

The definition proposed for servers seems unduly restrictive. From our point of view, a server is anything designed to be installed in a rack in a data center. Many servers will have dual NICs, or dual power supplies, or dedicated management controllers -- but many servers won't have all of those characteristics. As written, the definition cuts out the high end (by limiting the number of sockets to 4), but also much of the low end (by requiring redundancy and management support that many servers won't have). The intention appears to be to set targets separately for high end servers (blades, etc), which seems fine. But to capture the "volume server" part of the market, it seems important to eliminate as many restrictions in the definition as possible.

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