



# Artifact "Holodecks" Coming in Open Standards 3D

## Date

Thursday, July 23, 2009

## Time

12:00 p.m. — 1:30 p.m.

## Place

Library of Congress  
FLICC Conference Room, 218  
Adams Building, 2nd Floor  
Washington, DC

## Metro/Directions

Capitol South Metro Station  
(Blue or Yellow Lines)

## Sponsor

FLICC Education Working Group

## Information

Call FLICC (202) 707-4813

TTY (202) 707-4995

Request ADA Accommodations  
five business days in advance at

[ADA@loc.gov](mailto:ADA@loc.gov).

## Cancellations

Please notify FLICC at (202) 707-4813 if you cannot attend to allow those on the waiting list an opportunity to register.

## Registration

Free, but advanced registration is required.

Limited to 25 attendees.

Register online at

<http://www.loc.gov/flicc/feveform.html>.



"The future arrives to some when least expected but to those with foresight, with accolades."

Remember the holodecks from the television series "Star Trek: The Next Generation"? The holodeck was an enclosed room in which objects and people are simulated in a virtual world. This technology is now being replicated (approximated) not just on news stations such as CNN and The Weather Channel but is also making appearances in internet applications and virtual online databases.

This session will prepare you for developing best practices in the 3D library, knowledge management and analytical interfaces when they revolutionize the user experience.

Soon powerful artifact relational databases, interfacing with engaging 3D models, will provide an immersive "holodeck-like" experience on desktops. Federal systems will drive the development and lead in the design and opportunities to participate in the design of these systems are emerging. This discussion will take a conceptual tour of what is being considered for development and explore ideas from attendees.

For sneak peak go to Virtual World "Holodecks" at <http://virtualworldholodecks.ning.com/>.

## Biography

Roy Jenkins is the founder of [e3DMe.com](http://e3DMe.com), an organization developing open standard 3D solutions for education, government, business and personal use. He provides consulting services to local, national and international organizations in such areas as organizational communications, Internet-based communications, instructional technology, curriculum development, instructional design, data analytics, knowledge management and faculty development. He has an MEd in Instruction Media Technology and has taught at Missouri State University and at the local community college.

