# How humans deal with uncertainty in decisions

Lev Ginzburg and Scott Ferson, Applied Biomathematics Cognitive Aspects of Decision Making, Washington, 23 September 2008



## So why not use EU?

- Not how people act
- Needs a lot of information to use
- Probabilities are often inconsistent
- Unsuitable for important unique decisions
- Inappropriate if gambler's ruin is possible







## Montauk workshop

- Several modules in human brain
  - Strong clinical and neuroimaging evidence
  - Examples: cheater detection, language, etc.
  - Each is tuned to a specific kind of problem
  - Activated by sensory input in a particular format
  - Modules sometimes disagree with each other
- Irrationality is a hallmark of human decisions
  - Suicide bombers, philanthropy, lotteries, altruism, war, etc.
  - Other primates sometimes *more* rational

maximizing self interest

• Emotions crucial to decision making











## Different decision criteria

- Some criteria find a single decision
  - Γ-maximin picks the decision with the highest low
- Some criteria can yield sets of decisions
  - E-admissibility picks all decisions that may be best
  - The more precise the input, the tighter the outputs
- Different criteria are useful in different settings

#### Traditional Bayesian answer

- Allows *only one decision* (up to indiffernce)
   No matter how much uncertainty is present
- Different analysts would get different answers
   Depends on which prior we use for *p*
- Doesn't express doubt about the final decision

#### Take-home messages

- Improper to say you know more than you do
- Bayesian decision making always yields one answer, even if it is not really justified
- Prudent decisions under imprecision
  - More consistent with human psychology
  - Tells you when to reserve judgment









## Persistent paradox

- Most people prefer A to B (so are saying R>B) but also prefer D to C (saying R<B)</li>
- Doesn't depend on your utility function
- Payoff size is irrelevant
- Not related to risk aversion
- Evidence for ambiguity aversion
  - Can't be accounted for by EU
  - Not resolved in Prospect Theory either



## Comparing IP to Bayesian approach

- Axioms identical except IP doesn't use completeness
- Bayesian rationality implies not only avoidance of sure loss & coherence, but also the idea that an agent *must agree to buy or sell any bet at one price*
- "Uncertainty of probability" *is* meaningful, and it's operationalized as the difference between the max buying price and min selling price
- If you know all the probabilities (and utilities) perfectly, then IP reduces to Bayes







## Analytic Hierarchy Process

- Identify possible actions

   buy house in Setauket / buy in Port Jeff / rent in Old Field
- Identify and rank significant attributes
  - location > price > school > near bus
- For each attribute, and every pair of actions, specify preference
- Evaluate consistency (transitivity) of the matrix of preferences by eigenanalysis
- Calculate a score for each alternative and rank
- Subject to rank reversals (e.g., without Perot, Bush beat Clinton)