

2.2.1 Part of Body Affected--Definition, Rules of Selection

The part of body affected identifies the part of the body directly affected by the previously identified nature of injury or illness.

2.0 DEFINITION

The part of body affected identifies the part of the body directly affected by the previously identified nature of injury or illness.

RULES OF SELECTION:

- 2.1 When the previously named injury or illness involves a single part, choose that part. *Example: For fractured jaw, choose **Jaw / chin**.*
- 2.2 **Traumatic Injuries and Disorders** including internal burns and are generally coded to the external part or location, including specific locations for the mouth and back. *Example: For lumbar sprain, choose **Lumbar region of the Back**. Exceptions are noted below.*
- 2.2.1 When **Intracranial Injury** (including Concussion) is identified, choose **Brain**.
- 2.2.2 When the injury or illness affects an entire body system, rather than a particular part, name **Body Systems**. *Example: For hypothermia, choose **Body Systems**.*
- 2.3 Internal body parts should be named when a disease, disorder, or condition originated at, or is limited to, that internal part. *Example: For hepatitis, choose **Liver**; for lung cancer, choose **Lung**.*
- 2.3.1 When the illness is cancer, choose the classification code for the original site of cancer.
- 2.4 When the injury is an amputation, choose the classification code that represents the nearest part of body lost. *Example: For amputation at knee, choose **Lower leg(s)**.*
- 2.5 When the previously named injury or illness involves two or more parts within the same division, select the multiple classification code that includes those parts. *Example: If lower leg, foot, and ankle are burned, choose **Multiple lower extremities locations, n.e.c.***
- 2.6 When the previously named injury or illness involves parts from two or more divisions, select **Multiple Body Parts**. *Example: For dislocated shoulder and fractured upper arm, choose **Multiple Body Parts**.*