

### Health and Happiness Tally Card

+ or -	Radiation Points	+ or -	Mission Points
			Crew:
			Launch ⊕:
			Land ♂:
			Launch ♂:
	Comic Rad:		Land ⊕:

Total RPs \_\_\_\_\_ Total MPs \_\_\_\_\_  
**Plot your totals on the other side**

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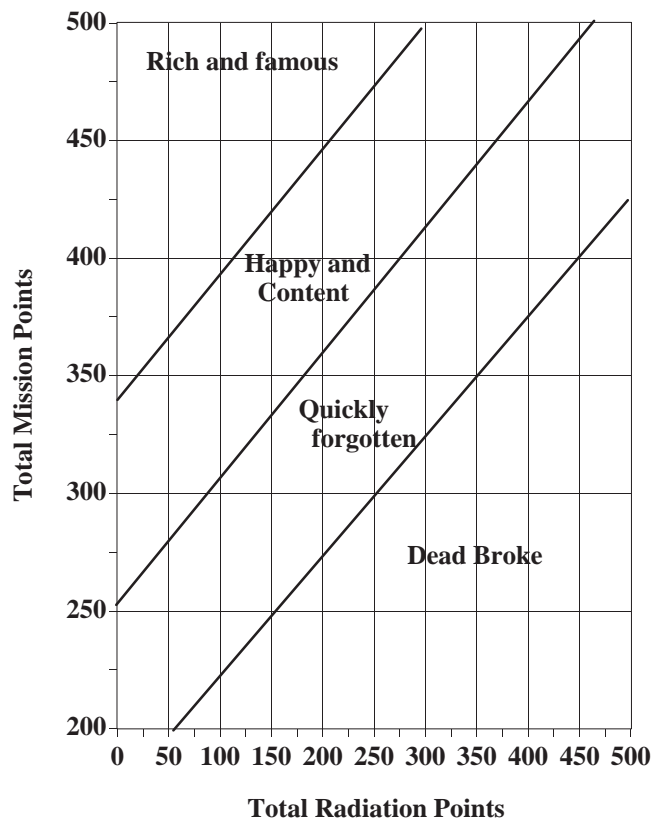
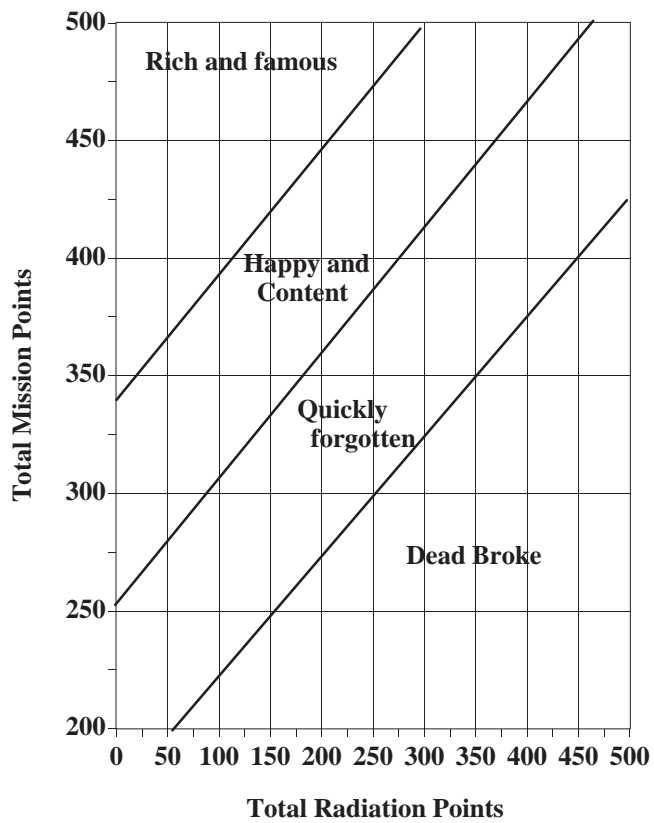
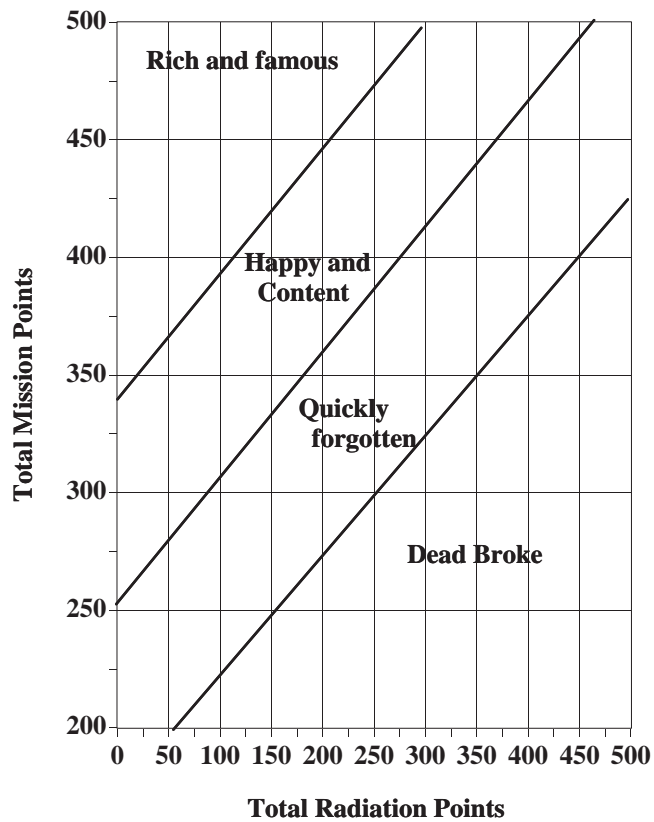
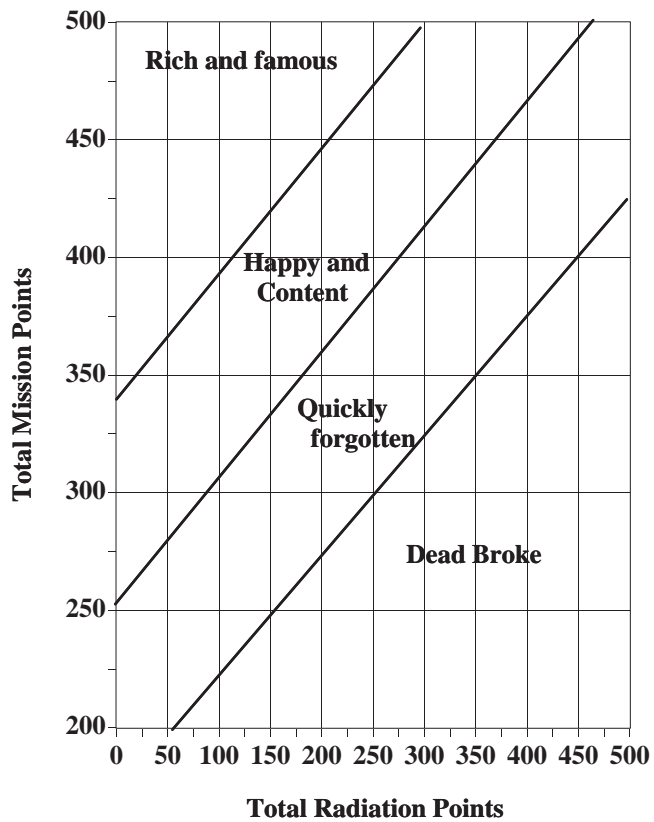
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**You sprained your ankle —  
Get an x-ray and lose a turn  
(+1 RP)**

**Scientific Breakthrough!!  
Move ahead 5 spaces**

**Space walking during sudden flare,  
+130 RPs  
RETURN TO EARTH**

**President endorses program  
Move ahead 5 spaces**

**(Only if in space; otherwise ignore)**

**Comet whizzes by —  
Sends you off course, lose a turn  
But gain +20 MPs for discovery**

**Hit by orbital debris —  
repairs needed, lose a turn  
Cosmic ray dose +10 RPs**

**(Only if in space; otherwise ignore)**

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**Congress Budget Subcommittee  
cuts funding. GO BACK 3**

**Claustrophobia sets in  
-20 MPs**

**(Only before launch from Earth;  
otherwise ignore)**

**(Only if in space; otherwise ignore)**

**Spacecraft charging anomaly  
Damage to communication  
Lose a turn**

**Computer guidance upset  
Reboot necessary; lose a turn**

**(Only if in space; otherwise ignore)**

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*Chance*

*Chance*

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**Discover a Black Hole**  
**You name it after your school**  
**+20 MPs**

**Observe planets orbiting a distant star** +15 MPs

**High Scorer on Tetris** +5 MPs

**Sick of Space Food!** -10MPs

**UFO rendezvous**  
**You are happy +10 MPs,**  
**but the crew is worried about your**  
**health +10RPs**

**(Only if in space; otherwise ignore)**

**APPROACHING ASTEROID!**

**Roll die to see how close it comes:**

**6 or 5** Photograph an asteroid +15 MPs

**4 or 3** Close call! Stress high -10 MPs

**2 or 1** HIT! You die. Remove your marker  
from the board

**(Only if in space; otherwise ignore)**

*Chance*

*Chance*

*Chance*

*Chance*

*Chance*

*Chance*

*Chance*

*Chance*

*Chance*

*Chance*