

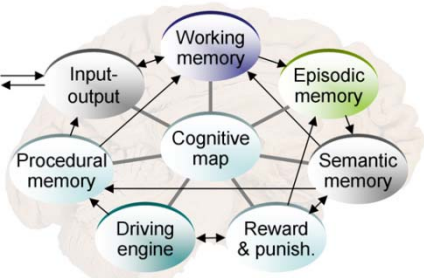


George Mason University

Krasnow Institute for Advanced Study

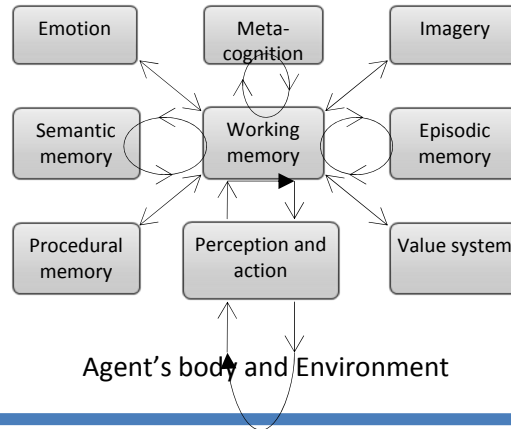
- Lead investigators and current team members:
 - Kenneth A. De Jong, Giorgio A. Ascoli, and Alexei V. Samsonovich (presenter)
- Research areas of interest, which are also areas of qualification and unique capabilities:
 1. Biologically-inspired cognitive architectures (Samsonovich, De Jong & Kitsantas, *International Journal of Machine Consciousness*, 1, 111-130, 2009)
 2. Connectionist modeling of the hippocampal formation (Samsonovich & McNaughton, *JN* 1997; Samsonovich & Ascoli, *Learn&Mem* 12, 193-208, 2005)
 3. Semantic cognitive mapping of natural language (Samsonovich & Ascoli, *Frontiers in AI & Applications*, 157, 111-124, 2007; *PLoS One*, under review)
- Specific capabilities of partners that our group is seeking are:
 1. “Peripheral” cognitive capabilities: signal-to-symbol, NLP, VR simulators
 2. A strong computational model of neocortex
 3. Automated extraction of synonym and antonym relations from corpora

An Overview of GMU BICA

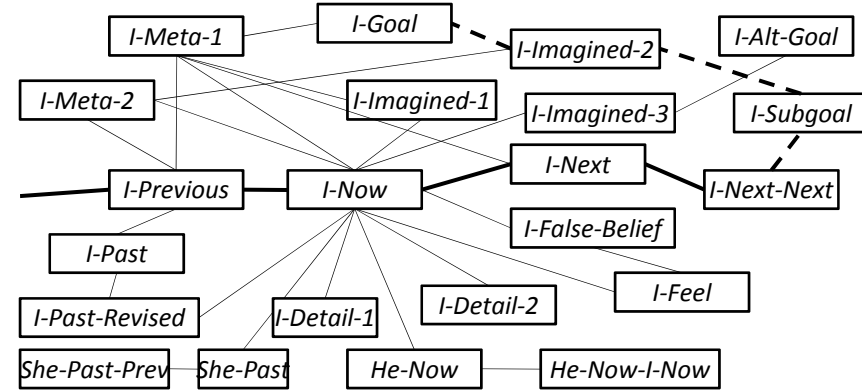


GMU BICA

Generic cognitive architecture

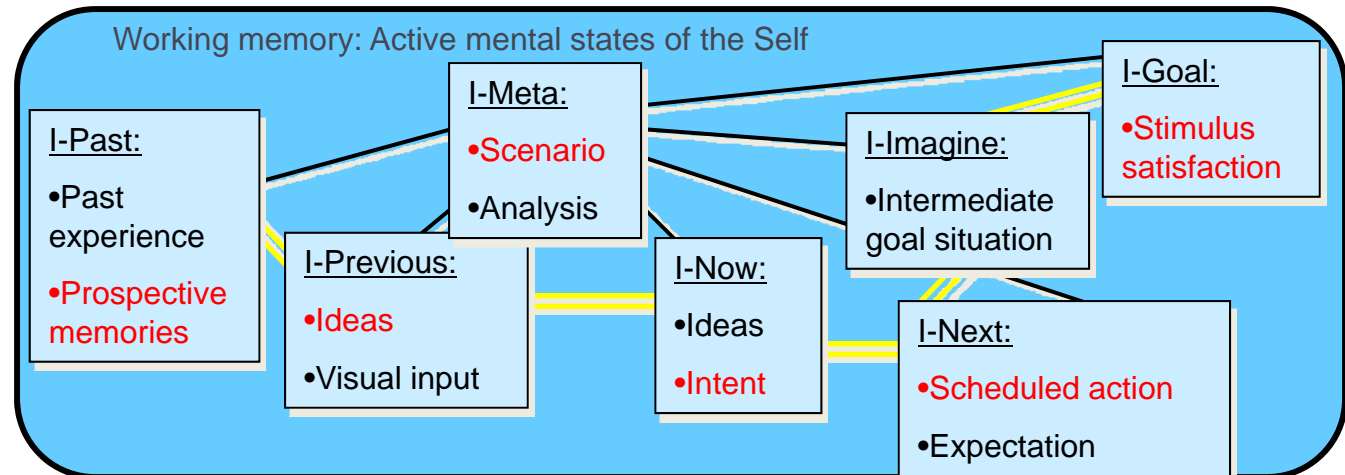
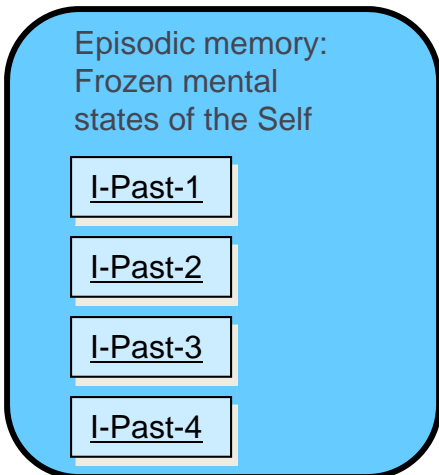


Taxonomy of mental state kinds



A **mental state** in GMU-BICA includes contents of awareness represented by schemas and specification of the instance of the Self who has the experience (labeled *I-Now*, *I-Next*, etc.)

- Each box is a mental state. Each bulleted string is an instance of a schema. The double line shows the current working scenario. Red color marks the focus of attention within each mental state.
- The framework allows the system to process a mental state from another mental state perspective, thereby providing a basis for various forms of metacognition and self-regulation.
- Working memory operates in series of voluntary action cycles: (**perception, ideas, intent, action**).
- Episodic memory consists of frozen mental states that once were active in working memory.

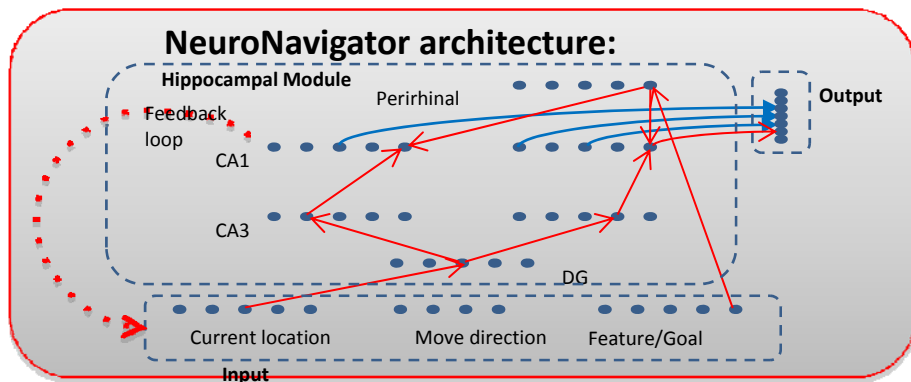


Goal: Human-level cognition and learning in a broad range of paradigms

NeuroNavigator: A microcircuit designed under SyNAPSE program

The model is capable of:

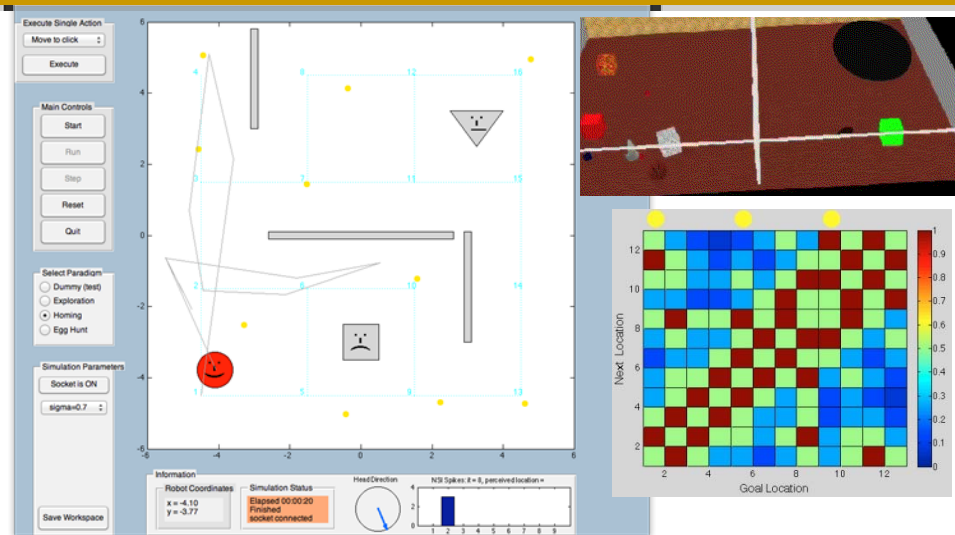
- Efficient exploration of space
- Spatial learning
- Navigation
- Non-spatial learning
- Cognitive problem solving
- Supports episodic memory retrieval
- Supports Theory of Mind (with multiple copies of the model)
- Reconstructs self-location from noisy input



- 15K I&F neurons, 150K STDP synapses (~50% fixed)
- Activity very low. Time for decision making 100ms
- Tested scalability from 10^2 to 10^6 neurons

Key behaviors that have been demonstrated with the model include:

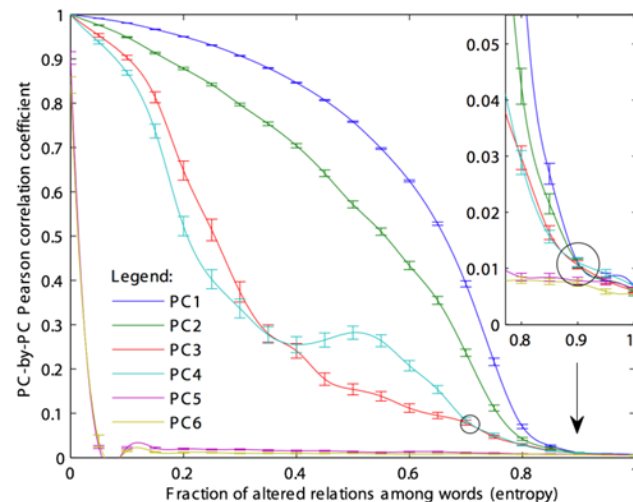
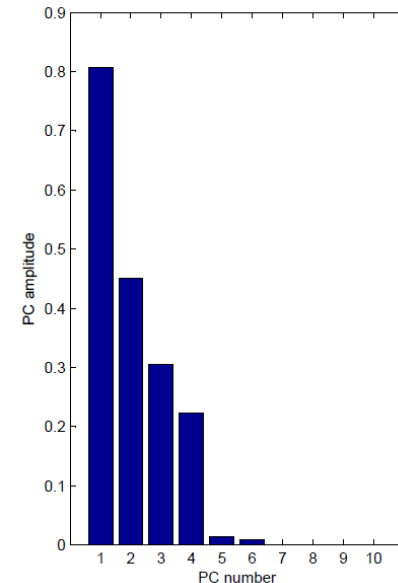
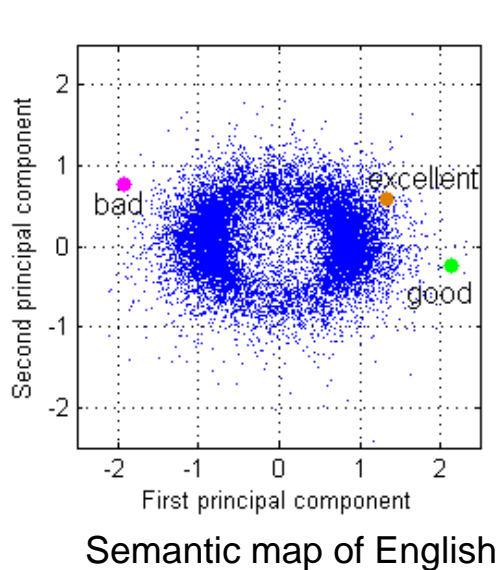
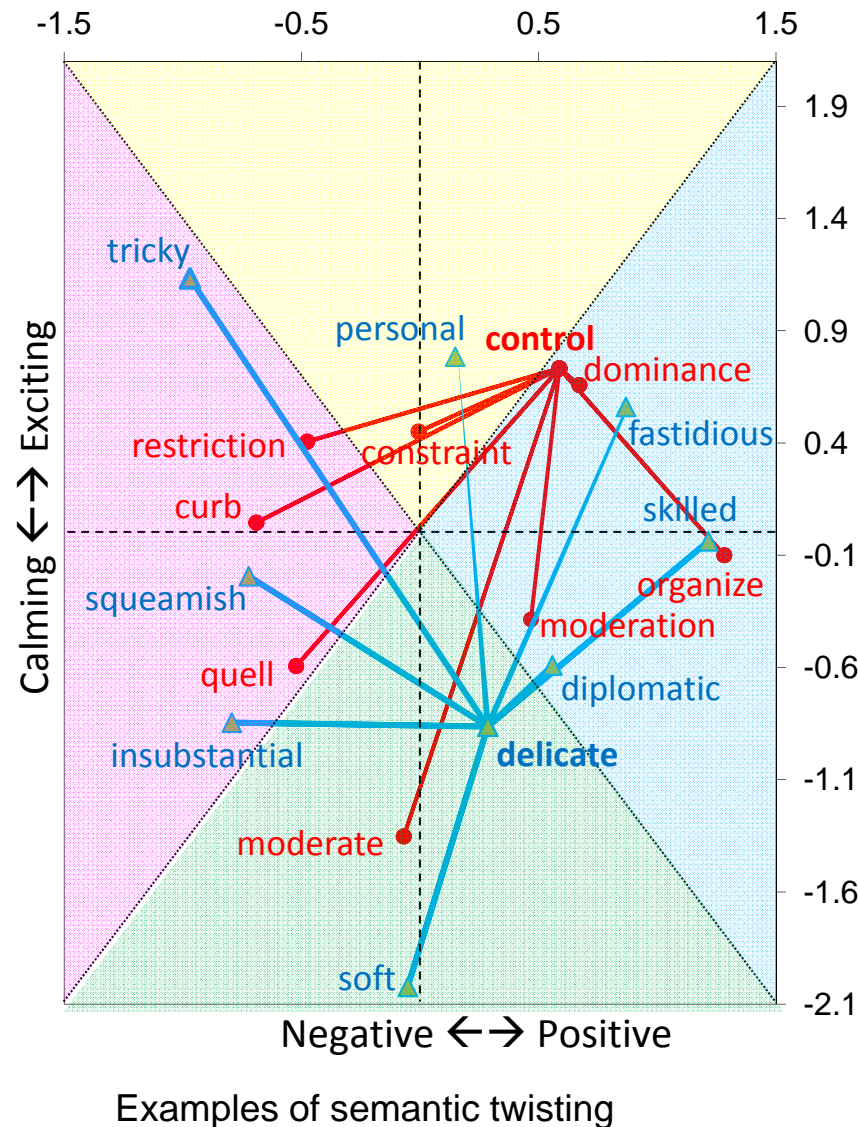
- Exploration and navigation of various virtual spaces: a 2-D indoor environment, binary and ternary trees, large hierarchical environments, CASTLE Laboratory
- Learning and solving logical problems: Hanoi Towers, Traveling Salesman
- Easter Egg Hunt: given a goal (egg), the robot finds a short path to it using remembered episodes of past experience.



Our target is spatial learning and navigation based on a spiking neuronal network of 1,000,000 neurons with 10,000 synapses each

Semantic cognitive mapping of language

Goal: Automated semantic mapping of arbitrary data (text, images, internal representations of knowledge) based on given or detected relations of synonymy and antonymy



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