-0100	CLASS A MASONRY, FINE POINTED	CUYD	735.00		
62001-ALL	RUBBLE MASONRY	CUYD	1255.00		
62010-1000	STONE MASONRY GUARDWALL	LNFT	645.00		
62010-7000	STONE MASONRY PARAPET	LNFT	825.00		
62011-ALL	STONE MASONRY HEADWALL	EACH	5085.00		
62025-1000	REMOVE/RESET STONE MASONRY	CUYD	3195.00		
62027-1000	REMOVE/RESET STN GUARDWALL	LNFT	475.00		
62028-1000	REMOVE/RESET STN HEADWALL	EACH	4430.00		
622 Rental Equipn		LAOIT	4430.00		
62201-ALL	DUMP TRUCK	HOUR	120.00		
62201-0350	BACKHOE	HOUR			
			150.00		
62201-0950	WHEEL LOADER, 3 CUBIC YARD	HOUR	170.00		
62201-ALL	BULLDOZER	HOUR	195.00		
62201-2050	ROLLER	HOUR	165.00		
62201-2100	COMPACTOR	HOUR	210.00		
62201-2750	MOTOR GRADER	HOUR	175.00		
62201-3600	MANLIFT	HOUR	100.00		
623 General Labor		LIQUE			
62301-0000	GENERAL LABOR	HOUR	55.00		
62302-0100	SPECIAL LABOR, SLOPE SCALING	HOUR	890.00		
624 Topsoil					
62401-ALL	FURNISHING/PLACING TOPSOIL	SQYD	10.00		
625 Turf Establish					
62511-1000	SEEDING, DRY METHOD	SQYD	2.00		
62511-2000	SEEDING, HYDRAULIC METHOD	SQYD	2.00		
	n Control Products				
62901-0300	ROLLED EROSION CONTROL	SQYD	5.00		
634 Permanent Pa	*				
63401-ALL	PAVEMENT MARKINGS	LNFT	0.50		
635 Temporary Tra	-				
63501-0000	TEMPORARY TRAFFIC CONTROL	LPSM	3% EE		
645 Locating Utilit					
None	LOCATE UTILITIES	PER WL	600.00		
647 Environmenta		_			
None	ENVIRONMENTAL MITIGATION	LPSM	5% EE		
650 Temporary Div	versions				
None	TEMPORARY DIVERSIONS	LNFT	50.00		
651 Rockfall Prote					
None	ROCKFALL PROTECTION - MESH	SQFT	15.00		

### Visidata Quick Start Guide

The purpose of this Quick Start Guide is to give a basic overview on how to open and view the RIP database and video files using the VisiData application. Brief instructions for copying Visidata files onto the field storage devices are also included. Please read these instructions carefully as selecting the wrong option may cause the VisiData application to crash. For further information and detailed instructions on how to use the VisiData application, please refer to the "Visidata Tutorial and User Guide".

- (1) Install VisiData software onto the laptop that will be taken into the field. You may need assistance from the IT Help Desk.
- (2) Copy VisiData files onto the field storage device, which will usually be an external hard drive (a regular laptop hard drive may not have enough storage space for all of the files, which can be >20GB, depending on the park). This can be done through the coordination with the Division RIP Coordinator, or by the following procedure having once located the proper RIP storage drive location:
  - There are three folders containing RIP information that needs to be copied to the field laptop:
    - Database folder
    - **RIP Report pdf** folder
    - PARK####VID1 folder
  - Open the Database folder and copy the PARK#####.mdb and PARK\_RouteID.pdf files (<u>Not</u> the PARK\_Route\_Info.mdb) from this folder to the laptop D:\VisiData Files folder (if you do not have a "Local Drive D", you may create/locate this folder under C:\VisiData Files). These files range from 3 to 15 MB in size.
  - Open the RIP Report pdf folder and copy the PARK\_####\_Report.pdf file from this folder to the laptop D:\VisiData Files folder. This report should be printed out and taken in the field for easy reference (preferably color, 2-sided, comb-bound).
  - Copy the entire PARK####VID1 folder to the laptop D:\VisiData Files folder. These files can be >20GB in size.



(3) Open the Visidata software

🔊 Visidata C:\Prog	ram Files\Roa	adware\¥isidata	\Files\default.mdb			_ 🗆 🗙
<u>File View Window</u>	<u>T</u> ools <u>H</u> elp					
🖉 🖬 🖻 💀 🛛			Workspace	Level	▼ Spe	edJ
	*		~	Y	~	<b>_</b>
Where:				Order By:		-
Skip 🛛			0 frames	Scroll current segment		
, Ready						NUM

(4) Open the \*.mdb Visidata file for the park using the "File" then "Open" commands. In this case the file name is "SEQU8550.mdb".

Open			? ×
Look in: 🔎	Visidata Files	- 🖬 🛉 🗖	
EQUC03			
SEQU8550	).mdb		
1			
File <u>n</u> ame:	SEQU8550.mdb	<u>O</u> pe	n
Files of type:	Database Files (*.mdb)	▼ Can	

Click "No" when the following warning screen pops up asking to save workspace. (If you select "Yes", be sure to hit "Cancel" in the next window that opens.)

Visidata	X
<u>.</u>	Save workspaces in database C:\Program Files\Roadware\Visidata\Files\default.mdb

You will then see the following:

Visidata D:\Visidata Files\SEQU8550.mdb	
<u>File View Window Tools Help</u>	
🕼 🖬 🖻 🖬 🔳 📢 📢 🕨 🕨 🕅 Workspace	Level Speed
Where:	Order By:
Skip 🚽 0 frame:	Scroll current segment
Enter a new clause, select an existing clause or delete an existing clause (	delete key) NUM

(5) From the Workspace drop-down menu, select the workspace you want to view. There are two that will be used in the field. They are the "Panorama" and "Features". The Panorama workspace continuously runs thought the entire route. The Features workspace is the most useful for the NPS Retaining Wall Inventory Program (WIP). It skips through the route from one feature to the next. The features table associated with this workspace tells you exactly what the feature is and at what milepost it is located.

Then click "OK". The following screen appears. Uncheck "Continue playing" then click "Browse". Locate the directory were the image files are located.

暑 Reset video settir	ngs		×
Current camera:	0 Current volume label:	SEQUC03VID1	ОК
Current video path:	D:Wideo		Cancel
Reset video path to:	D:Wideo		Browse
	🔽 Change all video paths	🔲 Store as default video path	Reset all
	Don't prompt for resetting in future	Continue playing	

Then Click "OK".

Browse for Folder	<u>?×</u>
Select path to video files	
🛱 🖳 😼 My Computer	
🗄 🖘 Local Disk (C:)	
🖻 🖘 Local Disk (D:)	
🕀 🛅 FHWAForms	
🗄 💼 FILES	
🕀 🔂 🕀 🌐 MSOCache	
🗄 🛅 program files	
🖻 🧰 Visidata Files	
🗄 🗁 SEQUC03VID1	
😟 💼 💼 Work	
🕀 🤐 DVD/CD-RW Drive (E:)	
🕀 🛫 Dalzamor on 'Fhfl16a\Data\Users' (H:)	
🕴 🛱 ··· 🧼 Δnns on 'Ebfl16d' (Τ· )	
OK Cano	el

Click "OK" when you return to the "Reset video settings" screen.

(6) Now you will see the panorama images in the three forward cameras. You will need to place the cameras so they overlap properly, as follows:



- (7) In the main Visidata window, under the Route drop-down menu, choose the route you want to view. To view only the route's primary direction, under the Direction drop-down menu, select PRI.
- (8) Then you can use the camera buttons to navigate through the route.

Eile Visidata D:\Vis	sidata Files∖SEQU8550.mdb w <u>T</u> ools <u>H</u> elp						>
🖻 🖬 👌 🗟		Workspace Pan	oramic 💌	Level	PMS_Visidata	Speed	I
Park ×	- Reate *	▼ Direction ×	-	Mile	*	Video	·
Where:			-	Order By:	fkey		-
Skip 🛛		0 frames	Scroll curren	it segment	J		
, Ready							NUM

You will now also see a features table which tells you what the feature is and were it is located.

**Note**: The Mile Point in the Features Table is the value to record on the Field Form. The Mile Point on the bottom right-hand corner of each camera is the INCORRECT value, as it will show a Mile Point prior to the feature in the video so the feature can be seen in the view.

Grid 2								_ 🗆 ×
Mile Point	Event	Event Code	Event Description	Condition	Comment	Mutcd	Side	Offset 🔺
0.2350	UNKN	UNKN	UNKNOWN SIGN	P-R	MISSING SIGN	N/A	R	N/A 💻
0.2360	CBSR	CBSR	CURB START RIGHT	G-D		N/A	R	N/A
0.2780	CBSL	CBSL	CURB START LEFT	G-D		N/A	L	N/A
0.2820	CBSR	CBSR	CURB START RIGHT	G-D		N/A	R	N/A
0.2830	GUID	GEIN	ENTRANCE FEES	G-D	ENTRANCE FEES	N/A	L	N/A
0.2860	DPR	DPR	DROP INLET RIGHT	G-D		N/A	R	N/A
0.2870	REGU	INCO	STOP	G-D		N/A	R	N/A
0.2930	GUID	DEST	CAMPGROUNDS	G-D	CAMPGROUNDS	N/A	R	N/A
0.2940	CBER	CBER	CURB END RIGHT	G-D		N/A	R	N/A
0.2940	CBEL	CBEL	CURB END LEFT	G-D		N/A	L	N/A
0.2960	CBEL	CBEL	CURB END LEFT	G-D		N/A	L	N/A
0.3030	CBSL	CBSL	CURB START LEFT	G-D		N/A	L	N/A
0.3040	PDSL	PDSL	PAVED DITCH START LEFT	G-D		N/A	L	N/A
0.3110	CBEL	CBEL	CURB END LEFT	G-D		N/A	L	N/A
0.3530	PDSR	PDSR	PAVED DITCH START RI	G-D		N/A	R	N/A
0.3550	CBER	CBER	CURB END RIGHT	G-D		N/A	R	N/A
0.3550	DPR	DPR	DROP INLET RIGHT	G-D		N/A	R	N/A
0.3630	GUID	GEIN	NO GAS IN SEQUOIA O	G-D	NO GAS IN SEQUOIA OR KINGS CANYON NATIONAL PARK	N/A	R	N/A
0.4160	CBSR	CBSR	CURB START RIGHT	G-D		N/A	R	N/A
0.4170	PDER	PDER	PAVED DITCH END RIGHT	G-D		N/A	R	N/A
0.4240	INTR	INTR	INTERSECTION RIGHT	G-D	913P ENTRANCE SIGN PARKING PULLOUT	N/A	R	N/A
0.4450	INTR	INTR	INTERSECTION RIGHT	G-D	913P ENTRANCE SIGN PARKING PULLOUT	N/A	R	N/A
0.4510	GUID	DEST	SEQUOIA NATIONAL P	G-D	SEQUOIA NATIONAL PARK	N/A	R	N/A
0.4670	PDEL	PDEL	PAVED DITCH END LEFT	G-D		N/A	L	N/A
0.5020	PDSR	PDSR	PAVED DITCH START RI	G-D		N/A	R	N/A
0.5030	CBER	CBER	CURB END RIGHT	G-D		N/A	R	N/A
0.5250	INTL	INTL	INTERSECTION LEFT	G-D	RTE 404 SYCAMORE DRIVE	N/A	L	N/A 🚬

**Note:** When changing options within a specific park, you may need to repeat setting up the video location. This is normal.

**Note:** When closing the VisiData application, you may receive a message asking to Save Workspace in Database. Always select **NO**.