

FIGURE 27

- Cut and sew apparel manufacturing paid higher wages to its sales representatives for non-technical and non-scientific products than did pharmaceutical and medicine manufacturing.
- The mean wage of arts, design, entertainment, sports, and media occupations is high in cut and sew apparel manufacturing because fashion designers in that industry earned \$36.64 per hour, on average.
- Printing machine operators and inspectors, testers, sorters, samplers, and weighers earned around 1.5 times as much in pharmaceutical and medicine manufacturing than in cut and sew apparel manufacturing.
- Pharmaceutical and medicine manufacturing paid higher wages to workers in most of these occupations than did cut and sew apparel manufacturing.

Wages of selected occupations in a high-tech and a low-tech manufacturing industry, May 2007

