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## Designing Interactive Edits for U.S. Electronic Economic Surveys and Censuses: Issues and Guidelines

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#### Designing Interactive Edits for U.S. Electronic Economic Surveys and Censuses: Issues and Guidelines

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<u>Key Words</u>: Electronic reporting, establishment surveys, usability testing, computerized self-administered questionnaires (CSAQs), data editing, electronic data collection.

#### 1. Introduction

The purpose of this paper is to document the U.S. Census Bureau's experience with interactive data-editing strategies used in collecting data from business survey respondents. Such surveys are subject to many classes of unintentional human error, such as programming mistakes, omissions, miscalculations, typing errors, and interviewer misclassifications. The contribution of each class of inadvertent error to total survey error, however, may be controlled or at least somewhat mitigated by good survey design practice, forethought and planning, and by the advances of computer technology. In the survey context, all such efforts to detect and correct respondent errors fall under the purview of *data editing*.

In mail surveys of establishments, data editing has typically been performed during post-data-collection processing. Computer-assisted establishment surveys, however, may perform data editing interactively, during data collection. For example, in surveys that use computer-assisted telephone interviewing (CATI) or computer-assisted personal interviewing (CAPI), data editing rules, referred to as *edit checks*, can be incorporated into the CATI/CAPI instrument so that the interviewer is notified of an entry that fails one or more edit checks. The interviewer can then probe the respondent for an alternative response or for verification that the flagged response is correct.

Edit checks are also incorporated into computerized self-administered questionnaires (CSAQs), which are delivered to the respondent by mailing disks or CD-ROMs (downloadable) or transmitted electronically over the Internet's World Wide Web. Browser-based CSAQs are also called *online Web-survey* or *Internet* questionnaires. When collecting data using CSAQs, respondents – not interviewers – are notified when a response fails one or more edit checks. The remainder of this paper focuses on interactive edit checks in downloadable and Internet questionnaires.

For comparison purposes, Section 2 describes the interactive editing approach currently incorporated into CSAQs collecting economic data from businesses. In Section 3, we offer preliminary guidelines for incorporating edit checks into CSAQs, based on several usability studies of electronic surveys of businesses or organizations. In Section 4, we discuss our findings and propose themes that emerge from the Census Bureau's approaches to interactive data editing; and we raise some issues for future research in Section 5.

# 2. Experiences with Edit Checks and Implementation Strategies for U.S. Electronic Economic Surveys and Censuses

CSAQ edit checks prompt respondents to clarify or resolve ambiguous or discrepant responses. Fields containing information that respondents can edit, including name, address and contact information, may be subject to interactive edit checks. Thus, the kinds of edit checks incorporated into the Census Bureau's economic CSAQs cover a broader range of potential discrepancies than do those conducted during post-collection.

Economic CSAQs borrowed the following kinds of edit checks from post-collection edit routines:

- Balance edit: Verifies that the sum of detail data equals the appropriate total.
- <u>Survey-rule test/Ratio edit:</u> Verifies that the ratio of two data values lies in the range defined by specified minimum and maximum values.
- Survey-rule test/Logical edit: Verifies that data reported for related items are logically valid.
- Required item or Missing value/Incomplete edit: Verifies that data have been reported.

The following kinds of edit checks tend to be administered only within CSAQs:

- <u>Preventive edit:</u> Blocks respondents from completing an action, occurring upon the first invalid keystroke.
- Alphanumeric edit: Verifies that the data meet the proper alphanumeric rules established for that field.
- <u>Format edit:</u> Verifies that the data have been entered in the expected form (e.g., date entered with dashes instead of slashes).

• Rounding Test: Checks to see if rounding has occurred in the data. (Some post-collection balance edit checks may use rounding tests.)

CSAQ designers have control over when and how the results of various edit checks are displayed to respondents. *Immediate edit checks* present edit messages instantly upon detection of discrepant data, and the system prompts the respondent for a correction or explanation. The result of an immediate edit check can be presented as either a popup window or an icon located near the questionable item. The results of *deferred edit checks* are presented to the respondent after the data have been entered and reviewed, usually in a list format. *Server-side edit checks* employ a type of deferred approach, since data have to be submitted to the server in order to generate the edit message.

Two questions are frequently asked in survey development: 1) How many edit checks are too many? 2) Should we allow submission of data with edit failures remaining? It is difficult to devise empirical rules to answer these two questions since each data collection situation is different. Instead we can speak to what we have done, what seems to work, and a general philosophy we have adopted.

Table 1 summarizes the editing features of six Census Bureau economic programs offering either downloadable or browser-based CSAQs – the Survey of Industrial Research and Development (R&D), the Manufacturer's, Shipments, Inventories, and Orders Survey (M3), the 2002 Economic Census, the Company Organization Survey (COS), the Annual Survey of Manufactures (ASM), and the Quarterly Financial Reports (QFR).

Table 1 shows that economic programs at the Census Bureau have embedded numerous edit checks into each electronic survey and, in two cases, that the number of edit checks exceeds the number of items collected. Although the number of edits could be related to respondent burden, our experience indicates that respondents are generally receptive to edit checks. In situations with numerous edit checks, respondents could be bombarded with edit failures if they happen to trigger each edit rule. Fortunately this does not typically happen.

The question survey designers must address is the likelihood of a respondent triggering an edit check. If a respondent is highly likely to trigger a large number of edit checks, then perhaps the number of edits embedded into the CSAQ should be reduced or they should be tuned to produce fewer "hits." If it is likely that a large number of edit checks will be triggered, perhaps the edit rules are too strict or there is a problem in the question phrasing or response field placement causing respondents' answers to trigger multiple edit checks. From the respondent's perspective, the purpose of edit checks is to help the establishment submit accurate, internally consistent data. Edit checks that do not clearly foster this result may be annoying to respondents.

Table 1 also shows that the Census Bureau's economic programs typically do not require respondents to resolve all edit failures before submission. For the situations where certain fields are required to pass the edit test before the survey can be submitted (also known as "hard" edits), failing to satisfy the edit test results in unit nonresponse. These items are considered so critical to survey response that missing or inaccurate responses make the submitted form unusable.

The philosophy of accepting data with unresolved edit failures stems from two principles: 1) Let the user be in control to the extent possible (a usability principle); and 2) Obtaining some data, even edit-failing data, is better than obtaining no data at all. Since the first principle is respondent-centered and the second is from the survey management perspective, CSAQ editing strategies become a balancing act. Generally, however, respondents want to provide accurate data; thus, if they have not changed data in a way to satisfy the edit failure, we should assume their response is correct in their business context. We also suspect that the more difficult it is to submit data electronically (by difficult we mean that we do not allow submission until all data edit failures are resolved), the more likely is unit nonresponse.

#### 3. Preliminary Guidelines from Usability Research on Organizational Surveys

#### 3.1 Census Bureau Usability Research Methodology for Organizational Surveys

To learn about respondent interaction with various approaches to edit-failure notification, the Census Bureau tests candidate editing approaches with respondents. We observe test respondents interacting with edit messages during usability testing. Do respondents recognize edit-failure notifications? Do respondents read the edit messages? If they read the messages, do they understand them? What kind of action do they take regarding the message? A

response might consist of ignoring the edit check, modifying data values, or writing a remark to explain why data are accurate even though they failed the edit check. The latter task is particularly characteristic of business surveys since it is not uncommon for valid data to lie outside an expected range. Finally, how easy is it for respondents to interact with the CSAQ to respond to the edit check? For example, respondents may have to navigate to items referred to in the edit message.

Because it is virtually impossible to recruit business respondents to travel to the Census Bureau's usability lab, researchers travel with a video camera and laptop to the business locations to conduct usability testing. With the respondent's consent, video tape recording allows one or more researchers to analyze the session afterwards; the laptop is a necessary backup in case the CSAQ does not work properly on the respondent's workstation. Using a think-aloud protocol, a method often used in cognitive testing, we watch and listen as respondents interact with the CSAQ in their offices. Often we use internal staff members as supplemental subjects, since the usability literature typically recommends between five to 12 subjects (e.g., Dumas and Redish, 1999). As few as five subjects is considered sufficient to identify 80 percent of the usability issues (Virzi, 1992). Even with a small number of participants, usability methods are effective in uncovering issues in comprehension and navigation of the CSAQ.

Usability testing has its limits, however. Since usability testing uses a small number of subjects, generally from convenience samples, results cannot be tested for statistical significance. Statistical hypothesis testing is not appropriate in a usability-testing context because usability testing is not controlled experimentation. Usability testing is intended to identify problems that actual respondents might have with the CSAQ, not to find significant differences between groups.

Further, interview time devoted solely to edit checks is limited since usability testing focuses on the entire instrument. Edit behavior is often not fully functional when usability testing is conducted; such was the case during testing of the 2002 Economic Census prototype. Given these disclaimers, the best practices we recommend for designing edit behavior arise from limited usability testing and should be subjected to additional research.

#### 3.2 Preliminary Guidelines

The following design guidelines summarize our interpretations of respondent reactions to interactive edits encountered during usability tests. After we state the guideline, we include evidence from our usability tests to support the guideline. In addition to the usability tests performed on surveys listed in Table 1, we also drew from usability reports for two institutional surveys: the Library Media Center Survey (LMC) and the Private School Survey (PSS). At the time of those tests, the LMC and PSS surveys were browser-based.

- 1. **Minimize edit failures through good design.** Good questionnaire design includes communicating to respondents which data fields require answers and which are optional. For example, instructions should inform participants to click on "none" if the answer is zero or to enter a number when an entry is required (Bzostek and Mingay, 2001). For dates or amounts, format can be built into fields automatically. Additionally, question text can include instructions on the correct format (Bzostek and Mingay, 2001; Nichols et al., 2001).
- 2. Perform edit checks immediately unless checking for missing data or performing an inter-item edit. Defer activating those edit checks. Run them either immediately before the respondent finishes the form or after all the items in the inter-item edit have been entered. Study participants preferred immediate notification of edit failures, rather than receiving a list of edit messages at the end (Bzostek and Mingay, 2001; Rao and Hoffman, 1999). Participants can learn to avoid similar mistakes if they are notified immediately. However, we caution against triggering edit rules too early. This happened during usability testing of the Quarterly Financial Report (QFR). A QFR edit checking the consistency between two items triggered the edit as soon as data were entered for the first of the two items. Participants thought the edit check was ill-placed. This edit check should have been invoked on the second of the two items. We recommend activating the edit check when all the relevant fields have been manipulated, no matter the order of manipulation (Nichols et al., 2000).
- 3. **Research edit checks before implementing an edit that might be too strict.** Not all individual records will conform to broad-based edit rules, but they may still be correct. Some participants during the Annual Survey of Manufacturers (ASM) usability testing did not think the edit took in all the relevant factors when calculating ranges for a ratio edit (Saner et al., 2000). In usability testing of the Library Media Centers Survey (LMC),

some participants correctly entered a number, which exceeded a range edit check. These participants changed the value to reflect the upper bound of the range. Based on the number of participants who triggered this edit check during usability testing, we determined this range edit was too strict (Nichols et al., 1998). Some LMC respondents began ignoring edit messages when they received numerous edit failures with which they disagreed (Hoffman et al., 1999).

- 4. Avoid violating user expectations for single-purpose functions. For example, do not mix editing and submitting. Problems arose in the Public School Survey (PSS) because the server-side editing process was invoked when the respondent pressed the "Finished" button, thinking that the form would be submitted. When they saw that an edit check was run and edit messages appeared, they changed their understanding of the "Finished" button. They then believed that clicking on "Finished" again would iteratively check for edits until their forms were correct. This was not the case. Edit checks were only run the first time the "Finished" button was pressed. Although this design was most likely created to ensure respondents invoked the edit checks, the design violated respondents' understanding twice. Initially it violated their understanding of the word "Finished." It then violated their expectation of the ability to iteratively check for edits (Bzostek and Mingay, 2001). During usability testing of the Company Organization Survey (COS), respondents were also surprised that the edit report was rerun when they tried to submit (Nichols, 1998). Some Census Bureau CSAQs continue to be designed with editing and submitting as a final verification check. Research is needed to find a less confusing mechanism to run final editing.
- 5. Allow edit failure reports to be run iteratively, as expected by respondents. In some CSAQs, edit failures for the entire CSAQ can be run as a batch (usually at the end of the questionnaire) and presented together as a list of failures. The batch process of presenting edit messages is not a problem in itself. The problem arises if the CSAQ does not allow this batch processing to be rerun and updated. For example, the PSS was designed for all the edit messages to appear together, at the top of the scrollable form, once the form was submitted. Most likely designers thought respondents would make their way through the list, correcting each one in turn. During usability testing, however, some participants wanted to recheck their form after correcting only one edit, hoping that the list would reappear without the edit they had just corrected. They could not do this with the original design of the PSS CSAQ (Bzostek and Mingay, 2001). In the ASM, we also observed respondents wanting to return to the review screen after correcting a failure. In this case, each time the review screen was invoked, the edit checks were rerun, generating an updated list (Saner et al., 2000). This design met respondent expectations.
- 6. Allow for easy navigation between an edit failure list and the associated items. In both the COS and ASM, respondents easily navigated from the list of edit failures on the review screen to an item by clicking on the hyperlinked edit-failure text. Once at an item, however, returning to the review screen was confusing (Saner et al., 2000). PSS users wanted to be able to navigate easily back to the list of edit failures, once they were at an item. When they discovered the list was at the top of the form, they complained about having to scroll up to see the list (Bzostek and Mingay, 2001). In the 2000 Orders Survey (M3) CSAQ design, server-side edit checks were run, and the edit messages appeared on a separate page. Users had to exit that page to return to the form and correct their responses. They could not easily navigate between the two pages. Usability experts working on the M3 recommended placing the messages directly on the form, eliminating the need to navigate between two windows (Rao and Hoffman, 1999). The 2002 Economic Census attempted to alleviate this problem by using a separate pane for edit messages. Hyperlinks between the edit pane and the item pane provided the navigation. In theory this design solution satisfies this guideline, but for confirmation purposes we recommend future usability testing of this approach.
- 7. Clearly identify which edit failure goes with which item. In the PSS, clicking on the edit-failure message at the top of the scrollable form reset the page to display the data-entry field that had failed the edit check. The page was reset so that the line containing the data-entry field was at the top, but the question text for this field was above the fold. To see the question text, respondents had to scroll up; thus they had to perform two tasks to find the item associated with the edit failure (Bzostek and Mingay, 2001). In the LMC, the pop-up edit messages were invoked when the respondent's cursor gained focus in (i.e., went to) another data field. If respondents scrolled down this browser-based scrollable form, the item with the failed edit could be off the screen when the pop-up message appeared (Nichols et al., 1998).

- 8. **Include a location, a description of the problem, and an action to take in the edit message.** Respondents were always trying to decipher where the edit was located and what they needed to do to fix it. Every participant for the 2002 Economic Census prototype testing commented that many of the edit messages would have been easier to work with had the item number been available. Participants also wanted to know what action they needed to take to resolve an edit failure. The easiest messages to understand were those that said, "Please complete item x" (Nichols et al., 2001).
- 9. Avoid jargon, be polite, use good grammar, be brief, use active voice, and use words that match the terminology used in the question. Problems arose when words used in the edit message did not match the terminology used in the item. Respondents were not sure they were on the right question (Nichols et al., 2001). Unclear edit messages were also a problem during usability testing for the LMC field test (Tedesco et al., 1999).
- 10. **Prior to implementation, cognitively test any edit messages offering a solution.** Offering one of many possible solutions seems to "lock" the respondent into that solution, which may not be the appropriate one. Problems also arose when solutions such as, "Check for a typing mistake" were in an edit message. Sometimes these solutions led respondents astray (Nichols et al., 2001). We noticed participants changing their answer to fit the upper bound of a range edit check in the LMC when the range edit provided the bounds (Nichols et al., 1998).
- 11. **Do not automatically erase data that fail an edit check.** In the LMC testing, we tested messages containing an "OK" and a "Cancel" button to close the pop-up edit message window. The edit messages warned participants that their data would be erased by clicking on the "OK" button, but clicking "Cancel" would retain their entries. At least four participants did not understand the difference between the two buttons. We found that when participants' entries were erased by clicking the "OK" button, some were reluctant to re-enter data (Tedesco et al.,1999).
- 12. **Inform respondents about the policy for submitting data with unresolved edit failures.** Respondents in both the ASM and QFR testing were not sure whether they could send data with edit failures remaining, although this was permissible (Saner et al., 2000; Nichols et al., 2000).
- 13. Give the respondent as much control as possible. One design for communicating edit failure messages is to include them in a pop-up window. In this design, when a respondent finishes entering data, if the data fails the edit, a pop-up window containing the edit failure message automatically appears. Unsolicited pop-up windows containing edit messages caused problems for respondents in usability testing for the LMC Field Test. Several respondents did not read the message but automatically clicked a button in the window to make it disappear. When probed at the end of a testing session, one respondent didn't even remember a pop-up window. Others thought it was a computer bug (Nichols et al., 1998; Tedesco et al., 1999). The QFR also used pop-up windows to display the edit message, but the participant needed to click on an icon next to the field to invoke the pop-up. Participants used this icon successfully, and could choose when to open and read the edit message (Nichols et al., 2000). In the 2002 Economic Census, the respondent could run edits at any time, which is an example of giving the respondent control. We recommend further usability research on this concept of respondent-initiated editing.
- 14. Use newly created icons with caution since they do not have universal meanings. Use standard icons only for expected purposes. Both the QFR and the ASM use icons to immediately notify the respondent of an edit failure. A red circle with a white "X" icon was used successfully by the QFR respondents. When the respondent clicked on the icon, an edit message was displayed. The yellow "!" warning messages were rarely clicked on in the QFR testing, and a few ASM respondents were unaware of their clickable property. The white bubble "i" icon was only used in the QFR. When probed, respondents thought the "i" bubble icon meant additional information and were surprised to find the message reminded them to make a remark (Nichols et al., 2000). The standard use for an "i" bubble is to convey information, not to suggest a user action. Users will be confused by standard icons used to mean something different and by ambiguous icons. A flag icon was used in the 2002 Economic Census to indicate an edit failure. There is no current standard icon for edit failures. We recommend usability testing of icons until a standard develops. Standard usability guidelines say to use a text label for any icon. Another option is to use text instead of icons to denote editing functionality or edit failures. The LMC contained a button labeled "Check your work." If selected, this button would list all the edit failures.

Respondents, however, assumed the button simply allowed them to review their work. They did not expect to receive a list of edit failures when they selected the button (Hoffman et al., 1999).

### 4. Discussion and Emerging Themes

We summarize by discussing several themes that emerge from Census Bureau survey practices and research on incorporating interactive editing into CSAQs and Web instruments:

The use of edit checks has increased for several reasons over the years. Historically, early CSAQs incorporated only a few basic edit checks because of a grave concern for additional respondent burden, which might result in unit nonresponse. In addition, early software could support only a few simple edit checks. Over time, more edit checks have been added to existing CSAQs and to newly created CSAQs. Indeed, the ratios of the number of edit checks to the number of questionnaire items presented in Table 1 seem high: A recent Web instrument developed by the Census Bureau, the M3, averages more than two edit checks per item on the questionnaire. This growth has occurred, in part, because of enhancements to the software, enabling the creation of edit checks that were not previously possible. Moreover, the number of edit checks has increased as survey-staffs' experience and confidence have grown over multiple survey iterations.

A reasonable number of embedded CSAQ edits will not necessarily increase respondent burden or lead to unit nonresponse. Even though the number of edit checks has increased, it appears that embedded CSAQ edits do not necessarily lead to unit nonresponse. This is corroborated by usability research suggesting that respondents seem to appreciate edit checks, wanting to be informed of discrepancies in their data so they can make corrections. Thus, respondents do not necessarily consider edit checks to be "bad", and they do not appear to abandon the response task just because they received edit messages. In our experience, computer-literate respondents actually expect some automated checking of their data entries along with a capability to make interactive changes to their responses, and they are surprised if these features are not built into an electronic survey.

Only some post-collection edit checks can be embedded in CSAQs. The source of edit checks added to CSAQs is the set of edits typically applied during post-collection processing. For various reasons, however, not all post-collection edit checks can be moved into the interactive CSAQ environment. Programming or technical issues may constrain development of embedded edit checks. For example, not all the edit checks typically performed at headquarters were incorporated into the 2002 Economic Census because the system's design inhibited implementation of some edit checks. The utility of some edit checks is also limited by "one-size-fits-all" approaches to the design of electronic instruments. Because the correctness of many establishment survey data items depends on the industry, editing parameters vary by industry. CSAQs are not currently tailored by industry or size of business, limiting the value of certain kinds of edit checks. Other edit checks may be too complex to communicate to respondents and too cognitively challenging for respondents to interpret during the course of completing an electronic survey. Moreover, macro-level edits that look at summary results across all respondents can only be done post-collection, and thus cannot be moved into the CSAQ.

Mission criticality, typical levels of data quality, and certain respondent characteristics guide the inclusion of edit checks in CSAQs. Because of various constraints, survey managers at the Census Bureau must prioritize edit checks incorporated into electronic surveys. Priorities are placed on items deemed mission-critical. Subject area knowledge of respondents' abilities to report particular data items and typical levels of response accuracy also guide the definition and selection of edit checks for CSAQs.

Respondent acceptance of edit checks depends on several factors, including perceived usefulness. Respondent reaction remains a valid concern. Research shows that, to a great degree, instrument control needs to remain with respondents. Usability research suggests a number of guidelines for user-centered design and implementation of CSAQ edit checks to improve the usability of electronic surveys. Operational experience suggests that respondents easily accept edit checks ensuring that the data they enter meet required formats, and these kinds of edits are effective. In addition, different levels of edits—information, warning, and edit failure—provide respondents with information about severity and let respondents choose how to deal with edit messages.

Acceptance of electronic forms containing edit-failing data reflects a greater willingness to deal with measurement error rather than to absorb nonresponse error. Usability research suggests that the issue of

respondent control over resolving edit failures is perhaps most critical at the data-submission stage. Many current Census Bureau CSAQs allow respondents to submit completed electronic survey forms with data that have failed the embedded edits. The main reason for this strategy is to avoid encouraging survey nonresponse due to unresolved edit failures. All survey programs prefer edit-failing data to no data (unit nonresponse), and they continue to rely on post-collection editing and imputation to cleanse reported data. Thus, it appears that survey managers are more willing to accept measurement error, than they are to accept nonresponse error, in the collected data.

#### 5. Future Directions and Research Issues

In general, the Census Bureau's incorporation of interactive edit checks into electronic data collection for economic surveys embodies a conservative philosophy: At a minimum, the Census Bureau receives data from cooperative respondents. Those data may or may not pass basic edit checks. Research is needed to support a more ambitious philosophy, allowing the inclusion of additional post-collection edit checks in electronic instruments in order to reduce costs and increase data quality, while maintaining respondent cooperation.

Survey practitioners would very much like to have "generally accepted practices" or "rules of thumb" for resolving electronic survey-design issues, including the open issues in data editing. However, we expect this to be virtually impossible given the variety of surveys, administrations, and trade-offs related to data quality and response. Instead we think it would be more appropriate to develop a set of research-based guidelines to aid decisions related to editing. Derived from goals and principles, and supported by research, these guidelines should be revisited periodically to ensure their relevance as technology changes. Research is needed to determine whether a core set of best practices and heuristics could always be implemented.

Issues concerning data quality and resource allocation can arise when large mail surveys offer automated data collection. Large mail surveys have high variable costs (with respect to the number of respondents and the number of survey cycles) associated with data editing because clerks and subject matter experts review edit failures produced by post-data-collection edit checks. On the other hand, editing at the time of data collection, by respondents reviewing edit messages generated by automated edit checks, can have high fixed costs for programming and questionnaire testing; but the corresponding variable costs associated with interactive data editing should be much lower than those for traditional post-data-collection editing. Such a paradigm shift would require modifications to survey organizational cultures, structures, and resource allocation.

Survey managers' preferences for receiving edit-failing data from respondents – as opposed to no data – raise the question of whether "submission with unresolved edit failures" is a satisfactory, cost-effective, "optimum" strategy in terms of data quality, which is affected by both nonresponse error and measurement error. Investigations into data quality suggest that the potential benefits of CSAQ edit checks are realized, resulting in fewer data items failing post-collection edits (Sweet and Ramos, 1995) and fewer items being changed during analyst review (Evans, 2003). Further research is needed to corroborate this encouraging conclusion, and to evaluate the trade-offs between measurement error and nonresponse error related to interactive edit checks in electronic data collection.

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Table 1. Summary of Interactive Editing Features in U.S. Census Bureau Computerized Self-Administered Questionnaires (CSAQs)

Survey Program <sup>1</sup>	Type of CSAQ	Ratio of edit checks to data- entry fields	Kinds of edit checks <sup>2</sup>	Timing of the edit-check messages	Display of edit-check messages	Resolution required to submit?
R&D	Downloadable	67/205 = 0.33	P, R, M	Immediate, Deferred	Review panel	N
M3	Browser-based	103/58 = 2.43	P, B, R, A, M	Deferred	Highlighted text	N
2002 Economic Census	Downloadable	66/95 = 0.69	B, P, L, M, F	Immediate, Deferred	Icon next to item, review panel	Y (for failure on one edit check)
COS	Downloadable	36/23 = 1.57	P, R, L, M, F, RT	Immediate, Deferred	Pop-up messages, review panel	Y (for a few key edit-check failures)
ASM	Downloadable	Unavailable/88	Unavailable	Immediate, Deferred	Pop-up messages, review panel	N
QFR	Downloadable	29/94 = 0.31	B, P, L, M	Immediate	Icon next to item	N

<sup>&</sup>lt;sup>1</sup> R&D = Survey of Industrial Research and Development; M3 = Manufacturer's Shipments, Inventories, and Orders Survey; COS = Company Organization Survey; ASM = Annual Survey of Manufactures; OFR = Quarterly Financial Report

QFR = Quarterly Financial Report.

<sup>2</sup> B=Balance, P=Preventive, R=Ratio, L=Logical, A=Alphanumeric, M=Missing value/Incomplete, F=Format, RT=Rounding Test