

1051 PART 3. COGNITIVE CHALLENGES IN ESTIMATING UNCERTAINTY

1052 While our brains are very good at doing many tasks, we do not come hard-wired with statistical
1053 processors. Over the past several decades, experimental psychologists have begun to identify and
1054 understand a number of the "cognitive heuristics" we use when we make judgments that involve
1055 uncertainty.

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1057 The first thing to note is that people tend to be systematically overconfident in the face of
1058 uncertainty – that is, they produce probability distributions that are much too narrow. Actual
1059 values, once they are known, often turn out to lie well outside the tails of their previous
1060 distribution. This is well illustrated with the data in the summary table reproduced in Figure 3.1.
1061 This table reports results from laboratory studies in which, using a variety of elicitation methods,
1062 subjects were asked to produce probability distributions to indicate their estimates of the value of
1063 a number of well known quantities. If the respondents were "well calibrated," then the true value
1064 of the judged quantities should fall within the 0.25 to 0.75 interval of their probability
1065 distribution about half the time. We call the frequency with which the true value actually fell
1066 within that interval the interquartile index. Similarly, the frequency with which the true value lies
1067 below the 0.01 or above the 0.99 probability values in their distribution is termed the "surprise
1068 index." Thus, for a well-calibrated respondent, the surprise index should be 2%.

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1070 In these experimental studies, interquartile indices typically were between 20 and 40% rather
1071 than the 50% they should have been, and surprise indices ranged from a low of 5% (2.5 times
1072 larger than it should have been) to 50% (25 times larger than it should have been).

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1074 Overconfidence is not unique to non-technical judgments. Henrion and Fischhoff (1986) have
1075 examined the evolution of published estimates of a number of basic physical constants, as
1076 compared to the best modern values. Figure 3.2 shows results for the speed of light. While one
1077 might expect error bars associated with published experimental results not to include all possible
1078 sources of uncertainty, the "recommended values" do attempt to include all uncertainties. Note
1079 that for a period of approximately 25 years during the early part of the last century, the one
1080 standard deviation error bar being reported for the recommended values did not include the
1081 current best estimate.

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1083 Three cognitive heuristics are especially relevant in the context of decision making under
1084 uncertainty: availability; anchoring and adjustment; and representativeness. For a comprehensive
1085 review of much of this literature see Kahneman *et al.* (1982).

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1087 When people judge the frequency of an uncertain event they often do so by the ease with which
1088 they can recall such events from the past, or imagine such events occurring. This "availability
1089 heuristic" serves us well in many situations. For example, if I want to judge the likelihood of
1090 encountering a traffic police car on the way to the airport mid-afternoon on a work day, the ease
1091 with which I can recall such encounters from the past is probably proportional to the likelihood
1092 that I will encounter one today, since I have driven that route many times at that time of day.
1093 However, if I wanted to make the same judgment for 3:30 a.m. (a time at which I have never
1094 driven to the airport), using availability may not yield a reliable judgment.

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1096 A classic illustration of the availability heuristic in action is provided in Figure 3.3A which
1097 shows results from a set of experimental studies conducted by Lichtenstein *et al.* (1978) in which
1098 well educated Americans were told that 50,000 people die each year in the United States from
1099 motor vehicle accidents²¹, and were then asked to estimate the number of deaths that occurred
1100 each year from a number of other causes. While there is scale compression - the likelihood of
1101 high probability events is underestimated by about an order of magnitude, and the likelihood of
1102 low probability events is overestimated by a couple orders of magnitude - the fine structure of
1103 the results turns out to be replicable, and clearly shows the operation of availability. Many
1104 people die of stroke, but the average American hears about such deaths only when a famous
1105 person or close relative dies, thus the probability of stroke is underestimated. Botulism poisoning
1106 is very rare, but whenever anyone dies the event is covered extensively in the news and we all
1107 hear about it. Thus, through the operation of availability, the probability of death from botulism
1108 poisoning is overestimated. In short, judgments can be dramatically affected by what gets one's
1109 attention. Things that come readily to mind are likely to have a large effect on peoples'
1110 probabilistic judgments. Things that do not come readily to mind may be ignored. Or to
1111 paraphrase the 14th century proverb, all too often out of sight is out of mind.

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1113 We can also illustrate "anchoring and adjustment" with results from a similar experiment in
1114 which Lichtenstein *et al.* (1978) made no mention of deaths from motor vehicle accidents but
1115 instead told a different group of respondents that about 1000 people die each year in the United
1116 States from electrocution. Figure 3.3B shows the resulting trend lines for the two experiments.

²¹Today, while Americans drive more, thanks to safer cars and roads, and reduced tolerance for drunk driving, the number has fallen to about 40,000 deaths per year.

1117 Because in this case respondents started with the much lower "anchor" (1000 rather than 50,000)
1118 all their estimates are systematically lower.

1119

1120 One of the most striking experimental demonstrations of anchoring and adjustment was reported
1121 by Tversky and Kahneman (1974):

1122 In a demonstration of the anchoring effect, subjects were asked to estimate various
1123 quantities stated in percentages (for example, the percentage of African countries in the
1124 United Nations). For each quantity a number between 0 and 100 was determined by
1125 spinning a wheel of fortune in the subject's presence. The subjects were instructed to
1126 indicate first whether that number was higher or lower than the value of the quantity, and
1127 then to estimate the value of the quantity by moving upward or downward from the given
1128 quantity. Different groups were given different numbers for each quantity, and these
1129 arbitrary numbers had a marked effect on the estimates. For example, the median
1130 estimates of the percentage of African countries in the United Nations were 25 and 45 for
1131 groups that received 10 and 65, respectively, as starting points²². Payoffs for accuracy did
1132 not reduce the anchoring effect.

1133 Very similar results are reported for similarly posed questions about other quantities such as
1134 "what is the percentage of people in the United States today who are age 55 or older."

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1136 The heuristic of "representativeness" says that people expect to see in single instantiations,
1137 properties that they know that a process displays in the large. Thus, for example, people judge
1138 the sequence of coin tosses HHHTTT to be less likely than the sequence HTHHTH because the
1139 former looks less random than the latter, and they know that the process of tossing a fair coin is a
1140 random process.

1141

1142 Psychologists refer to feeling and emotion as "affect." Slovic *et al.* (2004) suggest that:

1143 Perhaps the biases in probability and frequency judgment that have been attributed to the
1144 availability heuristic...may be due, at least in part, to affect. Availability may work not

²²Hastie and Dawes (2001) report that at the time the experiment was conducted the actual value was 35%.

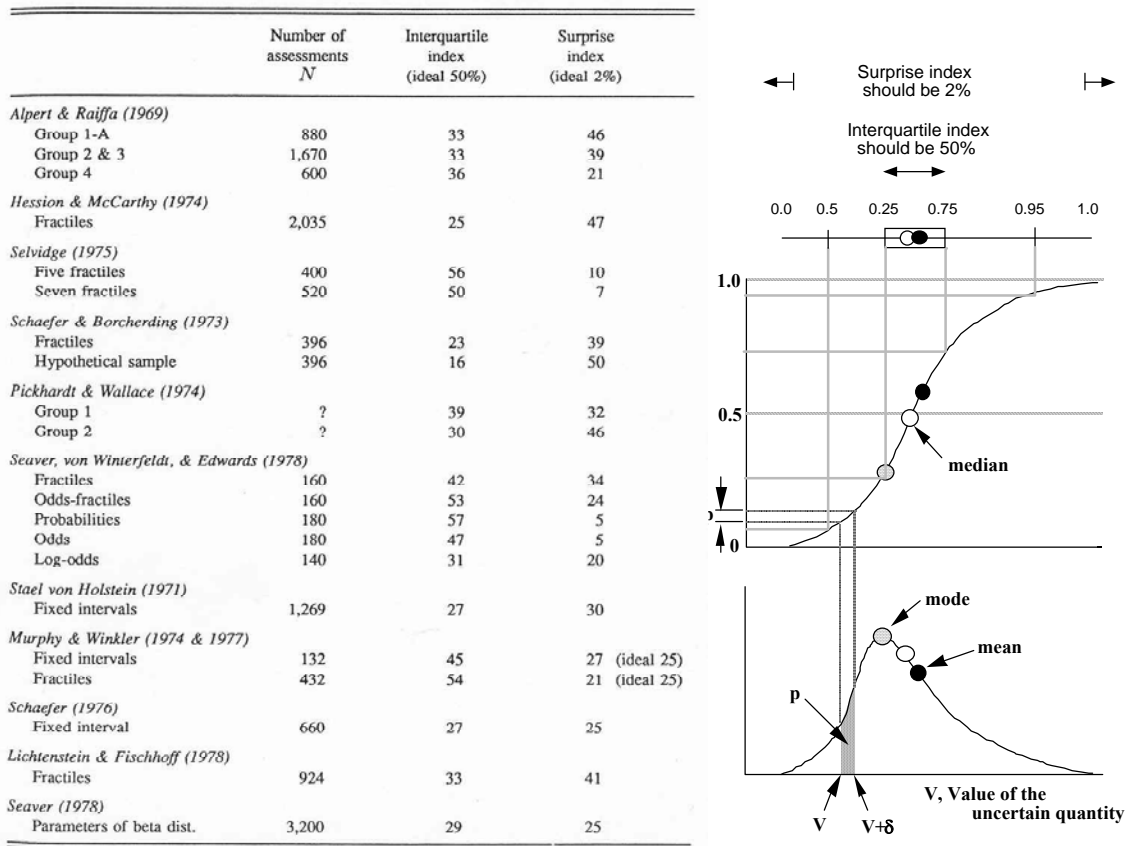
1145 only through ease of recall or imaginability, but because remembered and imagined
1146 images come tagged with affect.

1147 Slovic *et al.* (2004) argue that there are two fundamental ways that people make judgments about
1148 risk and uncertainty – one, the "analytic system" the other the "experiential system." They note
1149 that while the analytic system "...is rather slow, effortful and requires conscious control," the
1150 experiential system is "intuitive, fast, mostly automatic, and not very accessible to conscious
1151 awareness." They note that both are subject to various biases and argue both are often needed
1152 for good decision making:

1153 Even such prototypical analytic exercises as proving a mathematical theorem or selecting
1154 a move in chess benefit from experiential guidance, the mathematician senses whether
1155 the proof "looks good" and the chess master gauges whether a contemplated move "feels
1156 right", based upon stored knowledge of a large number of winning patterns. (DeGroot,
1157 1970)

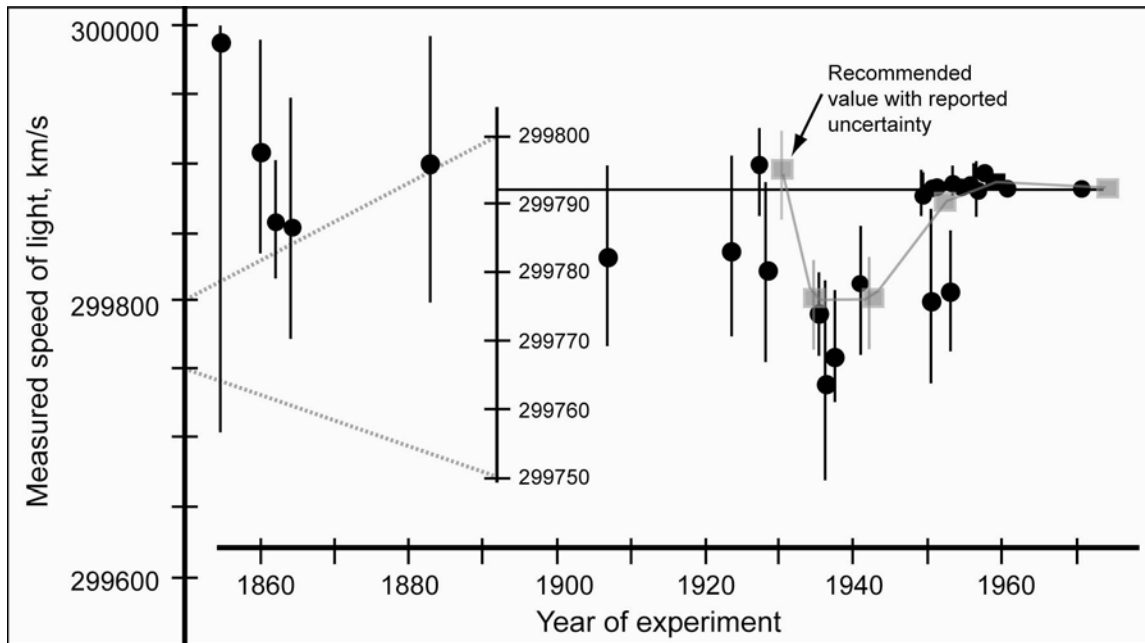
1158 Psychologists working in the general area of risk and decision making under uncertainty are
1159 somewhat divided about the role played by emotions and feelings (*i.e.*, affect) in making risk and
1160 related judgments. Some (*e.g.*, Sjöberg, 2006) argue that such influences are minor, others (*e.g.*,
1161 Loewenstein, 1996; Loewenstein *et al.*, 2001) assign them a dominant role. Agreeing with Slovic
1162 *et al.*'s conclusion that both are often important, Wardman (2006) suggests that the most
1163 effective responses ..."may in fact occur when they are driven by both affective and deliberative-
1164 analytical considerations, and that it is the absence of one or the other that may cause
1165 problems..."

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1168 **Figure 3.1** Summary of data from different studies in which, using a variety of methods, people were asked to
 1169 produce probability distributions on the value of well known quantities (such as the distance between two locations),
 1170 so that their distributions can be subsequently checked against true values. The results clearly demonstrate that
 1171 people are systematically overconfident (*i.e.*, produce subjective probability distributions that are too narrow) when
 1172 they make such judgments. The table is reproduced from Morgan and Henrion (1990) who, in compiling it, drew in
 1173 part on Lichtenstein *et al.* (1982). Definitions of interquartile index and surprise index are shown in the diagram on
 1174 the right.



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1176 **Figure 3.2** Time series of reported experimental values for the speed of light over the period from the mid-1800's
 1177 to the present (black points). Recommended values are shown in gray. These values should include a subjective
 1178 consideration of all relevant factors. Note, however, that for a period of approximately 25 years during the early part
 1179 of the last century, the uncertainty being reported for the recommended values did not include the current best
 1180 estimate. Similar results obtained for recommended values of other basic physical quantities such as Planck's
 1181 constant, the charge and mass of the electron and Avogadro's number. For details see Henrion and Fischhoff (1986)
 1182 from which this figure has been redrawn.

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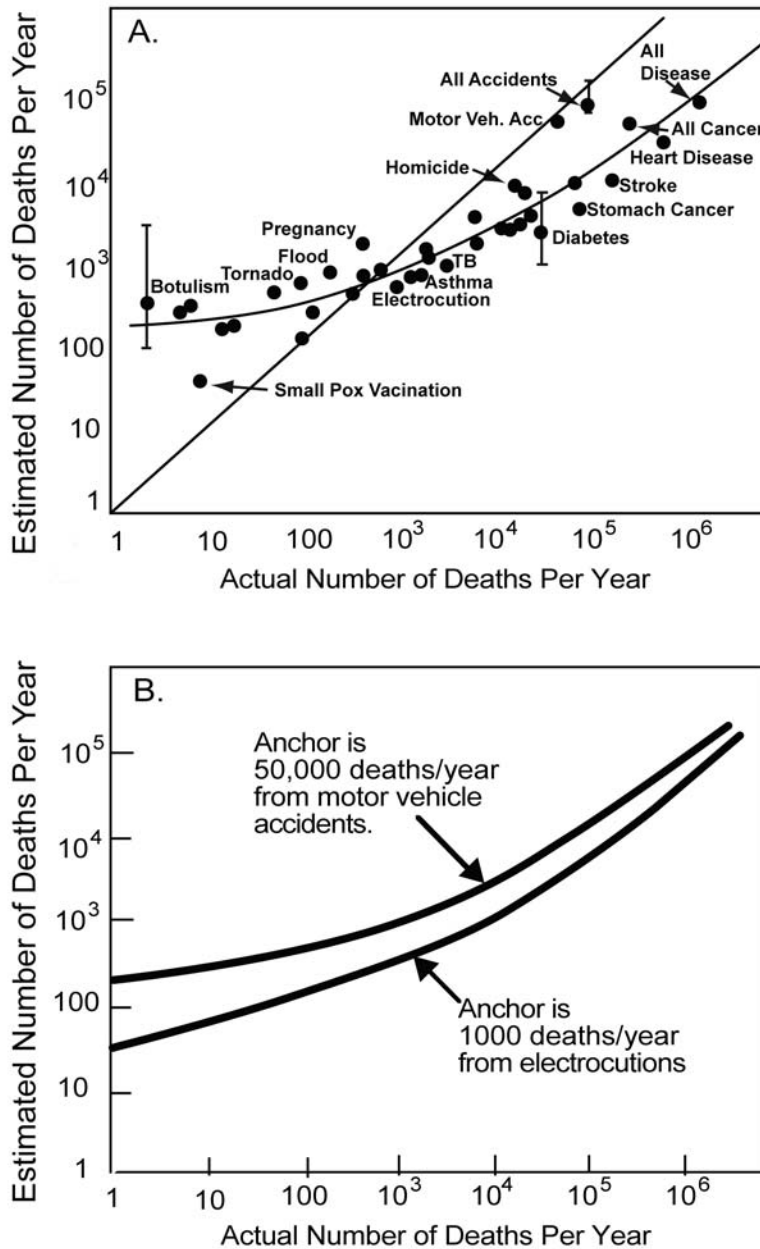
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1219 **Figure 3.3** Illustration of the heuristic of availability (A) and of anchoring and adjustment (B). In the upper figure,
 1220 note that stroke lies below the trend line and that botulism lies above the trend line – this is a result of the
 1221 availability heuristic – we do not learn of most stroke deaths and we do learn of most botulism deaths via news
 1222 reports. The lower figure replicates the same study with an anchor of 1000 deaths per year. Due to the influence of
 1223 this lower anchor through the heuristic of anchoring and adjustment, the mean trend line has moved down. Figures
 1224 are redrawn from Lichtenstein *et al.* (1978).