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Position Paper**

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ABSTRACT

The Navy Littoral Surveillance Radar System (LSRS) Program has demanding streaming aggregate I/O requirements (double-digit GB/sec level). The LSRS Program also has petabyte-level data management issues and accompanying data management policies and procedures that are under constant review.

INTRODUCTION

This document will address current Navy LSRS best-practices within our own High Performance Computing (HPC), capacity environment. Areas of concern will be the following:

- a. Business of storage systems
- b. Administration of storage systems
- c. Reliability of storage systems
- d. Usability of storage systems

Business of storage systems: Currently the LSRS Program uses Oracle Storage Archive Manager/Quick File System (SAM/QFS) as the parallel file system and respective Hierarchical Storage Management (HSM) solution to meet our data storage and management needs. Strategically, business viability of SAM/QFS under Oracle, post-Sun Microsystems acquisition, has and continues to be a major concern. As a result of several meetings with Oracle concerning SAM/QFS, ultimately the IBM General Parallel File System (GPFS) and the High Performance Storage System (HPSS) were chosen as the future file system/HSM solution. From both production experience and consensus among some DoE colleagues, a parallel file system is currently regarded as the most challenging and

critical aspect of HPC operations, frequently referred by LSRS as the “backbone.” As fallout of this “backbone” ideology, when faced with an acquisition decision regarding SAM/QFS, only two file systems came into play. Criteria for selection were items such as company viability, development talent, and a deep R&D budget / bench. Ultimately, this list revolved around two solutions, Lustre/HPSS and GPFS/HPSS. Cost was not a criterion for parallel file system selection for CY12 migration.

Historically, cost was a criterion for selection of our SAM/QFS file system and our current migration efforts are serving as a lesson-learned. Moving forward, there has been concern about the viability of the SAM/QFS parallel file system beyond CY11 in terms of development and support. For our “backbone,” there also have been concerns with Lustre and Oracle IP strategy potentially being an issue. Concerns with Lustre stability were also negatively factored into the decision process from reading publications such as the Livermore National Lab (LLNL) I/O “Blueprint” from 2007¹.

From a business perspective, LSRS best practices dictate that the “backbone” be the most performant solution that can be afforded under the company with the deepest R&D bench. An additional requirement is that the provider of the parallel file system middleware be relevant in the HPC marketplace. Storage acquisition (both cache and tape) are approached from a best-of-breed perspective and not a cost perspective.

Administration of storage systems: Currently, storage system administration is handled and led

entirely by private industry personnel. Strategically, LSRS recognizes that this is not best practices, and future administration and management of storage systems will have a government technical lead. Across all HPC functional areas, there will be government division leaders aka department heads (DHs).

Above and beyond organizational layout, monitoring and benchmarking tools could always be better for storage infrastructure in general. Interleaved or Random (IOR) benchmarking is used to get theoretical maximums for I/O on capacity storage. Above and beyond, IOR, solutions from companies such as Virtual Instruments have been explored to potentially better capture Fibre Channel I/O in near-real-time and identify bottlenecks. However, currently Virtual Instruments does not support or project to support Quad Data Rate (QDR) Infiniband, which is orthogonal to our HPC I/O roadmap.

In general, parallel I/O benchmarks seem limited and a bit immature given the projected requirements for data-driven computing currently and in the future². From a tape perspective, minimizing media that is more than a generation behind the current industry products is policy. While tape certainly has value, from our production experience, lifecycle management of tape has proven to be challenging. Subsequently, we are facing the task of ascertaining if obsolete media needs to be discarded or go through a relatively painful conversion process.

Reliability of storage systems: Organizationally, file system reliability is believed to be directly related to file system scalability and stability. From this, we borrow from the 2007 LLNL I/O Blueprint¹, in asserting that in general, file systems are sized to no less than three orders of magnitude below the compute platform(s) they support, i.e., a 10TF system would need no less than 10GB/sec of aggregate I/O bandwidth behind it. Leveraging this approach has significantly increased productivity and nearly eliminated staging. In support of consistent systems reliability and balance, file system and network interconnect acquisition precedes platform acquisition. Systems acquisition

is also approached from a modular perspective in similar fashion to Mark Seager's Peloton and associated Hyperion based initiatives at LLNL.

By definition, we assert that file systems that are not horizontally scalable are intrinsically unstable. QFS currently suffers from the preceding quality with one metadata server per namespace. The current, QFS file system is monolithic; LSRS has established a requirement for no less than two production (primary and secondary) parallel file system namespaces for capacity high-availability. As disk caches for HPC centers enter the petabyte and beyond level, we've found from production that file system scalability capabilities do not necessarily hold up to vendor claims. To provide continuity of daily operations, it is critical that two namespaces are on the floor ready-to-go at any given time. From experience, edge-cases are frequently encountered, taking days or more oftentimes weeks to solve. The preceding service-losses or impacts are compounded when cache-repopulation is considered with file systems at the petabyte level taking weeks to re-populate. With QFS particularly, in terms of monolithic metadata architecture, and the associated production issues that resulted, LSRS realizes the importance of choosing superior architectures and support organizations. LSRS metadata storage is handled from an IOPS-centric point-of-view and RAMSAN technology is used for metadata storage. As a backup, physical solid-state disk is used to complement the RAMSAN. While one monolithic namespace has performance advantages, we plan to leverage two namespaces in the very near future. Post QFS-migration, two GPFS namespaces will be established, prior to QFS-migration a single QFS and GPFS (Data Direct Networks SFA10KE "Gridscaler") namespaces will be established.

Furthermore, to manage job quality of service, Navy LSRS borrowed from the DoD High Performance Computing Modernization Office (HPCMO), and established their Normalized Expansion Factor (NEF) Metric³. The details of this metric can be found in an FY2002 whitepaper from HPCMO referenced below, but essentially the metric is a normalized way to measure job quality with no queue-wait time at-all associated with jobs having a NEF of 1.0.

Heuristically, high priority work should not exceed an NEF of 1.7, whereas standard workload should not exceed 2.2. NEF metrics are collected for each individual job and performance data is kept indefinitely.

Usability of storage systems: To address usability, LSRS strategically attempts to minimize the number of namespaces deployed to two vice, having multiple in the past. The preceding has obvious usability advantages, but also the performance advantage of having more drive spindles under one namespace. Block-level storage, in general, is abstracted away from analysts using in-house developed mass-storage APIs. In our environment, usability is dominated by performance and concessions are viewed as necessary. Generally, performance, scalability, and stability are the three dominant factors in strategic file system thought. Usability is still a distant fourth-level consideration.

CONCLUSIONS

The most important aspects of file system and archive best practices are an understanding that the system design-points need to be a function of the application sets, both current and projected, running in production. Heuristics will get you close to balanced, and generally keep architects out of trouble, but to really get outstanding performance requires closer interaction with analysts. At Navy LSRS, the file system is currently regarded as the “backbone” of production operations and subsequently a lot of attention is paid to ensuring that it is sized properly and has an appropriate interconnect and bandwidth.

Tape is effectively sized using the write rate of a typical run of the most write-intensive application in production. While certainly valuable and viable for the long-term, tape has presented Navy LSRS with a number data lifecycle management issues regarding a myriad of end of life tapes and infrastructure (silos). Many of these tapes have questionable value, but due to this uncertainty, they create a lot of work in mining data from useful media and discarding useless media. While valuable, tape certainly presents maintainability

issues if allowed to veer too far from current generations and formats.

Additionally, from a business perspective, much has been learned in terms of interacting with vendors as well as integrators and reading between the lines. From an organizational perspective, Navy LSRS has shifted into an organization that is much more critical of consumed information than in the past. The preceding applies across all functional areas. In other words, asking “is what the vendor is saying useful,” or “is what our integrator is saying practical?” All too often, initially, answers were frequently no. Oftentimes, further investigation led to invaluable insights into real vendor positions vice stated, or performance improvements that were never realized due to inadequate architectural and or operations planning. Particularly with file system and archive materiel, betting on the wrong technology or vendor can be costly, well into the seven-figures and beyond. Subsequently, staying in tune with the HPC community has proven to be a very fruitful investment of both time and energy.

Finally, establishment of file system and I/O roadmaps, i.e., LLNL’s I/O “Blueprints” has helped Navy LSRS tremendously. Moving from ad hoc approaches to file system and archive operations to planned and deliberate signed documentation has forced our organization into making much more informed decisions. Roadmaps, in general are key in supporting a successful HPC program.

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