



Interactive Supercomputing

University of California, Santa Barbara

Lead investigator: Steve Reinhardt, ISC

Team members: Prof. John Gilbert, UCSB

Dr. Viral Shah, ISC



Research Areas of Interest

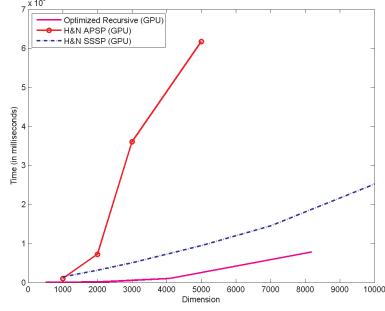
Solving very large graph-analytic problems from productivity languages, in parallel

- * Parallel extensions to M language (MATLAB®), implemented in Star-P™
- * Robust sparse-matrix / graph infrastructure
- * Examples:
 - DARPA HPCS Synthetic Scalable Compact Application (SSCA) #2 up to 256 cores
 - Problems up to 1B nodes / 10B edges, on 256 cores and 5TB of memory
 - Connected components, non-negative matrix factorization, Bayesian estimation

Exploiting hardware accelerators from productivity

languages

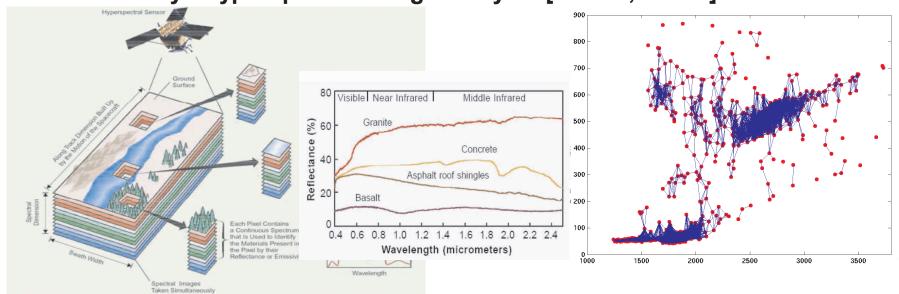
- Have used 48 GPUs in parallel on a single (image-processing) problem
- What are the right graph-analytic primitives (a la BLAS)?
- GPU implementation of all-pairs shortest path (basis for betweenness centrality)
 - 120-480X faster than x86 single core
 - 40-680X faster than best prior GPU alg



Unique qualifications and capabilities

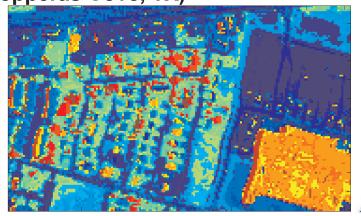
Success with parallel productivity-language approach

Case study: hyperspectral image analysis [Harkin, Lewis]



Results (Wal-Mart, Copperas Cove, TX)





INTER*CTIVE

Seeking specific capabilities or research group

Domain-specific graph-analytic algorithms for which

- * large data size
- * rapid algorithm exploration and/or development
- * much faster execution

are crucial†

Developers of visual-analytic front-ends, with expertise in reducing large data for viewing on the desktop, who need to analyze large graphs

[†]Parallel expertise not required



Contact Information

Steve Reinhardt
VP of Joint Research
Interactive Supercomputing
sreinhardt@InteractiveSupercomputing.com
651.994.1080

http://www.InteractiveSupercomputing.com/solutions/graphanalysis.php

