

# CASL: Consortium for Advanced Simulation of Light Water Reactors

## Neutronics and 3D $S_N$ Transport

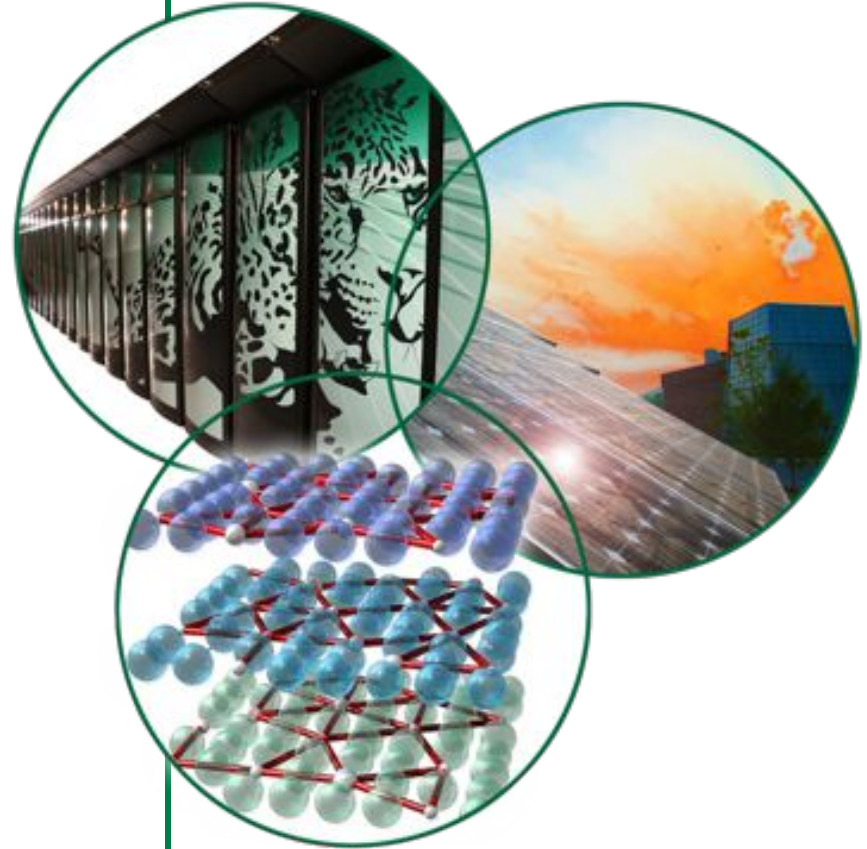
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ORNL

Accelerating Computational Science Symposium

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# Questions

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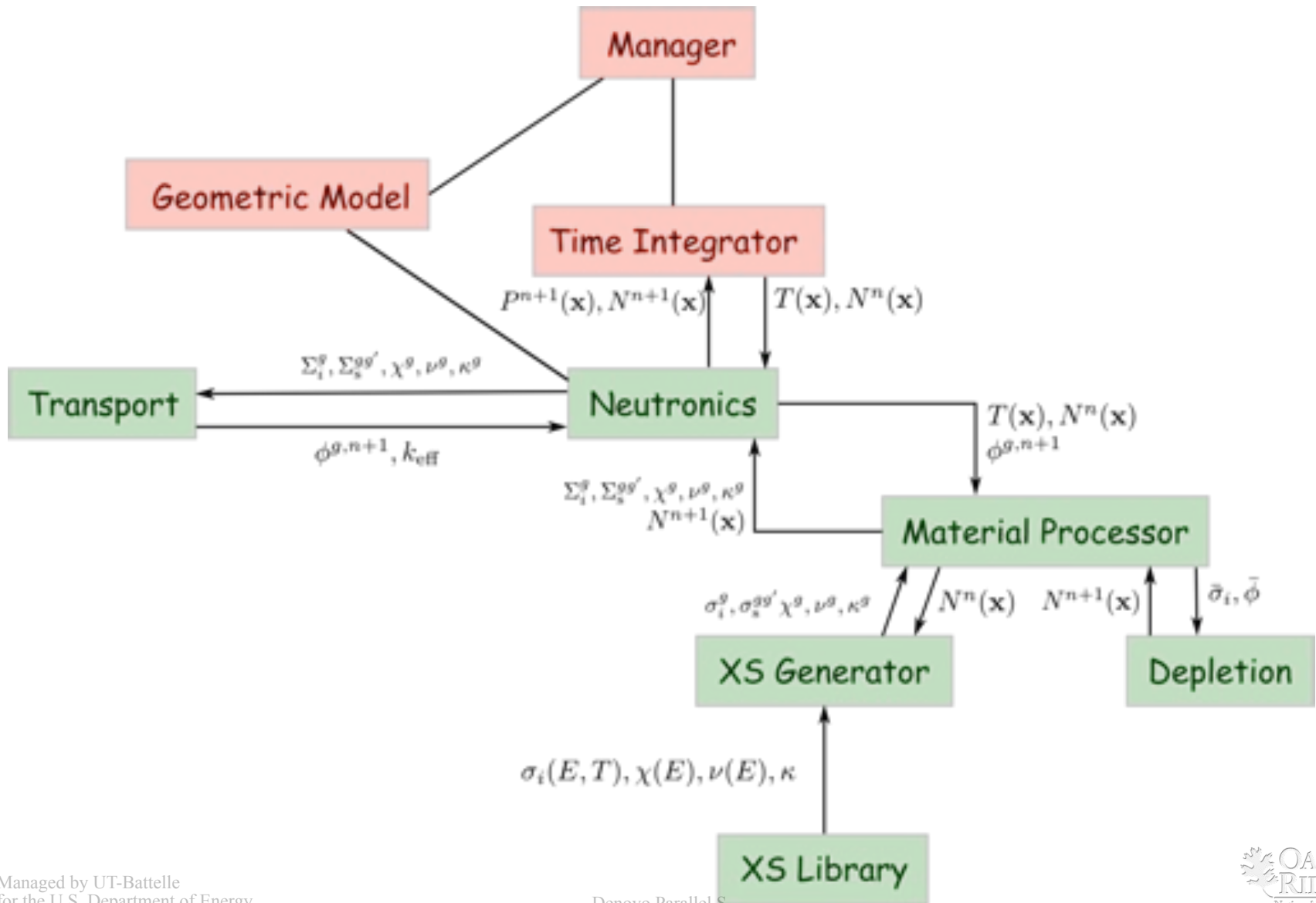
## *Other Funding Support*

- **INCITE/ASCR/NRC/NNSA**

# Outline

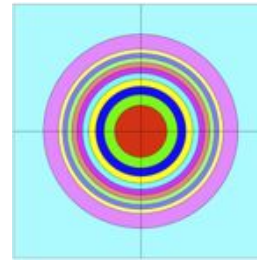
- **Neutronics**
- **Deterministic Transport**
- **Parallel Algorithms and Solvers**
- **Performance**
- **Projections**

# VERA (Virtual Environment for Reactor Applications)

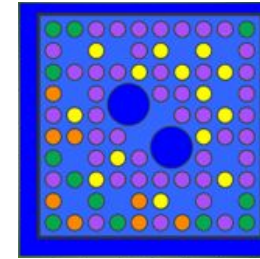


# Science Drivers for Neutronics

- **Spatial resolution**
  - To resolve the geometry
    - $10^{9-12}$  unknowns
    - $\text{mm}^3$  cells in a  $\text{m}^3$  vessel
  - Depletion makes it harder
- **Energy resolution**
  - To resolve resonances
    - $10^{4-6}$  unknowns
    - Done in 0D or 1D today
- **Angular resolution**
  - To resolve streaming
    - $10^{2-4}$  unknowns
  - Space-energy resolution make it harder

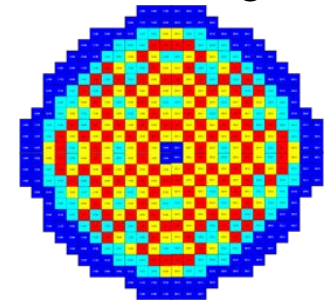


~10-20 cm

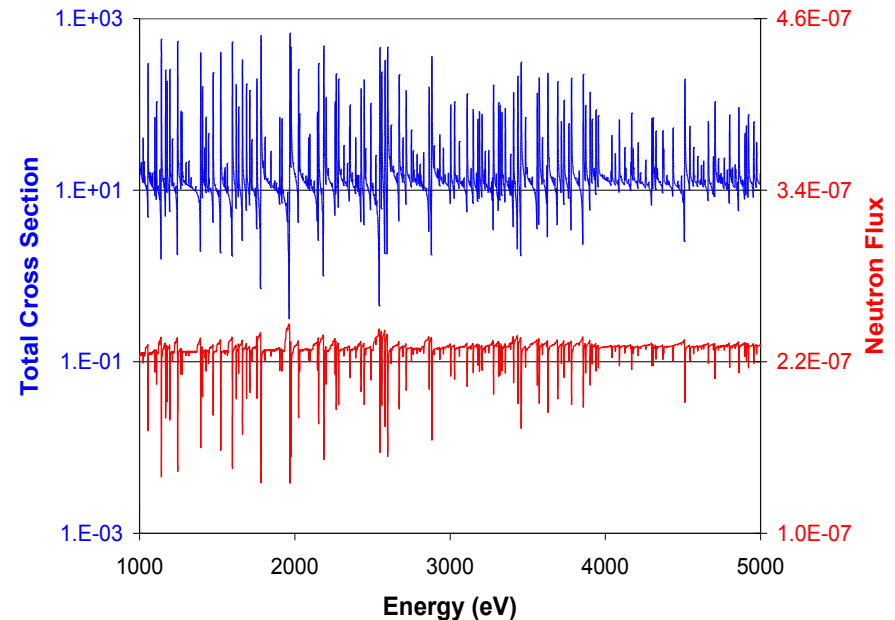


~1-2 cm

3-8 m radial  
4-5 m height

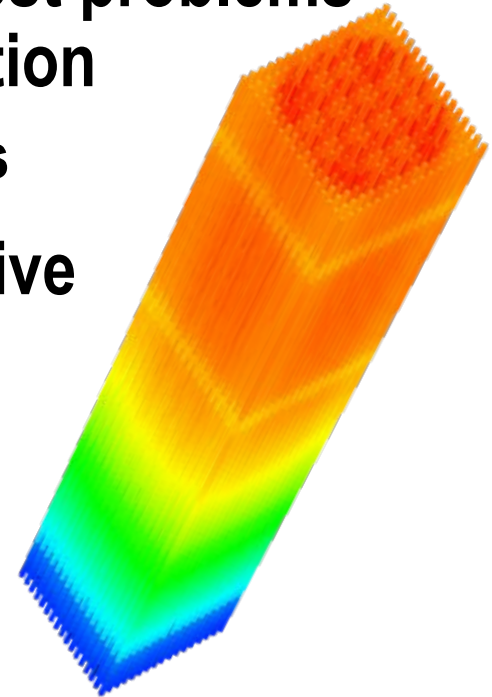


BWR and PWR cores have similar dimension, but much different compositions and features



# CASL Test Problems

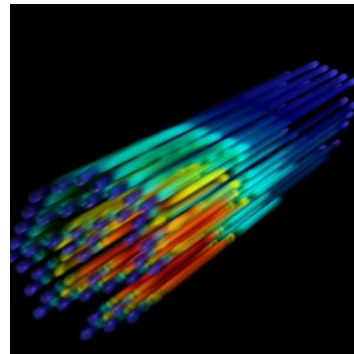
- **CASL AMA Focus Area has defined 10 test problems that drive requirements for Core-Simulation**
  - Required in order to do Challenge Problems
- **VERA-CS for FY12 is targeting the first five**
  - ✓ 2D Host Zero Power (HZP) Pin Cell
  - ✓ 2D HZP Lattice
  - ✓ 3D HZP Assembly
  - ❑ HZP 3x3 Assembly Control Rod Worth
  - ❑ Physical Reactor Zero Power Physics Test (ZPPT)
- **TH-feedback starts in problem 6**
- **Depletion starts in problem 8**



# Denovo Capabilities

- **State of the art transport methods**

- 3D/2D, non-uniform, regular grid  $S_N$
- 2D MoC solver option
- Multigroup energy, anisotropic  $P_N$  scattering
- Forward/Adjoint
- Fixed-source/ $k$ -eigenvalue
- 6 spatial discretization algorithms
  - Linear and Trilinear discontinuous FE, step-characteristics, theta-weighted diamond, weighted diamond + flux-fixup
- Parallel first-collision
  - Analytic ray-tracing (DR)
  - Monte Carlo (DR and DD)
- Multiple quadratures
  - Level-symmetric
  - Generalized Legendre Product
  - Quadruple Range



Denovo Parallel  $S_N$

- **Modern, Innovative, High-Performance Solvers**

- **Within-group solvers**
  - Krylov (GMRES, BiCGStab) and source iteration
  - DSA preconditioning (SuperLU/ML-preconditioned CG/PCG)
- **Multigroup solvers**
  - Transport Two-Grid upscatter acceleration of Gauss-Seidel
  - Krylov (GMRES, BiCGtab)
    - Multigrid preconditioning
- **Eigenvalue solvers**
  - Power iteration (with rebalance)
    - CMFD acceleration (for MoC)
  - Krylov (Arnoldi)
  - RQI with multigrid preconditioning

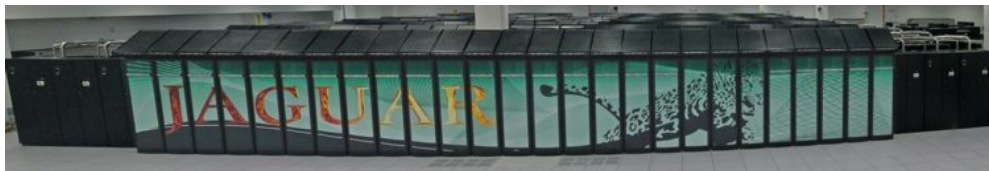
Power distribution in a BWR assembly



# Denovo Capabilities

- **Parallel Algorithms**

- Koch-Baker-Alcouffe (KBA) wavefront decomposition
- Domain-replicated (DR) and domain-decomposed first-collision solvers
- Multilevel energy decomposition
- Parallel I/O built on SILO/HDF5



**Core Neutronics Package in VERA Toolset**

**2012-13 INCITE Award**

*The Solution of 3D PWR Neutronics Benchmark Problems for CASL, 19 MCPU-HOURS*

**2010-11 INCITE Award**

*Uncertainty Quantification for Three Dimensional Reactor Assembly Simulations, 26 MCPU-HOURS*

**2010 ASCR Joule Code**

**2009-2011 2 ORNL LDRDs**

- **Advanced visualization, run-time, and development environment**
  - multiple front-ends (HPC, SCALE, Python-bindings, core-neutronics)
  - Automated mesh generation from reactor metadata and combinatorial geometry
  - Direct connection to SCALE geometry and data (MG cross section processing)
  - Direct connection to MCNP input through ADVANTG
  - HDF5 output directly interfaced with VisIt
  - Built-in unit-testing and regression harness with DBC (353 separate tests)
  - Emacs-based code-development environment
  - **Support for multiple external vendors**
    - BLAS/LAPACK, TRILINOS (required)
    - BRLCAD, SUPERLU/METIS, SILO/HDF5 (optional)
    - MPI (toggle for parallel/serial builds)
    - SPRNG (required for MC module)
    - PAPI (optional instrumentation)

# Discrete Ordinates Methods

- We solve the first-order form of the transport equation:
  - Eigenvalue form for multiplying media (fission):

$$\hat{\Omega} \cdot \nabla \psi(\mathbf{r}, \Omega, E) + \Sigma(\mathbf{r}, E, T) \psi(\mathbf{r}, \Omega, E) =$$
$$\int dE' \int_{4\pi} d\Omega' \Sigma_s(\mathbf{r}, \hat{\Omega}' \cdot \hat{\Omega}, E' \rightarrow E, T) \psi(\mathbf{r}, \Omega', E') +$$
$$\frac{1}{k} \frac{\chi(E)}{4\pi} \int dE' \int_{4\pi} d\Omega' \nu \Sigma_f(\mathbf{r}, E', T) \psi(\mathbf{r}, \Omega', E')$$

- TH coupling comes through the temperature-dependent material cross sections

# Discrete Ordinates Methods

- The  $S_N$  method is a collocation method in angle.
  - Energy is discretized in groups.
  - Scattering is expanded in Spherical Harmonics.
  - Multiple spatial discretizations are used (DGFEM, Characteristics, Cell-Balance).

$$\mathbf{L}\psi = \mathbf{M}\mathbf{S}\phi + \mathbf{Q}$$

$$\phi = \mathbf{D}\psi$$

- Dimensionality of operators:

$$t = N_g \times N_c \times N_u \times N_m$$

$$n = N_g \times N_c \times N_u \times N_a$$

$$(n \times n)(n \times 1) = (n \times t)(t \times t)(t \times 1) + (n \times 1)$$

# Degrees of Freedom

- Total number of unknowns in solve:

$$\text{unknowns} = N_g \times N_c \times N_u \times N_a \times N_m$$

- An ideal (conservative) estimate.

$$N_g = 238$$

$$N_c = 1 \times 10^9$$

$$N_u = 4$$

$$N_m = 16$$

$$N_a = 288$$

$$\text{unknowns} \geq 4 \times 10^{15}$$

# Traditional $S_N$ Solution Methods

- Traditional  $S_N$  solutions are divided into **outer** iterations over energy and **inner** iterations over space-angle.
- Generally, accelerated Gauss-Seidel or SOR is used for outer iterations.
- Eigenvalue forms of the equation are solved using *Power Iteration*
- In Denovo we are motivated to look at more advanced solvers
  - Improved robustness
  - Improved efficiency
  - Improved parallelism

# Reformulating the Problem

$$\phi^{n+1} = \mathbf{DL}^{-1}(\mathbf{MS}\phi^n + q)$$

operate by  $\mathbf{DL}^{-1}$  to get Source Iteration

$$x^{n+1} = (\mathbf{I} - \mathbf{A})x^n + b$$

which is really fixed-point (Richardson) iteration

$$\mathbf{I} - \mathbf{A} = \mathbf{DL}^{-1}\mathbf{MS}$$

iteration matrix for Source Iteration

$$(\mathbf{I} - \mathbf{DL}^{-1}\mathbf{MS})\phi = \mathbf{DL}^{-1}q$$

put in form  $\mathbf{Ax} = b$ , we can use non-stationary iterative methods (**Krylov subspace**) to solve this linear problem

The inversion of  $\mathbf{L}$  is done using a wavefront solver that is implemented by solving for  $\phi$  in the direction of particle flow → **Transport Sweep.**

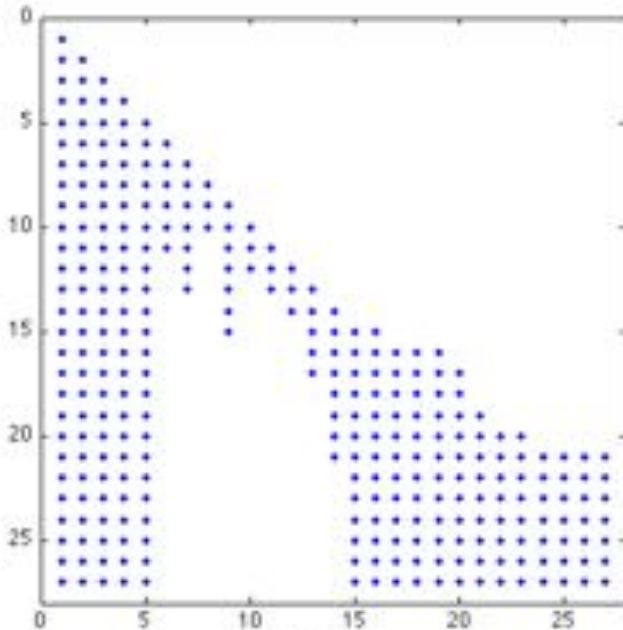
# Krylov Methods

- Krylov methods are more robust than stationary solvers
  - Uniformly stable (preconditioned and unpreconditioned)
- Can be implemented *matrix-free*
- More efficient
  - Source iteration spectral radius  $\rho(0)\epsilon = \frac{\sigma_s}{\sigma}\epsilon$
  - Gauss-Seidel spectral radius  $\rho(0)\epsilon = (\mathbf{T} - \mathbf{S}_D)^{-1}\mathbf{S}_U\epsilon$
- There is no coupling in Krylov methods
  - Gauss-Seidel imposes coupling between rows in the matrix
  - Krylov has no coupling; opportunities for enhanced parallelism

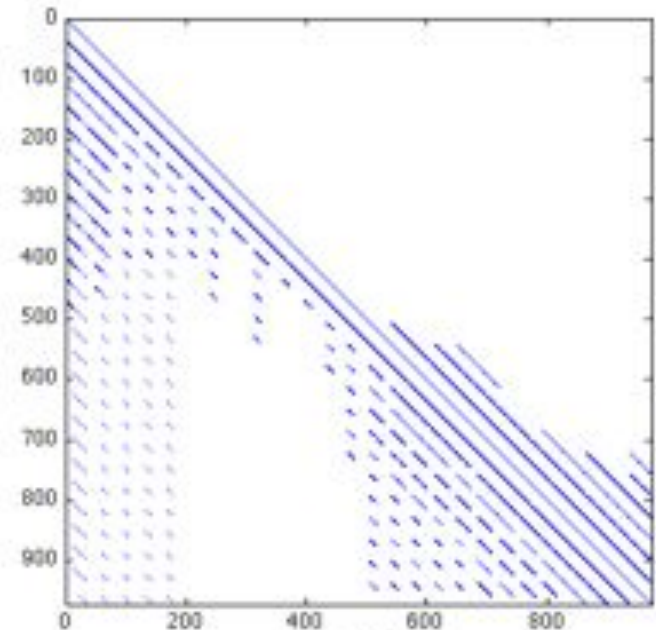
# Physics Dictates Convergence

- The Gauss-Seidel spectral radius for uniform graphite is 0.9812 = slow convergence
- Systems that are block-dense in energy are sparse in energy-space-angle
- Ideal candidates for Krylov methods

Iron-D2O-Graphite block energy S matrix



Iron-D2O-Graphite energy-space-angle S matrix





# Multigroup Transport Problem

- Using Gauss-Seidel requires the solution of  $G$  within-group equations (using Krylov iteration) in each GS iteration
- Alternatively, the full energy system can be solved by Krylov iteration ( $\mathbf{T}=\mathbf{DL}^{-1}$ )

$$(\mathbf{I} - \mathbf{TMS})\phi = \mathbf{T}q$$



$$\left( \mathbf{I} - \begin{bmatrix} \mathbf{T}_0 & \dots & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \mathbf{T}_G \end{bmatrix} \begin{bmatrix} \mathbf{M} & \dots & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \mathbf{M} \end{bmatrix} \begin{bmatrix} \mathbf{S}_{00} & \dots & \mathbf{S}_{0G} \\ \vdots & \ddots & \vdots \\ \mathbf{S}_{G0} & \dots & \mathbf{S}_{GG} \end{bmatrix} \right) \begin{bmatrix} \phi_0 \\ \vdots \\ \phi_G \end{bmatrix} = \begin{bmatrix} \mathbf{T}_0 q_0 \\ \vdots \\ \mathbf{T}_G q_G \end{bmatrix}$$

# Eigenvalue Problem

- The eigenvalue problem has the following form

$$(\mathbf{I} - \mathbf{TMS})\phi = \frac{1}{k}\mathbf{TM}\chi\mathbf{f}^T\phi$$

- Expressed in standard form

$$\mathbf{A}x = kx$$

$$\mathbf{A} = (\mathbf{I} - \mathbf{TMS})^{-1}\mathbf{TM}\chi\mathbf{f}^T \quad x = \phi \quad \text{Energy-dependent}$$

$$\mathbf{A} = \mathbf{f}^T(\mathbf{I} - \mathbf{TMS})^{-1}\mathbf{TM}\chi \quad x = \mathbf{f}^T\phi \quad \text{Energy-independent}$$

- The traditional way to solve this problem is with ***Power Iteration***

# Advanced Eigenvalue Solvers

- We can use Krylov (Arnoldi) iteration to solve the eigenvalue problem more efficiently

$$y^k = \mathbf{A}v^k$$

Matrix-vector multiply and sweep  $z^k = \mathbf{T}\mathbf{M}\chi\mathbf{f}^T v^k$

Multigroup fixed-source solve  $(\mathbf{I} - \mathbf{T}\mathbf{M}\mathbf{S})y^k = z^k$

- Shifted-inverse iteration (Raleigh-Quotient Iteration) has been developed (using Krylov to solve the shifted multigroup problem in each eigenvalue iteration)

$$(\mathbf{I} - \mathbf{T}\mathbf{M} \underbrace{(\mathbf{S} + \mu\mathbf{F})}_{\text{block-dense}})\phi = (\lambda - \mu)\mathbf{T}\mathbf{M}\mathbf{F}\phi$$

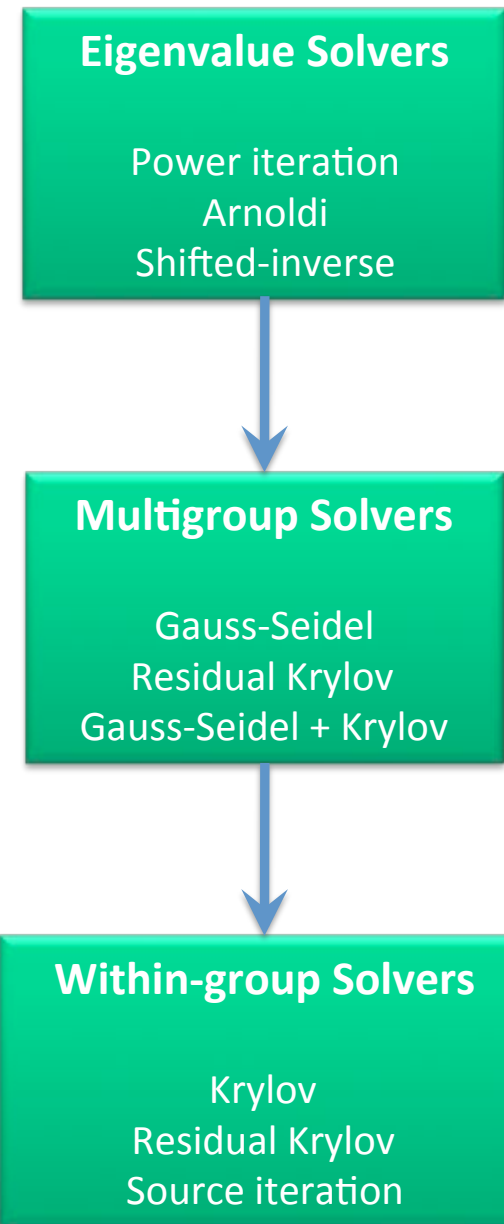
# Solver Taxonomy

The innermost part of each solver are transport sweeps

$$y = \mathbf{T}z = \mathbf{D} \underbrace{\mathbf{L}^{-1}}_z z$$
$$\mathbf{L}\psi = z$$

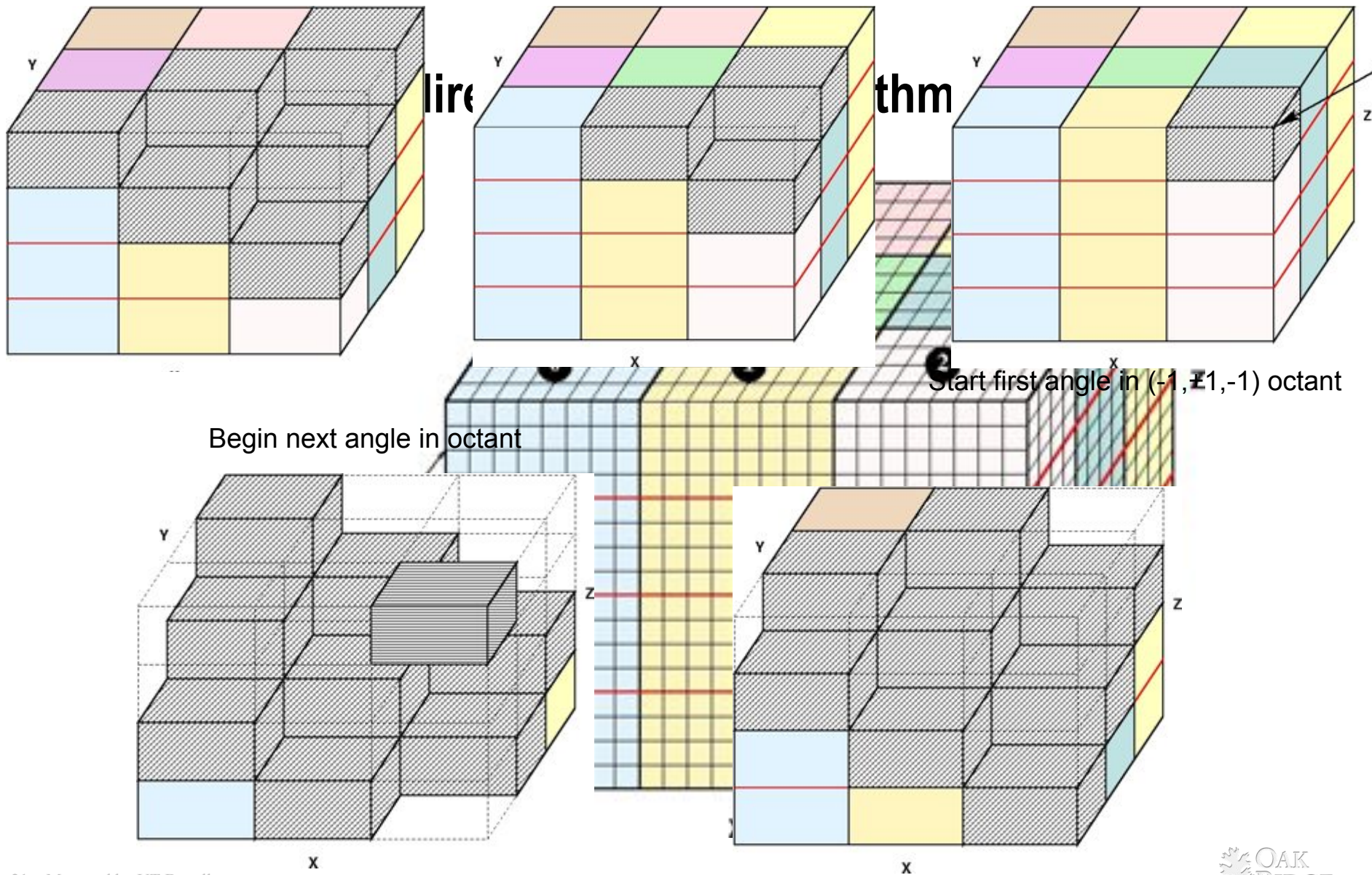


"It's turtles all the way down..."



# KBA Algorithm

sweeping in direction of particle flow

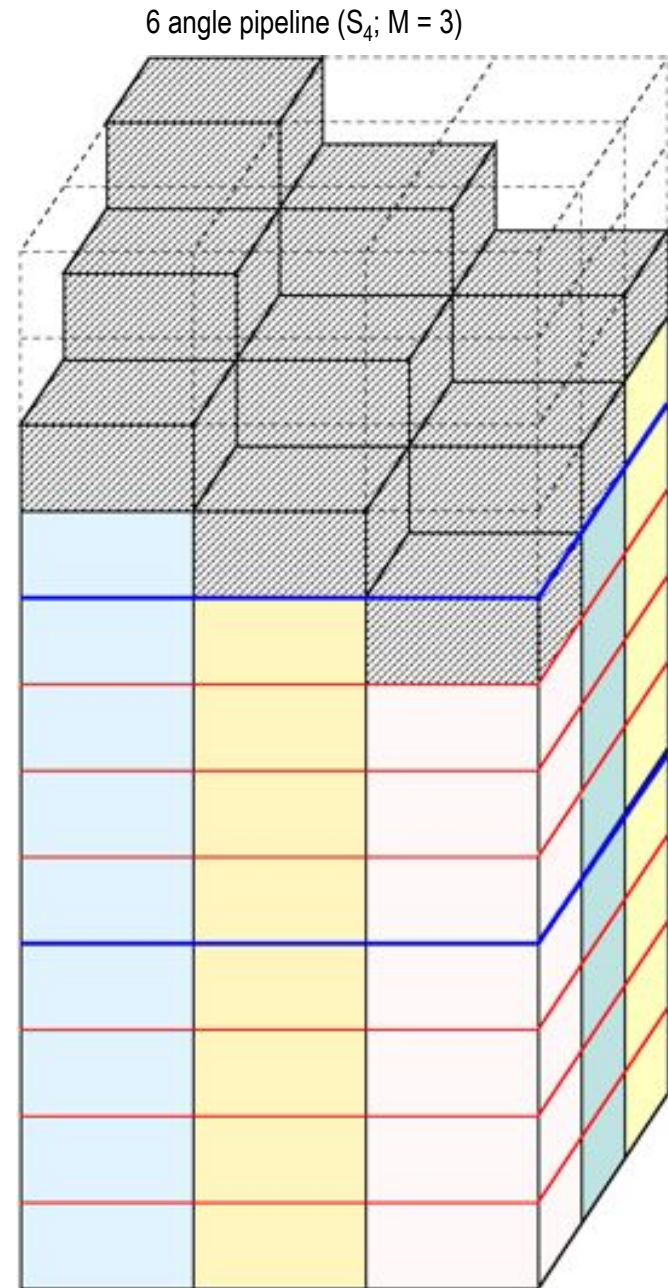


# Parallel Performance

## Angular Pipelining

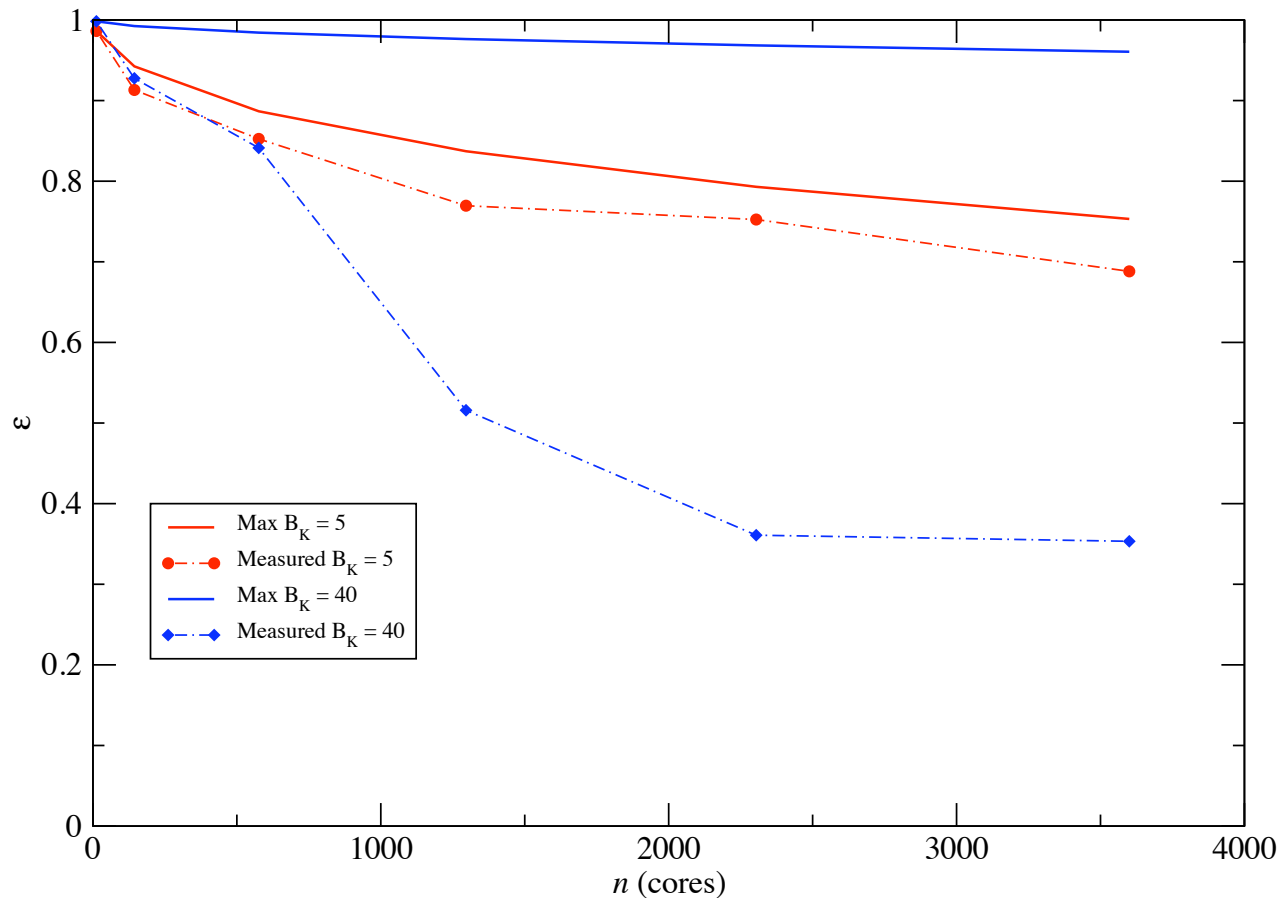
- Angles in  $\pm z$  directions are pipelined
- Results in  $2 \times M$  pipelined angles per octant
- Quadrants are ordered to reduce latency

$$\epsilon_{\max} = \frac{2MB_K}{2MB_K + P_I + P_J - 2}$$



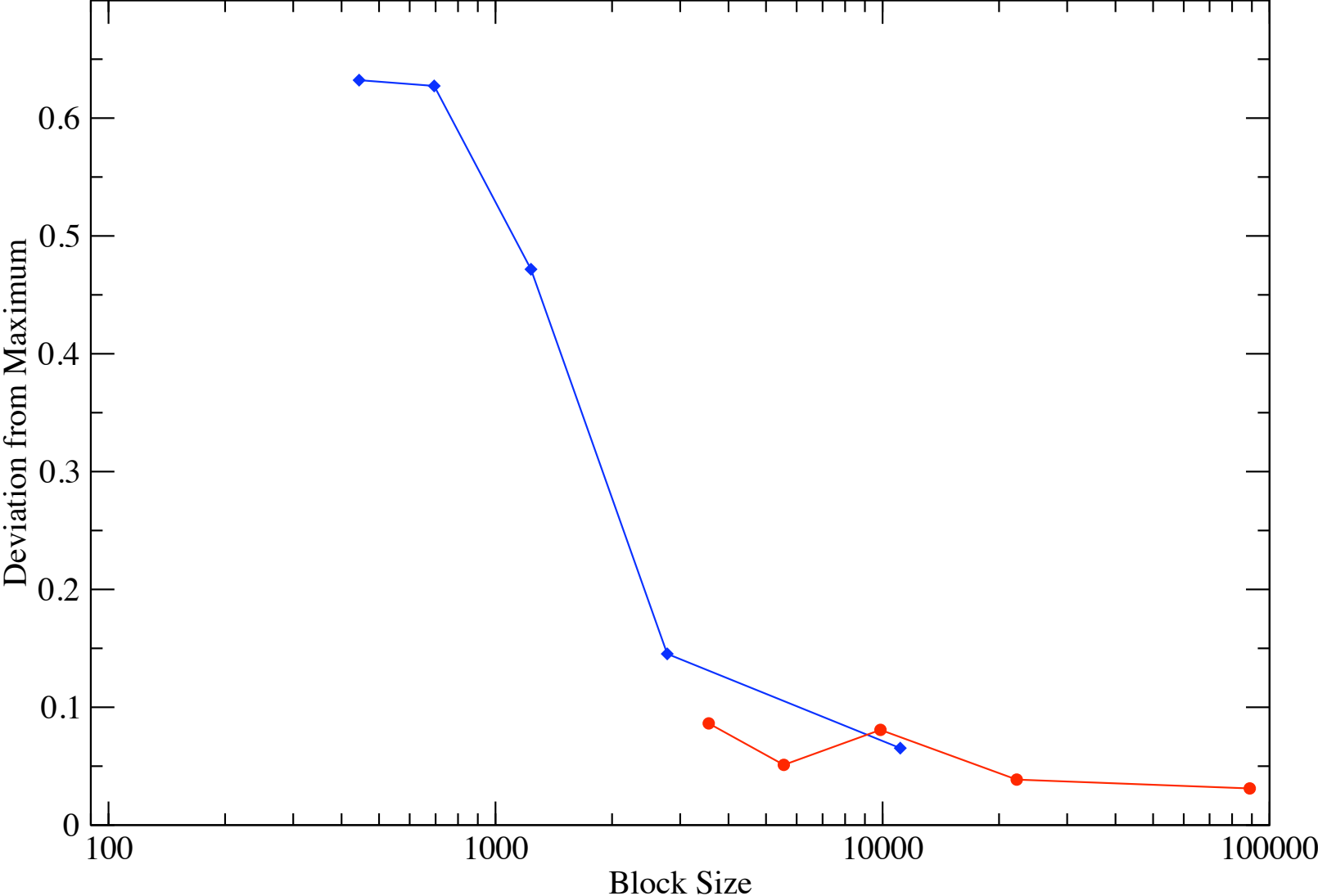
# KBA Reality

KBA does not achieve close to the predicted maximum



- **Communication latency dominates as the block size becomes small**
- **Using a larger block size helps achieve the predicted efficiency but,**
  - **Maximum achievable efficiency is lower**
  - **Places a fundamental limit on the number of cores that can be used for any given problem**

# Efficiency vs Block Size

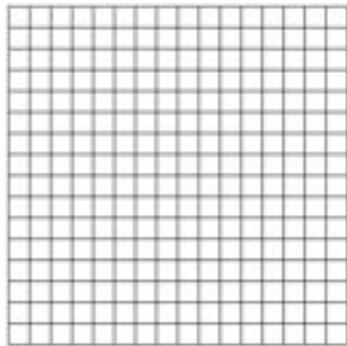




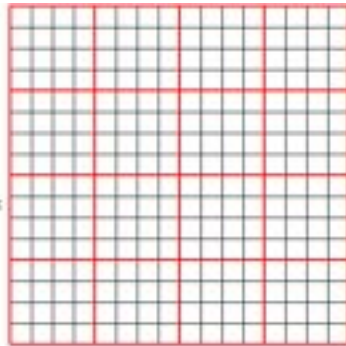
# Overcoming Wavefront Challenge

- **This behavior is systemic in any wavefront-type problem**
  - Hyperbolic aspect of transport operator
- **We need to exploit parallelism beyond space-angle**
  - Energy
  - Time
- **Amortize the inefficiency in KBA while still retaining direct inversion of the transport operator**

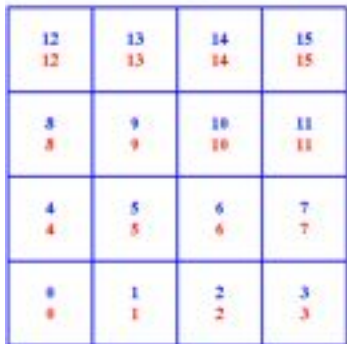
# Multilevel Energy Decomposition



4x4 block partitioning



1x4 partitioning



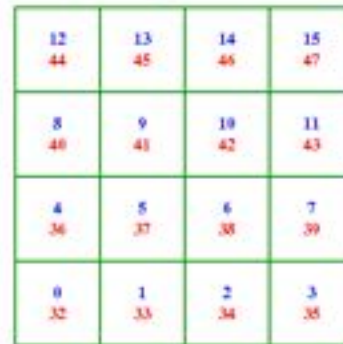
0

0 Block id  
0 Domain id  
0 Set id



1

48 domain = 3 sets x 16 blocks



2

The use of Krylov methods to solve the multigroup equations effectively decouples energy

domains = blocks x sets  
 $d = b \times s$  blocks

- Each energy-group  $S_N$  equation can be swept independently
- Efficiency is better than Gauss-Seidel

# Multilevel Summary

- Energy decomposed into sets.
- Each set contains blocks constituting the entire spatial mesh.
- The total number of domains is

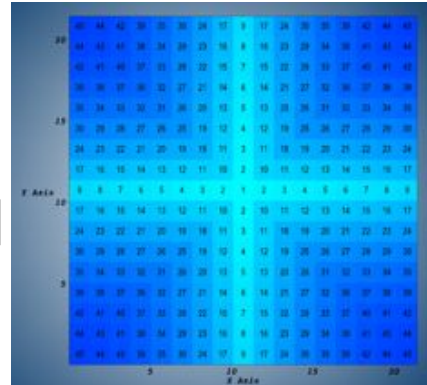
$$\text{domains} = \text{sets} \times \text{blocks}$$

- KBA is performed for each group in a set across all of the blocks.
  - Not required to scale beyond  $O(1000)$  cores.
- Scaling in energy across sets should be linear.
- Allows scaling to  $O(100K)$  cores and enhanced parallelism on accelerators.

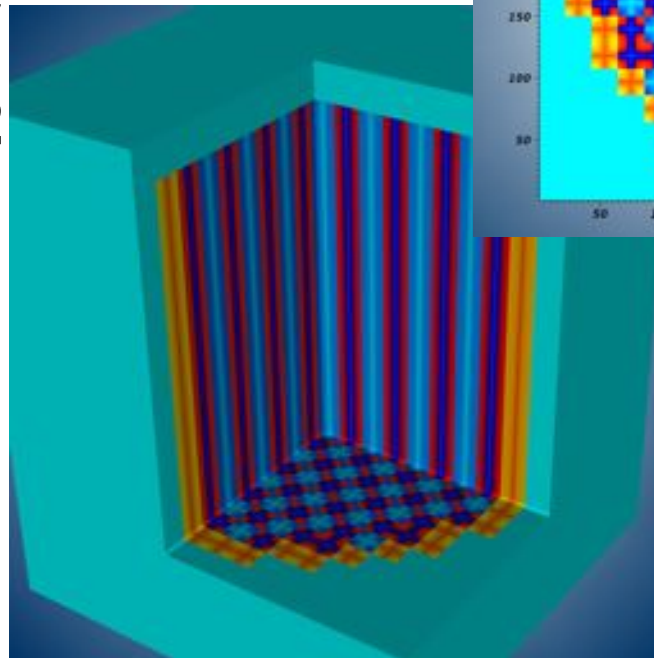
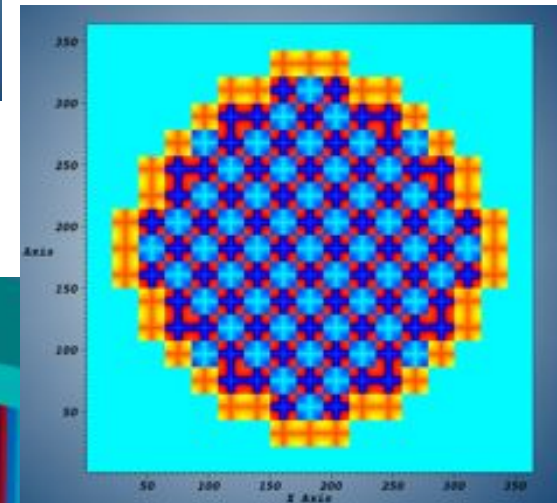
# Whole Core Reactor Problem

## PWR-900 Whole Core Problem

- 2 and 44-group, homogenized fuel pins
- 2×2 spatial discretization per fuel pin
- 17×17 fuel pins per assembly
- 289 assemblies (157 fuel, 132 reflector) – high, med, low enrichments
- Space-angle unknowns:
  - 233,858,800 cells
  - 128 angles (1 moment)
  - 1 spatial unknown per cell



17×17 assembly



# Results

Solvers	Blocks	Sets	Domains	Solver Time (min)
PI + MG GS (2-grid preconditioning)	17,424	1	17,424	150.15
PI + MG Krylov	17,424	1	17,424	52.99
Arnoldi + MG Krylov	17,424	1	17,424	23.62
Arnoldi + MG Krylov	17,424	2	34,848	12.81

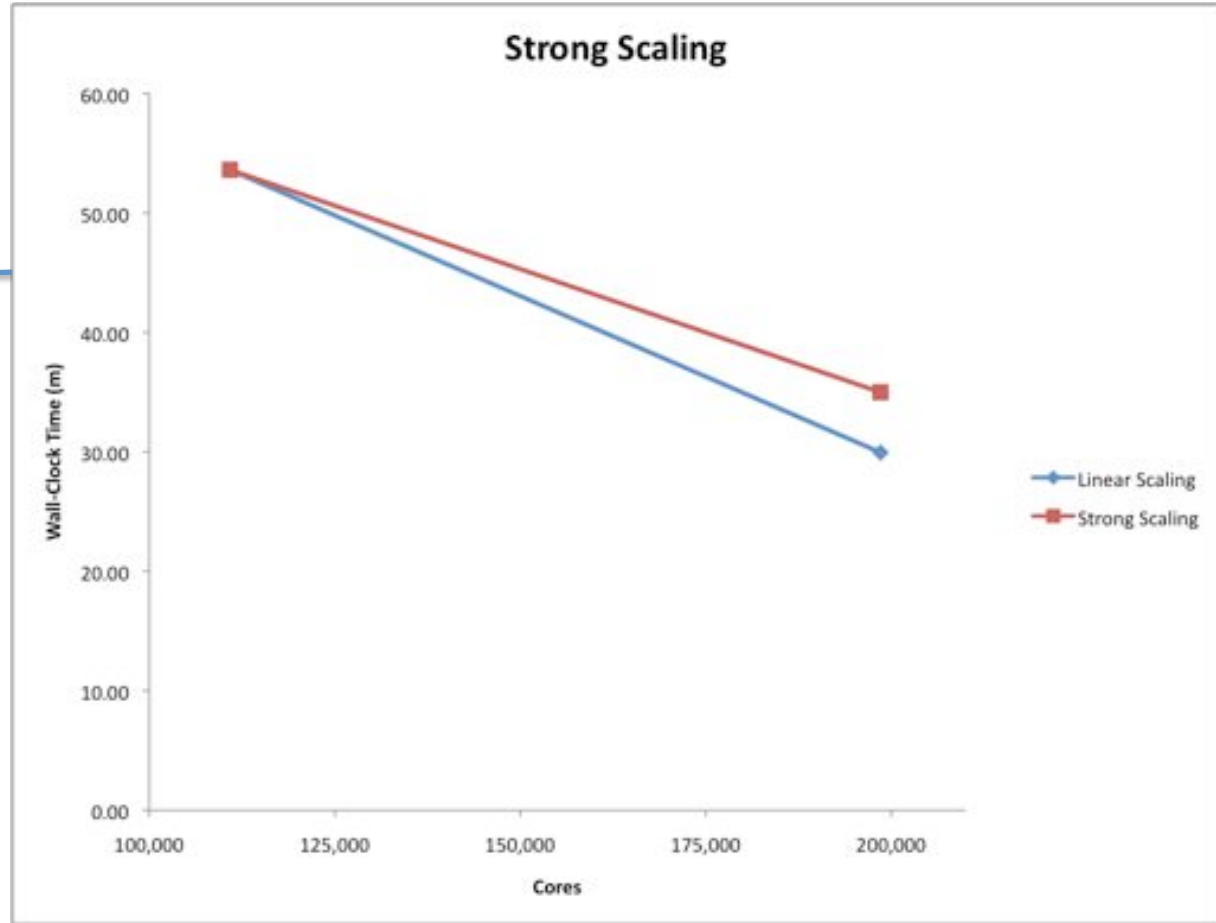
Total unknowns = 59,867,852,800

Number of groups = 2

$k_{\text{eff}}$  tolerance = 1.0e-5

- The GS solver cannot use more computational resource for a problem of this spatial size
  - Simply using more spatial partitions will not reduce time to solution
  - Problem cannot effectively use more cores to run a higher fidelity problem in energy
- PI + MG Krylov will scale with sets similarly to Arnoldi, they just use different outer iteration strategies

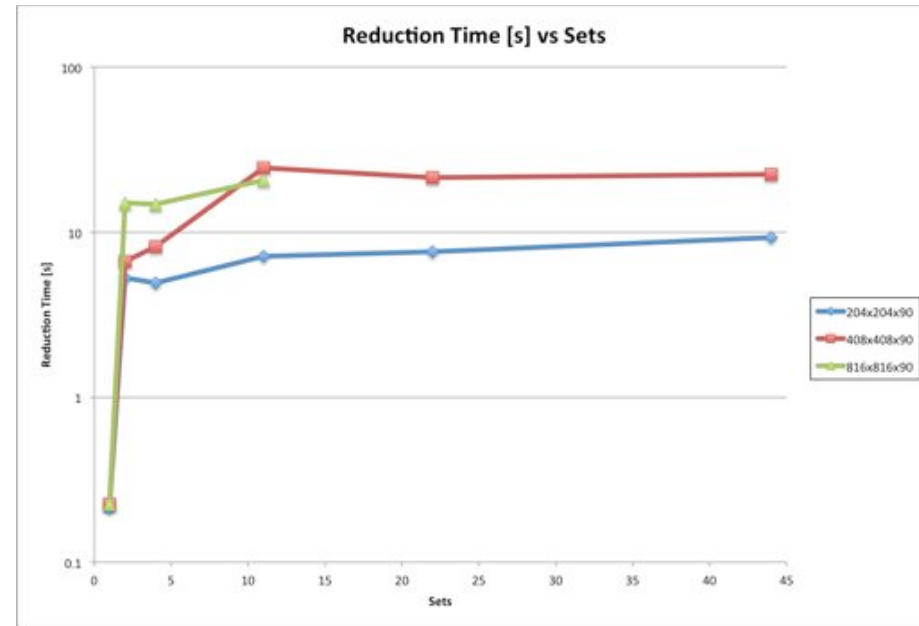
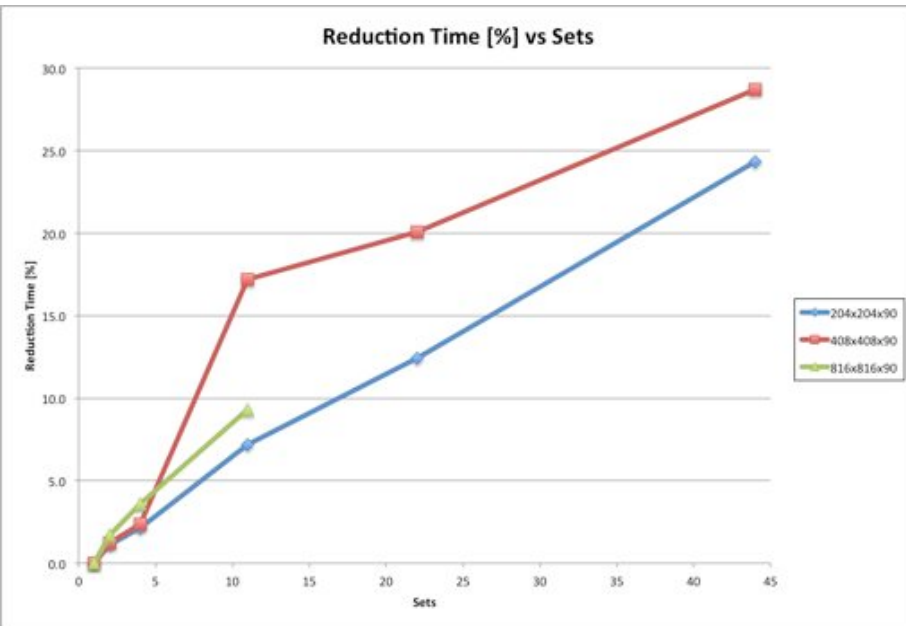
# Strong Scaling on XT5



Optimized communication gave performance boost to 100K core job, number of sets = 11

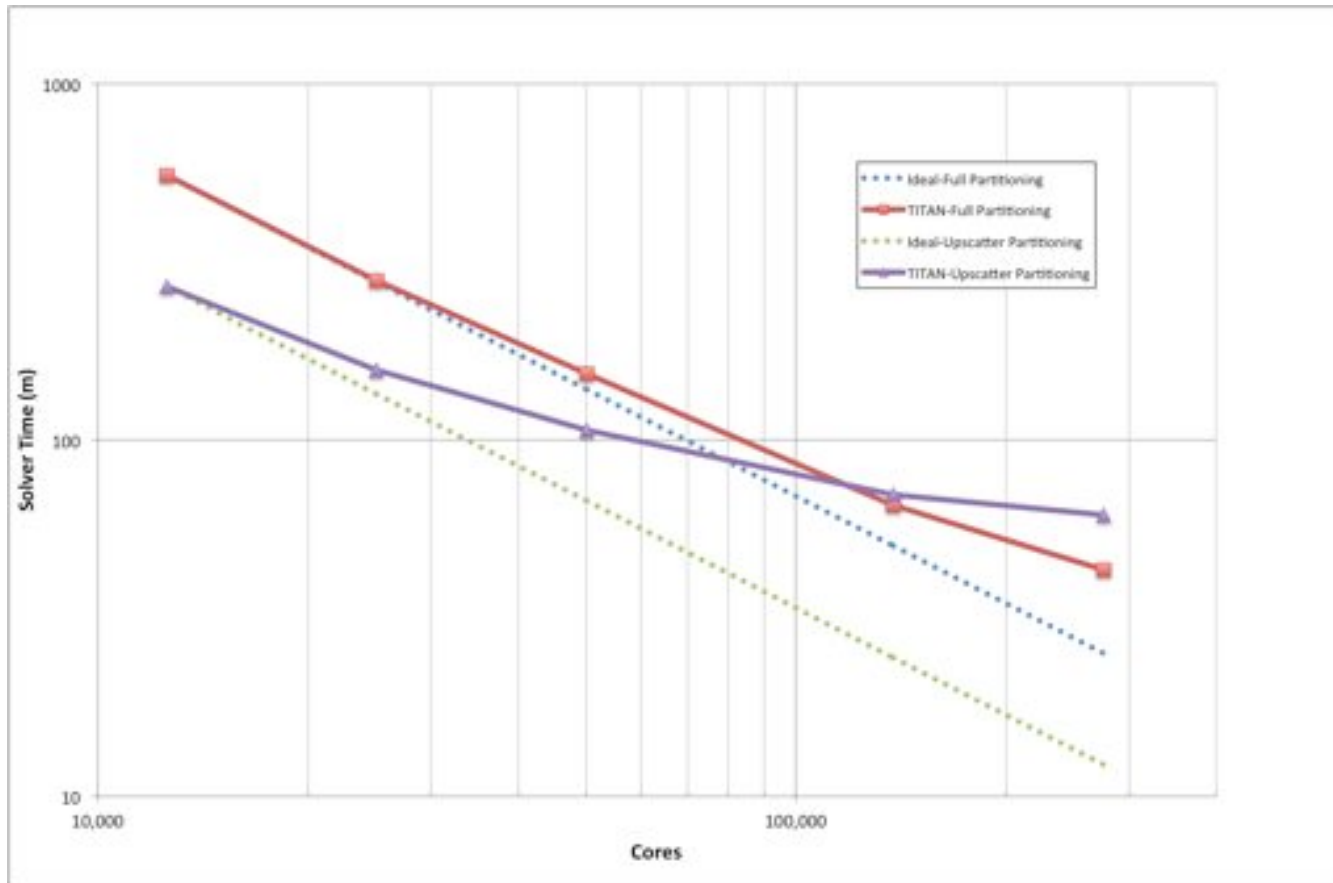
- Communication improvements were significant at 100K core level (using 11 sets).
- They do not appear to scale to 200K core. Why?
  - Multiset reduction each iteration imposes a constant cost!

# Scaling Limitations



- Reduction across groups each iteration imposes a “flat” cost
- Only way to reduce this cost is to increase the work per set each iteration (more angles)
  - Generally the work in space will not increase because we attempt to keep the number of blocks per domain constant
- **However, we were able to replace a global-reduction with a reduced-scatter that considerably reduced the reduction cost per outer iteration**

# Improved Scaling on XK6



Full partitioning scales well to 275K cores

Improved interconnects + reduce-scatter have dramatically reduced global reduction cost

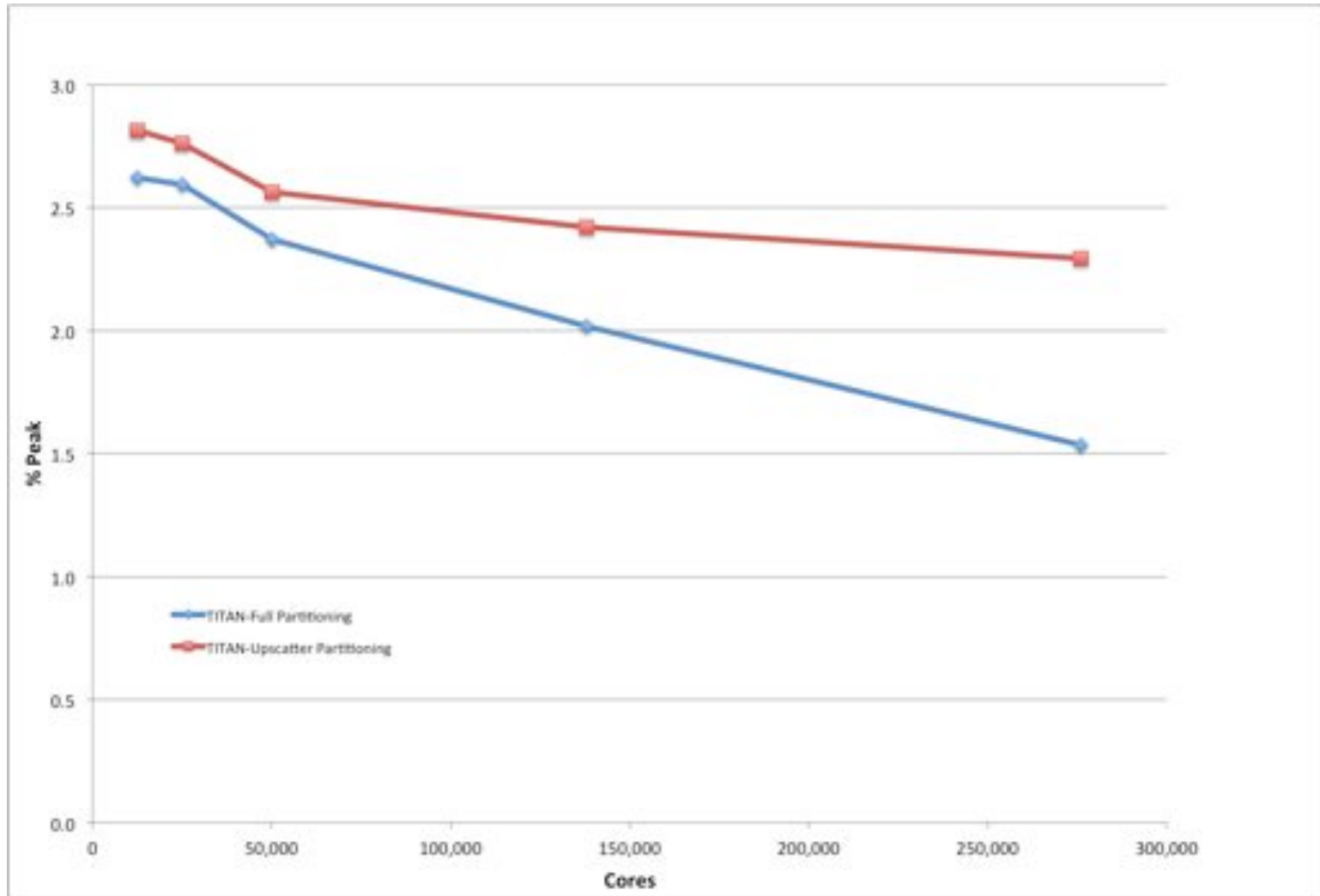
Upscatter partitioning more efficient at lower set counts

Roll-over occurs between 4 and 11 sets (5 and 2 groups per set) where serial work in GS solver dominates

- Constant number of blocks = 12,544
- 44 total groups/22 coupled groups

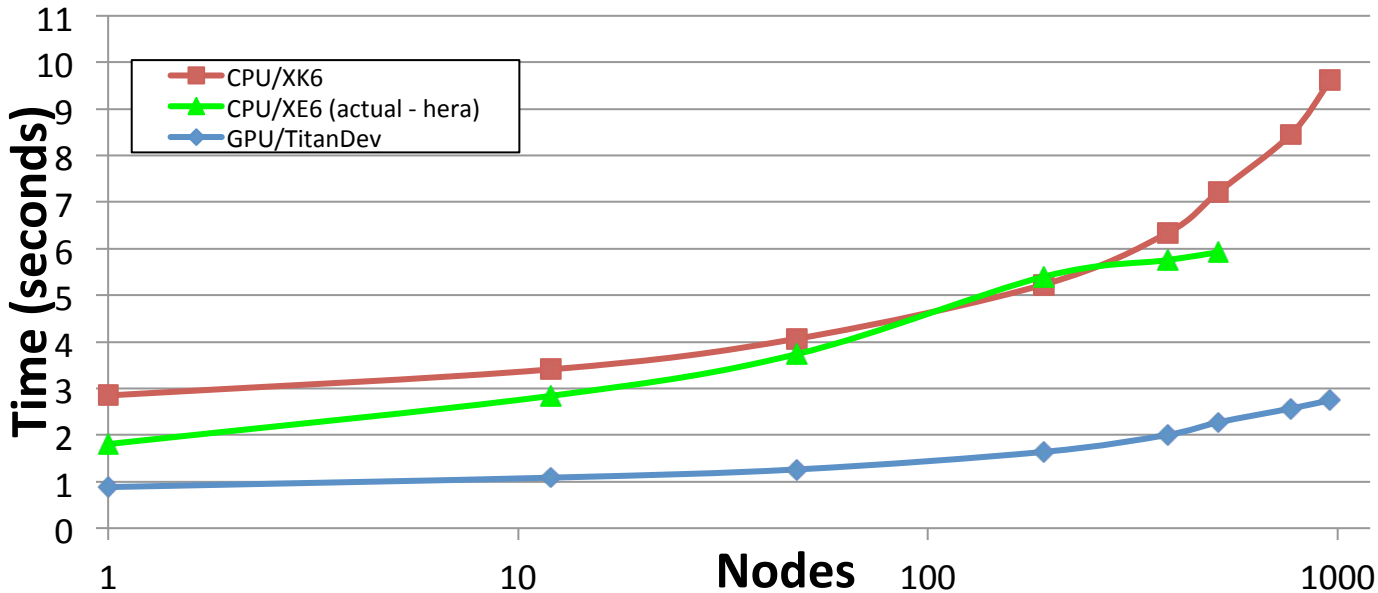


# Peak Performance on XK6



# GPU Sweep Kernel

## Sweep Performance

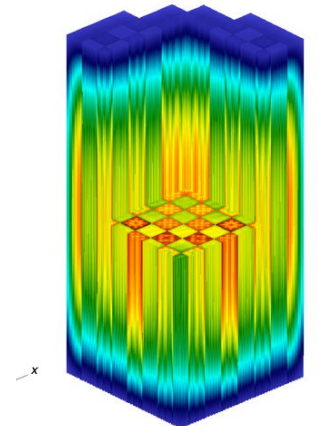
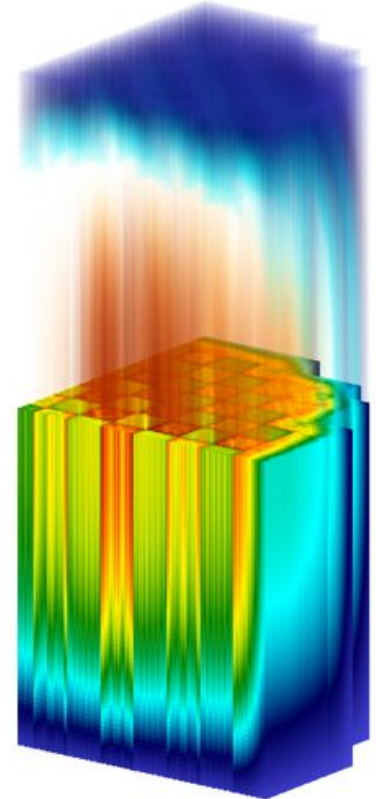
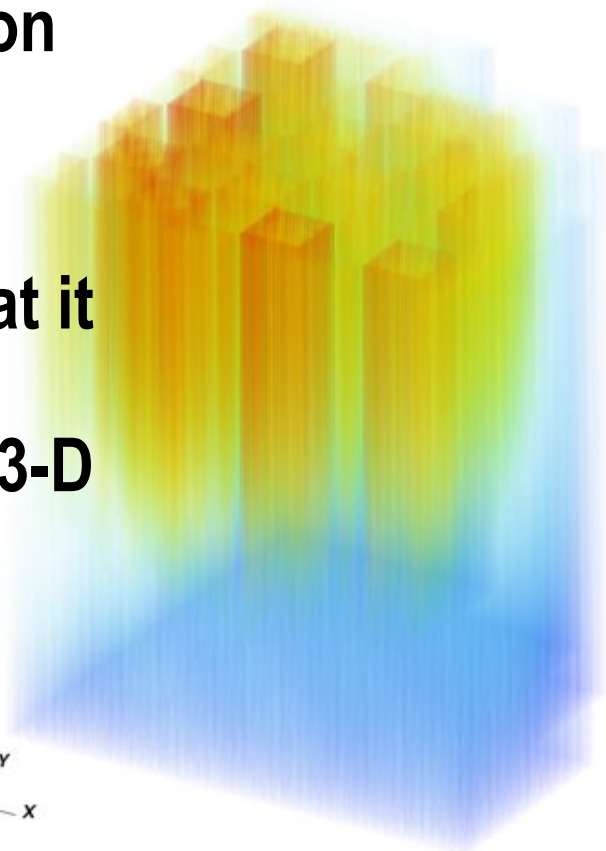
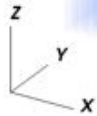


Performance Improvement factors		GPU
		<i>XK6 Fermi</i>
CPU	<i>XK6 / Interlagos</i>	<b>3.5</b>
	<i>XE6 / dual Interlagos</i>	<b>3.3</b>

- Krylov multigroup solvers allow the space-angle sweeps to be performed over all groups concurrently.
- Ideal for exploiting thread-based concurrency on GPUs
- We do a space-angle sweep for all groups on the GPU.

# CASL Quarter Core Simulations

- We have run (XT5) a set of 3-D  $\frac{1}{4}$  core simulations on real reactor models
- Varying numerics parameters we found that it is feasible to run fully consistent transport on 3-D cores
  - The problems run
  - We get good solutions
- However...



# Projections

## Where we want to be

- Reproduce fidelity of 2D calculations using consistent 3D methods
- Produce all state-points for a depletion cycle in  $O(8 \text{ hours})$
- $O(72)$  state points per cycle
- Steady-state, coupled Neutronics simulation with TH feedback =  $O(10^{19})$  unknowns

## Where we are

- Assuming 2% peak, we can solve  $1.7 \times 10^{13}$  unknowns/hour (XT5)
- This means we can solve a much-reduced 3D problem ( $O(10^{15})$  unknowns) in **175** hours
- This assumes status quo on a 1PF XT5 machine

# Projections

## What this means

- To reach 2D fidelity at 3D we need to solve  $\sim 10^4 \times$  more unknowns
- So to run all state points in a full day at this fidelity using existing code and methods requires
  - ~ **141 Eflops**

## However, there is hope

- Consulting with industry, a fully consistent 3D calculation in 1 week would be acceptable (factor of 7)
- We can still gain very valuable insight into challenge problems without reproducing full 2D fidelity (factor of 150-200)
- Yet, we still need  $>100$  PF to run a full depletion cycle

# Conclusion

## The final piece

- Utilize GPUs to get more efficiency out of the hardware
- If early projections hold, we can potentially get a factor of 3-4 improvement by exploiting sweep kernels on the GPU
- Further solver research (multigrid-in-energy) shows promise for reducing iteration counts as well
- Getting a factor of 3-4 from GPUs means that a 30-40 PF machine could allow fully consistent, 3-D neutronics simulations that could be used to address CASL challenge problems

# Questions

# One Group Iterations

## Gauss-Seidel Iteration in energy

$$\mathbf{L}_g \psi_g^{k+1} = \mathbf{MS}_{gg} \phi_g^{k+1} + \sum_{g'=0}^{g-1} \mathbf{MS}_{gg'} \phi_{g'}^{k+1} + \sum_{g'=g+1}^G \mathbf{MS}_{gg'} \phi_{g'}^k + Q_g$$

reduces to a series of one-group solves  
(within-group **inner** iterations)

$$\mathbf{L}_g \psi_g = \mathbf{MS}_{gg} \phi_g + \bar{Q}_g$$



up and down-scatter rolled into source

inners have the general form

$$\mathbf{L}\psi = \mathbf{MS}\phi + q$$



# MG Krylov Preconditioning

- Each MG Krylov iteration involves two-steps

- preconditioning:  $\mathbf{G}z^k = v^k$

- matrix-vector multiply:  $v^{k+1} = (\mathbf{I} - \mathbf{T}\mathbf{M}\bar{\mathbf{S}})z^k$

- At end of iteration we must apply the preconditioner one last time to recover  $w^{k+1}$

- We use a simple 1-D multigrid preconditioner in energy:

$$z \leftarrow \bar{\mathbf{G}}(z^{2h}, v^{2h})$$

- 1-pass V-cycle

# V-Cycle Relaxation

- We are investigating both weighted-Jacobi

$$(\mathbf{I} - \mathbf{TMS}_D)z^{n+1} = \mathbf{TM}(w\mathbf{S} - \mathbf{S}_D)z^n + wv + (1 - w)z^n$$

- And weighted-Richardson relaxation schemes

$$z^{n+1} = w\mathbf{TMS}z^n + wv + (1 - w)z^n$$

- Energy-parallelism is largely preserved



# Virtual Reactor Simulation

- Neutronics is one part of a complete reactor simulation

