

### **Engineered Resilient Systems** A DoD Science and Technology Priority Area

Overview Presentation June 2012

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# Secretary of Defense Guidance on Science & Technology (S&T) Priorities FY13-17



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### Priority S&T Investment Areas:

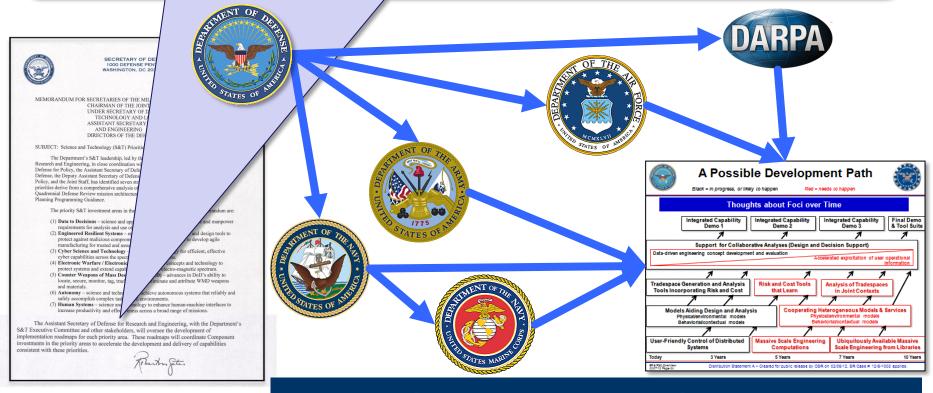
- 1. Data to Decisions
- 2. Engineered Resilient Systems
- 3. Cyber Science and Technology
- Electronic Warfare / Electronic Protection
- 5. Counter Weapons of Mass Destruction
- 6. Autonomy
- 7. Human Systems



# Engineered Resilient Systems: A DoD-wide Activity



The Assistant Secretary of Defense for Research and Engineering, with the Department's S&T Executive Committee and other stakeholders, will oversee the development of implementation roadmaps for each priority area. These roadmaps will coordinate Component investments in the priority areas...



#### Working Toward A DoD-Wide Roadmap

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A resilient system is trusted and effective out of the box in a wide range of contexts, easily adapted to many others through reconfiguration or replacement, with graceful and detectable degradation of function.

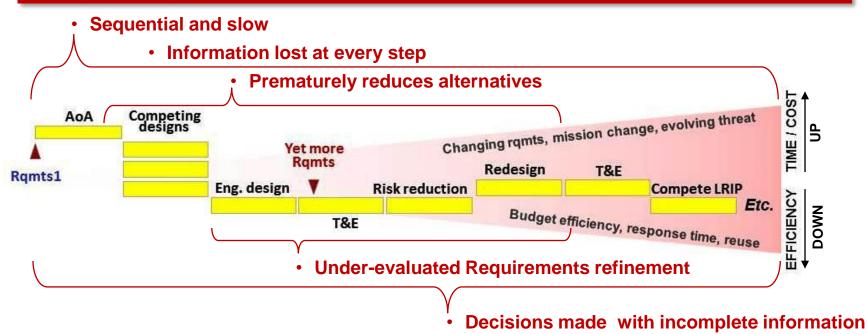
Research in Engineered Resilient Systems focuses on agile and cost-effective design, development, testing, manufacturing, and fielding of trusted, assured, easily- modified systems



# **Conventional Engineering Practice**



#### 50 years of process reforms haven't controlled time, cost and performance



### Engineering practice must meet new challenges:

- Pace of technology development
- Uncertain sociopolitical futures
- Global availability of technology to potential competitors

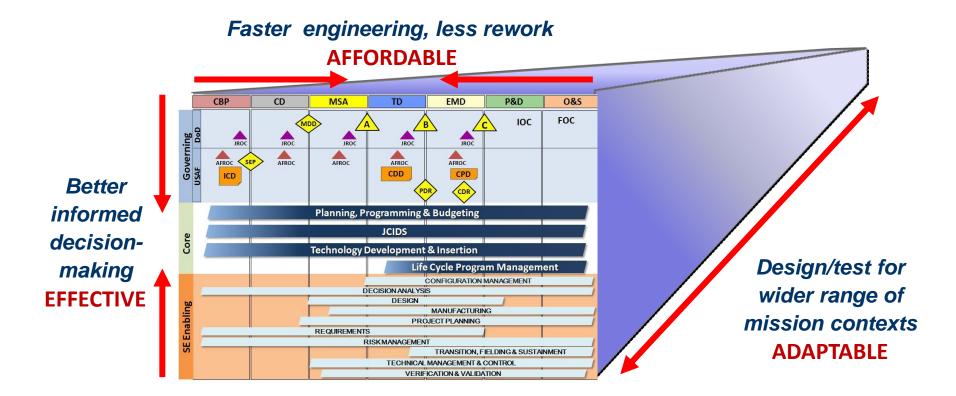


# Transforming Engineering of Complex Systems



Engineering for resilience: robust systems with broad utility

- In a wide range of joint operations
- Across many potential alternative futures

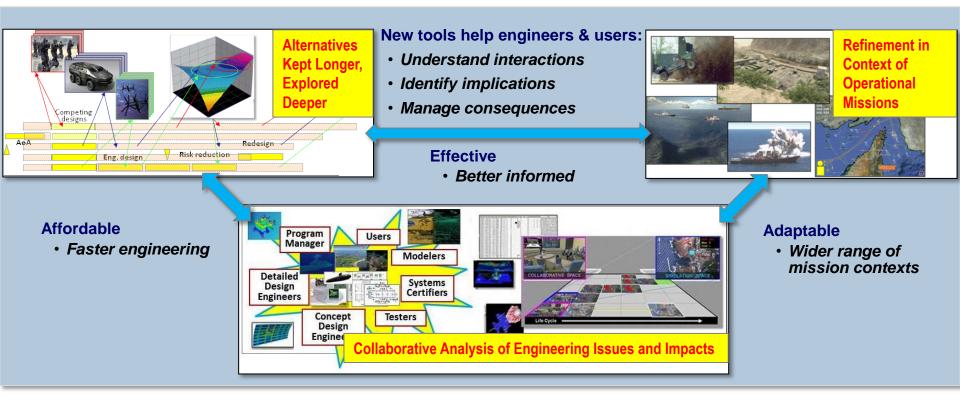




## **Engineered Resilient Systems** *Transformational Engineering Practices*



# Increased computational power and availability allow more flexibility in data exploitation and application of services



ERS envisions an ecosystem in which a wide range of stakeholders continually cross-feed multiple types of data that inform each other's activities

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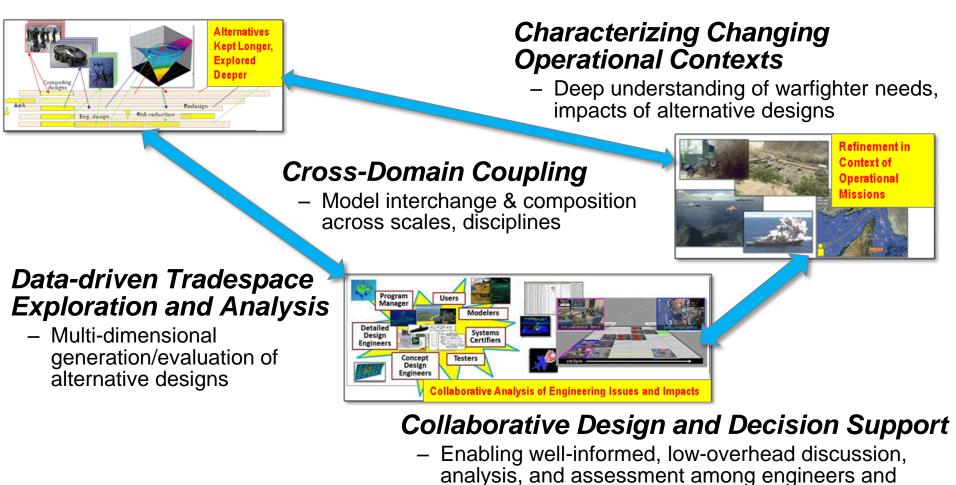


# **Key Technical Thrust Areas**



#### Systems Representation and Modeling

- Physical, logical structure, behavior, interactions, interoperability...



Distribution Statement A - Cleared for public release by OSR, SR Case #s 12-S-0258, 0817, 1003, and 1854 apply.

decision-makers



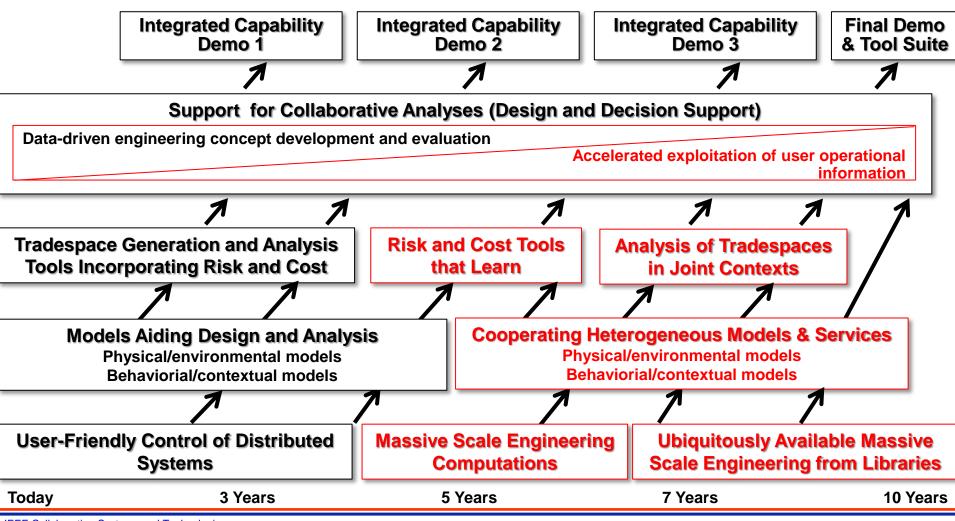
# **A Possible Development Path**



Black = in progress, or likely to happen

Red = needs to happen

#### Thoughts about Foci over Time



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# Who Owns the Tools?



No Single Winning Answer



## Looking for a Win-Win

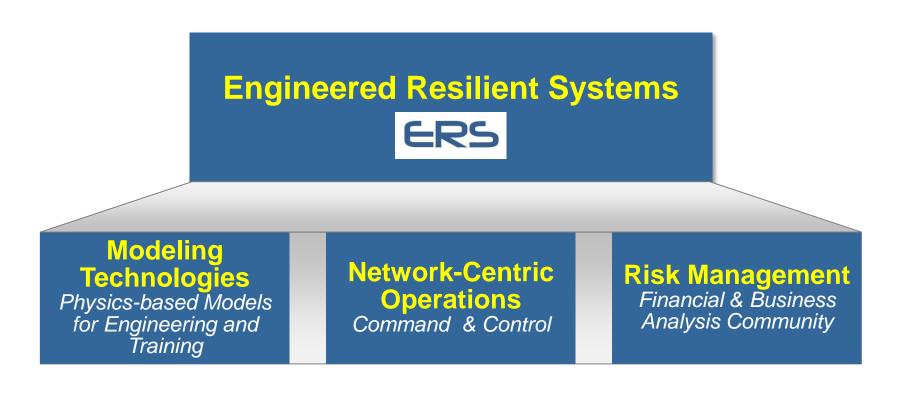
- Tools for Government
  - Better understanding and specifier of needs
  - Better evaluator of offerings
- Tools for Systems Providers
  - Risk mitigation through better understanding of customer
  - Ability to pre-qualify offerings, present meaningful opportunities
- Tool Vendors: New Products to Sell Both

#### Key Connectors are Data Exchange Protocols and Architectures





# Leverage and build upon promising technologies to transform engineering capabilities







#### Improved Engineering and Design Capabilities

- More environmental and mission context
- More alternatives developed, evaluated and maintained
- Better trades: managing interactions, choices, consequences

#### **Improved Systems**

- Highly effective: better performance, greater mission effectiveness
- Easier to adapt, reconfigure or replace
- Confidence in graceful degradation of function

#### Improved Engineering Processes

- Fewer rework cycles
- Faster cycle completion
- Better managed requirements shifts

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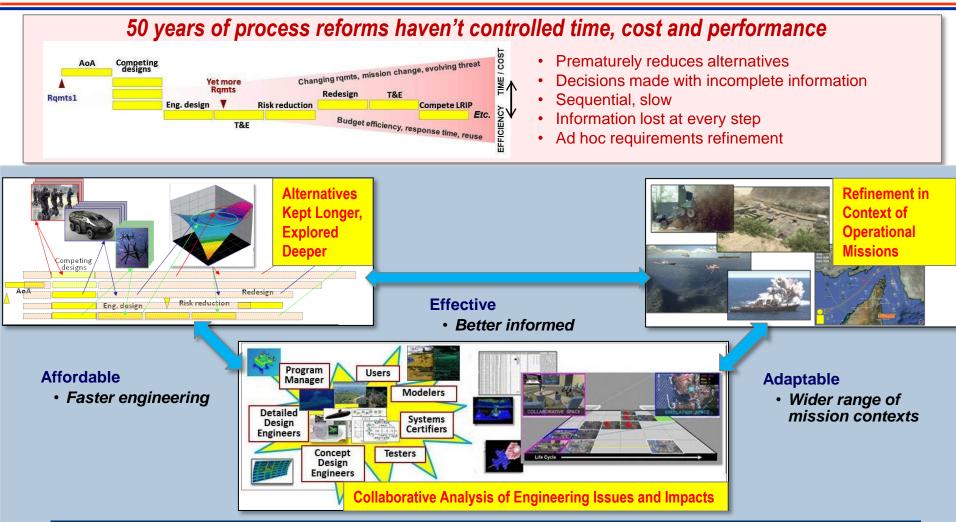
# **SUPPLEMENTAL MATERIAL**

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## Engineered Resilient Systems (ERS) More effective, affordable, adaptable





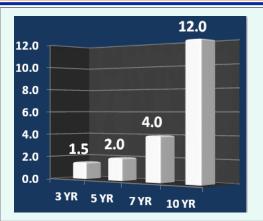
ERS envisions an ecosystem in which a wide range of stakeholders continually cross-feed multiple types of data that inform each other's activities

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# What Constitutes Success?



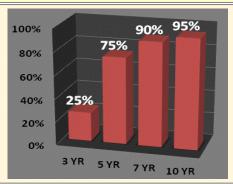


#### Faster, more efficient engineering iterations

- Virtual design integrating 3D geometry, electronics, software
- Find problems early:
  - Shorter risk reduction phases with prototypes
  - Fewer, easier redesigns
  - Accelerated design/test/build cycles
- Target: 12x speed-up in development time

### Adaptable (and thus robust) designs

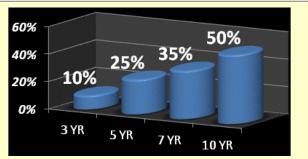
- Diverse system models, easily accessed and modified
- Potential for modular design, re-use, replacement, interoperability
- Continuous analysis of performance, vulnerabilities, trust
- Target: 50% of system is modifiable to new mission



# Decisions <u>informed</u> both ways (engineering by mission needs, missions by engineering opportunities/risks)

- More options considered deeply, broader trade space analysis
- Interaction and iterative design among collaborative groups
- Ability to simulate & experiment in synthetic operational environments
- Target: 95% of system informed by trades across ConOps/env.

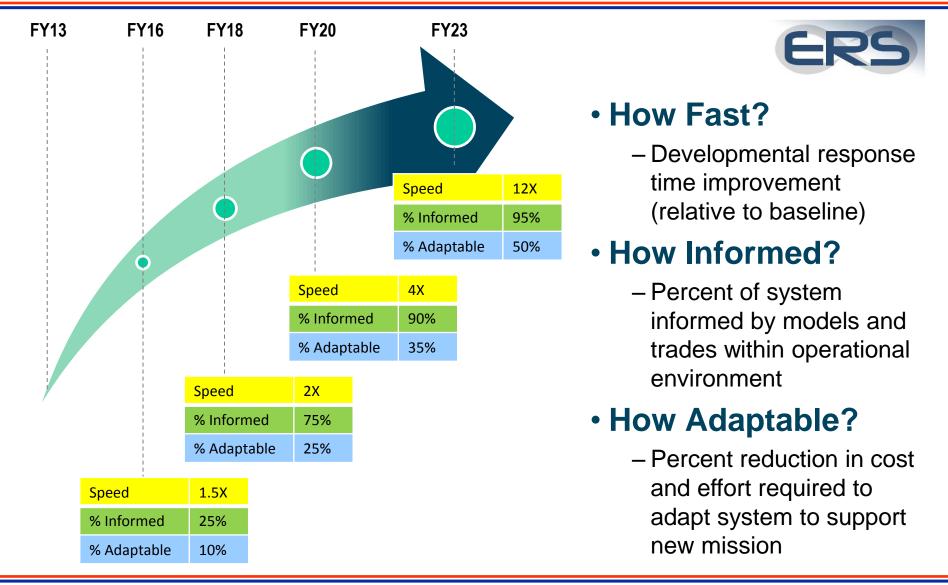






# Potential High-level Goals and Metrics over 10 Years







# Potential Detailed Goals and Metrics



	FY13	3 Yrs / F	Y16	5 Yrs / FY	18	7 Yrs / FY	20		10 Yrs / FY	23
System Representation &	Breadth25% of whole sys/subsys&Fidelity*±20% error limit				•	90% of whole sys/subsys $\pm$ 5% error limit		95% of whole sys/subsys $\pm$ 2% error limit		-
Modeling, plus Cross-Domain	Degree of Integration			Cross-scali (swap micro-proc	•	Software and mic (change oper sy			ility to swap major emodel without rec	•
Coupling	* = Predict behav	viors accurately								
Characterizing the Changing	Breadth Fidelity*	25%** of whole sys/subsys $\pm 20\%$ error limit		75% of whole sys/subsys $\pm$ 10% error limit		90% of whole sys/subsys $\pm 5\%$ error limit		95% of whole sys/subsys $\pm 2\%$ error limit		-
Operational Context	Degree of Integration	Single model sys embedded in simple realistic env		Single model sys embedded in complex realistic env		Mult modeled systems integrated in a simple, realistic env		Mult modeled systems interacting in a complex realistic system		
	* = % of sys in realistic, simulated environment									
Data-driven Tradespace Exploration &Analysis		100 Trades SOA Basic algorithms Add 2 dimensions (such as affordability and reliability)		1000 Trades Cloud data Application prototype Add 1 dimension		10,000 Trad Implementat Heuristics Add 1 dimens	ion	Tr	100,000 Trade Full service radespace algorithi "think" Add 2 dimensio	ms that
Collaborative Design/ Decision Support		2 domains of expertise collaborate on a design w/o speed degradation		4 domains of expertise collaborate on a design w/o speed degradation		8 domains of expertise collaborate on a design w/o speed degradation		16 domains of expertise collaborate on a design w/o speed degradation		
		Speed	1.5X	Speed	2X	Speed	4X	S	peed	12X
ERS Capability Exercise (OSD)	4	% Informed	25%	% Informed	75%	% Informed	90%	%	6 Informed	95%
		% Adaptable	10%	% Adaptable	25%	% Adaptable	35%	%	6 Adaptable	50%

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# System Representation and Modeling: Technical Gaps and Challenges



Technology	10-Yr Goal	Gaps
Capturing <ul> <li>Physical and logical structures</li> <li>Behavior</li> <li>Interaction with the environment and other systems</li> </ul>	Model 95% of a complex weapons system	<ul> <li>Combining live and virtual worlds</li> <li>Bi-directional linking of physics-based &amp; statistical models</li> <li>Key multidisciplinary, multiscale models</li> <li>Automated and semi-automated acquisition techniques</li> <li>Techniques for adaptable models</li> </ul>

We need to create and manage many classes (executable, depictional, statistical...) and many types (device and environmental physics, comms, sensors, effectors, software, systems ...) of models



### Characterizing Changing Operational Environments: Technical Gaps and Challenges



Technology	10-Yr Goal	Gaps
Deeper understanding of warfighter needs Directly gathering operational data Understanding operational impacts of alternatives	Military Effectiveness Breadth Assessment Capability	<ul> <li>Learning from live and virtual operational systems</li> <li>Synthetic environments for experimentation and learning</li> <li>Creating operational context models (missions, environments, threats, tactics, and ConOps)</li> <li>Generating meaningful tests and use cases from operational data</li> <li>Synthesis &amp; application of models</li> </ul>

"Ensuring adaptability and effectiveness requires evaluating and storing results from many, many scenarios (including those presently considered unlikely) for consideration earlier in the acquisition process."



## Cross-Domain Coupling: Technical Gaps and Challenges



Technology	10-Yr Goal	Gaps
<section-header><text></text></section-header>	Weapons system modeled fully across domains	<ul> <li>Dynamic modeling/analysis workflow</li> <li>Consistency across hybrid models</li> <li>Automatically generated surrogates</li> <li>Semantic mappings and repairs</li> <li>Program interface extensions that: <ul> <li>Automate parameterization and boundary conditions</li> <li>Coordinate cross-phenomena simulations</li> <li>Tie to decision support</li> <li>Couple to virtual worlds</li> </ul> </li> </ul>

Making the wide range of model classes and types work together effectively requires new computing techniques (not just standards)



## Tradespace Analysis: Technical Gaps and Challenges



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Exploring more options and keeping them open longer, by managing complexity and leveraging greater computational testing capabilities



# Collaborative Design & Decision Support: Technical Gaps and Challenges



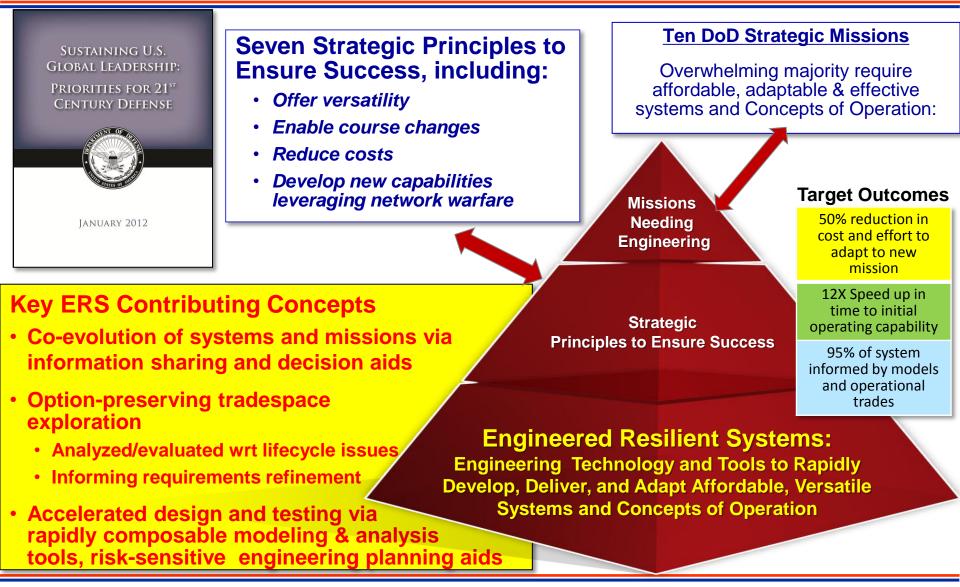
Technology	10-Yr Goal	Gaps
Well- informed, low- overhead collaborative decision making	Computational / physical models bridged by 3D printing <i>Data-driven</i> trade decisions executed and recorded	<ul> <li>Usable multi-dimensional tradespaces</li> <li>Rationale capture</li> <li>Aids for prioritizing tradeoffs, explaining decisions</li> <li>Accessible systems engineering, acquisition, physics and behavioral models</li> <li>Access controls</li> <li>Information push-pull without flooding</li> </ul>
ERS requires	the transparency	for many stakeholders to be able to

ERS requires the transparency for many stakeholders to be able to understand and contribute, with low overhead for participating



# ERS: *Foundational* for Defense Systems across All Mission Areas





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