Table 1094. Media Usage and Consumer Spending: 2004 to 2012

[Estimates for time spent were derived using rating data for television and cable television, survey research for radio, mobile, out-of-home media and yellow pages, and consumer purchase data (units, admissions, access) for books, home video, in-flight entertainment, Internet, newspapers, magazines, box office, recorded music, videogames. Adults 18 and older were the basis for estimates for newspapers, consumer books, consumer magazines, in-flight entertainment, out-of-home media, yellow pages and home video. Persons 12 and older were the basis for the estimates for box office, broadcast TV, cable TV Internet, mobile, radio recorded, music and videogames!

Item	2004	2005	2006	2007	2008, proj.	2009 , proj.	2010, proj.	2011, proj.	2012, proj.
HOURS PER PERSON PER YEAR ¹ Total ² Television Broadcast Television Network - affliated stations.	3,475 1,550 679 584	3,501 1,596 655 561	3,499 1,612 650 577	3,496 1,613 639 577	3,493 1,603 639 577	3,493 1,606 642 582	3,509 1,607 643 583	3,502 1,602 644 584	3,515 1,597 644 585
Independent and public stations ⁴ Cable networks. Basic cable networks ⁴ Premium cable networks ⁴ Preadcast and satellite radio. Recorded music Newspapers. Pure-play internet services ³ Consumer magazines Consumer books Videogames. Home video ⁵ Yellow Pages Box office Pure-play mobile services ³ Educational books ⁸	95 871 719 152 821 199 192 166 125 110 79 67 12 13	94 942 778 164 807 197 187 173 124 109 73 63 12 12 9	73 962 805 157 791 187 178 182 125 110 76 62 12 12 12 8	63 973 824 149 782 177 171 189 125 109 85 61 13 12 15	62 964 817 147 777 173 164 193 126 109 101 60 13 12 19 8	60 964 822 142 758 177 159 195 124 108 116 59 13 12 24	60 964 827 137 751 184 155 197 124 125 59 12 12 29 8	60 958 832 126 735 192 152 197 122 108 131 60 12 12 32	59 952 831 122 729 200 150 197 123 107 142 59 12 36 9
CONSUMER SPENDING PER PERSON PER YEAR (dol.) Total Television Cable and satellite TV Broadcast Television Home video 5 Consumer books Pure-play internet services 3 Recorded music Newspapers. Consumer magazines Box office Videogames. Pure-play mobile services 3 Pure-play mobile services 3 Pure-play mobile services 3 Pure-play and play	770.95 256.39 256.30 0.09 125.36 94.60 60.31 51.97 51.92 47.33 37.50 33.61 7.54	784.24 280.21 279.81 0.39 114.77 98.01 57.88 50.59 50.32 47.42 35.54 32.15 9.59 3.03	813.19 307.58 306.60 0.98 114.12 99.56 54.06 49.48 49.23 44.46 36.38 33.91 12.33 5.76	851.57 332.78 330.93 1.86 109.52 103.60 55.45 44.72 47.74 44.35 38.01 43.91 15.66 7.59	903.30 357.67 354.51 3.16 107.24 105.52 59.53 43.11 45.78 44.42 38.16 55.77 19.47	950.64 383.06 378.15 4.90 105.82 107.96 63.88 42.37 44.61 43.97 37.66 67.60 23.42 10.93	997.07 407.59 400.78 6.81 105.93 110.75 67.42 42.63 43.85 44.31 38.80 75.36 27.22	1,038.70 431.75 422.82 8.93 105.78 114.03 70.65 43.04 44.20 43.10 39.29 80.76 30.70	1,077.66 454.67 443.61 11.06 105.22 117.45 73.48 43.33 44.41 43.49 39.66 90.59 33.60

¹ Can include concurrent use of media, such as watching television and reading e-mail simultaneously. Does not include media use at work.
² Includes other media not shown seperately.
³ Online and mobile use and spending on traditional media platforms, such as downloaded music, newspaper websites or info alerts, e-books, cable modems, online video of television programs and Internet radio were included in the traditional media segment, not in pure-play Internet services or pure-play mobile content. Pure-play Internet services and pure-play mobile content. Pure-play Internet services and pure-play mobile content included telecommunications access, such as DSL and dial up, but not cable modems, pure play content such as MobiTV, GameSpy, el-harmony, and mobile instant messaging and email alerts.
⁴ Telemundo and Univision affiliates included in independent and public stations. Pay-per-view, interactive channels, home shopping, and audio-only feeds included in premium cable and satellite services.
⁵ Playback of prerecorded VHS cassettes and DVDs only.
⁶ Grades 9-12 and college only. Not included in consumer spending.

Source: Veronis Suhler Stevenson, New York, NY, Communications Industry Forecast & Report, annual (copyright).