

### International Open Government Data Conference

## Governance 2.0— Enabling Participation for Development

**Dr. Tomasz Janowski**, UN University





#### Governance 2.0

## Enabling Participation for Development

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#### **UNITED NATIONS UNIVERSITY**





| IDENTITY    | Dual - University and UN  |  |
|-------------|---|--|
| ESTABLISHED | 1972  |  |
| MISSION     | To contribute – through collaborative research, teaching, capacity development and advisory services – to efforts aimed at resolving the pressing global problems of sustainable human security, development and welfare that are the concern of the United Nations, its Peoples and Member States. |  |
| AIMS        | <ol> <li>Advancement of knowledge relevant to the role and work of the United Nations</li> <li>Application of that knowledge in formulating sound principles, policies, strategies and programmes for action</li> </ol>   |  |
| LOCATION    | Worldwide, with headquarters in Tokyo   |  |









#### UNITED NATIONS UNIVERSITY NETWORK

| INSTITUTES  |  |  |
|---|--|--|
| UNU-CRIS<br>UNU-EHS<br>UNU-IAS<br>UNU-IIGH                        | Regional Integration Environment and Human Security Sustainable Development Global Health  | Belgium<br>Germany<br>Japan<br>Malaysia            |
| UNU-IIST  | ICT for Sustainable Development  | Macao SAR, China                                   |
| UNU-INRA UNU-INWEH UNU-ISP UNU-MERIT UNU-WIDER                    | Natural Resources Management Water, Environment and Health Sustainability and peace Socio-Eco. Impacts of Technologies Development Economics | Ghana<br>Canada<br>Japan<br>Netherlands<br>Finland |
| PROGRAMS  UNU-BIOLAC  UNU-FNP  UNU-FTP  UNU-GTP  UNU-LRT  UNW-DPC | Biotechnology and Society Food and Nutrition Capacity Fisheries Training Geothermal Training Land Restoration Water Capacity Development     | Venezuela USA Iceland Iceland Iceland Germany      |







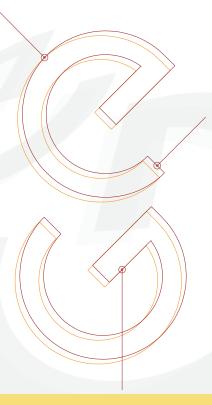
#### CENTER FOR ELECTRONIC GOVERNANCE





#### **IDENTITY**

Center of Excellence on Electronic Governance research and practice, part of UNU-IIST.



#### MISSION

Supporting governments, universities and the UN in strategic use of ICT to enable good governance and sustainable development.

#### **ACTIVITIES**

Conduct research, provide policy support to governments and the UN system, develop educational programmes, and build capacity of universities and governments to best utilize ICT and Electronic Governance in the pursuit of the Sustainable Development objectives.

#### **AIM AND OVERVIEW**



#### AIM

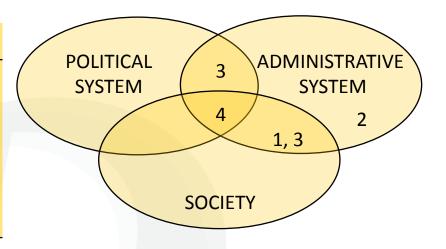
- Explain the meaning of EGOV in the development context EGOV4SD
- o Present how EGOV evolves to utilize Web 2.0 technologies and enable greater participation GOV 2.0
- Share some lessons learnt and connections discovered between EGOV4SD and GOV 2.0
- o Discuss the problem of semantic interoperability for GOV 2.0 and outline an architectural solution

| OVER | RVIEW                                  |   |
|------|--|---|
| 1.   | CONTEXT                                | UNU → EGOV                                |
| 2.   | EGOV FOR DEVELOPMENT                   | EGOV → EGOV4D → EGOV4SD                   |
| 3.   | EGOV FOR PARTICIPATION                 | EGOV → GOV 2.0                            |
| 4.   | ENABLING PARTICIPATION FOR DEVELOPMENT | GOV 2.0 ↔ EGOV4SD                         |
| 5.   | TECHNICAL FOCUS                        | SEMANTIC INTEROPERABILITY FOR GOV 2.0 [8] |

#### **ELECTRONIC GOVERNANCE**



| DEFINITIONS [10]  |             | DISCIPLINES       |            |           |            |           |
|---|-------------|-------------------|------------|-----------|------------|-----------|
|   | INFORMATICS | POLITICAL SCIENCE | PSYCHOLOGY | ECONOMICS | MANAGEMENT | SOCIOLOGY |
| <ol> <li>Internet service delivery and government online.</li> </ol>            | X           |                   | Х          | Х         |            |           |
| 2. Front- and back-office use of ICT by government.                             | Х           |                   |            | Х         | Х          |           |
| 3. ICT-enabled transformation in working of government                          |             | Х                 |            |           | Х          |           |
| 4. ICT-enabled transformation in the working of and interaction with government | Х           | Х                 |            |           | Х          | Х         |



Supporting new governance paradigms: [3][4]

- Distribution of power to citizens
- Government-wide coordination
- Stronger regulation due to participation on non-state actors
- Relying on social networks for citizens to express collective voice

#### **ELECTRONIC GOVERNANCE FOR DEVELOPMENT**



Development – Three basic schools of thought: modernization, dependency and human-centered. The human-centered school focuses on enabling the realization of individual potentials, largely based on the Sen's capability framework.

Management of the development process through a framework of rules and institutions to regulate the conduct of all actors involved, public or non-public [1].

# EGOV4D EGOV focusing on development-related governance issues [2]: o Enhancing the capacity of government agencies for public service delivery through the process of ICT-enabled reform and decentralization o Using ICT to support the delivery of accessible and affordable services that are most needed by the poor and small businesses o Enabling through ICT the increased participation of the disadvantaged groups in the society in government decision making Using ICT to enhance access to government and other information aimed at the well-being of the poor

GOV4D





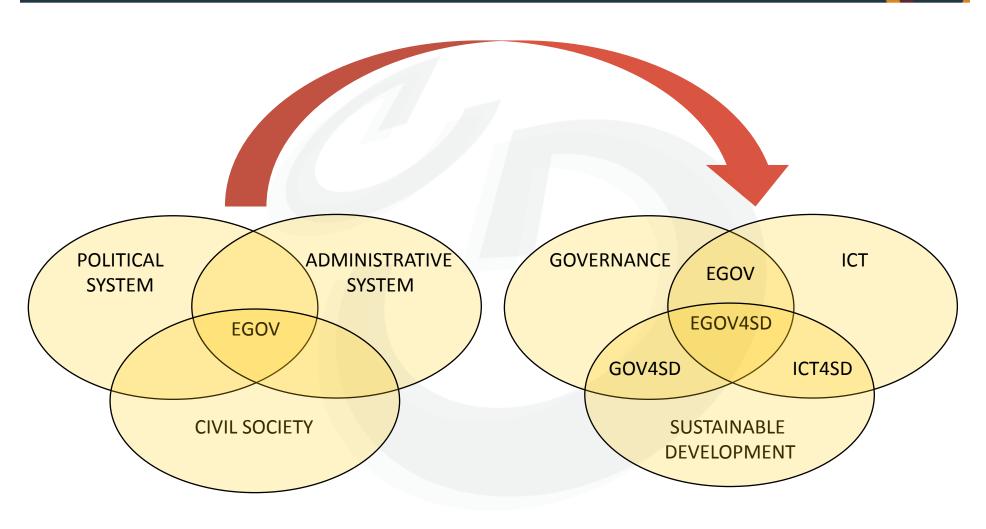
#### ELECTRONIC GOVERNANCE FOR SUSTAINABLE DEVELOPMENT

| SD     | Sustainable Development - development that meets the needs of present generation without compromising the ability of the future generations to meet their own needs [5][6].   |  |  |  |  |
|--------|---|--|--|--|--|
|        |   |  |  |  |  |
| GOV4SD | SD faces peculiar governance issues [7]:  |  |  |  |  |
|        | <ul> <li>engaging citizens and other actors in the SD process</li> <li>long-term policy perspective to address inter-generational concerns</li> <li>vertical and horizontal policy integration for coherency of government decisions</li> </ul> |  |  |  |  |

## EGOV4SD Strategic use of ICT to enable the governance of the SD process [2]: Enhancing the efficiency of internal government operations with SD-oriented ICT strategies, processes, architectures and infrastructure Applying ICT to support the provision of accessible services needed by the poor and small businesses, delivered at the minimum environmental cost Using ICT to increase participation of the poor in government policies/decisions

#### FROM EGOV TO EGOV4SD







| 1. | CONTEXT                                | UNU → EGOV                                |
|----|--|---|
| 2. | EGOV FOR DEVELOPMENT                   | EGOV → EGOV4D → EGOV4SD                   |
| 3. | EGOV FOR PARTICIPATION                 | EGOV → GOV 2.0                            |
| 4. | ENABLING PARTICIPATION FOR DEVELOPMENT | GOV 2.0 ↔ EGOV4SD                         |
| 5. | TECHNICAL FOCUS                        | SEMANTIC INTEROPERABILITY FOR GOV 2.0 [8] |

#### TECHNOLOGY, INNOVATION AND GOVERNANCE





**TECHNOLOGY** 

Web 2.0

Semantic Web

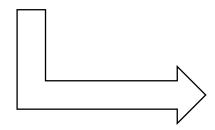
Cloud computing

**Grid computing** 

Pervasive broadband

Software as service

Global digital identity



**GOVERNMENT INNOVATION** 

Cross-agency collaboration

Information sharing

Seamless services

One-stop government portals

**Electronic Voting** 

Location-aware services

**Chief Information Officers** 

**GOVERNANCE PARADIGMS** 

Participatory government

Governance 2.0

Citizen-centricity

Green government

Knowledge-based government

Local electronic governance

Ubiquitous public services

#### **TECHNOLOGY**





| WEB 2.0               | Blogs - journal writing, Wikis - collaborative editing, Mashups - combining contents, Social Networking - interaction, Virtual Worlds - simulations   |  |  |
|-----------------------|---|--|--|
| SEMANTIC WEB          | Tagging or adding semantic information to resources on the web to facilitate finding, sharing and combining content  dynamically scalable resources as services over the web, with data and software stored on servers and business functions accessed from a browser applying computer resources from many domains to computing tasks deploying software as service on demand validating identity of users globally in any context (.Net passport) delivering computing networks and services everywhere providing environment-embedded services |  |  |
| CLOUD COMPUTING       |   |  |  |
| GRID COMPUTING        |   |  |  |
| SOFTWARE AS A SERVICE |   |  |  |
| GLOBAL IDENTITY       |   |  |  |
| UBIQUITOUS COMPUTING  |   |  |  |
| AMBIENT SERVICES      |   |  |  |
| PERVASIVE BROADBAND   | broadband access everywhere   |  |  |

#### **GOVERNMENT INNOVATION**



| SINGAPORE IN2015                                       | E-KOREA VISION 2006                                    | EU I2010 STRATEGY                                    |
|--|--|--|
| Sharing data, processes and systems for synergy        | Strengthening links between EGOV and public reform     | EGOV should benefit everyone including disadvantaged |
| Attracting participation in online public consultation | Increasing participation of citizens in policy making  | Continuing to reduce administrative burden           |
| Extending the reach and accessibility of e-services    | Constructing mobile government infrastructure          | Delivering high impact electronic services           |
| Developing insights to enhance customer services       | Information services for clean and healthy environment | Increasing participation in decision making          |

| UNDESA 2008  | WASEDA 2009  | WEF GIT Report 2008 – 2009                                  |
|--|--|---|
| Connected Governance – strong central coordination | Integration of EGOV and public administration reform | The importance of mobility in workforce and networked world |
| and information sharing                            | Move from agency-centric to citizen-centric programs | From mobility to ubiquitous connectivity                    |
| More integration between EGOV and public reform    | Move from e-Government to e-Governance               |   |
| policies and strategies                            | Government CIOs                                      |   |

#### **GOVERNANCE PARADIGMS**



| CONNECTED GOVERNMENT       | cooperating government enterprises, whole-of-government              |  |  |
|----------------------------|--|--|--|
| PARTICIPATORY GOVERNMENT   | sharing more power with citizens in decisions and policies           |  |  |
| REGULATORY GOVERNMENT      | government taking increasing regulatory role in the economy          |  |  |
| GOVERNMENT CIO             | Chief Information Officer delivering technology leadership           |  |  |
| LOCAL E-GOVERNMENT         | from national- to local-level EGOV to deliver benefits to the people |  |  |
| AGILE GOVERNMENT           | government capable of sound strategy execution and response          |  |  |
| MOBILE GOVERNMENT          | providing public services anywhere, including on the move            |  |  |
| GREEN GOVERNMENT           | developing environmentally friendly and sustainable initiatives      |  |  |
| KNOWLEDGE-BASED GOVERNMENT | knowledge management for smarter government operations               |  |  |
| GLOBALIZING GOVERNMENT     | services to enable participation in the regional and global economy  |  |  |
| GOVERNANCE 2.0             |  |  |  |

#### GOVERNANCE 2.0 - WHAT AND WHY



WHAT

The use of social media (Web 2.0 technologies) by governments for improving citizen access to information, participation in policy processes, delivery of customer-focused services and harnessing collective intelligence of citizens [8].

|  | WHY | USER-ORIENTATION     | Solutions like PatientOpinion.org.uk help understand user needs, public feedback or rating systems promote user-orientation      |
|--|-----|----------------------|--|
|  |     | TRANSPARENCY         | Applications like TheyWorkForYou.com and PlanningAlerts.com enable citizen awareness and government monitoring                   |
|  |     | PARTICIPATION        | E-Participation solutions such as e-Petitions stimulate debate and participation in public decision-making.                      |
|  |     | JOINED-UP GOVERNMENT | Applications like Intellipedia enable better collaboration across and organizations, reducing "silo effect" and duplications [9] |

#### GOVERNANCE 2.0 – WHERE AND HOW





| WHERE [9] | Front Office   | Back Office  | Participatory Governance   |
|-----------|--|--|--|
|           | <ul> <li>Service provision</li> <li>Political participation</li> <li>Transparency</li> </ul> | <ul> <li>Regulation</li> <li>Cross-agency collaboration</li> <li>Knowledge management</li> </ul> | <ul> <li>preference determination</li> <li>policy formulation</li> <li>policy implementation</li> <li>monitoring and accountability</li> </ul> |

#### HOW

- 1. Considering Governance 2.0 as a Technology concern.
- 2. Focusing on core governance issues that will benefit most from Governance 2.0.
- 3. Aligning technology (Governance 2.0) and organizational (Participatory Governance) aspects.

#### Organization

Participatory Governance Strategy

#### Technology

Governance 2.0 Strategy

Strategy

Participatory Governance Structure

Governance 2.0 Structure

Structure



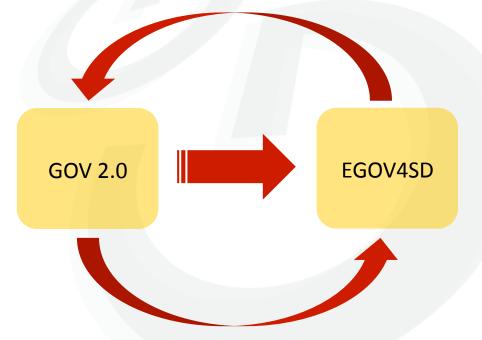
| 1. | CONTEXT                                | UNU → EGOV                                |  |  |  |
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Triggers and evolves the current participation model to explicitly consider participation at all levels of society, e.g. involving citizens in the rural areas.

Increases
participation of
citizens and other
non-state actors, but
what segment is
implicitly targeted?
Which group does
really participate?



Increase participation of external actors in decision processes and services delivery.

Aims to reach the bottom of the pyramid in terms of services and engagement, but how to achieve this given the current gap between central and lower levels of government?



#### EXPERIMENTAL ENVIRONMENT - EGOV.\* FRAMEWORK



| NAME    | EGOV4D Development Framework (EGOV.*)   |  |  |  |  |  |  |
|---------|---|--|--|--|--|--|--|
| CONTEXT | Public Administration (PA); can be national, provincial or municipal level  |  |  |  |  |  |  |
| AIM     | Systematically construct a high-quality Electronic Government program through readiness assessment, research, strategy and program development, and building human and organizational capacity of the local institutions to execute this program. |  |  |  |  |  |  |
| TARGET  | A generic framework, well-suited to addressing typical needs of developing countries.   |  |  |  |  |  |  |
| NEEDS   | Policy-Strategy Gap   | Human Resource Development                   |  |  |  |  |  |
|         | Strategy-Implementation Gap   | Leadership and Coordination                  |  |  |  |  |  |
|         | Enabling Inter-Agency Cooperation   | Scaling up from national to local government |  |  |  |  |  |
|         | Weak Implementation and Delivery  | EGOV in Resource-Constrained Environment     |  |  |  |  |  |
|         | Financial constraints   | Lack of research to precede implementation   |  |  |  |  |  |





#### **PROCESS**

- 1. Establish the state of readiness for EGOV4D in the PA
- 2. Develop a government-wide strategy towards EGOV4D in the PA
- 3. Construct a program for PA and its partners to implement the strategy
- 4. Build capacity of the PA and partners to be able to execute/benefit from the program
- 5. Establish a research/innovation environment to help develop and execute the program



#### **NEEDS**

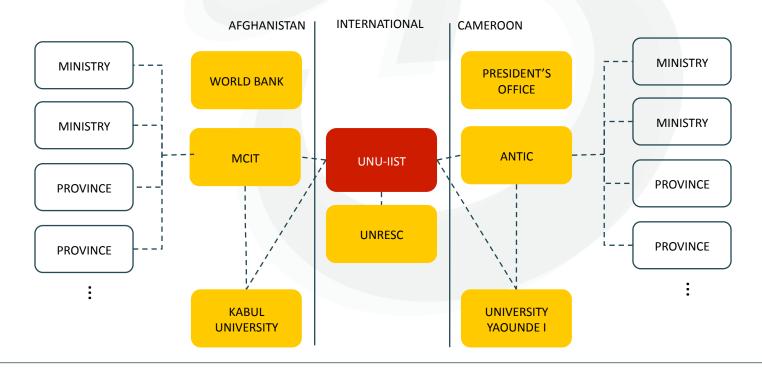
| Policy-Strategy Gap               | Human Resource Development                   |  |  |  |
|-----------------------------------|--|--|--|--|
| Strategy-Implementation Gap       | Leadership and Coordination                  |  |  |  |
| Enabling Inter-Agency Cooperation | Scaling up from national to local government |  |  |  |
| Weak Implementation and Delivery  | EGOV in Resource-Constrained Environment     |  |  |  |
| Financial constraints             | Lack of research to precede implementation   |  |  |  |



Two national-level instances are active:

- o EGOV.AF in Afghanistan with the Ministry of ICT and Kabul University, funded by the World Bank;
- o EGOV.CM in Cameroon with ANTIC and Yaounde I, funded by the President's Office.

Regional adoption is being discussed with UN Regional Economic/Social Commissions.



#### LESSONS LEARNT FROM EGOV.\* PROJECTS



1. Lower Levels of Governments are Always Low Priority - Playing to the gallery really pays!

National agencies prefer to invest at the central level for visibility, creating increasing divide within the countries. Local government structures are weak and, since international benchmarking primarily considers the EGOV maturity at the national level, incentives for EGOV4D are weak.

2. Fragmented Stewardship - He who pays the piper should dictate the tune!

While EGOV strategy may rest with IT agencies, implementations fall apart due to shared stewardship with related ministries with substantially more resources. International organizations work with different agencies on the similar programs.

3. Academia-Government Collaboration is Necessary - Bringing the gown to town also pays!

Local academia is uniquely positioned to support governments in developing strategies, programs and the required pool of skilled workforce to operate EGOV programs. Involving academia from the outset significantly improves program sustainability.

4. Bureaucracy is Pervasive - Commander is supreme!

With bureaucratic and inflexible civil service culture and authorizations required for almost every action, project managers are unable to decide on basic activities and progress is only assured with direct engagement of agency heads. EGOV management must accommodate these constraints.



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#### SEMANTIC INTEROPERABILITY AND GOVERNANCE 2.0



#### SEMANTIC INTEROPERABILITY

The ability of participants in a network to use exchanged information in a manner consistent with its intended meaning, particularly in the cases where the information is used outside its original context.

#### SEMANTIC INTEROPERABILITY AND GOVERNANCE 2.0

A fundamental concern in Governance 2.0 where most data is used outside its originating context.

#### **RESEARCH QUESTIONS**

- 1. What types of requirements do semantic interoperability pose for Governance 2.0 networks?
- 2. What capabilities do governments need to address such requirements?





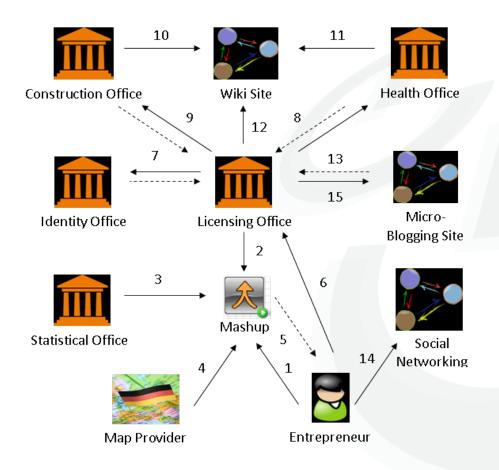
#### NO STEP

- 1. Entrepreneur X wants to start up a restaurant business in a district in his or her state
- 2. To determine the best location, X relies on the mashup service combining GOV 2.0 initiatives:
  - o the latest policy on restaurant services in the state, by the Licensing Office
  - o demographic data for the state, by the Statistics Office
  - o geospatial data from a private Map Provider
- 3. X determines the best location for the restaurant, and applies for the license to the Licensing Office.
- 4. Licensing Office relies on its portal, social networking and micro-blogging sites to:
  - o publish government policy on restaurant services affecting districts
  - o disseminate information on procedures, regulations, and public notices
  - o harvest service experiences as a basis for improvement and feedback on policy issues
- 5. In order to process the application from X, the Licensing Office relies on expert opinions from the Identity, Construction and Health Offices.

#### CASE STUDY – INTERACTIONS AND SCENARIOS







#### **SCENARIOS**

Building mashups from heterogeneous data sources

Broadcasting or publishing information to social media sites

Harvesting and aggregating social media contributions from different sites

Contents contribution and access to social media sites by human agents

Integration of information from different agencies at the back office

#### **CASE STUDY – SEMANTIC ISSUES**



- 1 Semantic data mediation service is required on demand and on the fly
- 2 Data services should be discoverable based on semantic descriptions
- 3 The mashup development environment is required to support semantic information processing
- 4 Social media services should be discoverable and requested in a semantically valid manner
- 5 Content models for social media sites should be understandable by government systems
- 6 Government systems should understand the tags associated with social media contributions
- 7 The contents contributed by agencies on social media must be understandable to their audiences
- 8 Government systems should be able to aggregate contents in a semantically correct manner
- 9 Government systems must be able to map content models for social media sites
- 10 Government systems must be able to map tags from different social media sites
- 11 Government must make sure that published contents is understandable to citizens
- 12 Government systems must be able to mediate semantic differences in information exchange

#### **RESEARCH QUESTION 1**

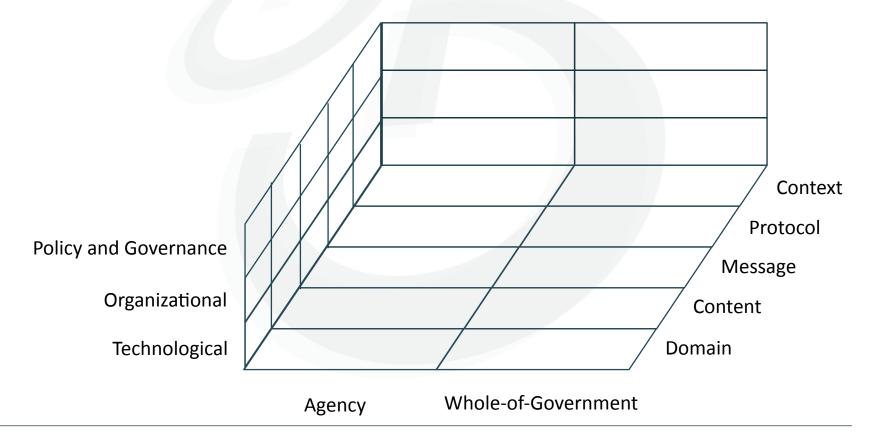


**QUESTION** 

What requirements do semantic interoperability pose for Governance 2.0 networks?

**ANSWER** 

Addressing GOV 2.0 semantic issues is a multi-dimensional capability:



#### **RESEARCH QUESTION 2**





QUESTION

What capabilities do governments need to address such requirements?

**ANSWER** 

Three reference architectures are proposed for organizing the capabilities - agency architecture, whole-of-government architecture and integrated architecture:

| AGE       | NCY ARCHITECT | TURE     |
|-----------|---------------|----------|
| Processes | Information   | Services |
|           | Technology    |          |



| WHOLE-OF-GOVERNMENT ARCHITECTURE |            |           |  |  |  |
|----------------------------------|------------|-----------|--|--|--|
|                                  | Governance |           |  |  |  |
| Participants                     | Processes  | Resources |  |  |  |

|  | INTEGRATED ARCHITECTURE |              |           |             |           |  |        |            |             |          |
|--|-------------------------|--------------|-----------|-------------|-----------|--|--------|------------|-------------|----------|
|  | Governance              | Participants |           |             |           |  |        |            |             |          |
|  |                         | AGENCY       | Processes | Information | Services  |  | AGENCY | Processes  | Information | Services |
|  |                         |              | Tec       | hnol        | ogy       |  |        | Technology |             |          |
|  |                         | Processes    |           |             | Resources |  |        |            |             |          |

#### **RECOMMENDATIONS** [8]



- 1. SIOP should be conceived as a government "capability" to ensure a holistic approach covering policy, organization and management issues to obtain concrete SIOP benefits.
- 2. As SIOP depend on the social, cultural and human factors within each agency, implementations should be approached modestly with strong orientation on learning, risk minimization and benefits.
- 3. As the development of semantic assets ontologies, mapping tables, tags, ontology-folksonomy maps, etc. is difficult, a mix of formal and social approaches is advised.
- 4. It is important that governments contribute to the emerging Web 2.0 standards in the area of social networks, data interoperability and open identity management, to support their GOV 2.0 innovations.

#### **CONCLUSIONS**



#### **SUMMARY**

- Explained the meaning of EGOV in the development context EGOV4SD
- Presented how EGOV evolves to utilize Web 2.0 and enable greater participation GOV 2.0
- Shared some lessons learnt and connections discovered between EGOV4SD and GOV 2.0
- Discussed the problem of semantic interoperability for GOV 2.0 and outlined an architectural solution

#### **FINDINGS**

- Developed Countries GOV 2.0 engages citizens in decision- and policy-making and through better representation and policy modeling contributes to achieving more effective policy outcomes.
- Developing Countries GOV 2.0 should be strongly promoted for transparency and participation, but improvements in governance must translate into concrete development outcomes (EGOV4SD).
- Like GOV 2.0, EGOV4SD is relevant to both developing and developed worlds. The difference rests in the nature and priority of the sustainability challenges.

#### LOOKING AHEAD [2]...



#### **Participation Challenge**

What new technologies, policies and strategies can be adopted to reduce all forms of digital divide - geographic, gender, age, socio-economic, etc. to enable participation of citizens in government decisions that directly affect their lives, including environmental concerns?

#### Policy Integration Challenge

How can ICT policies be effectively integrated with economic, social and environmental policies across all government levels? What ICT tools can be used to support the integration of national policies with global policies on climate change, health pandemics, human security or terrorism?

#### **EGOV4SD Development Challenge**

How can the new generation of EGOV4SD frameworks - policies, strategies, architectures and infrastructure, be developed and diffused to support the global sustainability transition?

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## How can we work together to address them?

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