

**Docket No. SA-522**

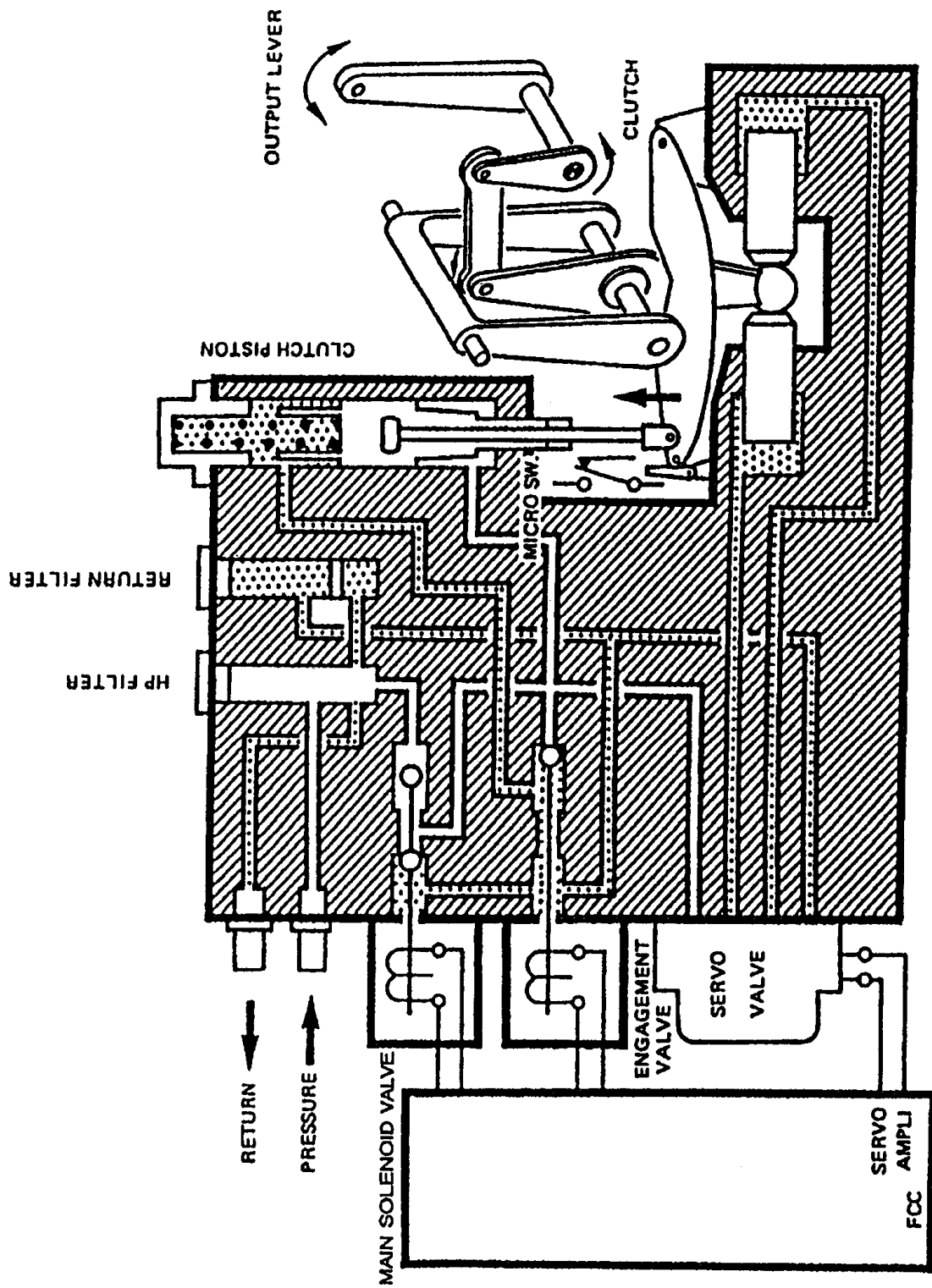
**Exhibit No. 9-C**

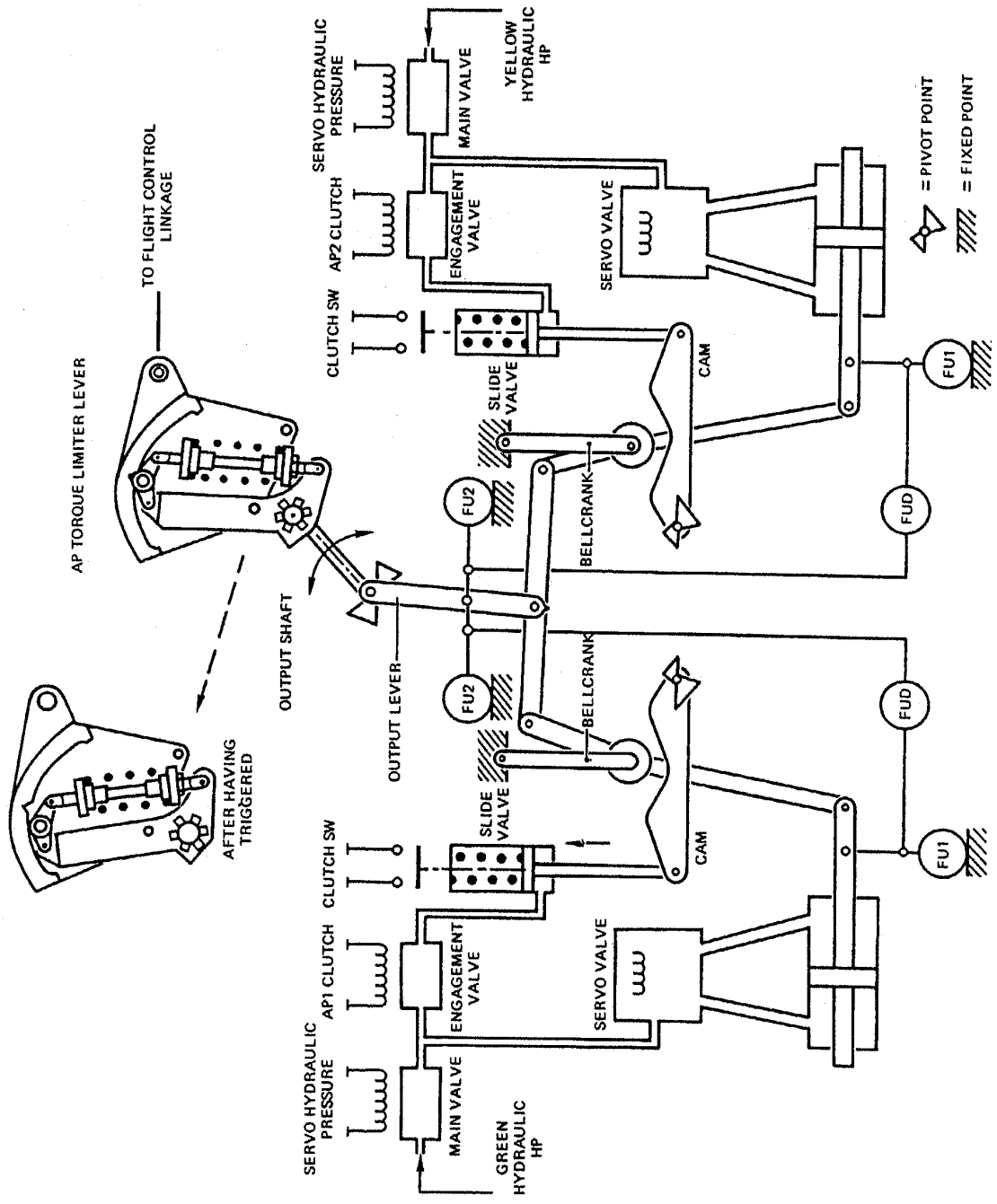
**NATIONAL TRANSPORTATION SAFETY BOARD**

**Washington, D.C.**

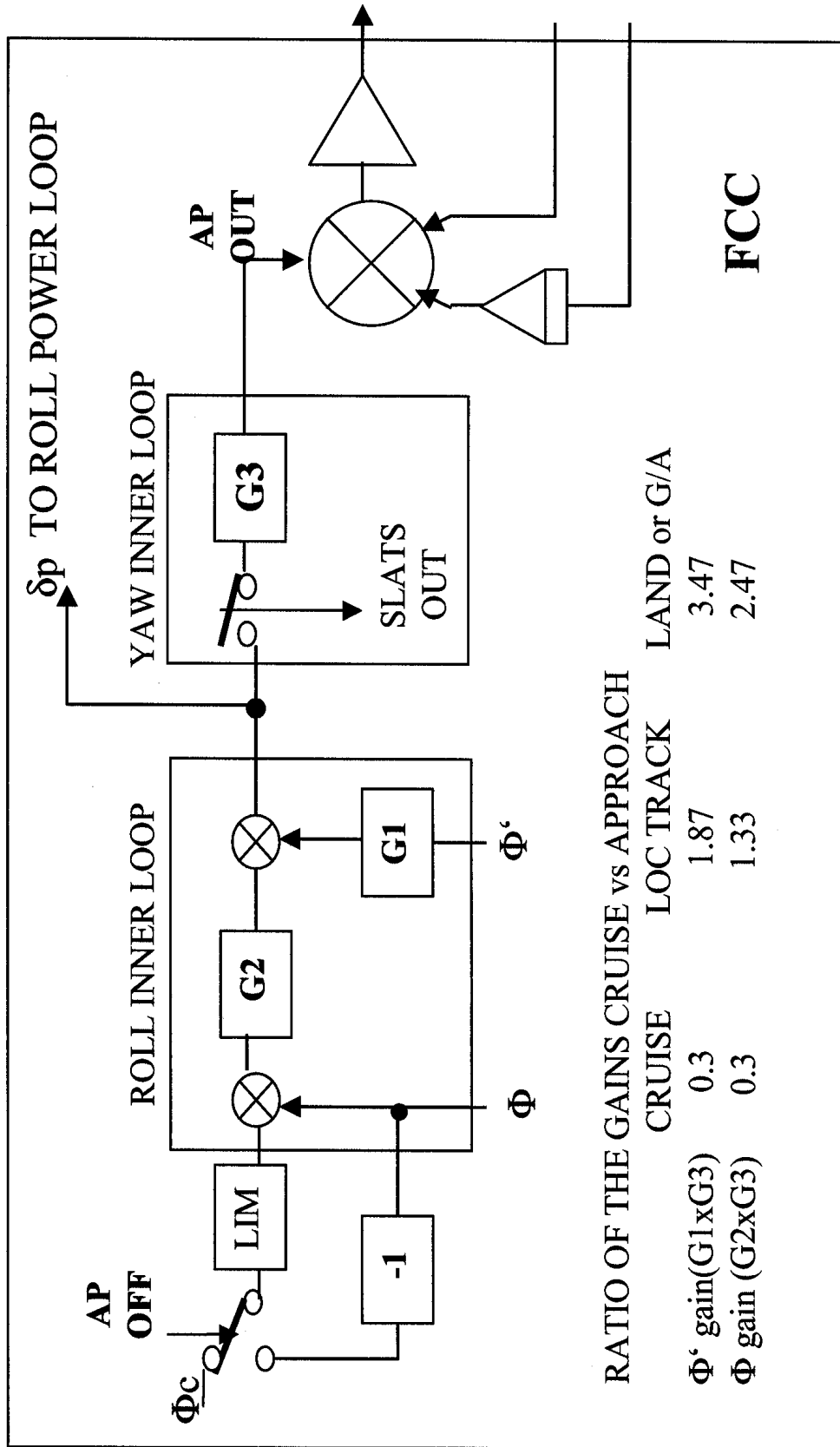
A300-600 Yaw Autopilot System Overview

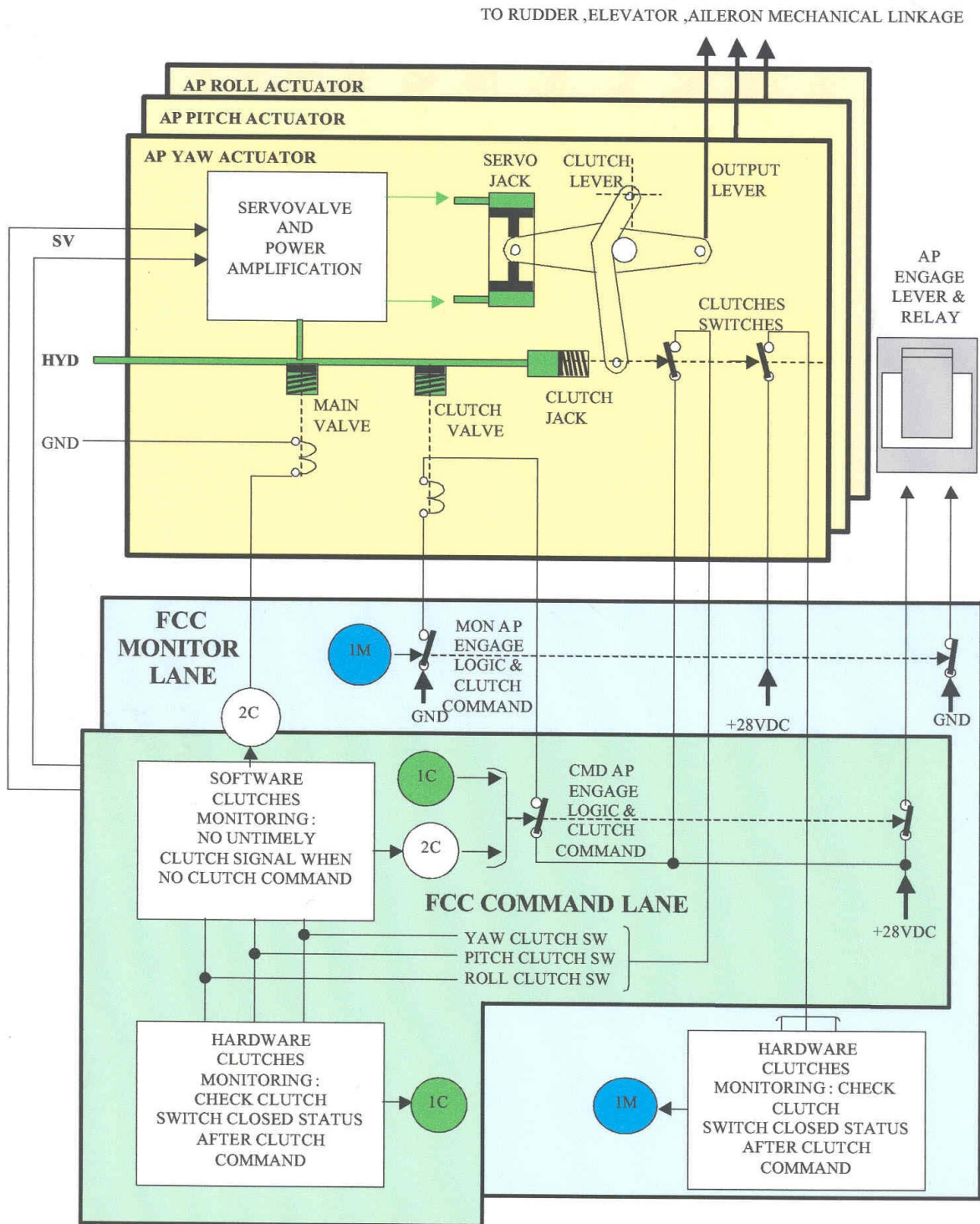
(6 Pages)





# FCC YAW INNER LOOP IN SYNCHRO MODE (SIMPLIFIED)





Note: All the here after description applies to the three AP actuators in the same manner except for the yaw axis, for which « AP engaged » means AP engaged and slats/flaps lever in position other than clean configuration, « AP not engaged » means AP not engaged or slats/flaps lever in clean position.

- The **main valves** are always normally open (when FCC is energized). They allow pressurization of the **clutch valve** and **servovalve** of the actuators: when AP not engaged for synchronization purpose, when AP engaged to move the flight controls.
- When a **main valve** is closed, the actuator is depressurized, so completely neutralized.
- The **clutch valves** are controlled by both **command and monitor lanes** of the FCC. They are commanded open when AP is engaged (see here above note), and closed when AP is disengaged.
- The **clutch jack** purpose is to maintain the **clutch lever** in order to link the **output lever** of the actuator to the actuator **servo jack**.
- The **clutch switches** reflect the **clutch lever** position. They transmit to the FCC the status of the clutch, for monitoring purpose. One is dedicated to the **command lane**, the other to **the monitor one**.
  - ▶ **1C or 1M** conditions: they are computed twice by hardware **in command and monitor lanes**. They command AP disengagement and closure of the **clutch valve** if one of the **clutch switches** is open while AP is engaged.
  - ▶ **2C** condition: it is computed by software only in **command lane**. It commands the closure of the main valve if the **clutch switch** is closed while AP is not engaged.  
When triggered, **2C** condition is latched and AP cannot be engaged neither **main valve** re-opened, until next electrical power up.