# COCODE

# PURPOSE

Generate a coded variable based on another variable.

# DESCRIPTION

Suppose X is the variable to be coded and XREF is the variable that dictates the coding. Then all element of X that match XREF(1) are coded with a 1, all elements of X that match XREF(2) are coded as a 2, and so on up to the last element of XREF.

This command is useful for generating ordered plots for a second response variable based on an ordering of the horizontal axis elements from a preceding plot.

# SYNTAX

 $LET <\!\! xprime \!\!> = COCODE <\!\! x1 \!\!> <\!\! xref \!\!>$ 

<SUBSET/EXCEPT/FOR qualification>

where  $\langle x1 \rangle$  is the variable to be coded;

<xref> is a list of values that are matched against <x1> (not neccessarily the same size as <x1>); <xprime> is a variable of the same length as <x1> where the coded values are saved; and where the <SUBSET/EXCEPT/FOR qualification> is optional.

# EXAMPLES

LET XPRIME = COCODE X1 XREF

#### DEFAULT

None

# SYNONYMS

CORANK

# **RELATED COMMANDS**

COCOPY	=	Generate a coded variable based on another variable.
CODE	=	Generate a coded variable.
CODE2	=	Generate a binary coded variable.
CODE4	=	Generate a quartile coded variable.
CODE8	=	Generate an octal coded variable.

# **APPLICATIONS**

Data transformations

# IMPLEMENTATION DATE

92/5

# PROGRAM

LET X = DATA 12 15 4 12 12 4 15 4 15 LET XREF = DATA 15 4 12 LET XPRIME = COCODE X XREF

The variable XPRIME will contain the following values: 3, 1, 2, 3, 3, 2, 1, 2, 1