COMPUTING AND PARTITIONING CLOUD FEEDBACKS USING CLOUD PROPERTY HISTOGRAMS



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Goals

- To provide a clean and simple method of computing cloud feedbacks that is highly informative
- Clean:
 - compute cloud feedback from ISCCP simulator-interpreted cloud changes directly (not inferred)
 - standard definition of "cloud" and radiation code across models
- Simple:
 - no need to correct for non-cloud effects
 - no partial radiative perturbation calculations are needed
 - can use monthly mean model output
- Informative:
 - can quantify the contribution to cloud feedback from changing amounts of individual cloud types (high, middle, low) and from individual processes (Δaltitude, Δoptical depth, Δtotal amount)

Data & Methodology

- Doubled CO₂ equilibrium slab ocean model simulations from 12 GCMs as part of CFMIP1
- ISCCP simulator (Klein & Jakob 1999) run inline during integration
 - Produce distribution of cloud fraction (as function of CTP and τ) that is consistent with how a satellite-borne passive sensor would "view" the model atmosphere
 - Simulated cloud fractions are defined consistently across models



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- We compute cloud radiative kernels → sensitivity of TOA radiation to cloud fraction changes in each CTP-τ bin
- Cloud feedback = Δcloud fraction times cloud kernel normalized by ΔT_{sfc}

Recipe for Constructing Cloud Radiative Kernels

Input model mean zonal mean T and q profiles to Fu-Liou code

- Compute clear-sky TOA fluxes
- Compute overcast-sky fluxes for each CTP and τ bin by setting the LWC / IWC profiles to values appropriate for each cloud type
- Subtract overcast TOA fluxes in each bin from the clear-sky flux to compute a matrix of overcast sky cloud forcing
- Divide by 100 to get W m⁻² %⁻¹

 Repeat every calculation for 24 solar zenith angles, all latitudes, 12 months, and 10 surface albedo bins between 0 and 1

Global Annual Mean Cloud Kernels





x Cloud Radiative Kernels at each location and month, then averaged annually, globally, and across models...











Decompose the cloud changes into
ΔΑΜΟUΝΤ
ΔΑLΤΙΤUDE
ΔΟΡΤΙCAL DEPTH















Conclusions

- Cloud radiative kernels allow computation of cloud feedback directly from cloud fraction histograms produced by ISCCP simulator
- Feedbacks computed with cloud kernels compare very well with those computed by adjusting the change in cloud forcing
- More than half of the global mean net cloud feedback can be attributed to the combined response of middle- and high-level clouds
- High cloud changes induce wider range of LW and SW cloud feedbacks across models than do low clouds
- Increasing cloud top altitude is dominant contributor to the positive global mean LW and net cloud feedbacks (positive in every model)
- Decreasing total cloud fraction is dominant contributor to global mean positive SW cloud feedback (positive in every model)
- Large negative net cloud feedback at high latitudes is caused by increased optical depth, not increased cloud amount

Thank you!

Drafts of papers: Google "Mark Zelinka"

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