

Major in Fashion Design

*Following is **one** suggested four-year degree plan. Students are encouraged to see an adviser each semester for help with program decisions and enrollment.*

BFA with a Major in Fashion Design

FRESHMAN YEAR

FALL	HOURS
ART 1200, Art Appreciation	3
ART 1440, Design I	3
ART 1500, Drawing I	3
ART 2000, Introduction to Fashion Design ¹	3
ENGL 1310, College Writing I	<u>3</u>
Total	15

FRESHMAN YEAR

SUMMER I	HOURS
ECON 1110, Principles of Macroeconomics	3
Free Elective or Computer Competence Requirement ⁶	<u>3</u>
Total	6

SOPHOMORE YEAR

FALL	HOURS
ART 2120, Fashion Design I ¹	3
ART 2240, Fabric Design I or ART 2950, Weaving I	3
ART 2350, Art History Survey I ²	3
ART 3160, Fashion Drawing I	3
ENGL 2210, World Literature I	<u>3</u>
Total	15

SOPHOMORE YEAR

SUMMER I	HOURS
ART 2140, Advanced Sewing Techniques	<u>3</u>
Total	3

JUNIOR YEAR

FALL	HOURS
ART 3120, Fashion Design III	3
ART 3140, History of Fashion ¹	3
SMHM 2490, Introduction to Fashion Merchandising	3
Laboratory Science ⁹	3-4
Minor ¹⁷	<u>3</u>
Total	15-16

FRESHMAN YEAR

SPRING	HOURS
ART 1140, Introduction to Industrial Sewing	3
ART 1450, Design II	3
ART 1510, Drawing II	3
ENGL 1320, College Writing II	3
PSCI 1040, American Government	3
Wellness ⁵	<u>2-3</u>
Total	17-18

FRESHMAN YEAR

SUMMER II	HOURS
ART 2100, Beginning Figure Drawing	3
MATH 1100, College Algebra	<u>3</u>
Total	6

SOPHOMORE YEAR

SPRING	HOURS
ART 2130, Fashion Design II ¹⁵	3
ART 2360, Art History Survey II ³	3
ENGL 2220, World Literature II	3
PSCI 1050, American Government	3
SMHM 2650, Textiles	<u>3</u>
Total	15

JUNIOR YEAR

SPRING	HOURS
ART 3110, Computers in Fashion Design	3
ART 3130, Fashion Design IV	3
ART 3150, 20th Century Fashion History ¹⁵	3
Laboratory Science ⁹	3-4
Minor (advanced)	<u>3</u>
Total	15-16

SENIOR YEAR

FALL	HOURS
ART 4440, Fashion Design V ¹	3
HIST 2610, United States History to 1865 ^{17,31}	3
Free Elective ¹⁴	1-4
Minor (advanced)	3
Understanding of Ideas and Values ^{9,17}	<u>3</u>
Total	13-16

SENIOR YEAR

SPRING	HOURS
ART 4441, Fashion Design VI ¹⁵	3
HIST 2620, United States History Since 1865 ^{17,31}	3
Elective (advanced) ¹⁶	3
Free Elective or Oral Communication Requirement ⁹	3
Minor ¹⁷	<u>3</u>
Total	15

Actual degree plans may vary depending on availability of courses in a given semester.

Some courses may require prerequisites not listed.

See Visual Arts notes in supplement booklet for footnotes.

Summary of Degree Requirements:

Art:	66
Minor (6 advanced):	18
Core:	
English	12
History	6
Political Science	6
Wellness	2-3
Laboratory Science	6-8
Economics	3
Mathematics	3
Understanding of Ideas and Values	3
Free Electives (3 advanced):	10-13

Note:

- 36 hours of art must be taken at UNT.
- 42 hours must be advanced;
 - 24 of the 42 must be taken at UNT. To reach 42 advanced hours, 3 hours of free electives plus 9 hours of minor or core curriculum requirements must be advanced.
- 24 of the last 30 hours must be completed at UNT.

Supplemental Information for BFA with a Major in Fashion Design

Portfolio Reviews for Fashion Design Majors

Mid-Point Review

Prior to enrolling in upper-level fashion design classes, students will be required to submit a portfolio of their work for review by a panel of faculty. Work presented should include:

- construction sampler
- garment analysis
- figure/fashion drawings

Faculty will assess strengths and weaknesses of student responses to class assignments and suggest areas of focus for improvement. Students will be advised regarding their ability to complete the remainder of the program.

Senior Review

A senior exhibition called ARTWEAR is held annually. All students enrolled in ART 4441, Fashion Design VI, develop a collection of garments and submit them for judging by a panel of six fashion industry professionals. Garments are judged by the panel in the following manner:

- 34% originality/creativity
- 33% construction and fit
- 20% textile utilization
- 13% marketability

Grades from class projects assigned in ART 4441 and evaluations from ARTWEAR determine if the student has developed competencies required for graduation. Students are expected to present work that demonstrates competencies in the following areas:

- garment design
- garment construction
- patternmaking (flat pattern, draping and CAD)
- textile analysis and design
- historic costume research
- merchandising/cost factors
- fashion illustration

Failure to participate in ARTWEAR or presentation of unsatisfactory work will result in a grade of F or I in ART 4441 and delay graduation.

Results

Record of success in passing the fashion design reviews will be furnished to the student and recorded for the School of Visual Arts.

Minor

SMHM 2490, Introduction to Fashion Merchandising; SMHM 2650, Textiles; plus 12 hours (6 advanced) from one of the following options:

Option 1: Fashion Merchandising

SMHM 1650, Apparel Evaluation

SMHM 3650, Textile Evaluation

SMHM 3750, Consumer Studies in Apparel and Home Furnishings

SMHM 4010, Textile and Apparel Industries

SMHM 4090, Visual Merchandising

SMHM 4650, Private Label Merchandising

MKTG 3650, Principles of Marketing

MKTG 4120, Consumer Behavior

MKTG 4600, Retailing

Option 2: Costume Design

THEA 1043, Introduction to Costuming

THEA 1340, Aesthetics of the Theatre

THEA 2150, Costume II

THEA 2340, Theatre Appreciation

THEA 3150, History of Theatrical Costume and Decor

THEA 3180, Theatrical Costume Design and Construction

THEA 3340, Play Analysis

THEA 3400, Children's Theatre