

Emergency Evacuation Procedures

Chemistry Building

Severe Weather

In the event of severe weather, all building occupants should immediately seek shelter in the designated shelter-in-place area in the building. If unable to safely move to the designated shelter-in-place area, seek shelter in a windowless interior room or hallway on the lowest floor of the building.

All building occupants should take shelter in the interior, windowless hallway on the north and east side of the 1st floor.

Bomb Threat/Fire

In the event of a bomb threat or fire in the building, all building occupants should immediately evacuate the building using the nearest exit. Once outside, proceed to the designated assembly area. If unable to safely move to the designated assembly area, contact one or more members of your department or unit to let them know you are safe and inform them of your whereabouts.

Persons with mobility impairments who are unable to safely exit the building should move to a designated area of refuge and await assistance from emergency responders.

All building occupants should immediately evacuate the building and proceed to parking lot 9 south of the building.

CHEMISTRY BUILDING

BLDG #0112

09-2009



Safety Legend



Areas of Refuge



Tornado Shelter Areas



Exit/Evacuation Routes

In case of fire, do not use elevator

AED Automatic External Defibrillator

CHAIR Evacuation Chair

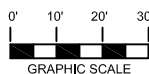
CHEMISTRY BUILDING

BLDG #0112






08-2011



SECOND FLOOR PLAN



Safety Legend

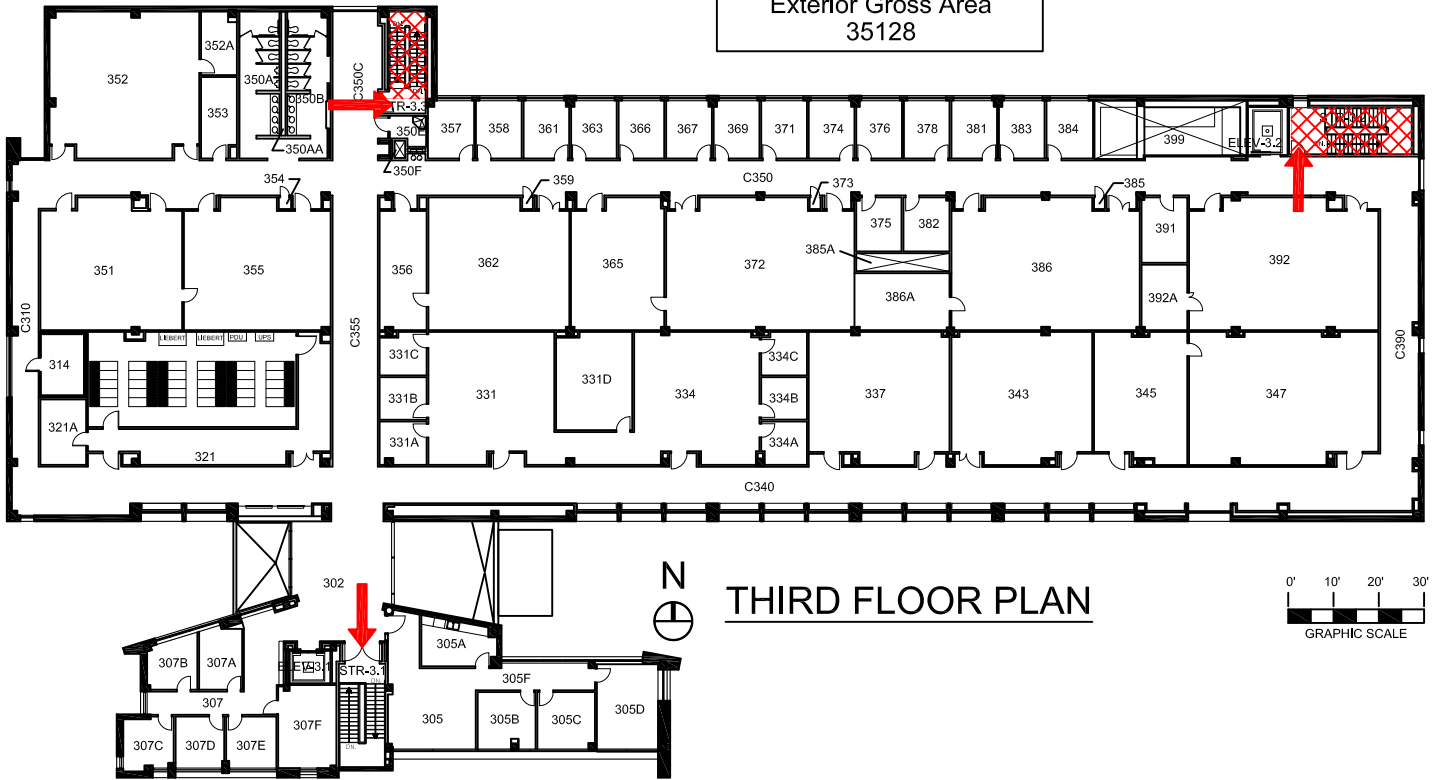
-  Areas of Refuge
-  Tornado Shelter Areas
-  Exit/Evacuation Routes
- In case of fire, do not use elevator*
-  Automatic External Defibrillator
-  Evacuation Chair

CHEMISTRY BUILDING

BLDG #0112

02-2009

Exterior Gross Area
35128



THIRD FLOOR PLAN



Safety Legend

- Areas of Refuge
- Tornado Shelter Areas
- Exit/Evacuation Routes
In case of fire, do not use elevator
- AED Automatic External Defibrillator
- CHAIR Evacuation Chair