## **IT'S A GAMBLE** "Dealer" Instructions

- 1. Tell your "players" what the category of your scenario is (it will be listed under your scenario number at the top of the page).
- Based on the category, ask the "players" how much they want to wager as a team that they can figure out the scenario. At the "It's a Gamble" casino we require a minimum of \$100 "payto-play" fee. ☺
- 3. Orient them to the particular handouts they have (handouts will be on colored paper).
  - **a.** If the scenario you have has two categories with two sets of handouts, show them which goes with what.
- **4.** Present the handouts for your scenario to your players. There will be two (identical) sets of the handouts per table so that the large group can be accommodated.
- 5. The players are all working together as a team to figure out the answer.
- 6. Provide the players with 7 minutes to look through the sheets and determine as many answers as they can
- 7. The hosts will call time and then you'll have 8 minutes to go over the answers and based on the answer sheet either give the money they wagered back to them plus what they bet (i.e. if they wagered \$100, you'll give them back \$200), or keep the money if they got the answer incorrect.