System Operation of the Earth Simulator (ES2)

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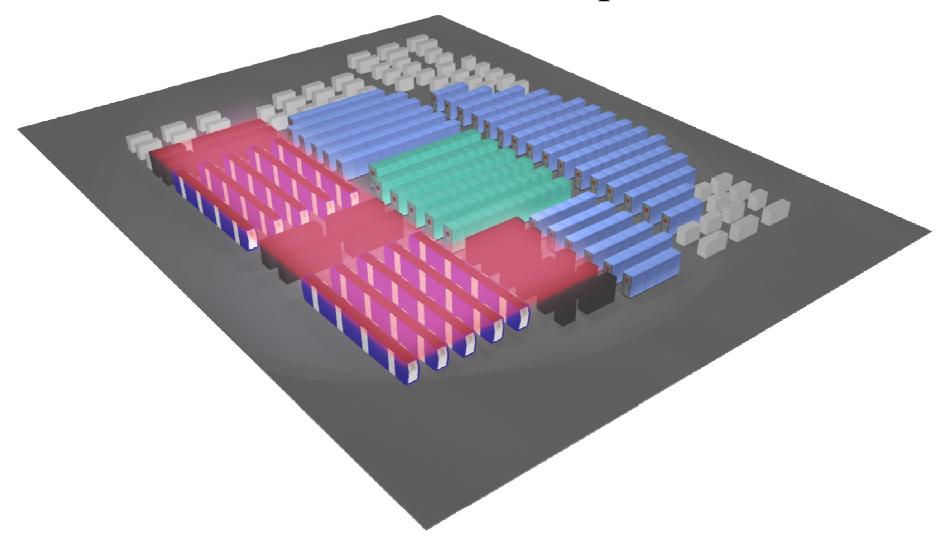


Earth Simulator (ES2)





ES2 installation space



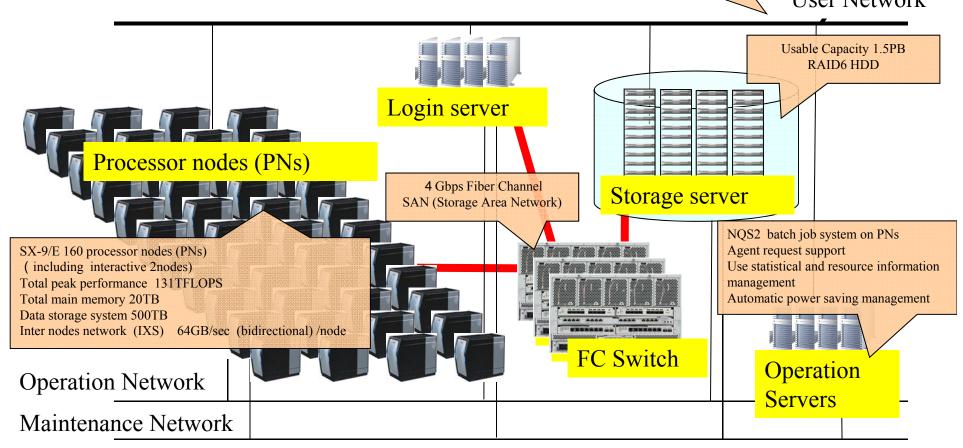


Labs, User Terminals

ES2 System outline

(partially link aggregation 40GbE)

User Network





Features of the Earth Simulator (ES2) important for operation and control

- Clustering of nodes to control the system (transparent for uses).
 A cluster is consists of 32 nodes.
 156 nodes are for batch jobs (batch clusters).
- Providing special 4 nodes for TSS and small batch jobs.
- Configuration of the TSS cluster.
 - TSS nodes [2 nodes \rightarrow 1 node (changed in 2010)]
 - Nodes for Single Node batch jobs [2 nodes \rightarrow 3 nodes],
- Configuration of the batch cluster.
 - Nodes for Multi-Nodes batch jobs,
 - System disks for user-file staging,
- Storage of user files for batch jobs on a mass-storage system.

Automated file recall (Stage-In) and migration (Stage-Out).

Connection of all the clusters to a mass-storage system by IOCS (Linux WS)



Hardware Spec.

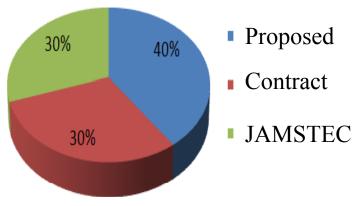
		ES	ES2 (SX-9/E)	Ratio	
CPU	Clock Cycle	1GHz	3.2GHz	3.2x	
	Performance	8GF	102.4GF	12.8x	
Node	# CPUs	8	<u>8</u>	1x	
	Performance	64GF	819.2GF	12.8x	
	Memory	16GB	<u>128GB</u>	8x	
	Network	12.3GB/s x2	8GB/s x8 x2	5.2x	
System	# Nodes	640	<u>160</u>	1/4x	
	Performance	40TF	131TF	3.2x	
	Memory	10TB	20TB	2x	
			2Lvel Fat Tree		
	Network	Full Crossbar	<u>Full Bisection</u> <u>Bandwidth</u>	-	
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Projects

FY2010 ES2 Projects

- Proposed Research Projects: 31
 - Earth Science: 19 Innovation: 21
- **Outract Research Projects**
 - · KAKUSHIN 5
 - The Strategic Industrial Use (Industrial) 13
 - · CREST 3



Resource Allocation

- JAMSTEC Research Projects 14
 - · JAMSTEC
 - · Collaboration Research
 - · Industrial fee-based usage (New project is accepted at any time.)

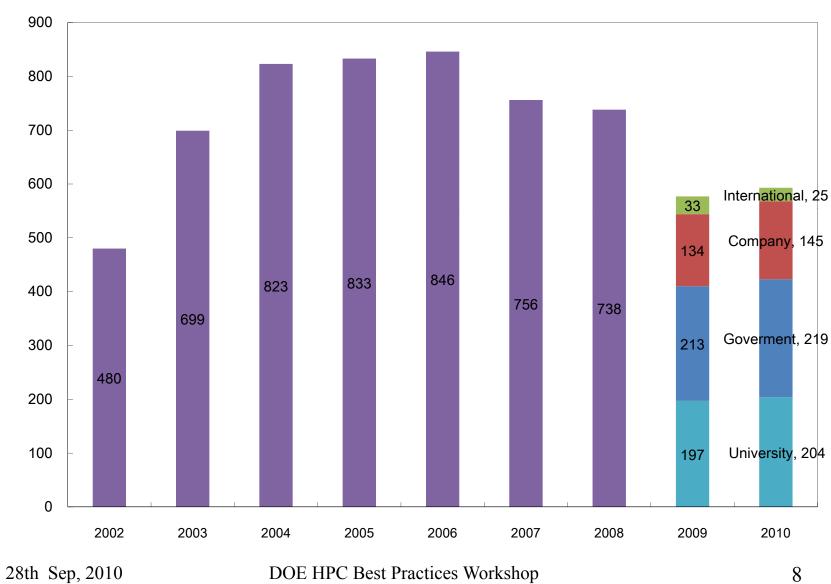
Users: 593

Organization 122

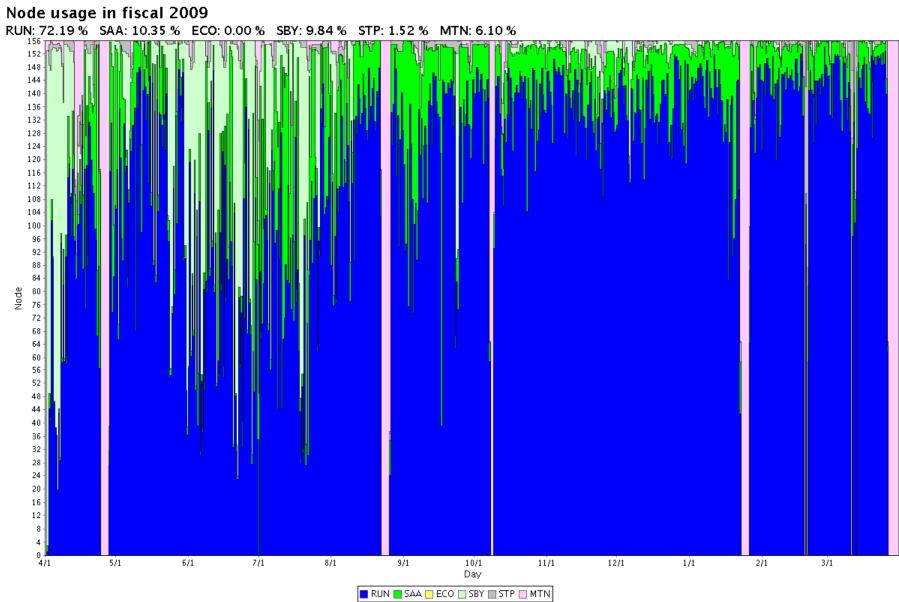
University 55, Government 13, Company 36, International 18



ES Users (FY2002 ~ FY2010)







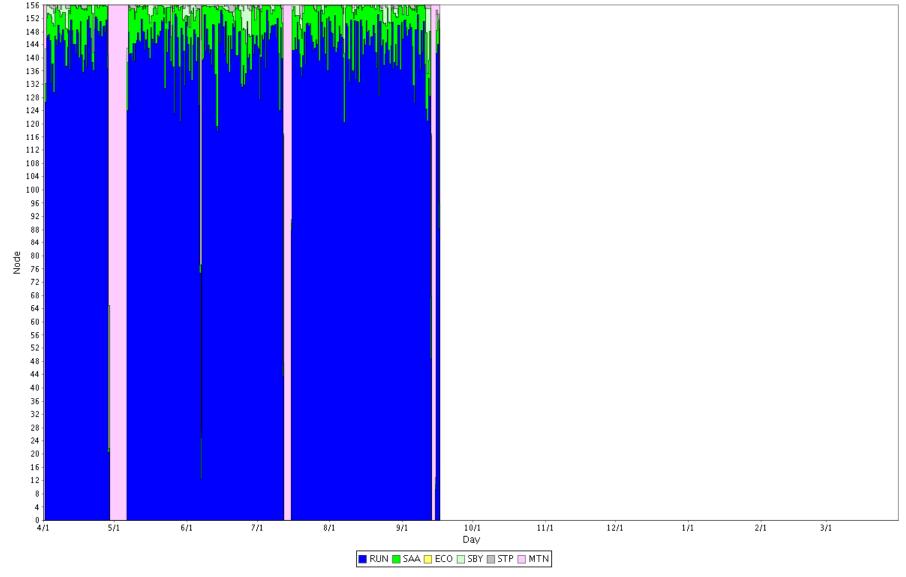
28th Sep, 2010

DOE HPC Best Practices Workshop



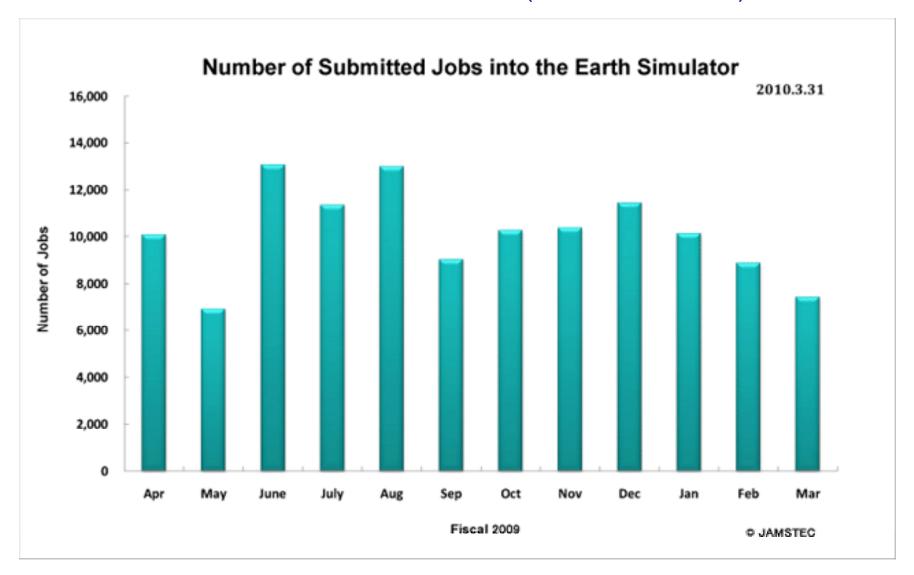
$_{\text{SIMUI}}^{\text{EART}}$ Node usage in fiscal 2010

RUN: 83.64 % SAA: 5.94 % ECO: 0.00 % SBY: 1.27 % STP: 0.70 % MTN: 8.46 %



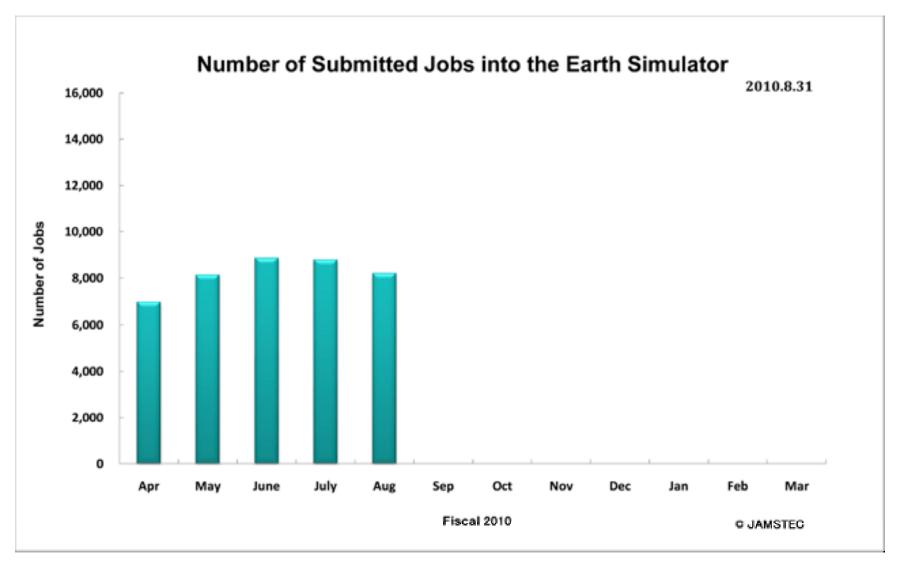


#of User Jobs (FY2009)



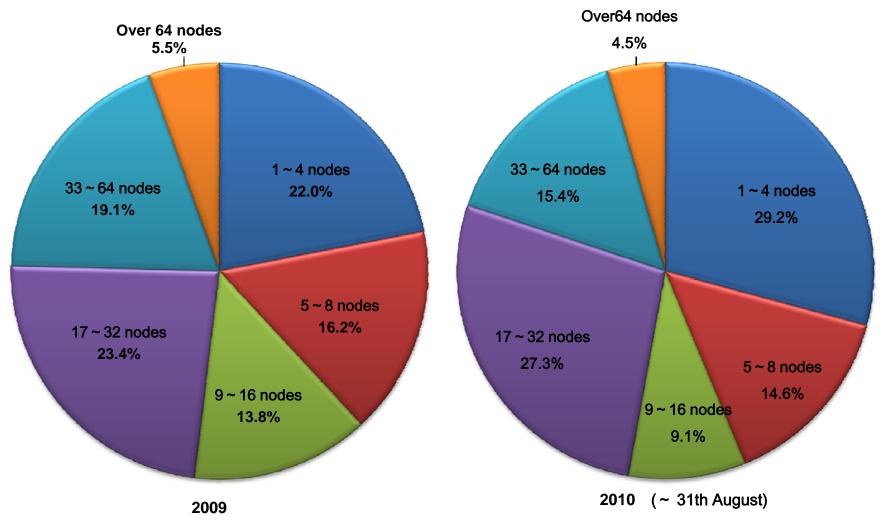


#of User Jobs (FY2010)





Computing Resource Distribution Based on Job Resource Size (#nodes * Time)



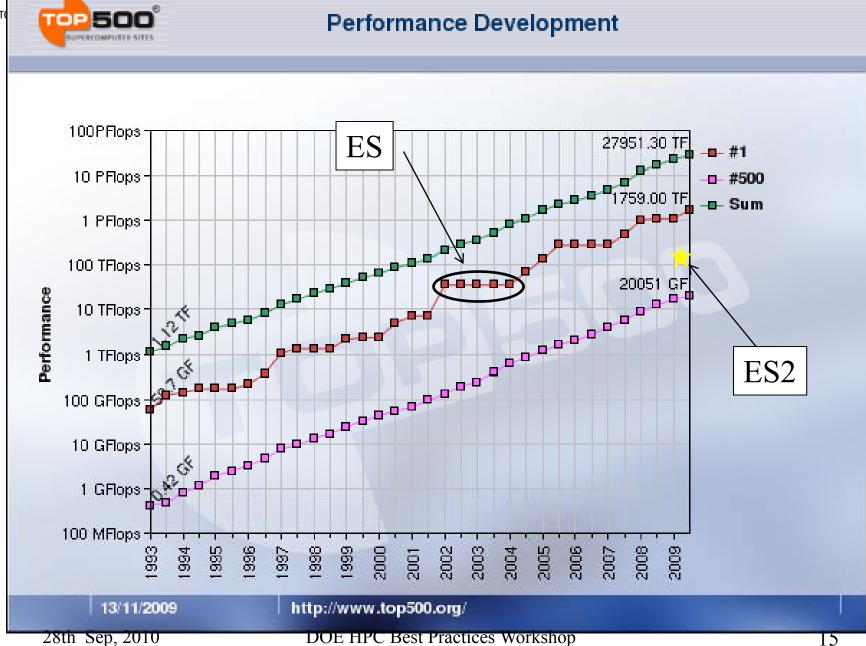


Performance Evaluation Results In ES Real Applications

Code Name	Elapse Time on ES [sec]	#CPUs on ES	Elapse Time on ES2 [sec] (Speedup ratio)		#CPUs on ES2	
PHASE	135.3	4096	62.2	(2.18)	1024	
NICAM-K*	214.7	2560	109.3	(1.97)	640	
MSSG	173.9	4096	86.5	(2.01)	1024	
SpecFEM3D	96.3	4056	45.5	(2.12)	1014	
Seism3D	48.8	4096	15.6	(3.13)	1024	
		2.22				

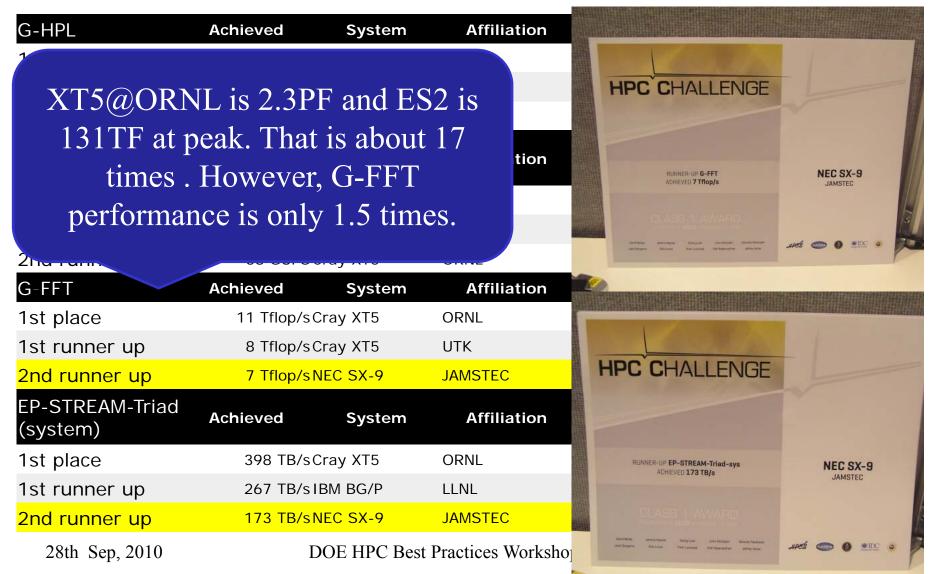
ES2 is 2.22 times faster







The 2009 HPC Challenge Class 1 Awards:





ES vs.. ES 2 Power Consumption (including utility, cooling system)

	April	May	June	July	August	Sep.	Oct.
ES2 2009 (KWH)	3,065	3,105	2,944	3,084	2,973	3,042	3,091
ES 2008 (KWH)	3,987	4,013	3,978	4,015	4,138	3,986	1,752 (half System)
Reduction rate	76.9%	77.4%	74.0%	76.8%	71.9%	76.3%	(176.5 %)

- ES2 power consumption is reduced about 75% from ES.
- The ratio of peak performance and power consumption is 4.34 times better than ES.



Summary

- The Earth Simulator (ES2) began operation in March, 2009.
- 2.22 times the speed up were achieved in the bench mark that had been evaluated when introducing.
- 122.4TFLOPS was achieved in the LINPACK bench mark, and the 31st place. It is the top class in the execution efficiency (93.39%).
- HPC Challenge Benchmark Class 1 Awards the 3rd G-FFTE 7TFLOPS (120nodes) the 3rd EP-STREAM-Triad 173GB/sec (120nodes)
- ES2 power consumption is reduced about 75% from ES.