

## **SAFE SEAS 2006 OIL SPILL RESPONSE MEDIA REGISTRATION FORM**

To facilitate ease of logistical movement and coordination of media services NOAA as the lead agency for the Safe Seas 2006 Oil Spill Drill in San Francisco August 7-10 is asking that media pre-register as far in advance as possible. Because of boat capacity restrictions as well as restrictions in total number of participants in several field exercise embedment opportunities drill officials may not be able to accommodate media who show up on the scene without advance notice.

We apologize in advance but this is done to accommodate your needs as well as possible and to ensure the safe conduct of this multi-agency exercises involving over 250 people.

### **MEDIA OPPORTUNITIES**

#### **Media Technology Showcase,**

**Monday August 7, 12:00 p.m. to 2:30 p.m., Pier 30-32, The Embarcadero.**

This will allow media a first-hand opportunity for first interview drill participants and to see some of the various types of equipment planned for use in the drill. At least two ships will be demonstrating their equipment and drill roles as well as being open for media only tours, various technological tools such as Autonomous Underwater Vehicles and Unmanned Aircraft Systems, Sonar scanners, oil booms, skimming technology and a marine mammal field hospital unit will be available for close inspection.

### **DRILL DAY ACTIVITIES**

**Wednesday, August 9**

#### **MEDIA BOAT TOUR - Departing at 8:00 a.m., Return to Shore 12: 30 p.m.**

Departing from the Hyde Street Marina, members of the news media will see a significant portion of the Safe Seas scenario as it takes place outside the Golden Gate in the waters of the Monterey Bay and Gulf of Farallones National Marine Sanctuaries. Among activities seen and briefed on will be Shoreline Assessment and Marine Mammal Assessment teams at work along Baker Beach and Crissy Field, helicopter deployment of an Probe for Oil Pollution Evidence in the Environment (POPEIE) buoy; drift cards representing leaking fuel oil; Ocean Observation System operations, four passes of a C-130 aircraft approximately 100-feet overhead simulating dispensing of oil dispersants; skimming, booming and dispersant surface operations by oil spill response vessels; Wildlife Impact Surveys; and opportunity to view Environmental Protection Strategies off Crissy Field inside San Francisco Harbor. Lunch on board boat.

**MAXIMUM MEDIA CAPACITY: 20**

#### **Command Post Overview/Press Conferences**

Will transit from Pier area to Command Post at University of California Mission Bay where media will have opportunity to "role-play" in drill press conference followed by an actual press conference with drill organizers, Agency leadership and members of Congress and/or their staff. **No capacity restriction.**

**Field Trips - Limited to total of four people - on a first come-first chosen basis.**

**Shoreline Cleanup and Assessment Team Survey** - Up to four member of the media may be embedded with one of the several SCAT survey units getting a first hand look and the tedious but critically important work involved in determining impacts to coastal resources of the spilled oil or chemicals. **Only 4 Media Slots Available.**

**Marine Mammal Impact Team Survey** - Up to four members of the media may be embedded with one of the marine mammal survey teams. **Only 4 Slots Media Available.**

**MEDIA SIGNUP: (please duplicate for each reporter registering)  
DEADLINE FOR REGISTRATION: COB THURSDAY, AUGUST 3rd  
Activities are in part weather dependent. We will attempt to accommodate as many people as possible but will be restricted by vessel capacity etc.**

Media Outlet:

\_\_\_\_\_

Reporter Name:

\_\_\_\_\_

Office Phone: \_\_\_\_\_

Cell Phone: \_\_\_\_\_

Email: \_\_\_\_\_

Would like to participate in the following:

\_\_\_\_ Media Technology Showcase      \_\_\_\_ Boat Tour

\_\_\_\_ Press Conferences                      \_\_\_\_ SCAT Field Trip

\_\_\_\_ Marine Mammal Field Trip

Date Faxed (to 301-713-9337): \_\_\_\_\_

Filled out by Whom: \_\_\_\_\_