

# Tour-Based Microsimulation of Urban Commercial Movements

by

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Land Use and Transportation Models

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# Commercial Vehicle Movements

- Vehicles operated for commercial purposes
- As opposed to household, personal movements
- Includes 'non-commercial' non-household purposes (government, not-for-profit)
- Comprise 10-15% of total urban traffic

# Some Examples

## Commercial

- Hauling freight for a company
- Service workers visiting clients
- Sales meetings
- Mail
- Delivering parcels

## Personal

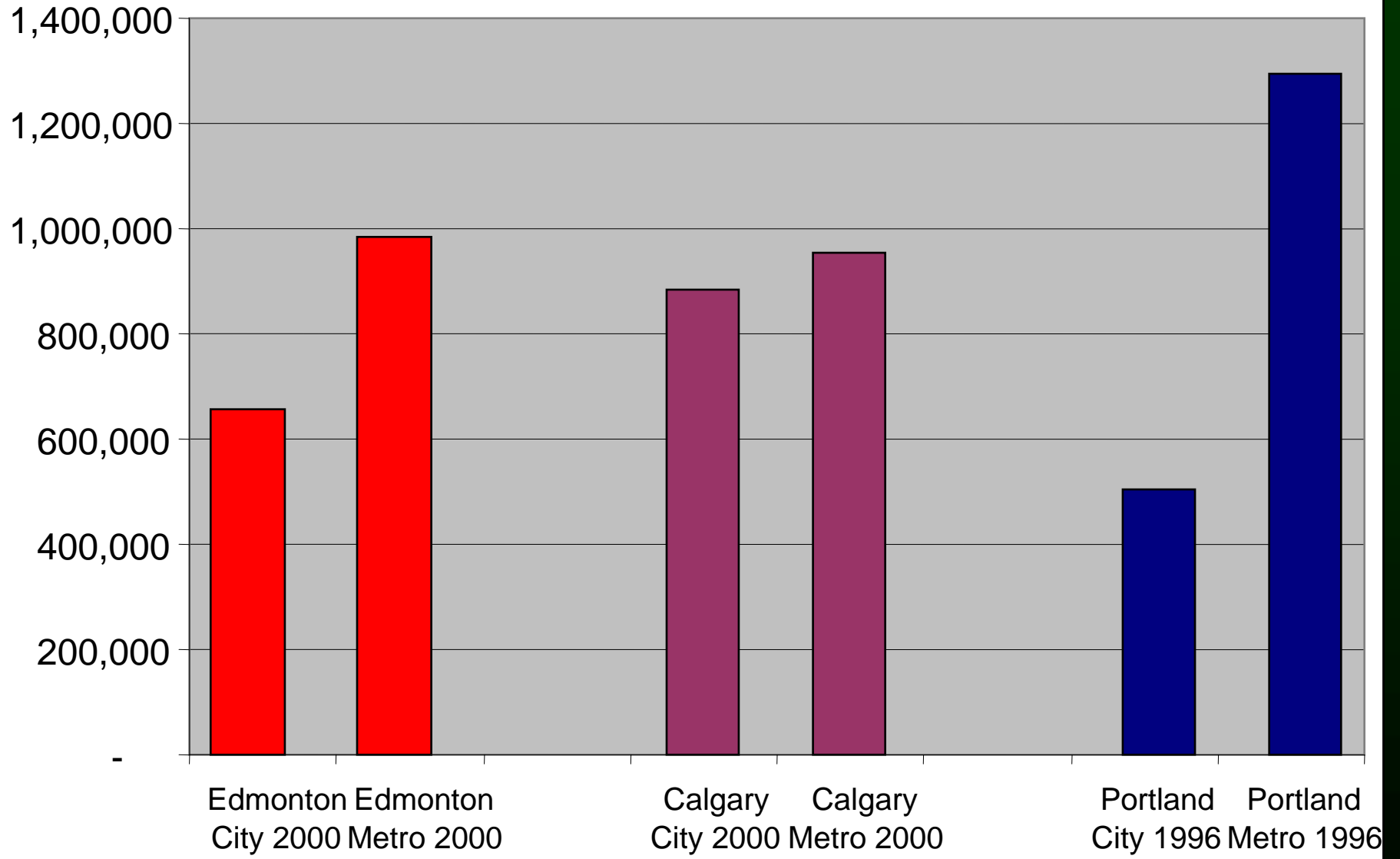
- Travel to work
- Travel to school
- Shopping
- Leisure trips
- Social visits

# Modelling Requirements

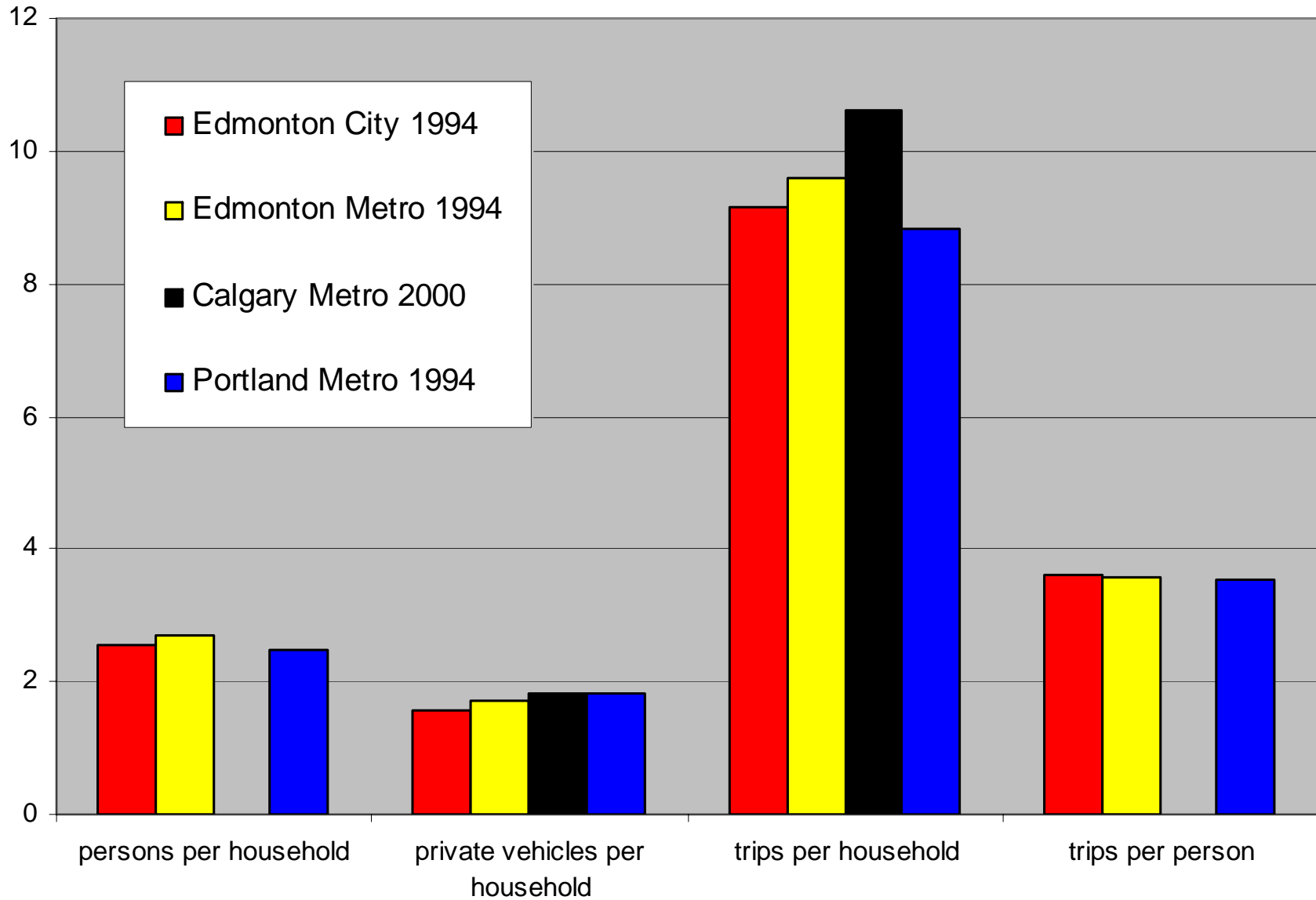
- Policy Sensitive
  - Truck Routes
  - Operating Costs and Related Taxes
  - Land Use Zoning
- Accurate
  - Responsiveness
  - Fidelity
- Practical
  - Reasonable data requirements for running
- Fit with current household travel model



# Populations

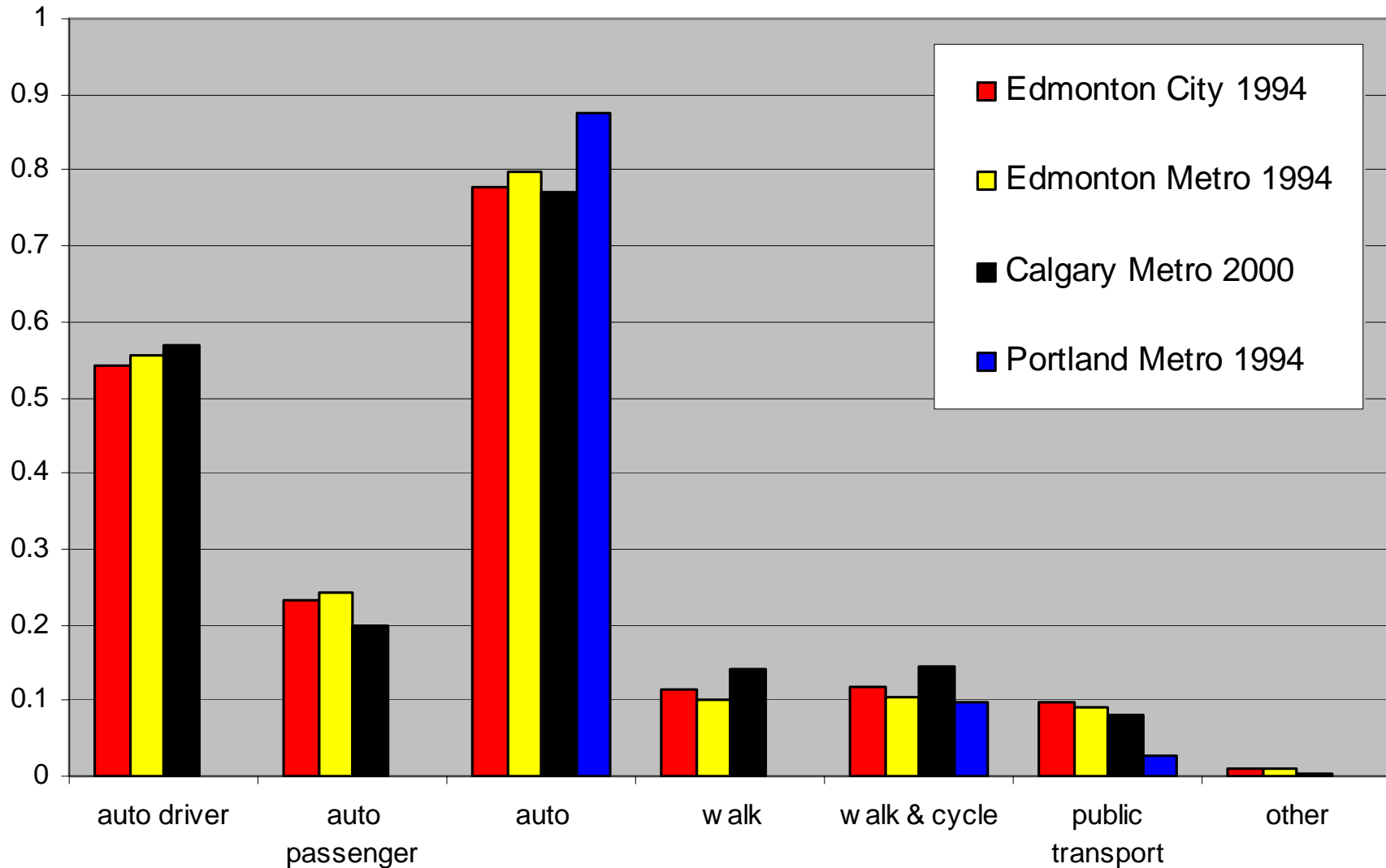


# Trip Making





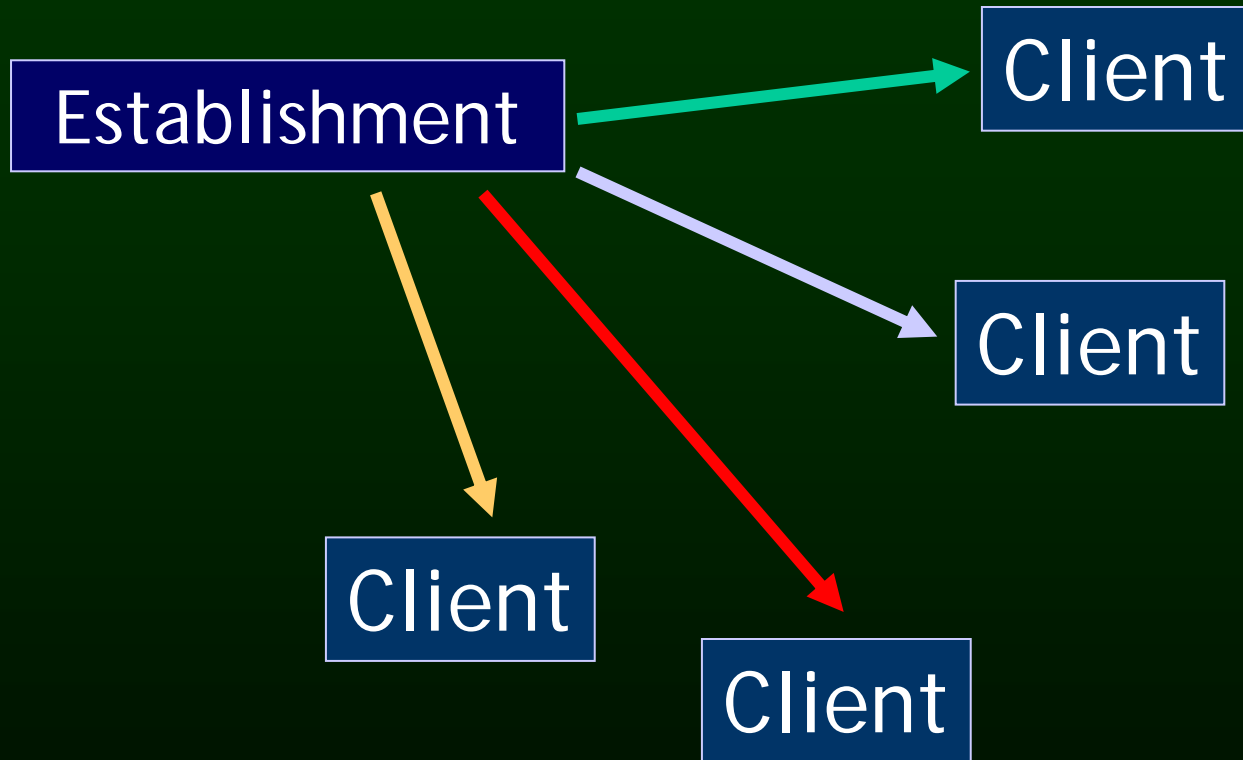
## Weekday Trip Mode Split

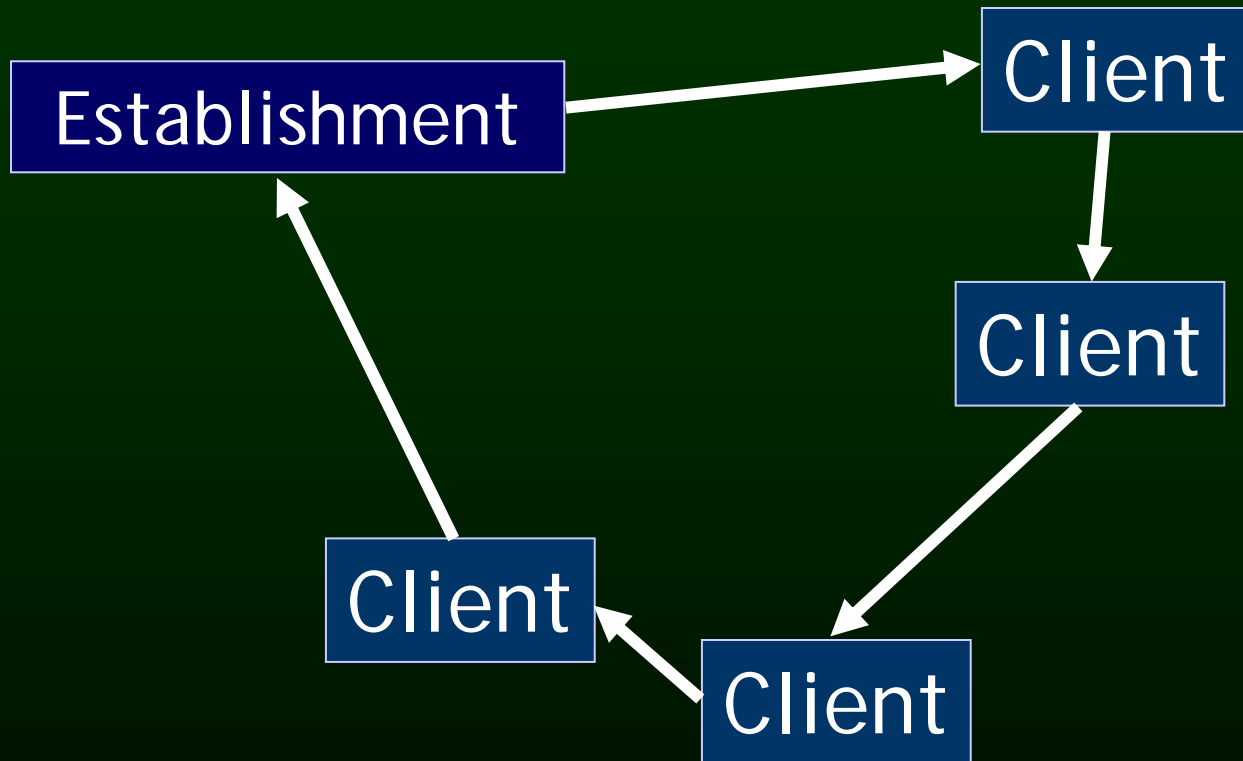




# Tour-based Microsimulation

- Consider tours rather than individual trips
- Microsimulation of each tour
  - Monte Carlo techniques
  - Disaggregate choice-based sampling distributions for decisions
- Uses additional information for decisions
  - Full-tour conditions
  - Location of establishment (tour-base)
  - Workshift influences
  - Simulates each trip as tour progresses
- Closer to reality
  - A number of clients scattered throughout city
  - Efficient businesses will service them in tours
- Large number of stops and no apparent hierarchy:
  - 'Growing' rather than 'Rubber-banding'





# Tour-based Microsimulation

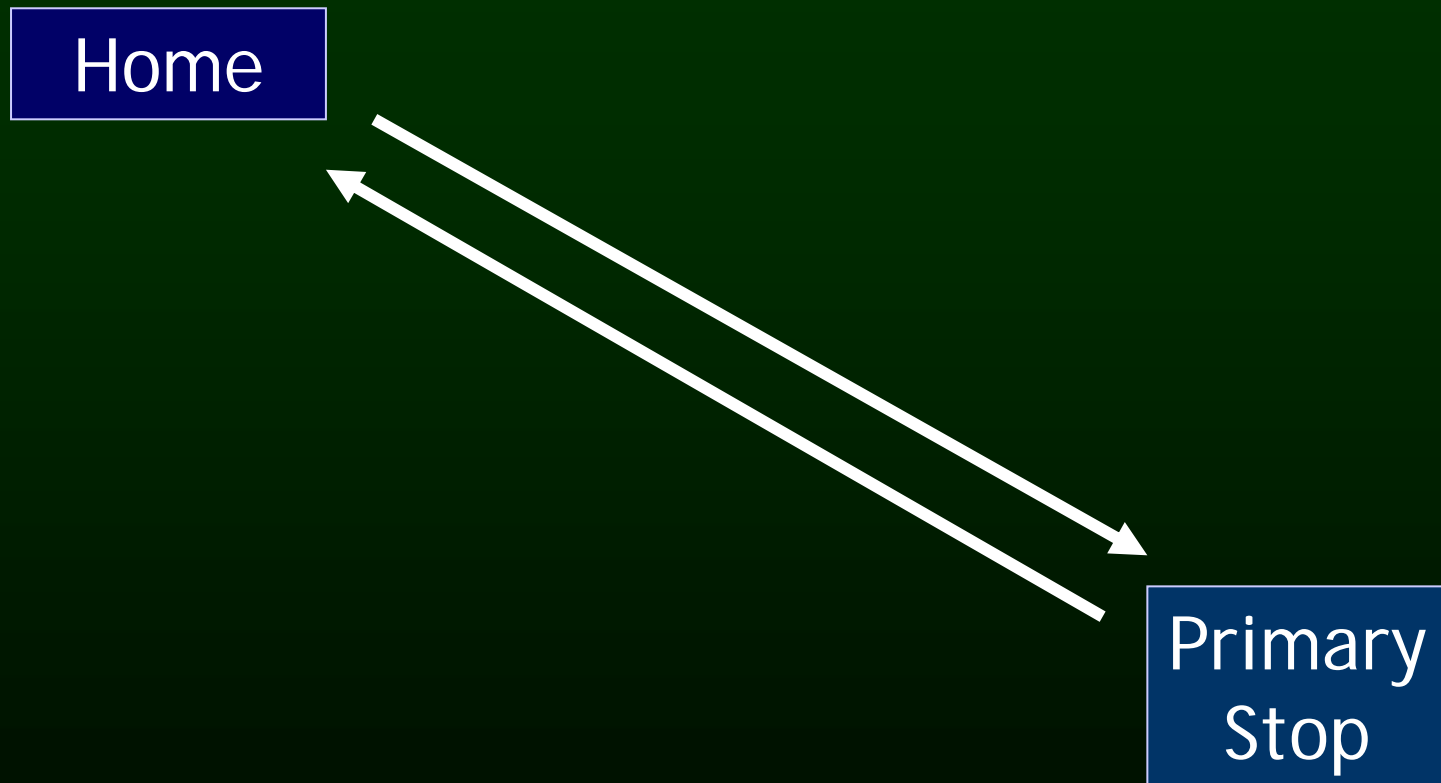
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# Rubberbanding Tours

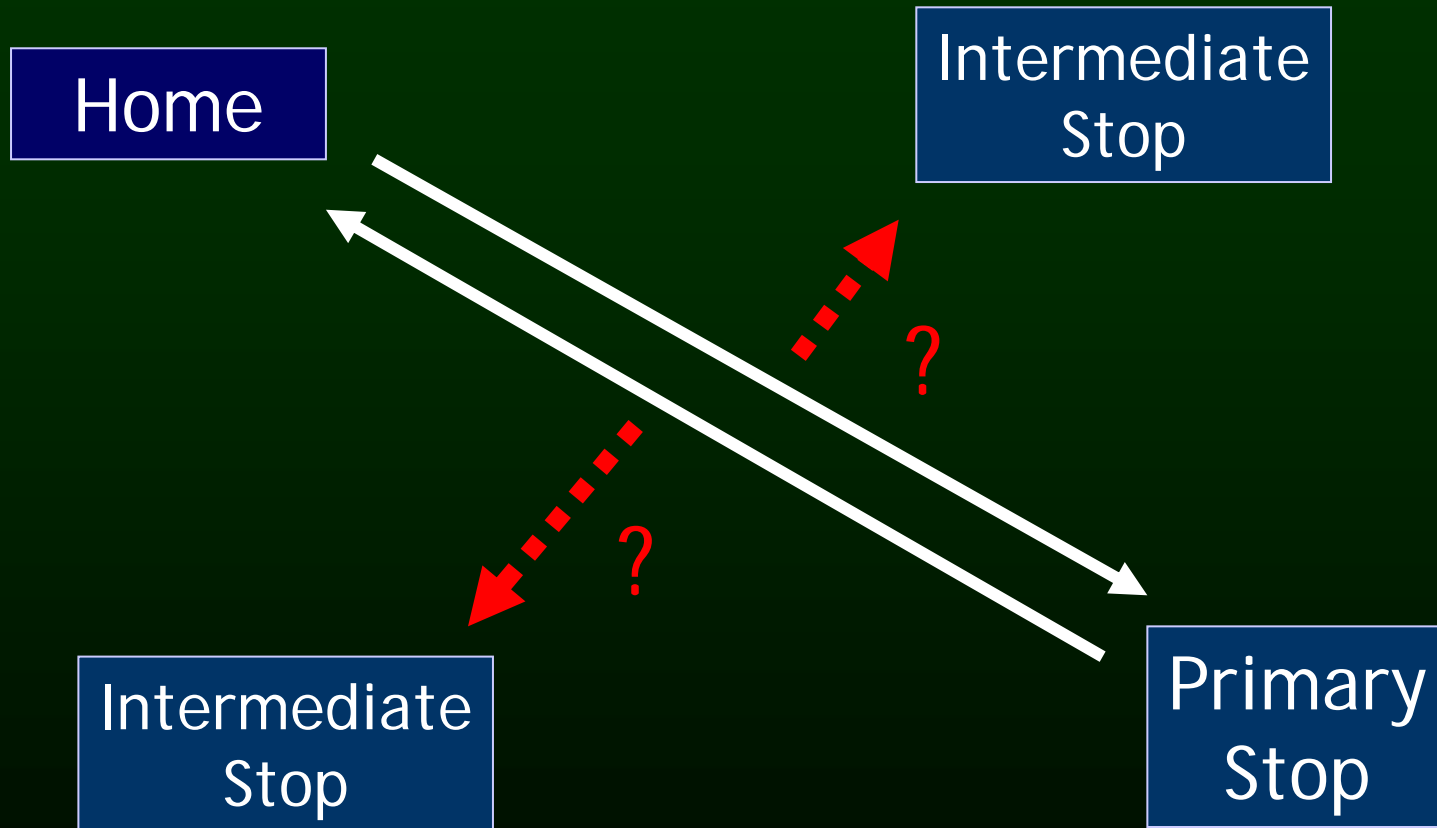
[Home](#)

[Primary  
Stop](#)

# Rubberbanding Tours

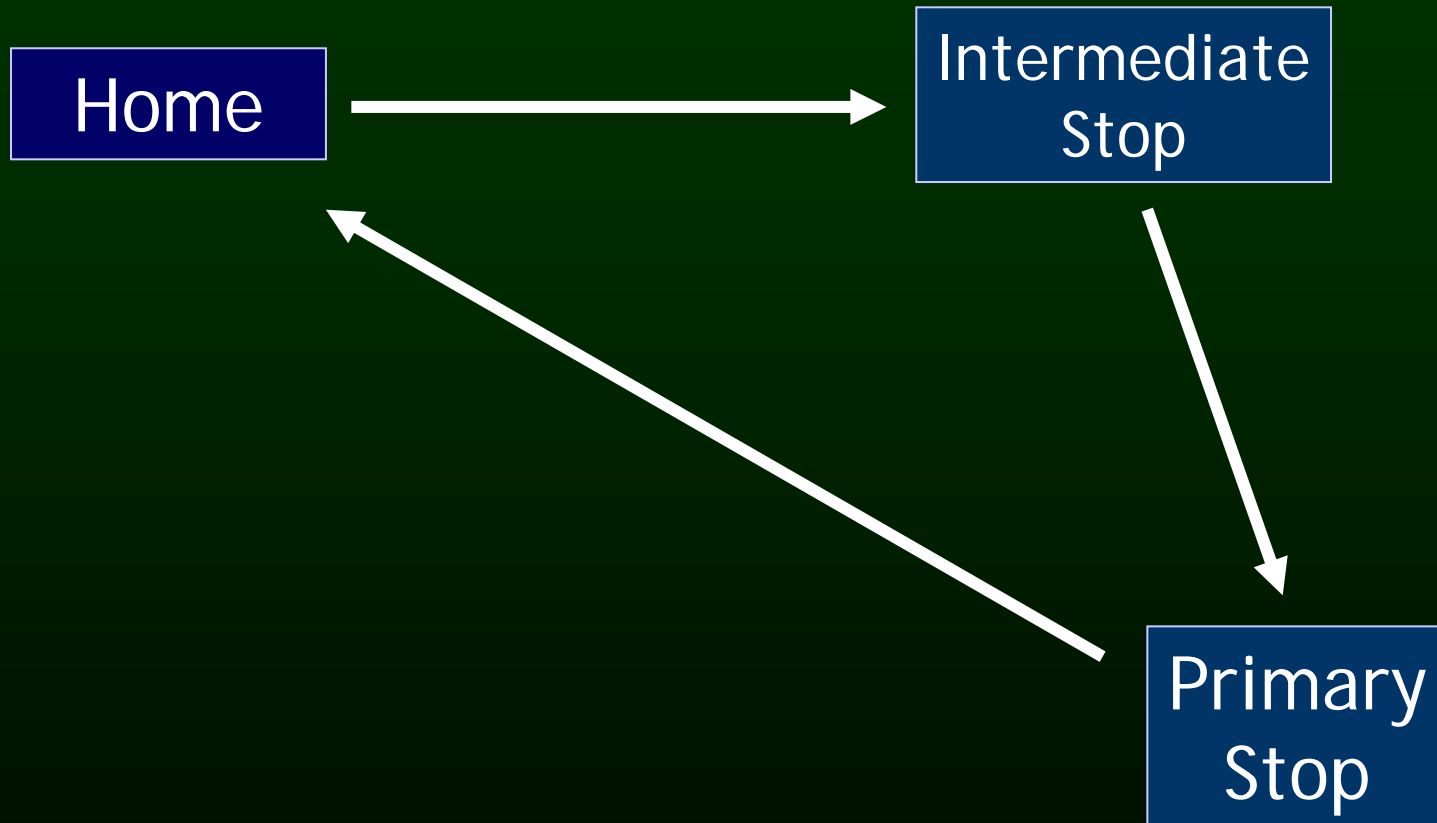


# Rubberbanding Tours

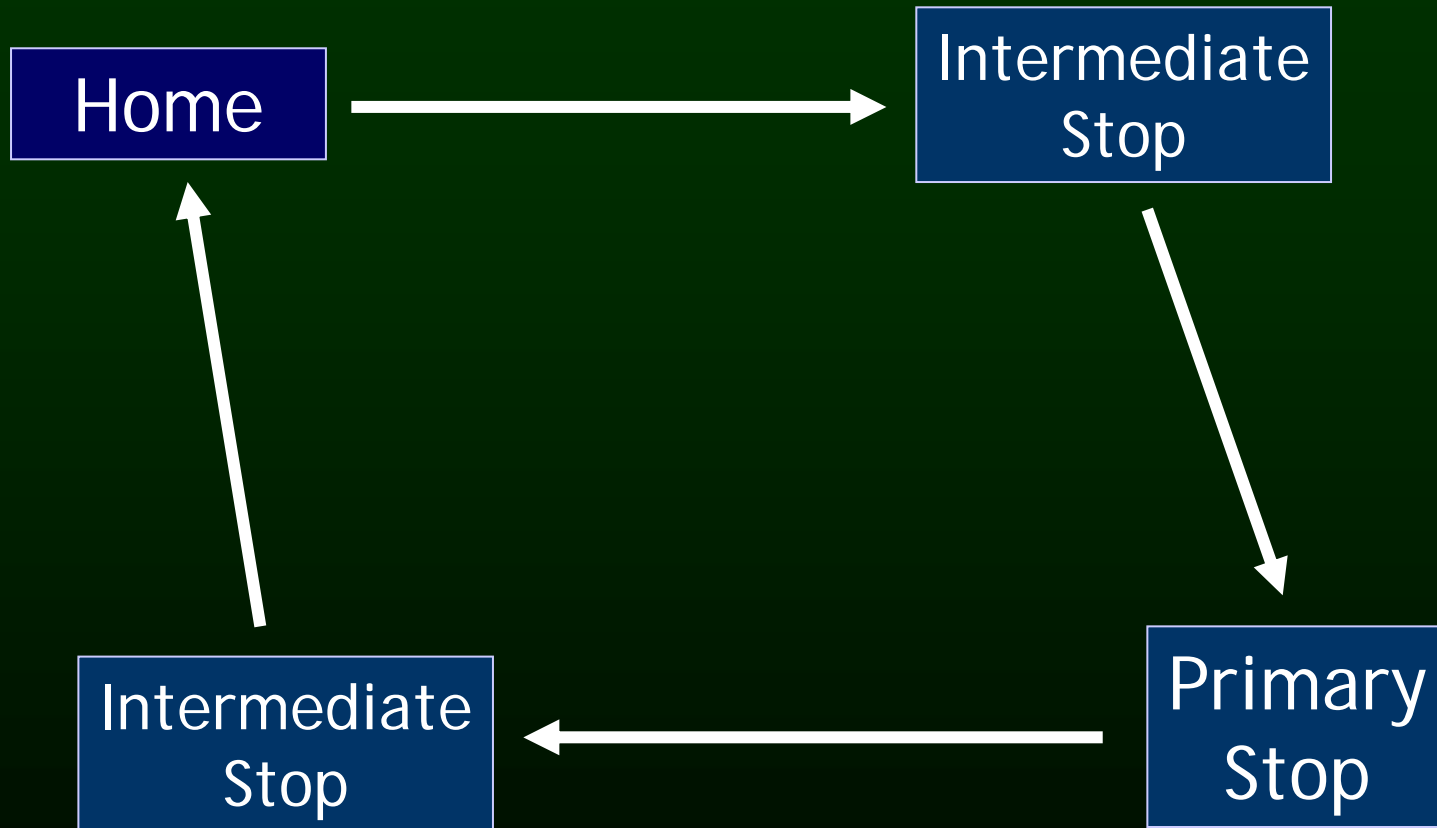




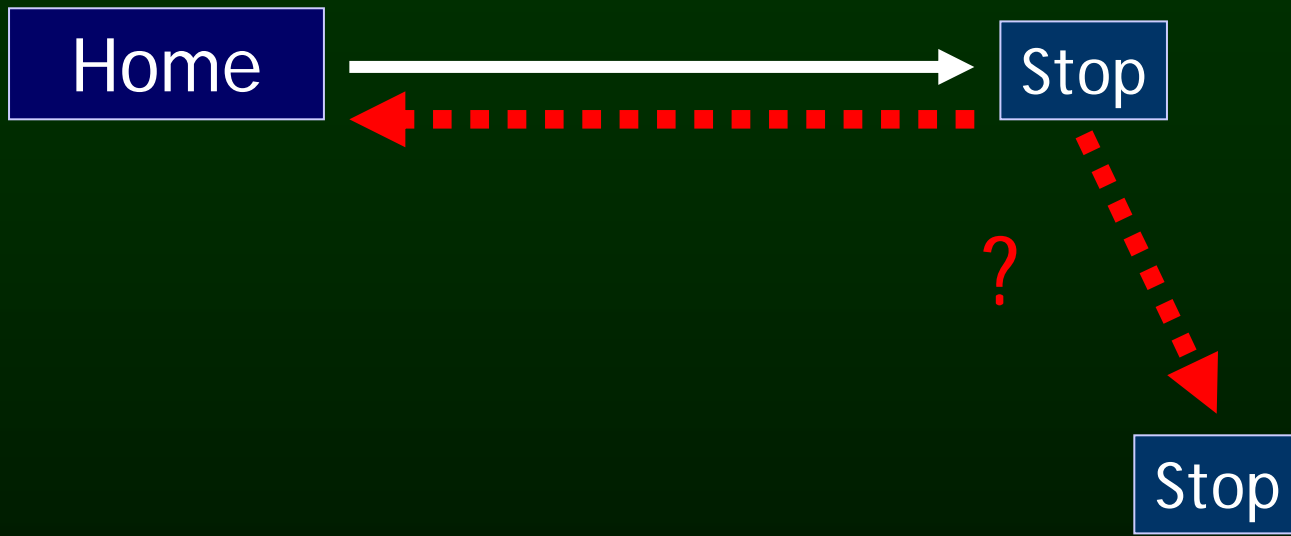
# Rubberbanding Tours



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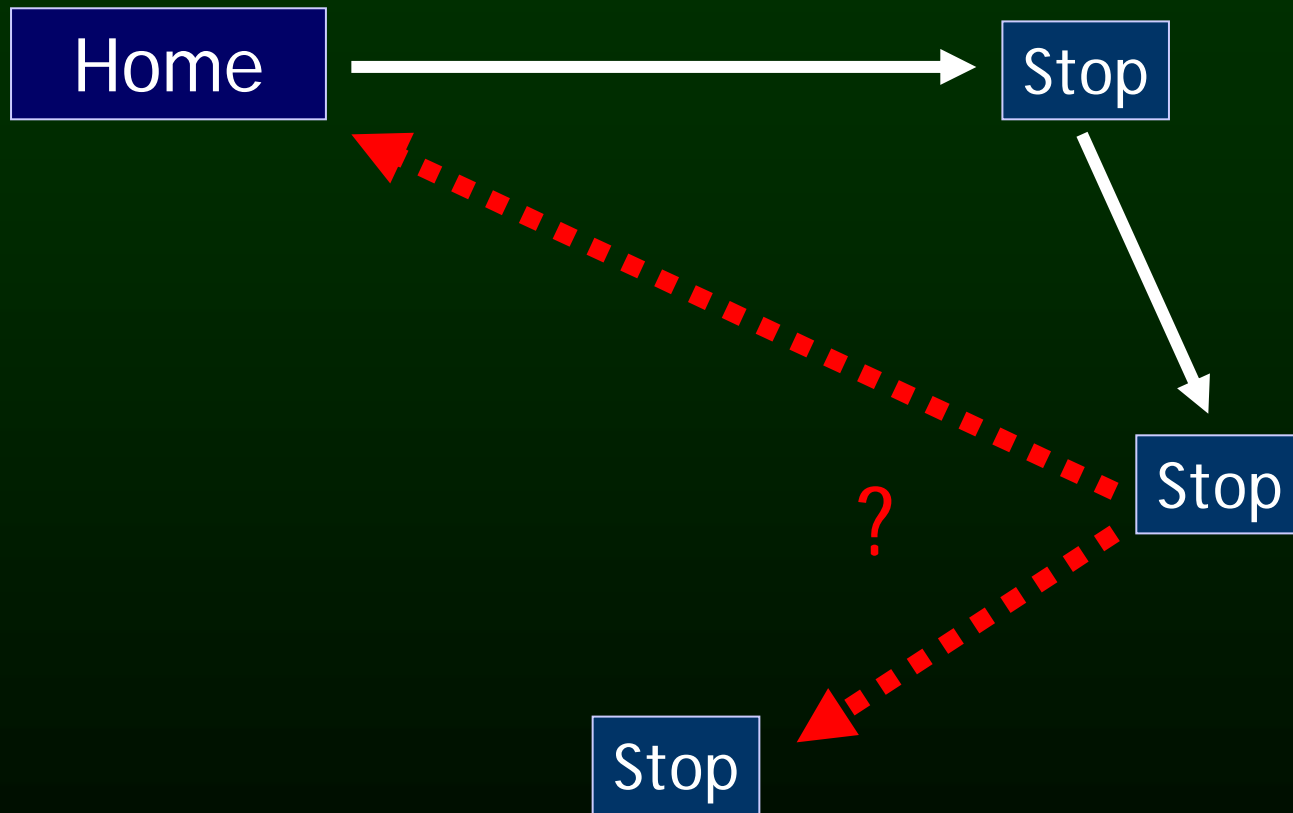
# Growing Tours



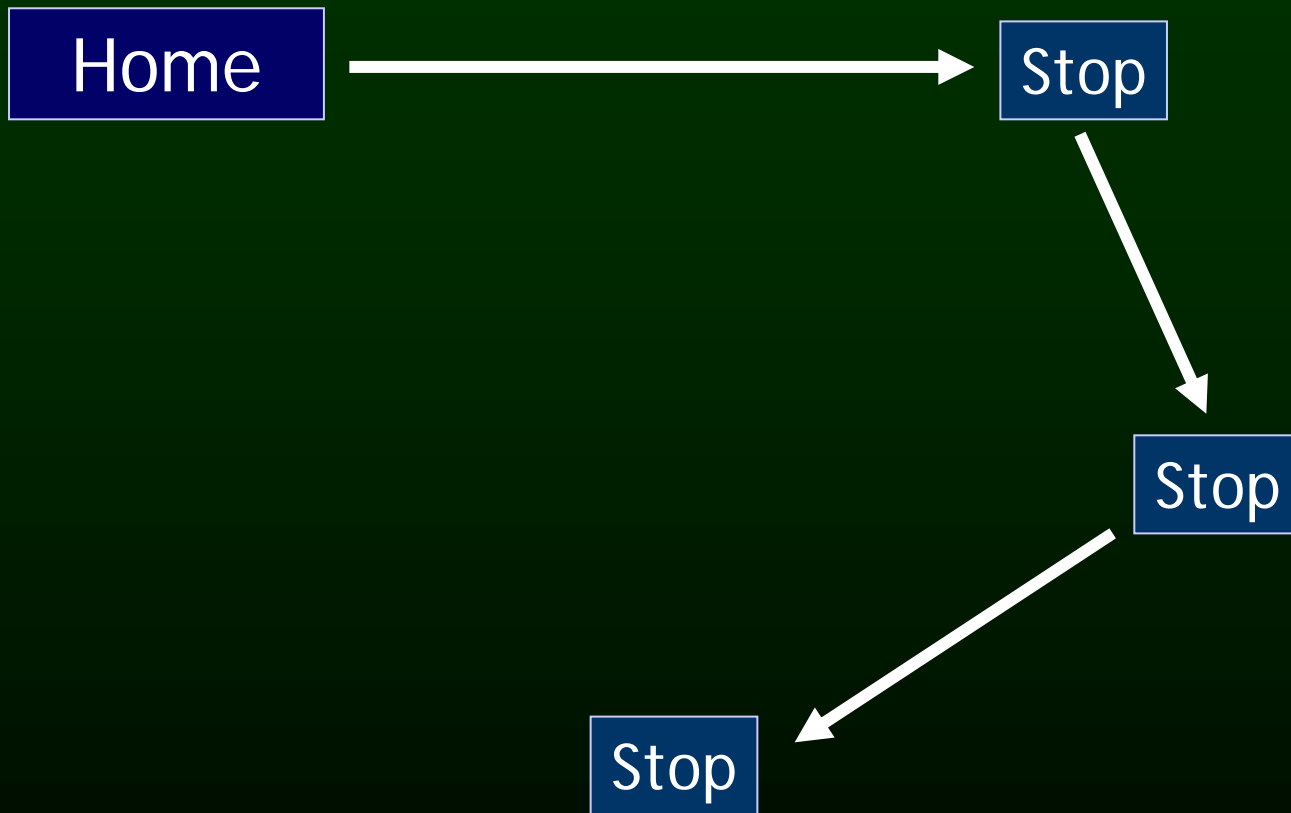
# Growing Tours



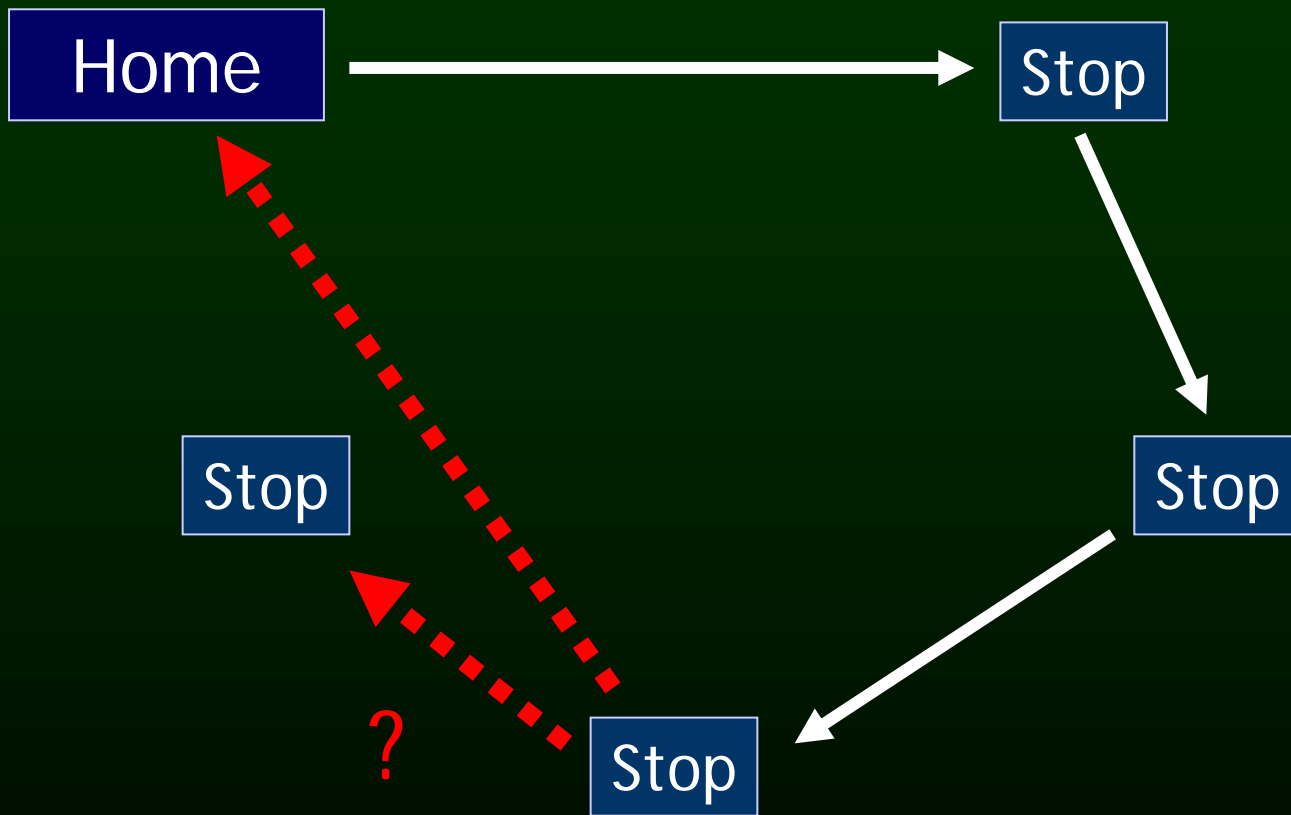
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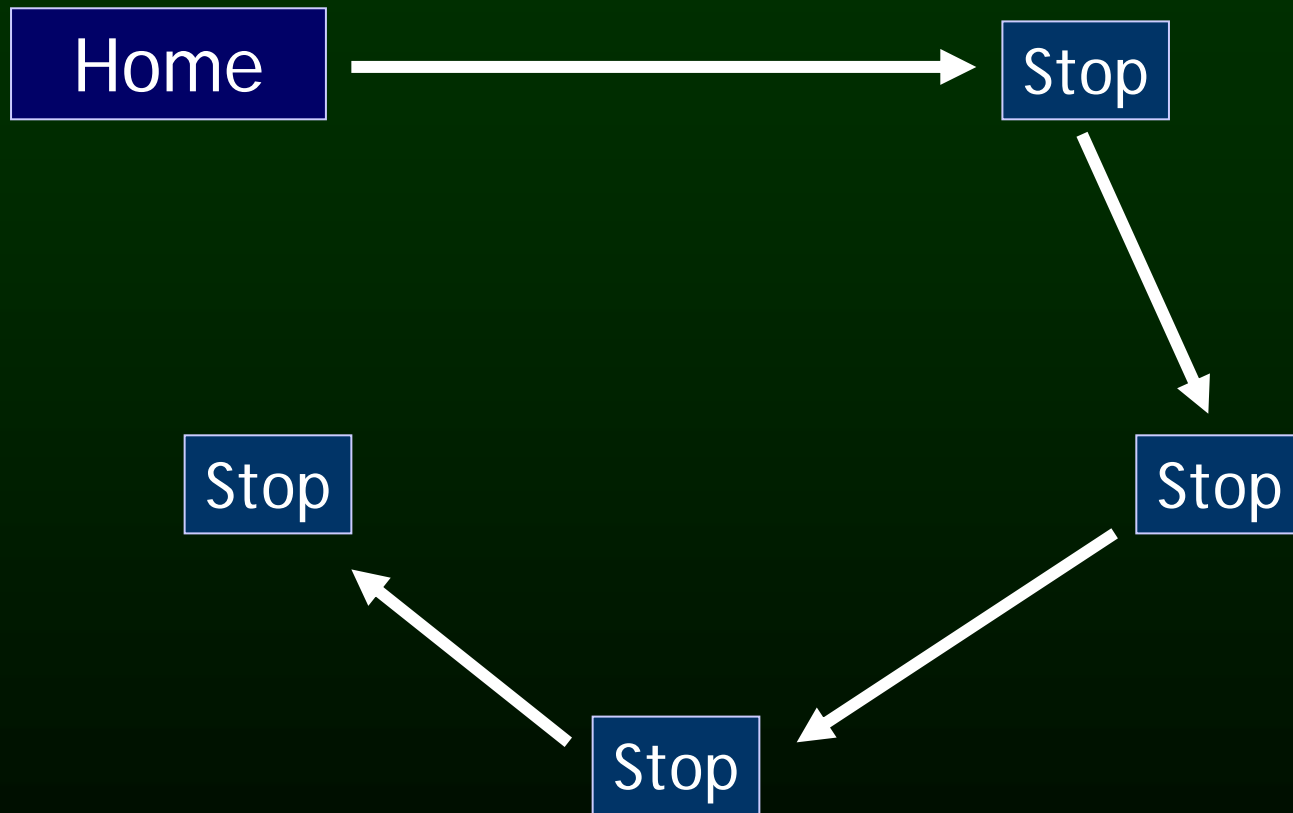


# Growing Tours

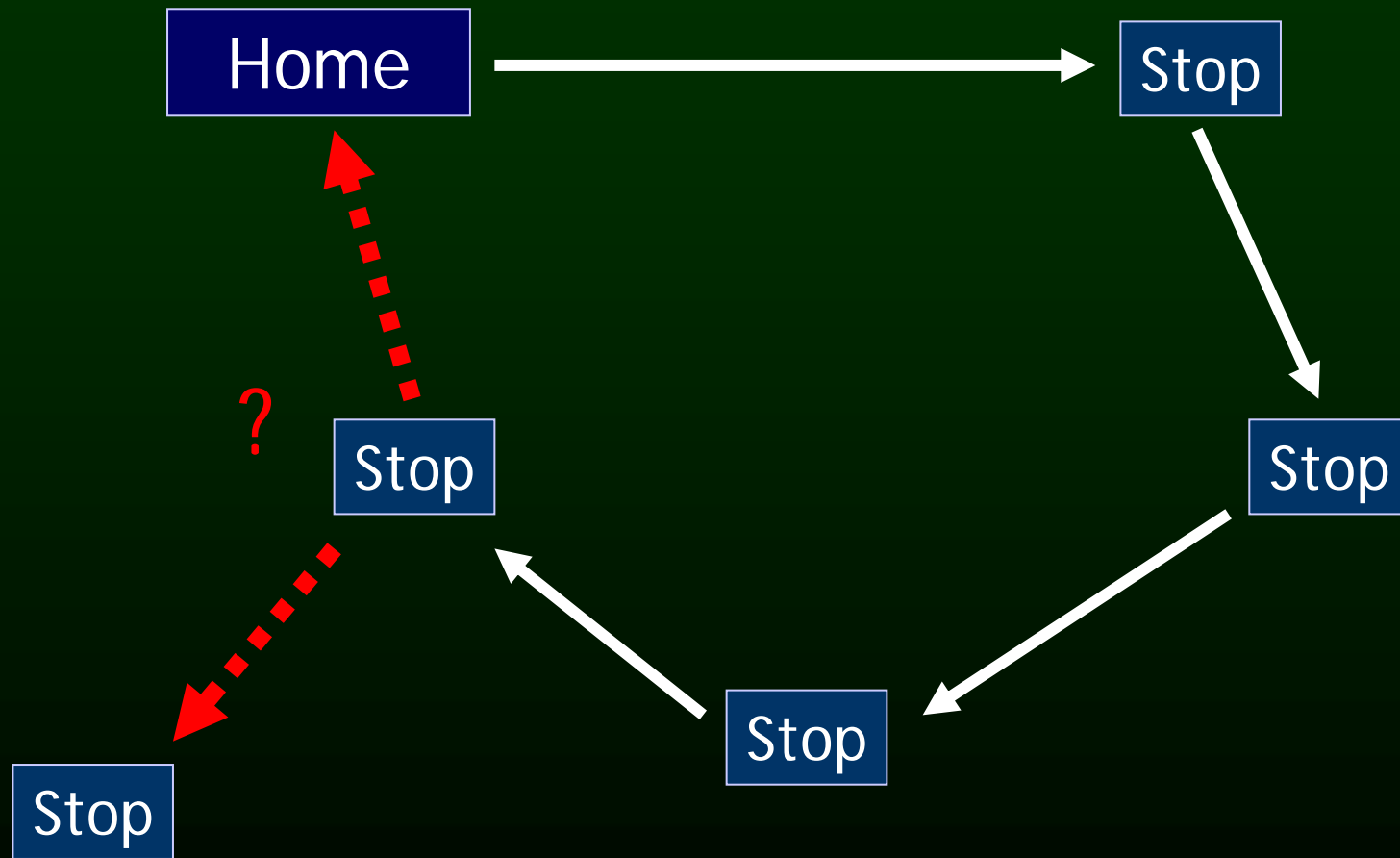




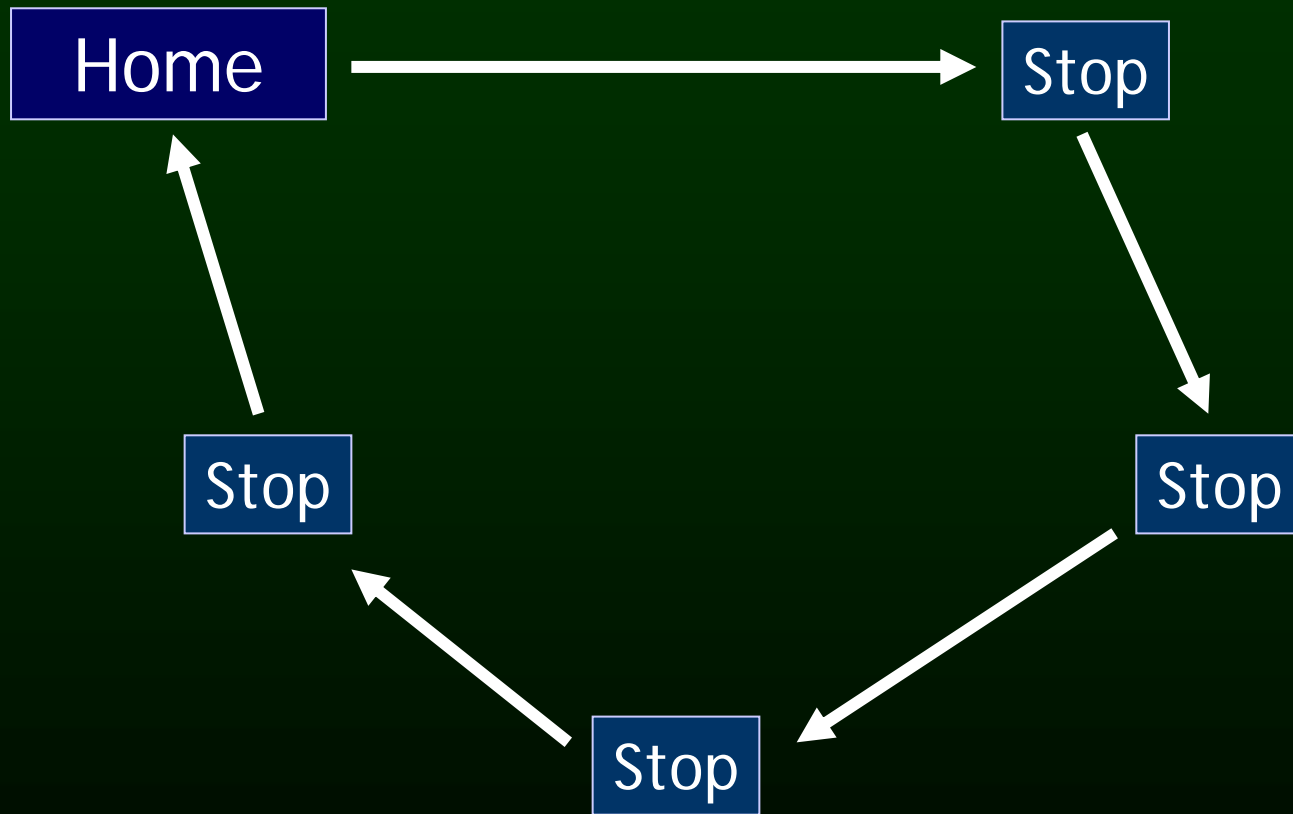
# Growing Tours



# Growing Tours



# Growing Tours



# Data

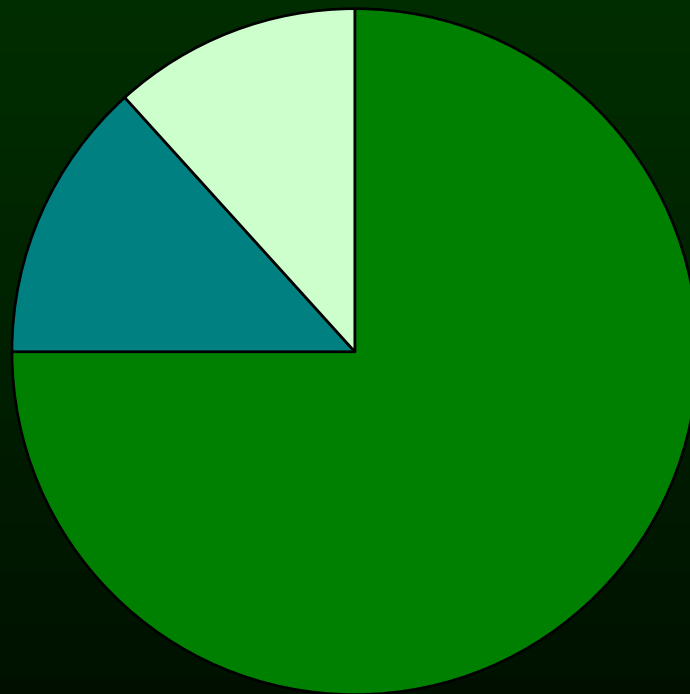
- 2001 Commercial Movements Survey
- All commercial movements
  - Not just freight
  - Not just trucks
- 3,100 establishments in Calgary
- 4,300 establishments in Edmonton
- 24 hour stop diary
- Firmographics
  - Employment structure
  - Vehicle fleet

# Some Aggregate Statistics

# Urban Weekday Vehicle Trips



# Urban Weekday Vehicle Trips



■ Personal (rest of)

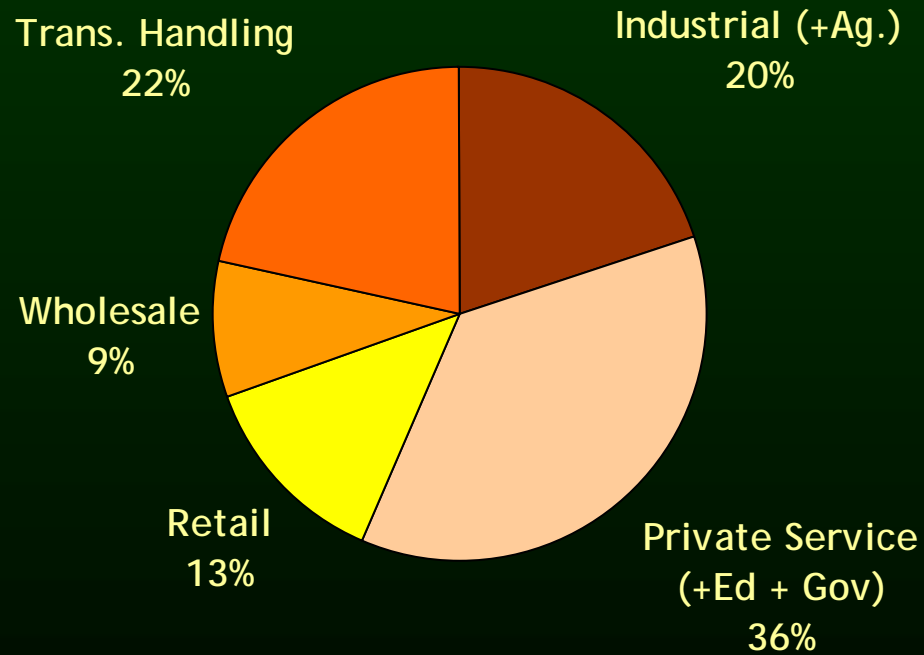
■ Home to Work

■ Commercial



# Industry Type

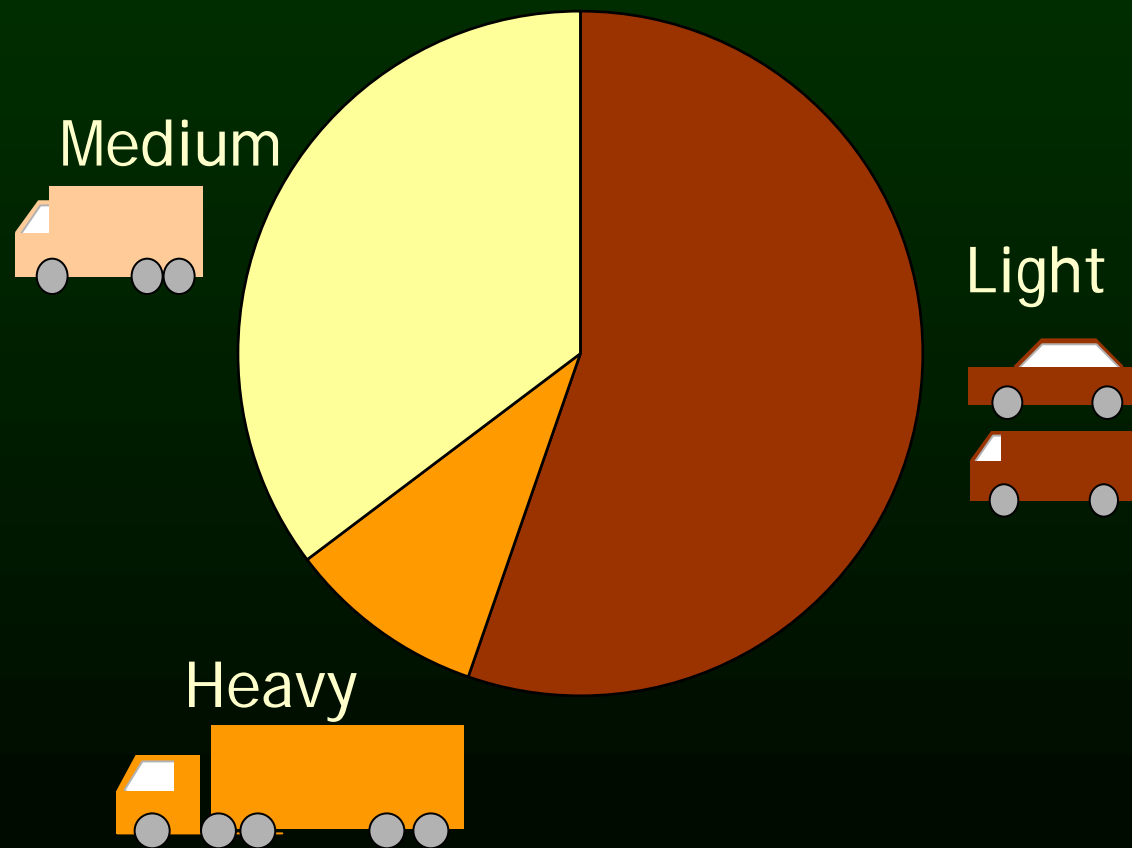
distribution of tours



# Vehicle Type

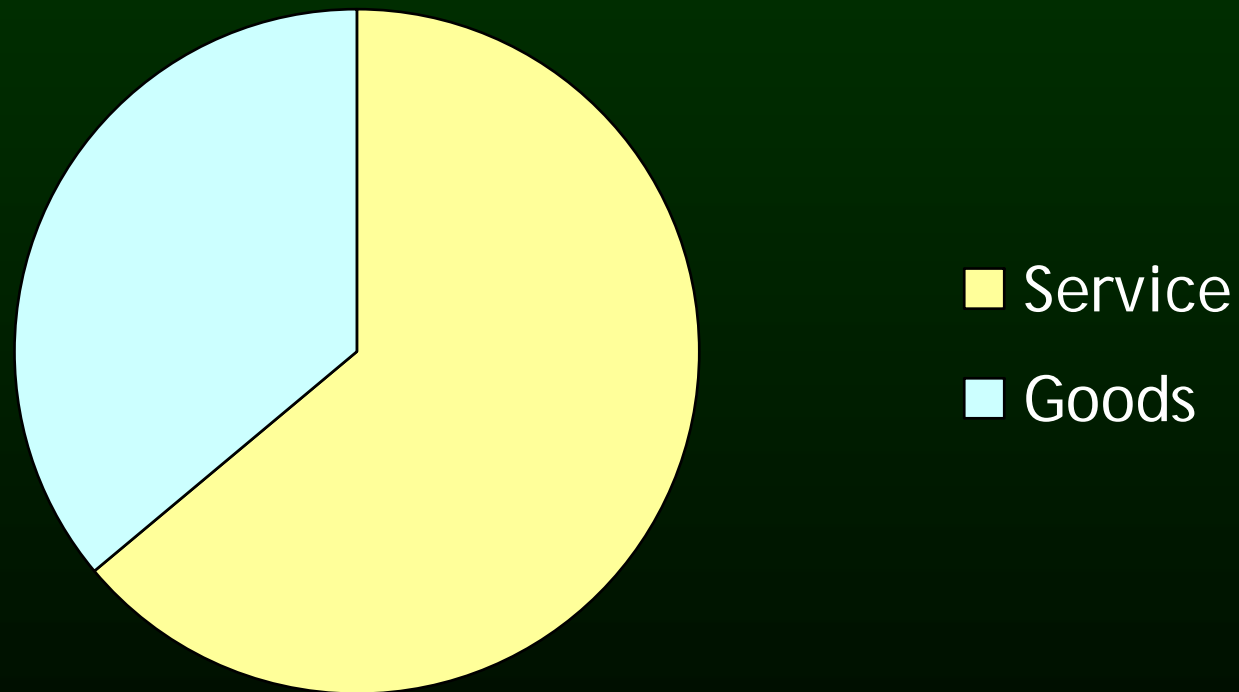
- Three vehicle types
  - Light (Autos, vans, pickup trucks - 4 wheels)
  - Medium (Single units - 6 wheels)
  - Heavy (Tractor trailer - >6 wheels)
- Provides differentiation
  - Different routes available (truck routes)
  - Different impacts on traffic demands and pavement loads
  - Different emissions rates

# Commercial Fleet

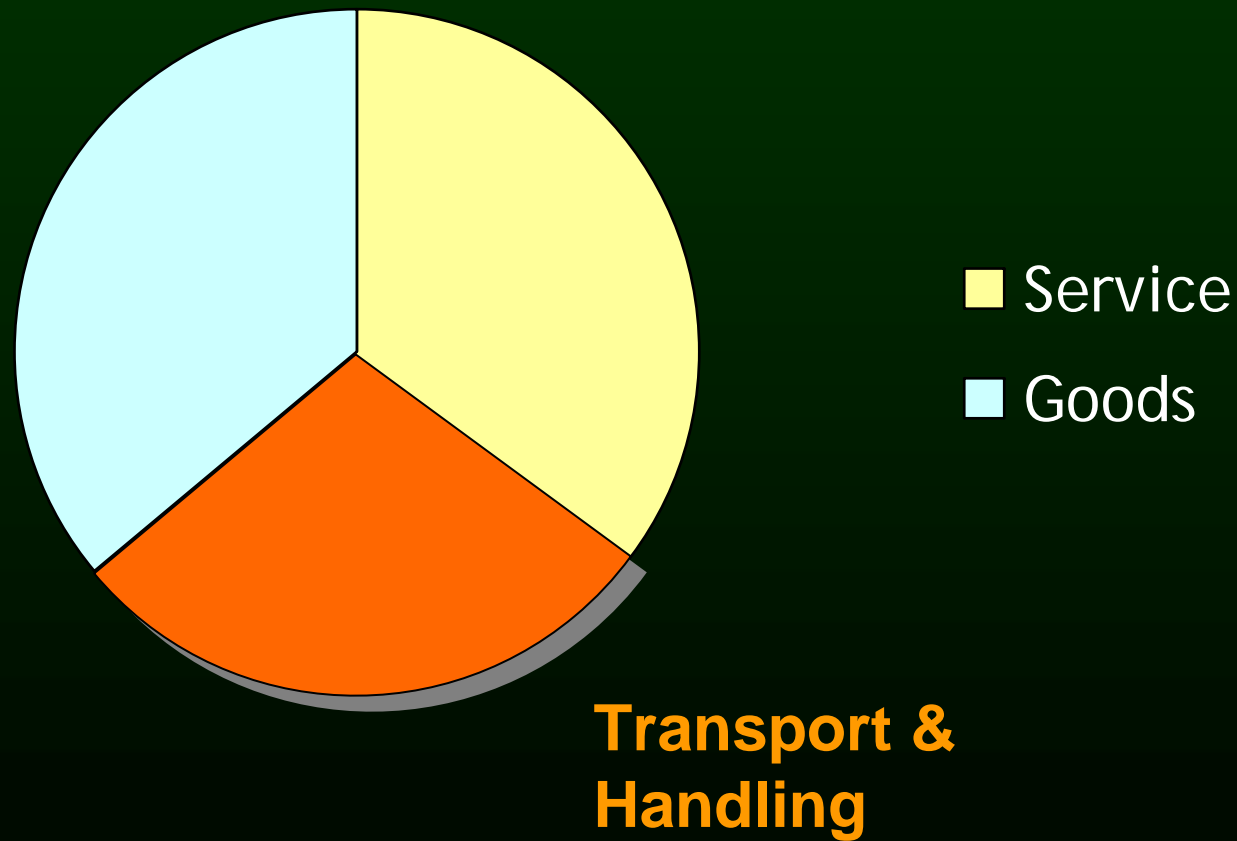


Proportions of vehicle trips

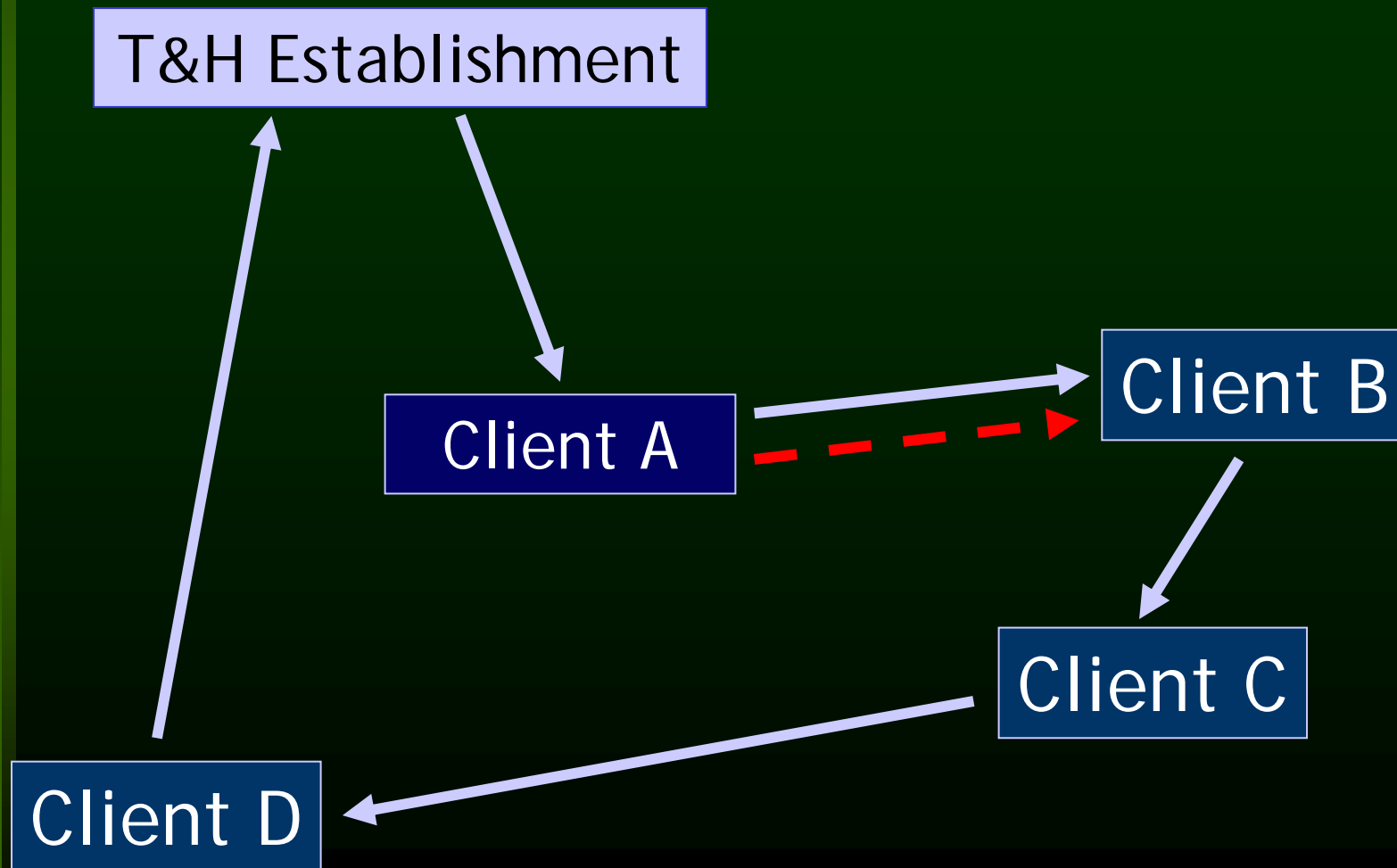
# Urban Commercial Stop Purposes



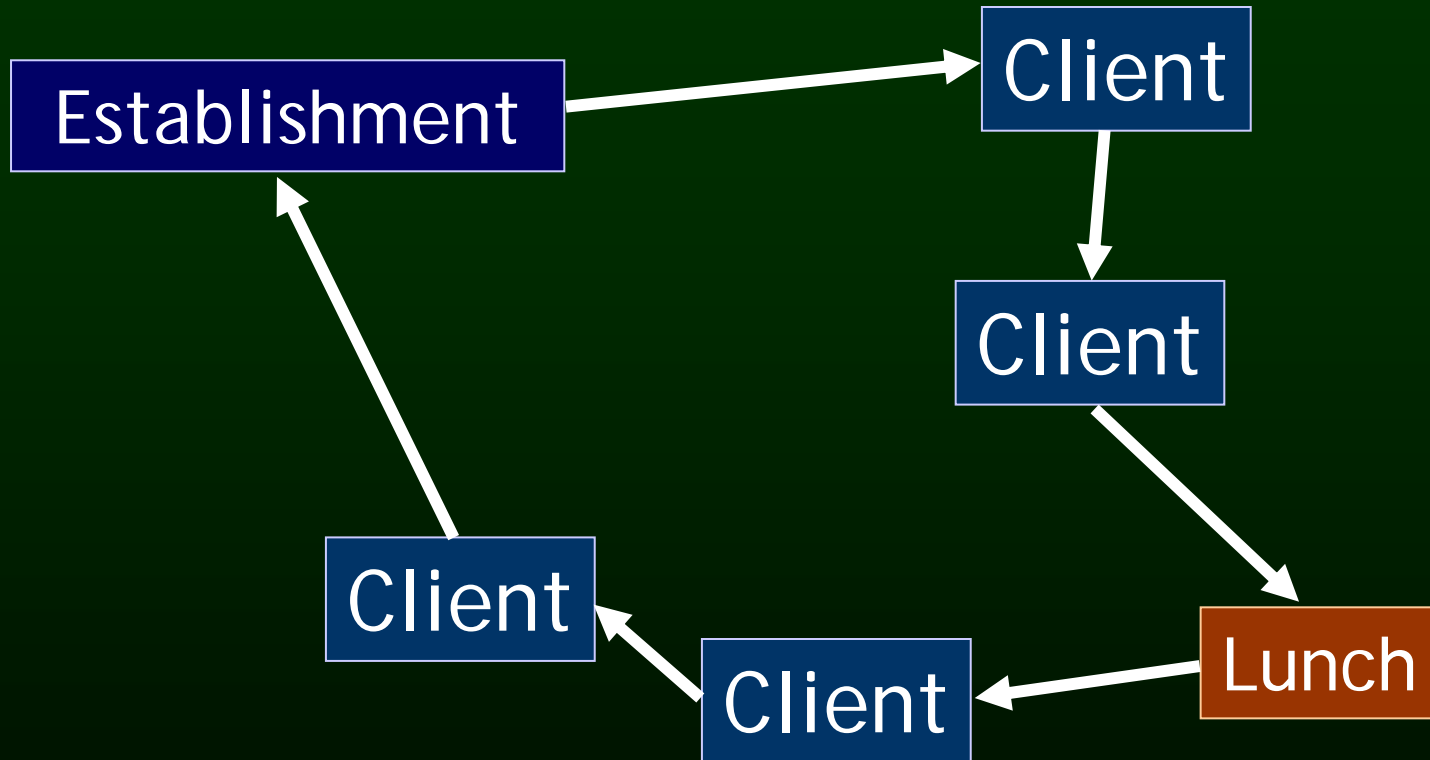
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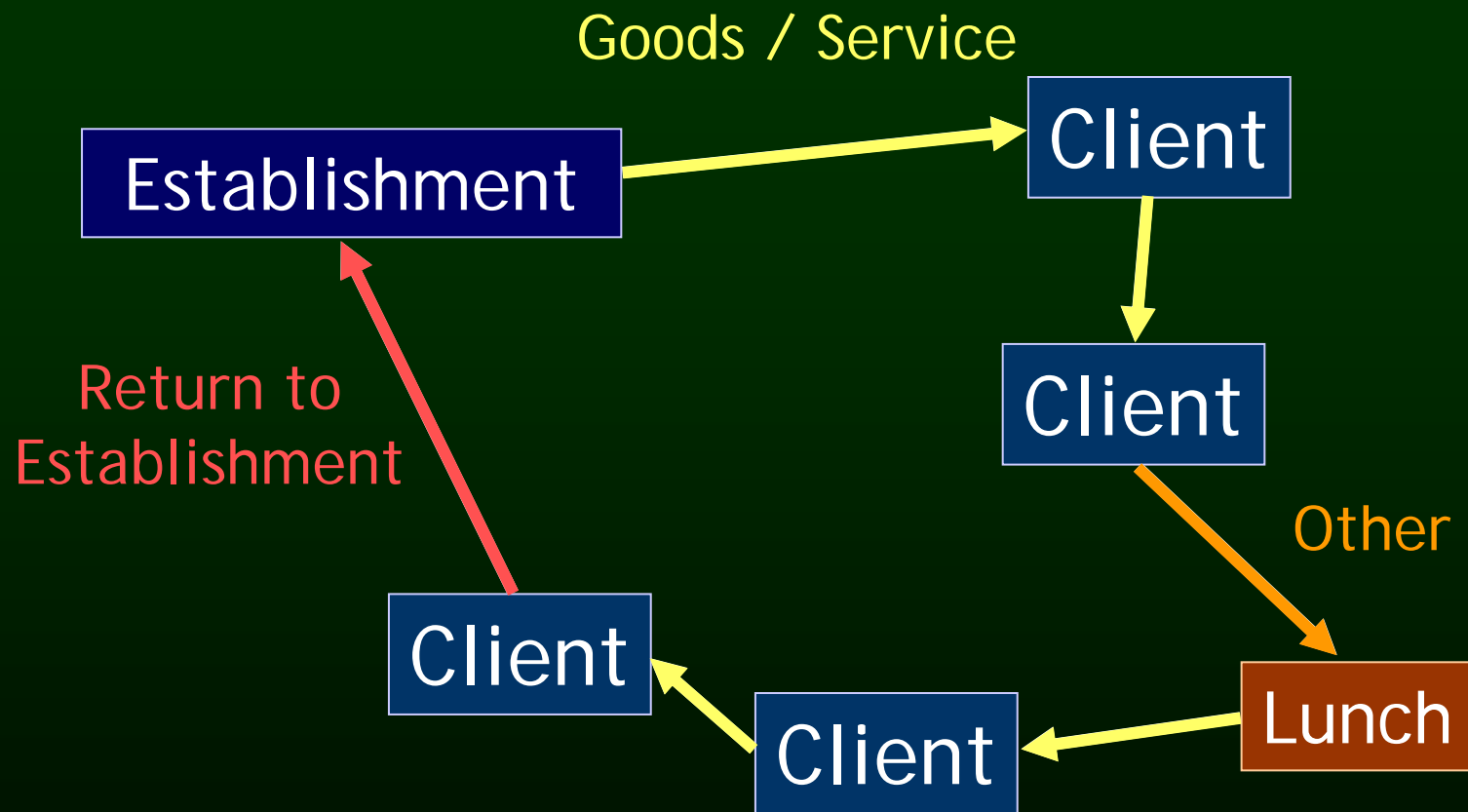
# Transport & Handling



# Stop Purposes







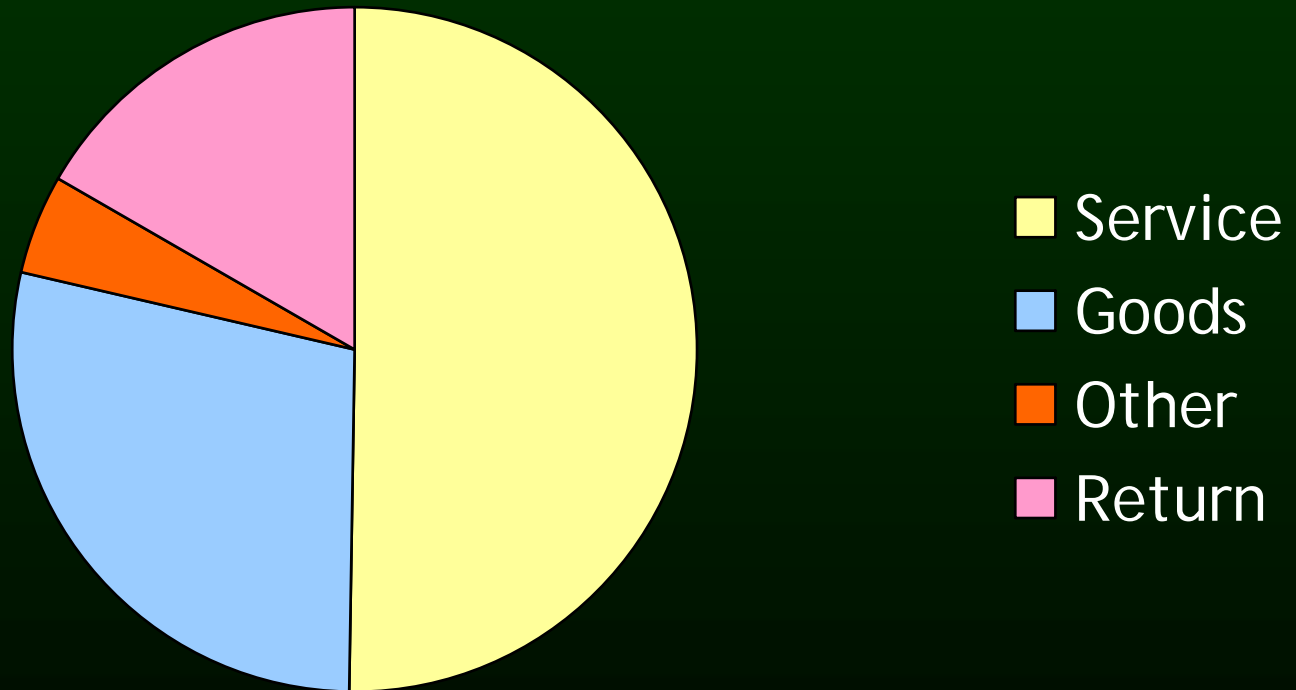
# Stop Purposes

- Goods
  - Pick up goods
  - Drop off goods
  - Pick up and drop off goods
- Service
  - Perform service
  - Pick up supplies for performing service

# Stop Purposes

- Other
  - Vehicle repair or fueling
  - Driver's personal stop (e.g. meal, snack, coffee, toilet, personal business)
  - Stop for indirect business purpose (e.g. bank)
- Return
  - Return to establishment
  - Last stop of a tour

# Stop Purposes

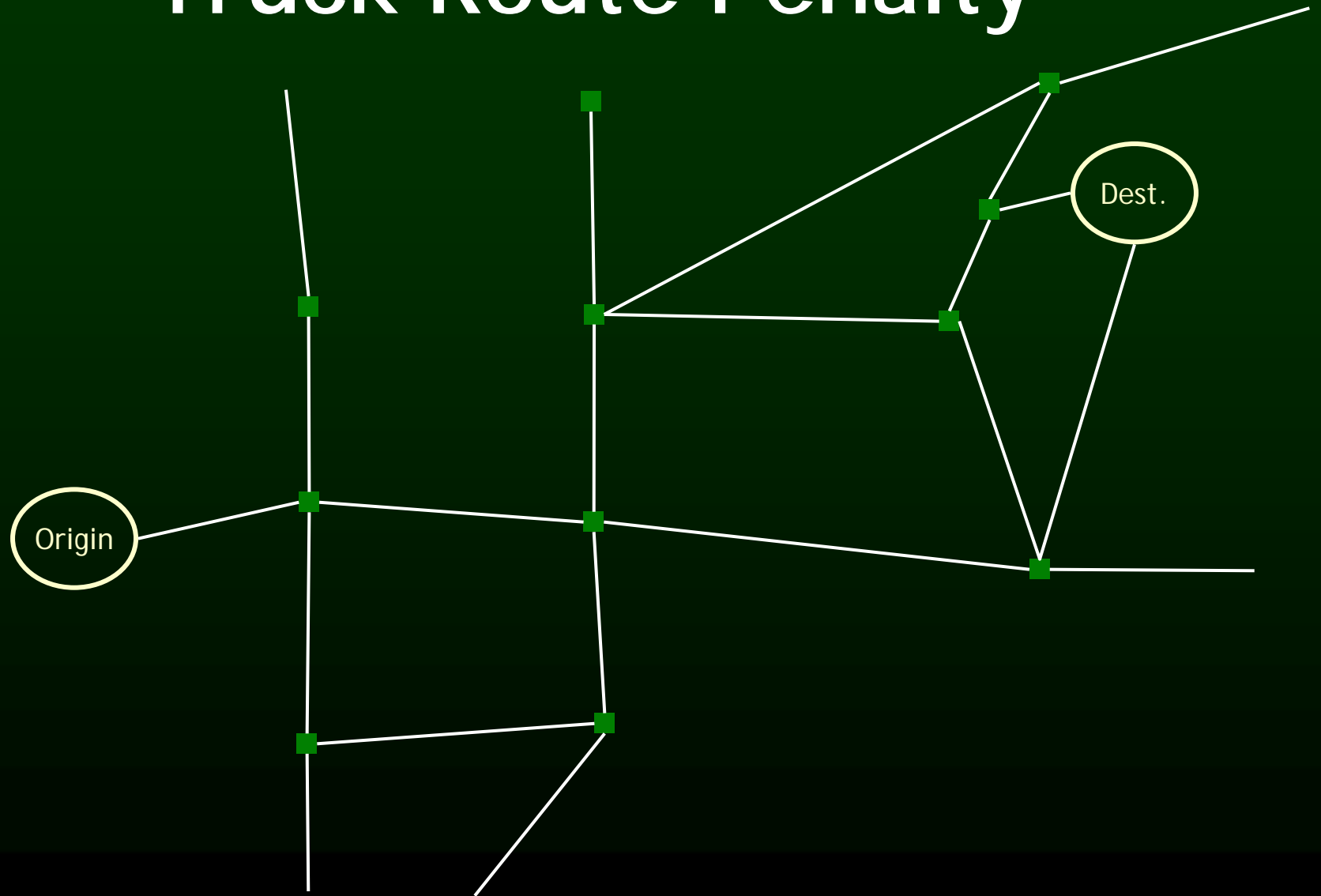


# Modelling

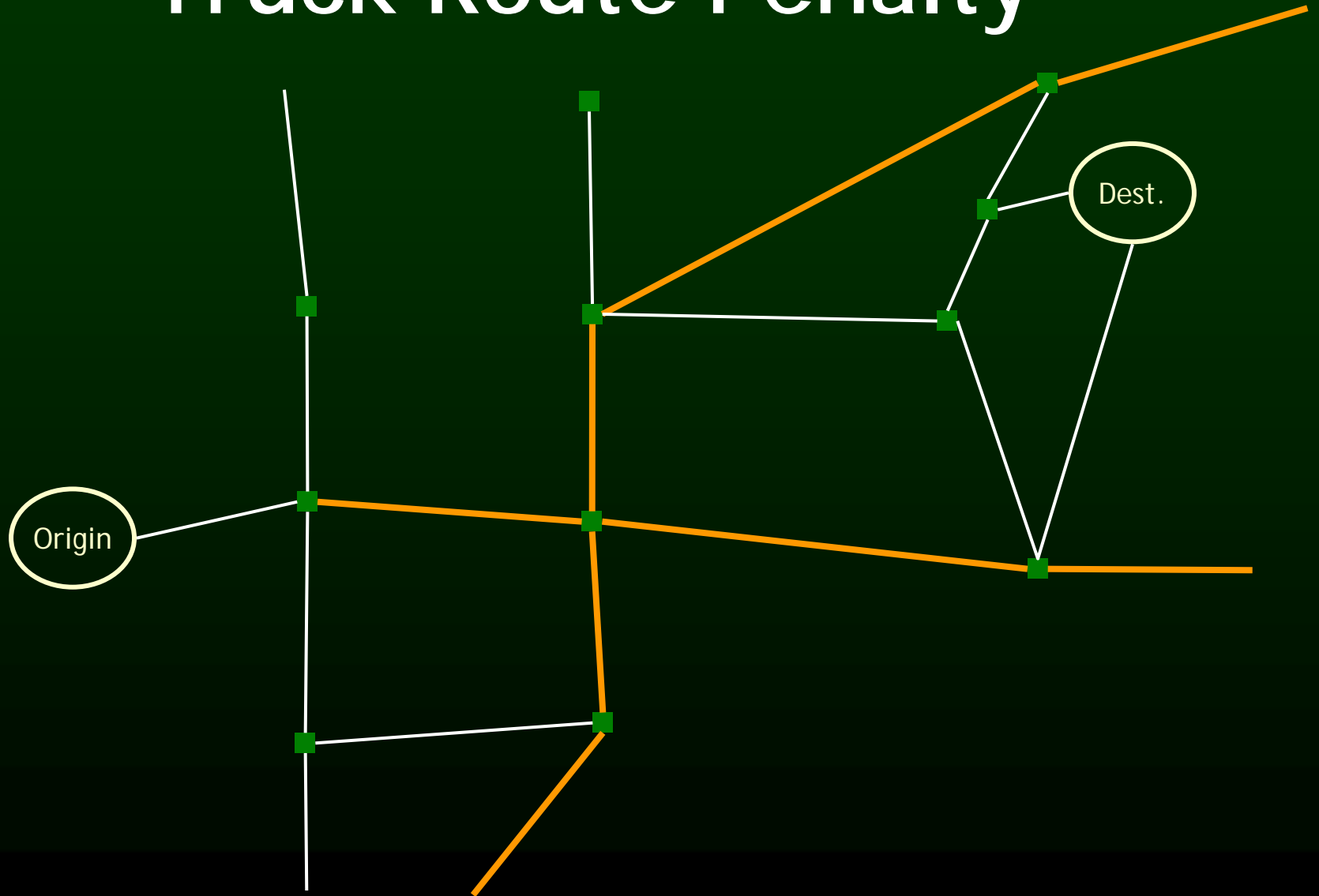
# Truck Path Choice

- Commercial vehicles assigned to road network
  - Generalized cost including time and distance
  - Identify routes used between zones
- Truck Route policy
  - OK to use designated truck roads
  - Minimize distance on non-truck roads
- Developed Truck Route path choice algorithm
  - Add 100 minute penalty for each 50m length on non-truck roads, rounded up to nearest whole number
  - Use cost with penalty for path choice
  - Remove whole numbers of 100s of minutes using modulus operator for determination of path costs

# Truck Route Penalty

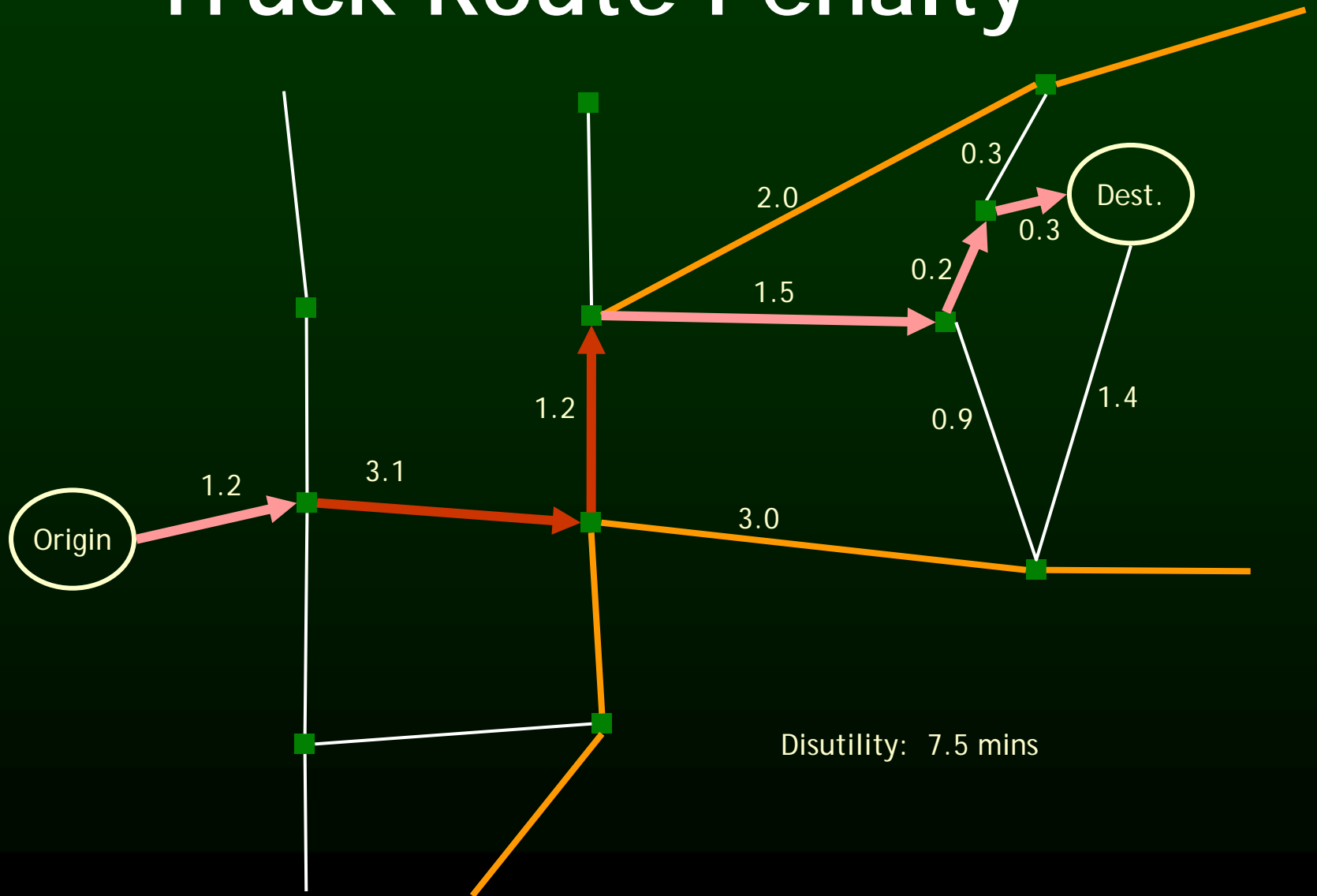


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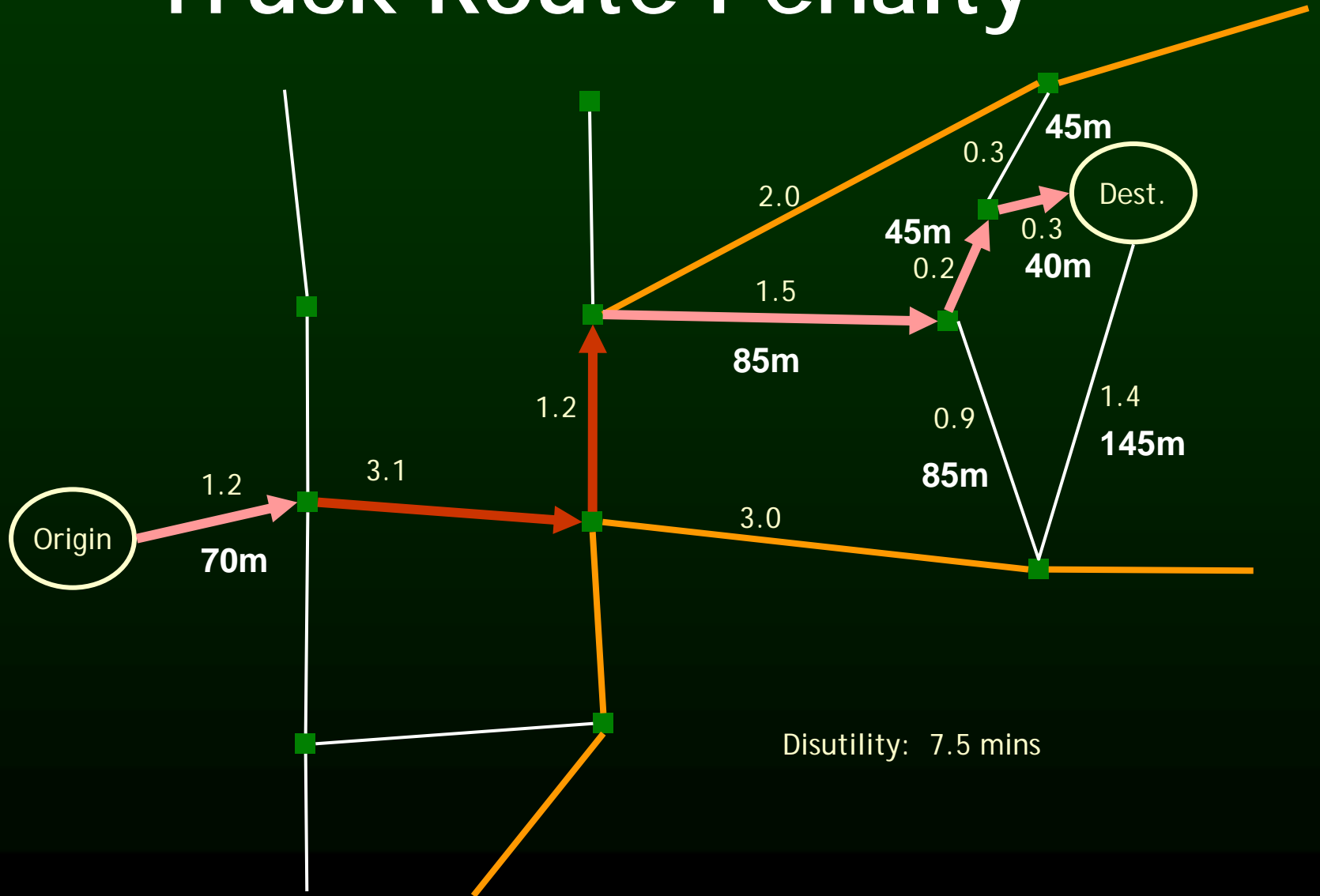




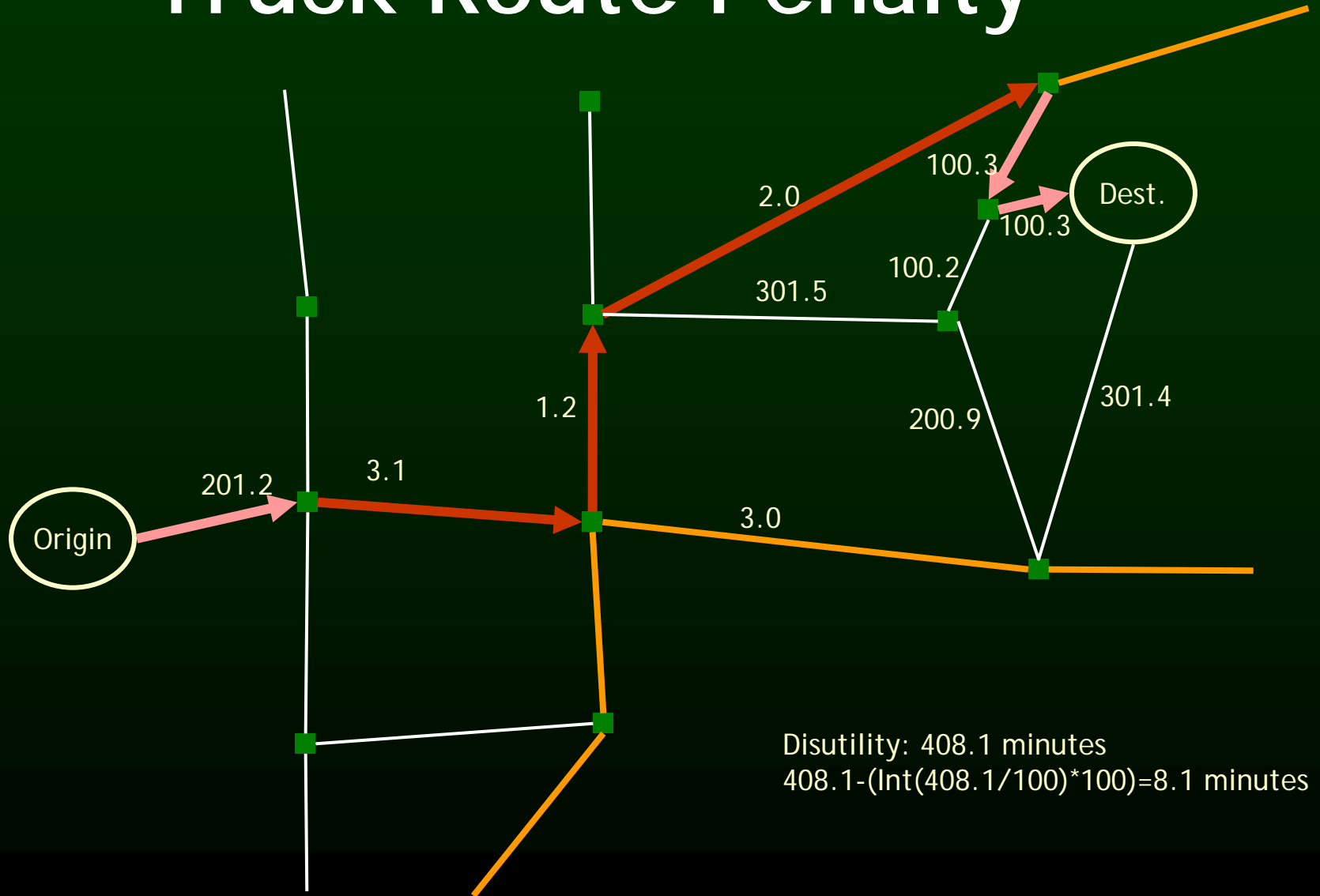
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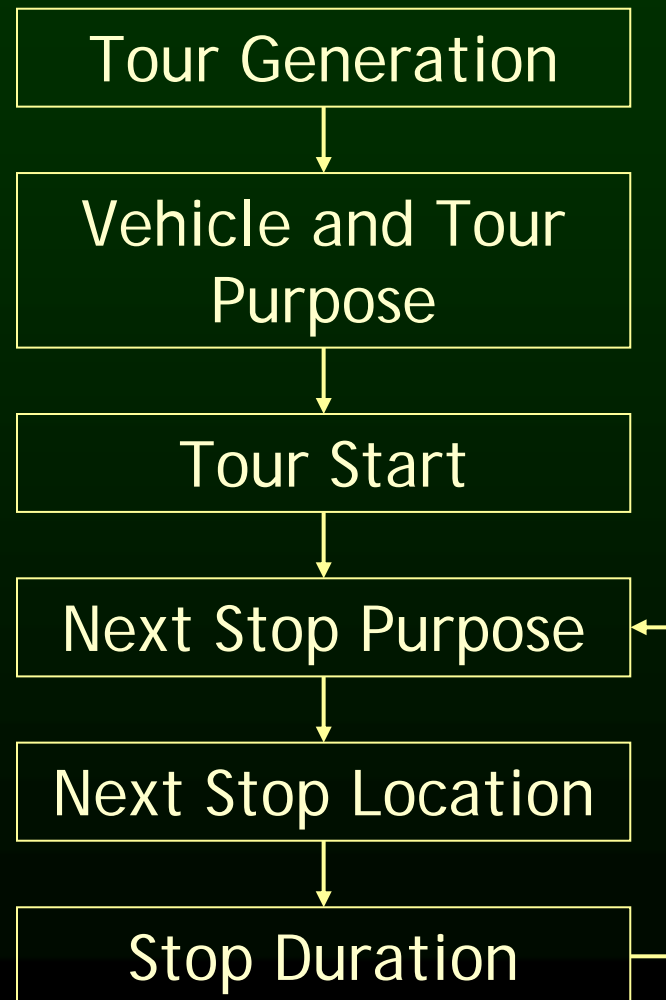
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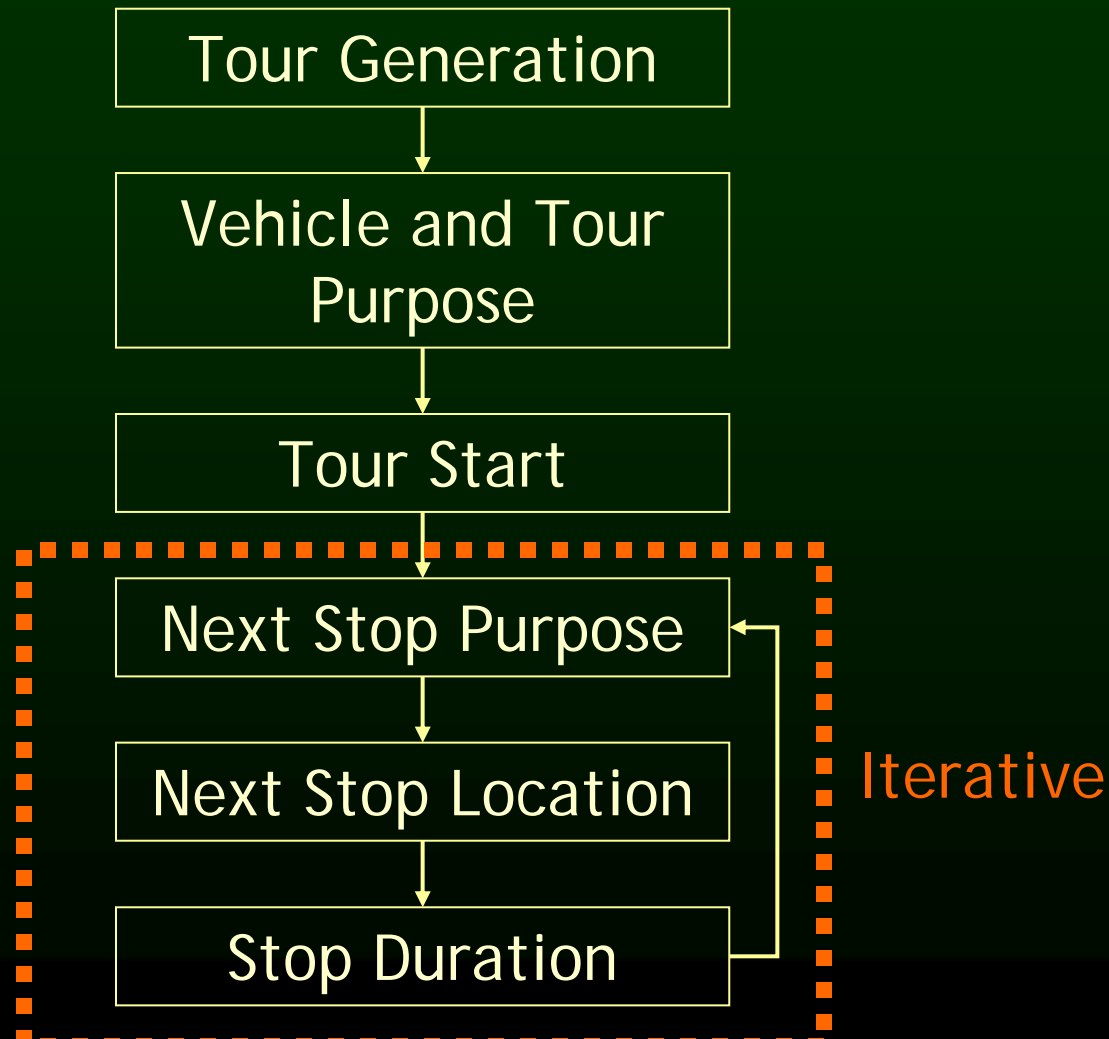
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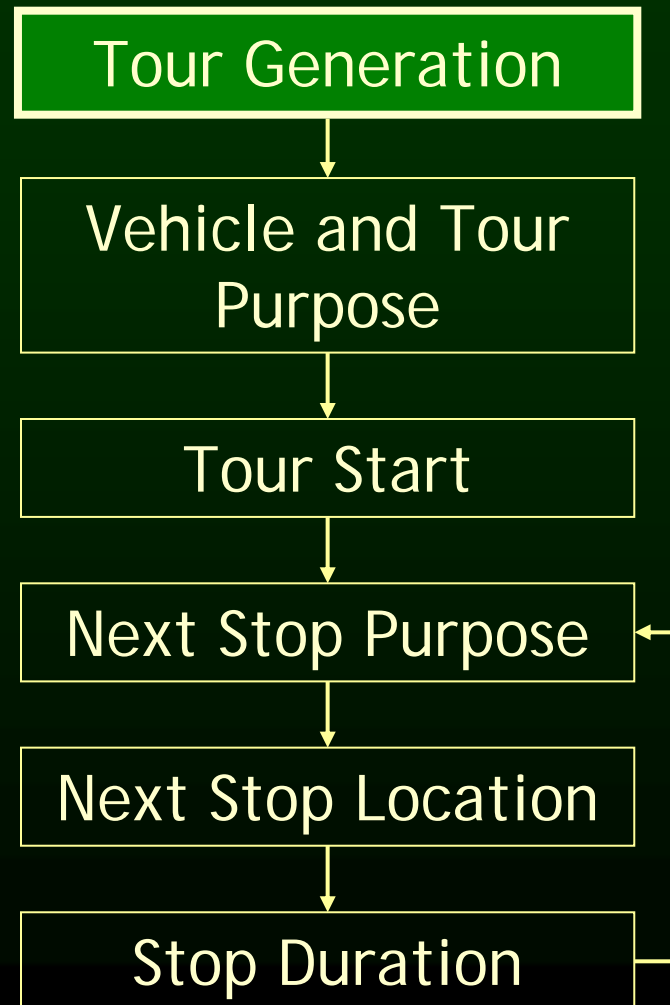
# Tour-Based Microsimulation



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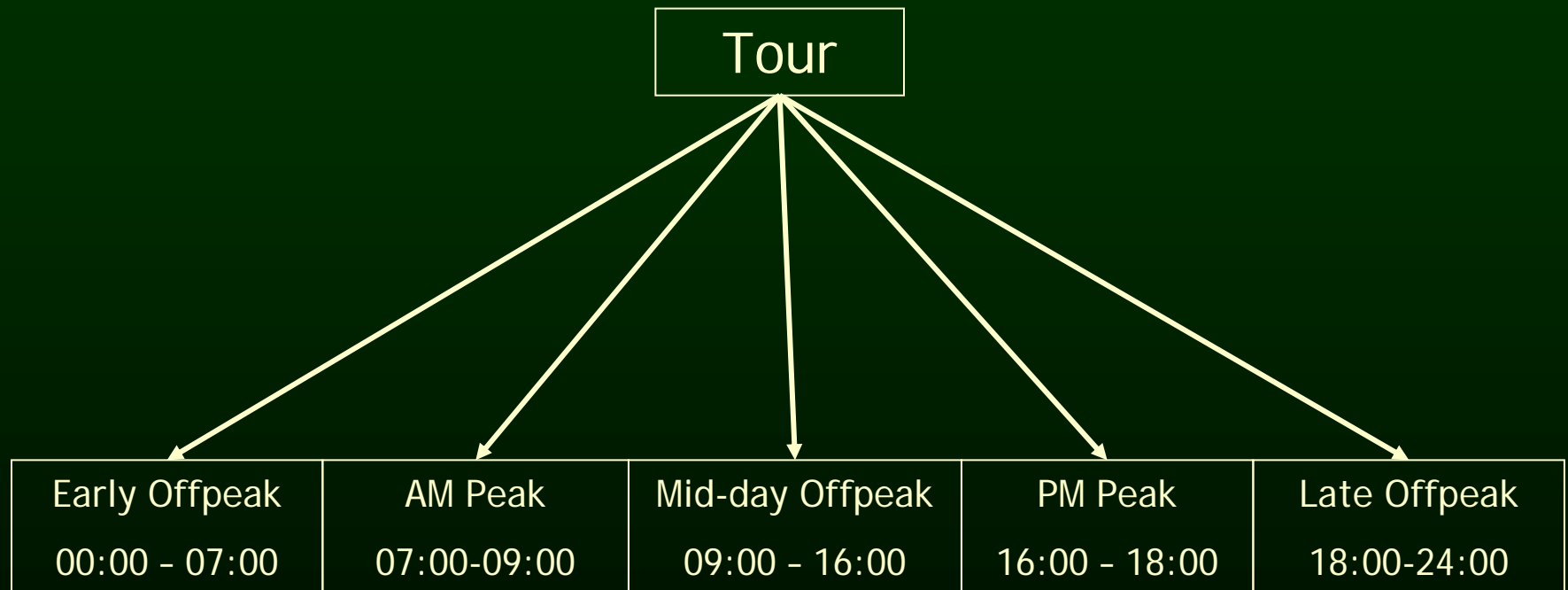
# Tour-Based Microsimulation



# Tour Generation

- Exponential regression used to estimate tours generated per employee per day at a zonal level
- Attributes include:
  - Land use type, as proxy for occupations
  - Accessibilities to population and employment
    - Signs are -ve!
    - Implications for evaluation
  - Proportion of workers in a given industry

# Tour Start Time Period



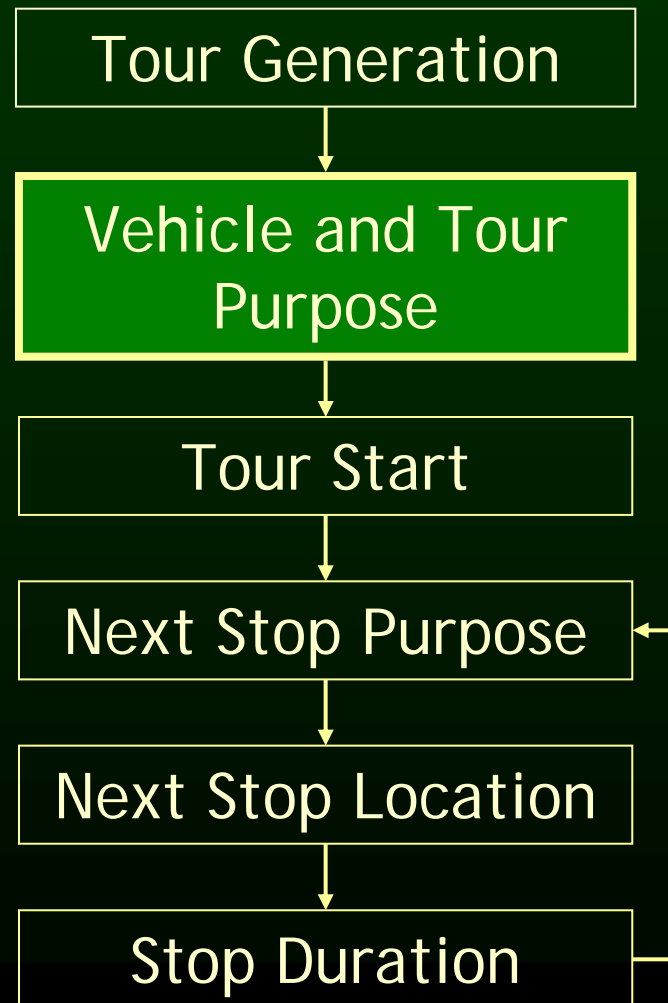


# Tour Start Time Period

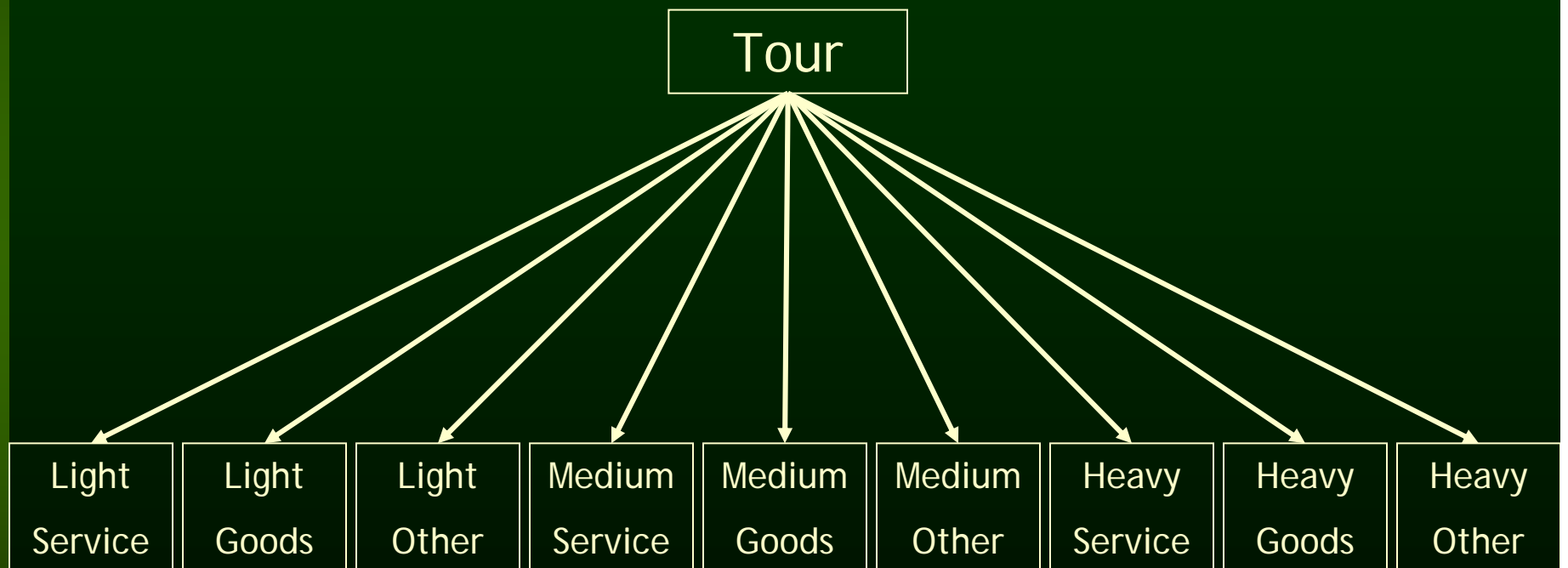
attributes in utility function:

- Land Use Type
- Accessibilities to population and employment
- Proportions of workers by industry
- Alternative Specific Constants
  - 'Largest role'
  - Fairly fixed patterns

# Tour-Based Microsimulation



# Vehicle Type and Tour Purpose

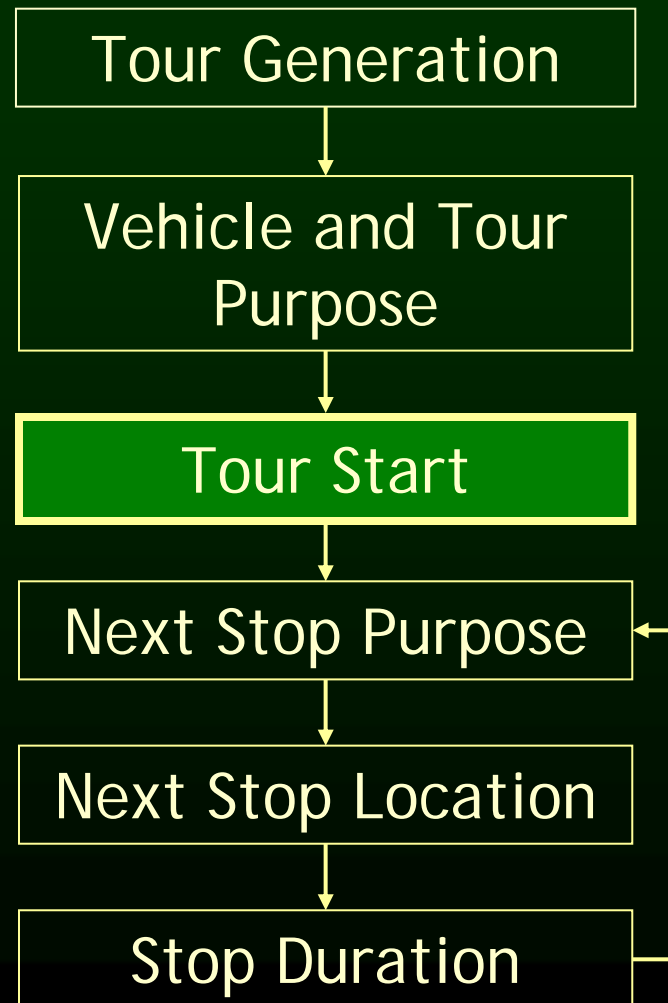


# Vehicle Type and Tour Purpose

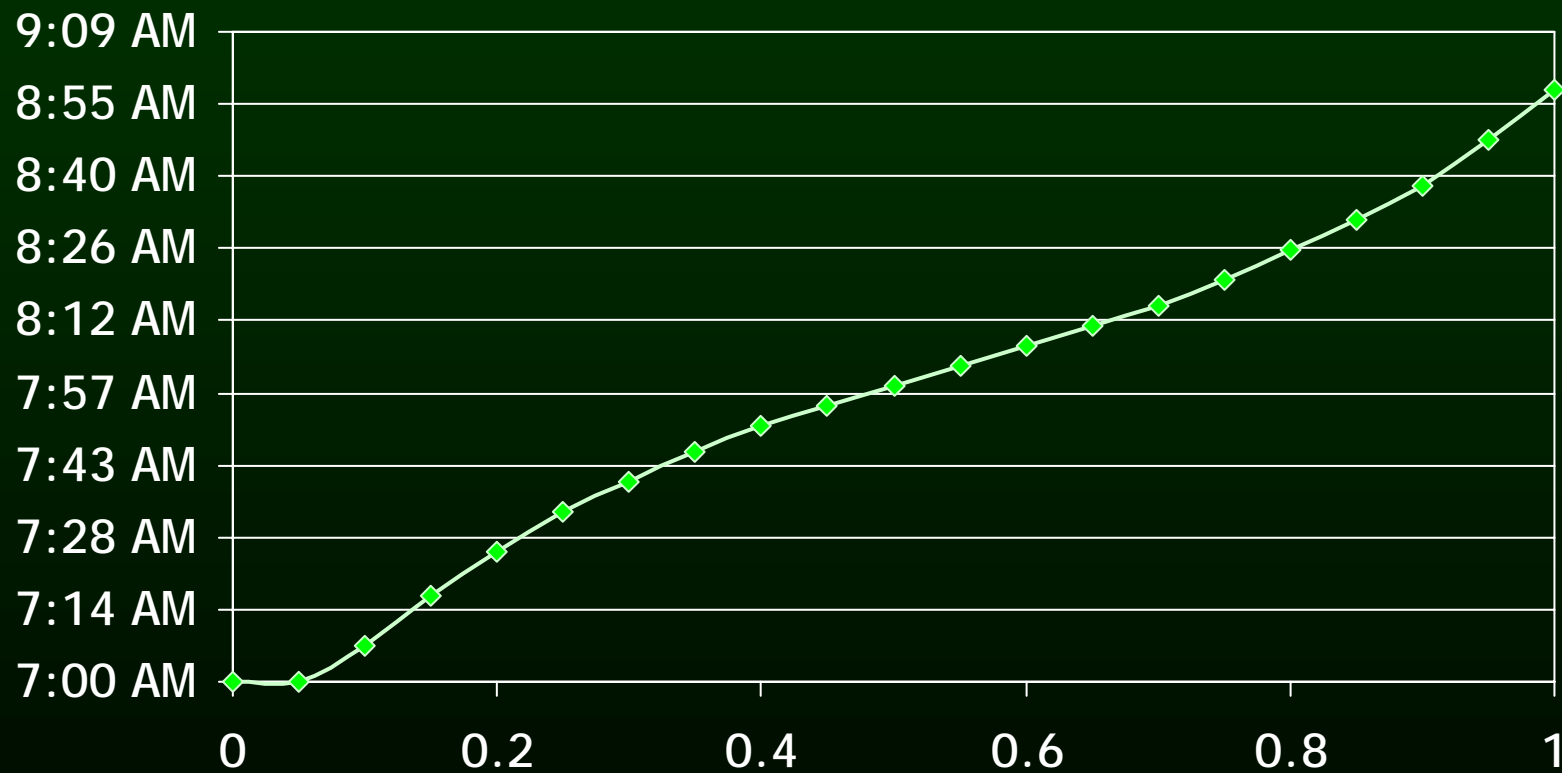
attributes in utility function:

- Land Use Type
- Accessibilities by vehicle type
- Proportions of workers by industry
- Alternative Specific Constants

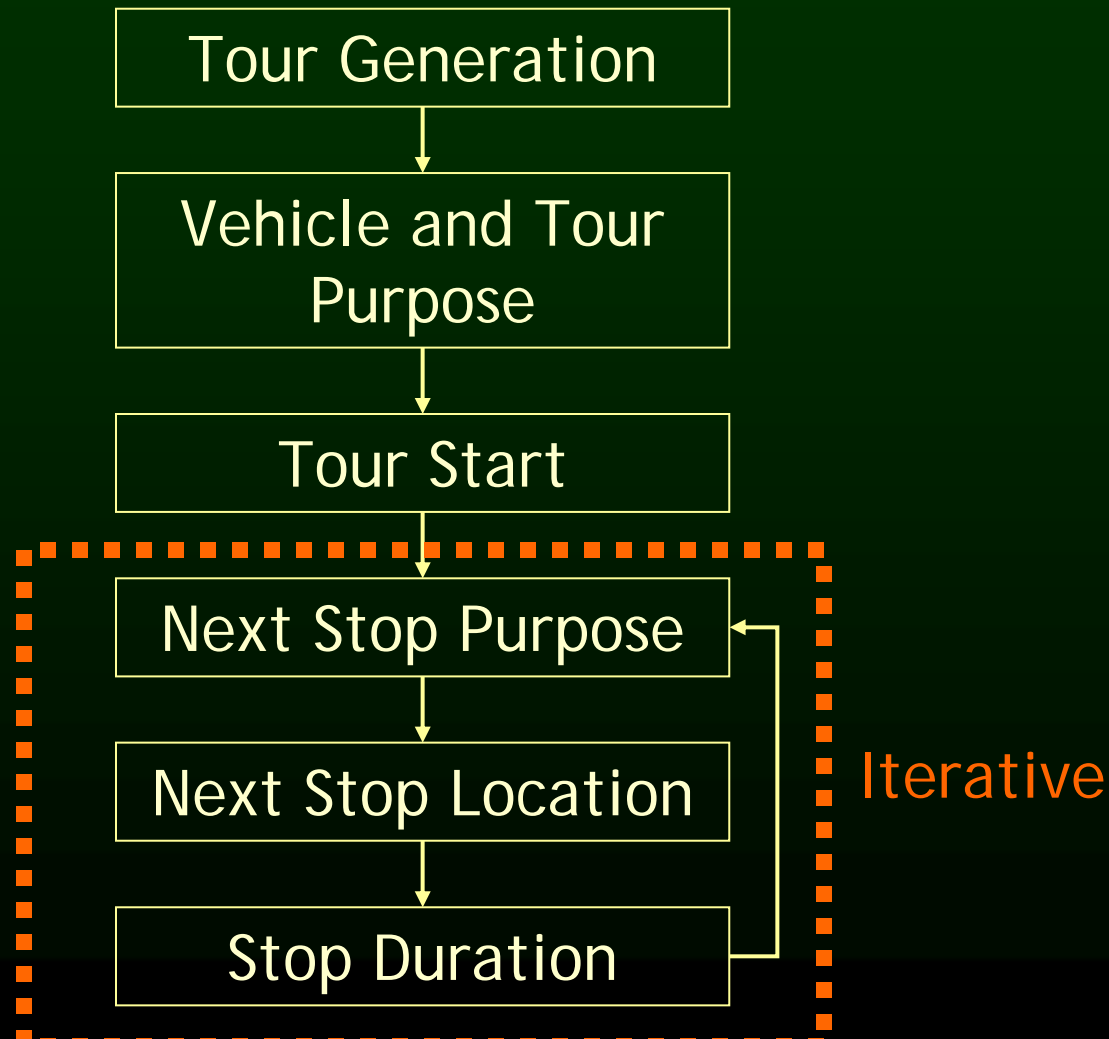
# Tour-Based Microsimulation



# Tour Start - AM Industrial



# Tour-Based Microsimulation



# Commercial Model Segments

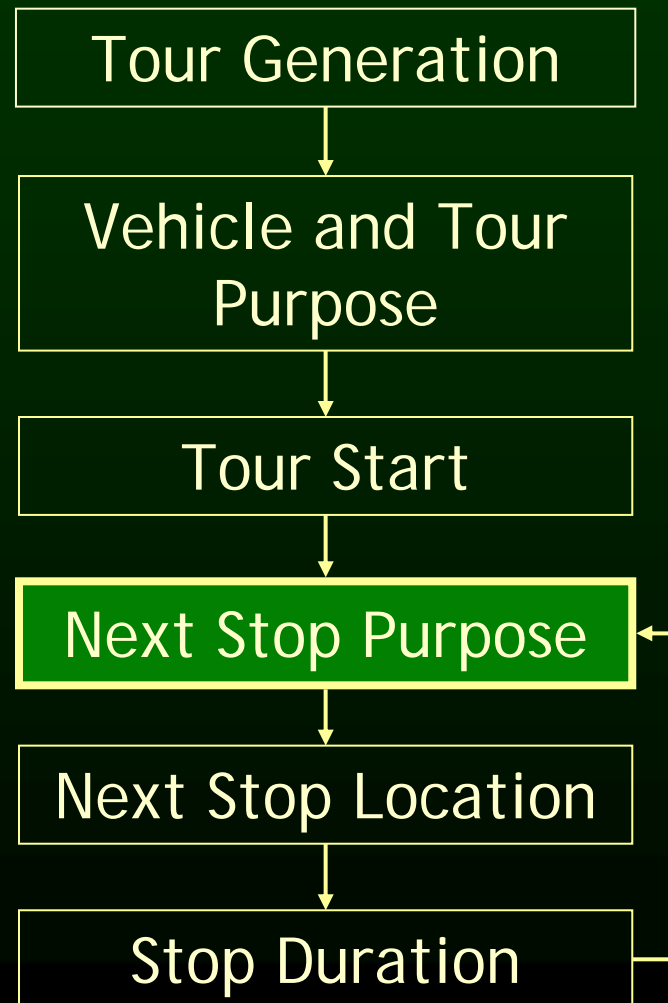
	Industry of Firm				
Tour Purpose / Vehicle Type	Private Services	Retail	Industrial	Wholesale	Transport & Handling
Service / L	PS-S-L	R-S-LMH	I-S-L	W-S-LMH	T-X-LMH
Service / MH	PS-S-MH		I-S-MH		
Goods / L	PS-G-LMH	R-G-LMH	I-G-LMH	W-G-L	
Goods / MH				W-G-MH	
Other	All-Other-LMH				



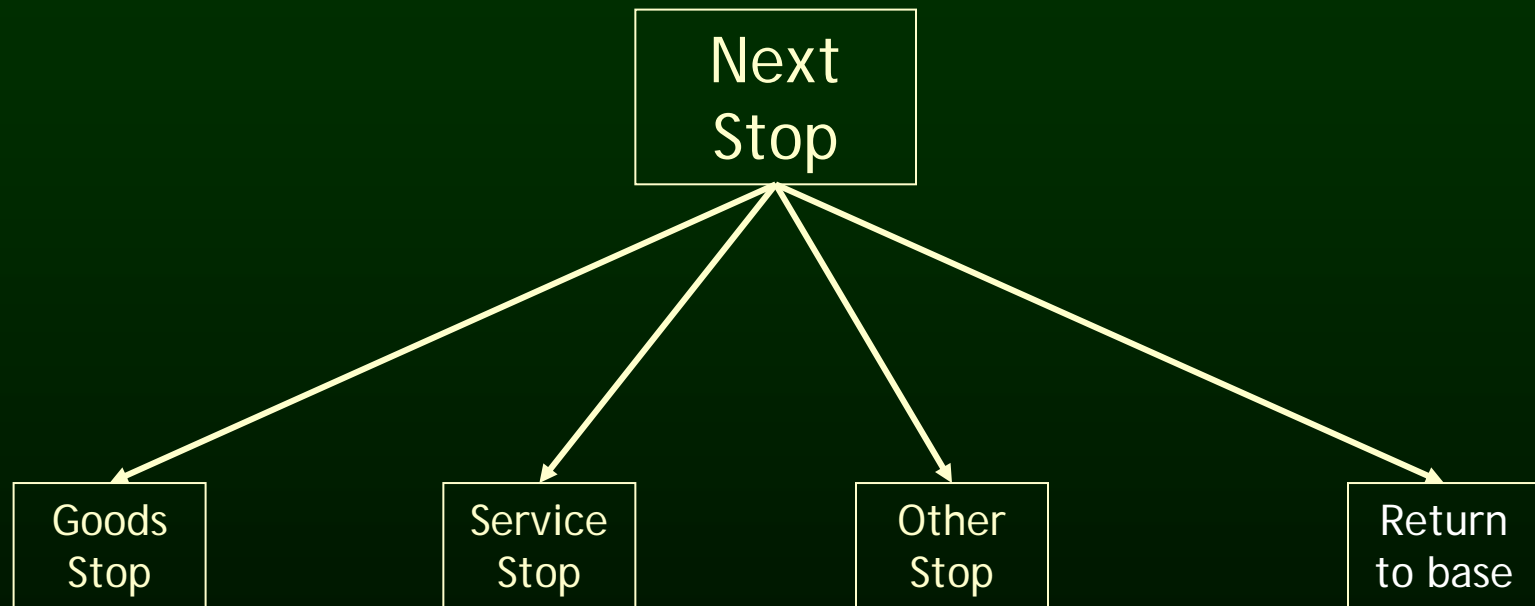
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Goods / MH				W-G-MH	
Other	All-Other-LMH				

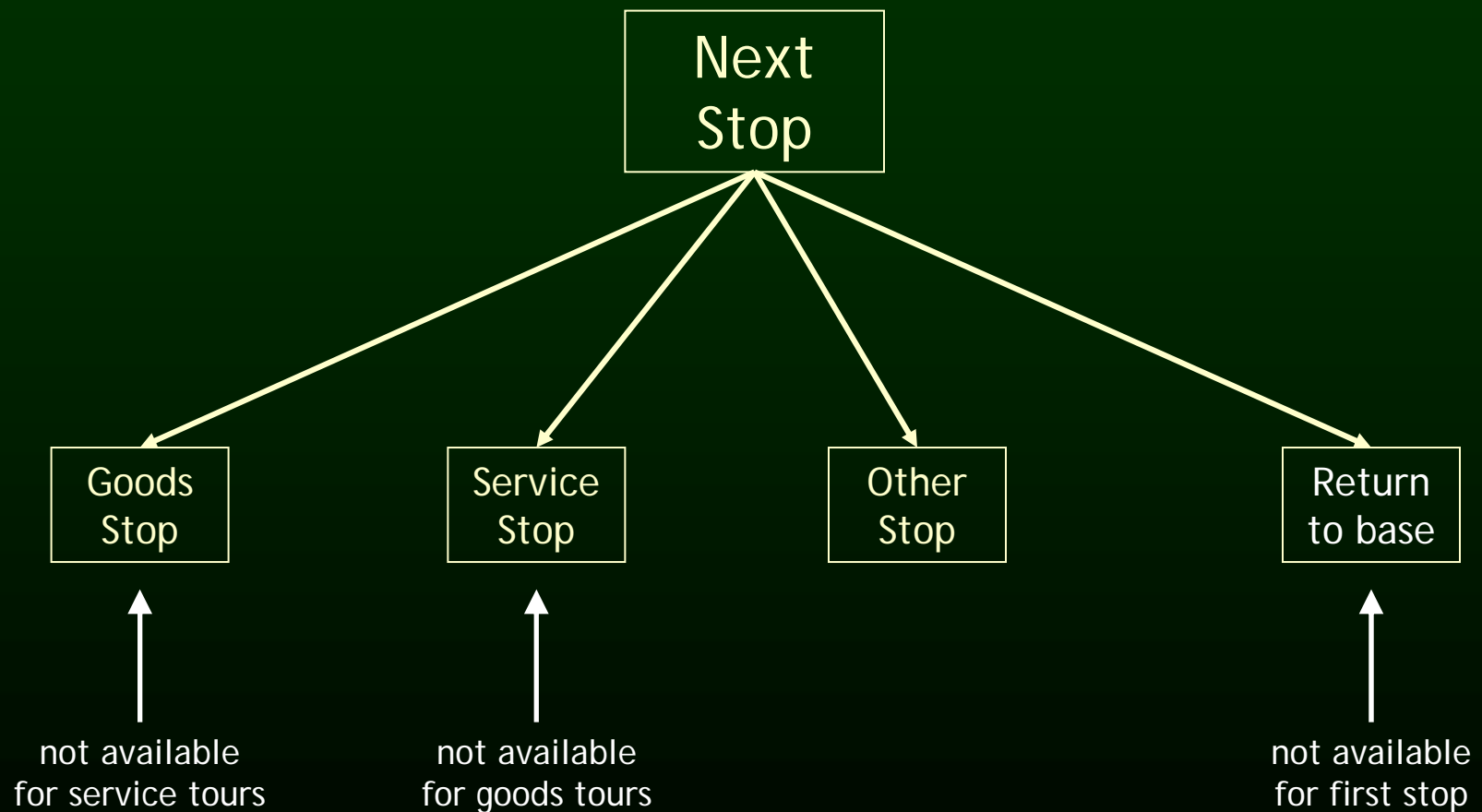
# Tour-Based Microsimulation



# Next Stop Purpose



# Next Stop Purpose



# Next Stop Purpose

## attributes in utility function:

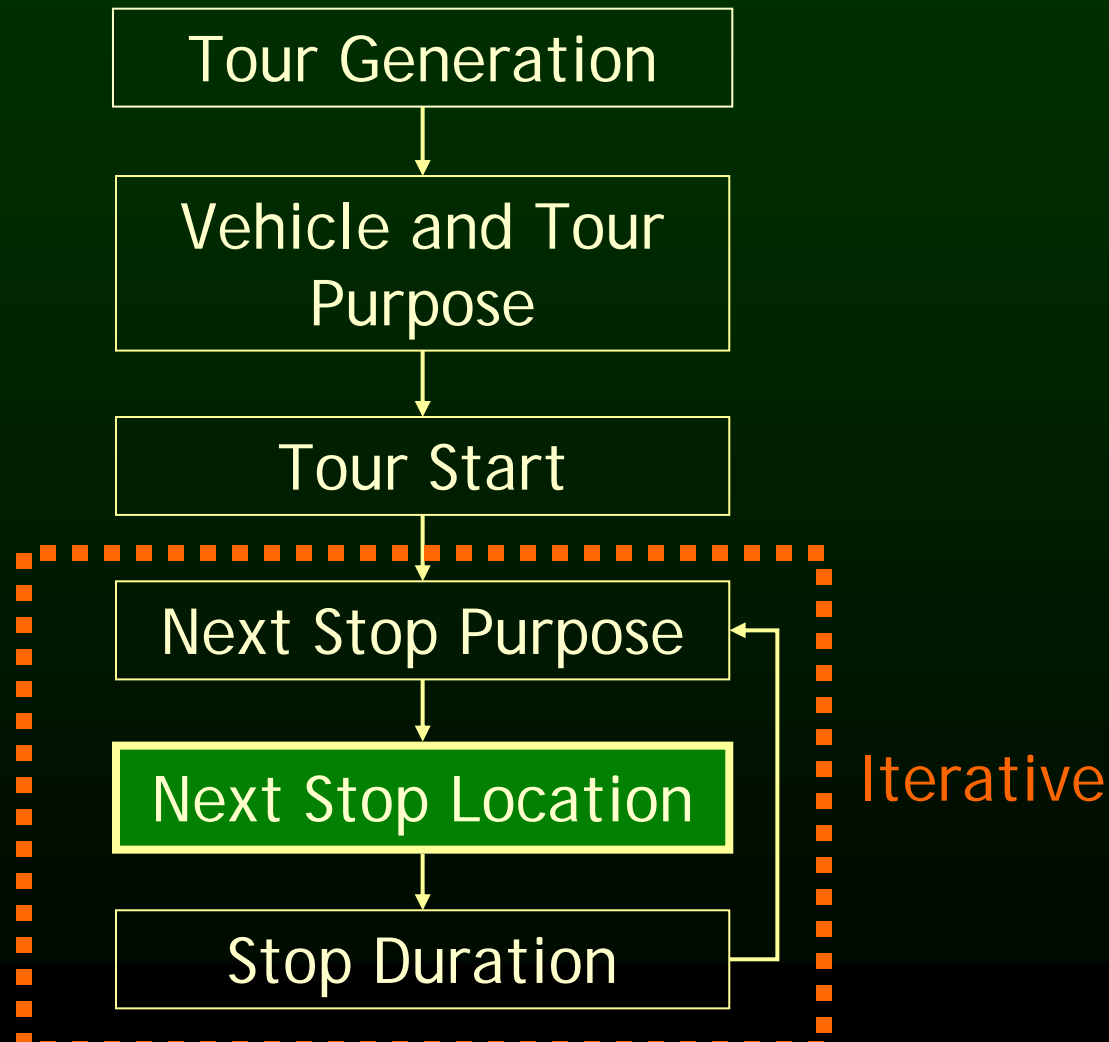
- Elapsed Total Time since start of tour
- Elapsed Total Travel Time since start of tour
- Number of stops by type since start of tour
- Time Period
- Accessibilities for current stop location
- Generalized Cost for vehicle trip to return to establishment
- Alternative Specific Constants

# Next Stop Purpose Choice

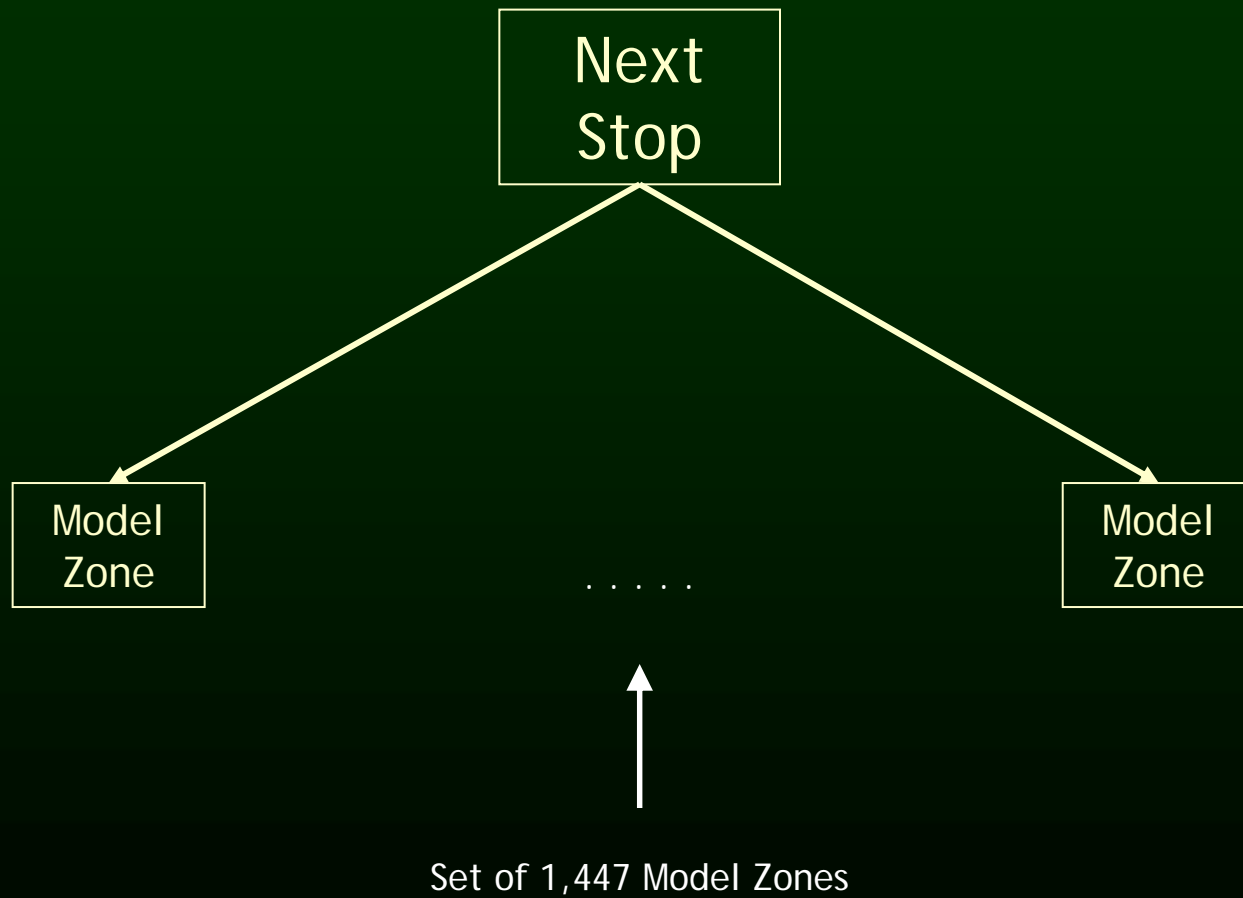
Next Stop Purpose Coefficients t-ratio < 1.96 ; 1.96 < t-ratio < 3.29

Firm-Tour-Veh Types	Business ASC	Return ASC	Business previous stops	Other previous stops	Total previous stops	Total Elapsed time	Total Travel time ( $\times 10^{-3}$ )	Other Total Elapsed time	Return gen. cost ( $\times 10^{-3}$ )	Accessiblity to Employment
All-Other-LMH		4.083			-3.380	0.7893		0	2.6960	$7.015 \times 10^{-7}$
PS-S-L	2.936	2.639	0.3514	0.272	-1.045	0.2539	5.969	0.1046	0.3981	
PS-S-MH	2.352	2.162	0.4774	1.053	-0.777	0.3402	2.587	0.1048	0.6057	
PS-G-LMH	2.284	1.648	1.1330	1.336	-0.517	0.3909	6.431	0.2716	0.1106	
R-S-LMH	2.707	2.619	0.6021	0.920	-0.111	0.1837	-0.899	0.1532	0.5538	
R-G-LMH	3.725	3.411	0.1141	1.557	-1.519	0.2083	8.930	-0.1128	-0.3348	
I-S-L	2.525	2.978	1.0750	1.121	-0.924	0.3525	3.123	0.2234	0.3253	
I-S-MH	2.599	2.364	0.0615	1.202	-1.133	0.3025	9.960	0.1187	1.0750	
I-G-LMH	2.890	3.041	0.3996	0.959	-1.127	0.2748	4.555	0.1103	0.3335	
W-S-LMH	2.302	2.028	0.9692	1.159	-0.346	0.3419	2.754	0.1509	0.9744	
W-G-L	3.448	1.823	0.4821	1.412	-0.493	0.2715	4.501	-0.1719	0.1402	
W-G-MH	2.984	1.687	0.3894	1.316	-0.467	0.1746	10.280	0.006591	0.2118	
T-X-LMH	2.901	2.541	1.3950	2.174	0.0637	0.2944	1.819	0.2447	0.7048	

# Tour-Based Microsimulation



# Next Stop Location





# Next Stop Location Choice Model

## attributes in utility function:

- Generalized Cost for vehicle trip to potential stop location
- Generalized Cost for vehicle trip to return to establishment from potential stop location
- Population and employment accessibilities
- Land use type
- Average income for households at potential stop
- Population and employment size terms
- Enclosed Angle

# Angle Measure

NEXT  
STOP

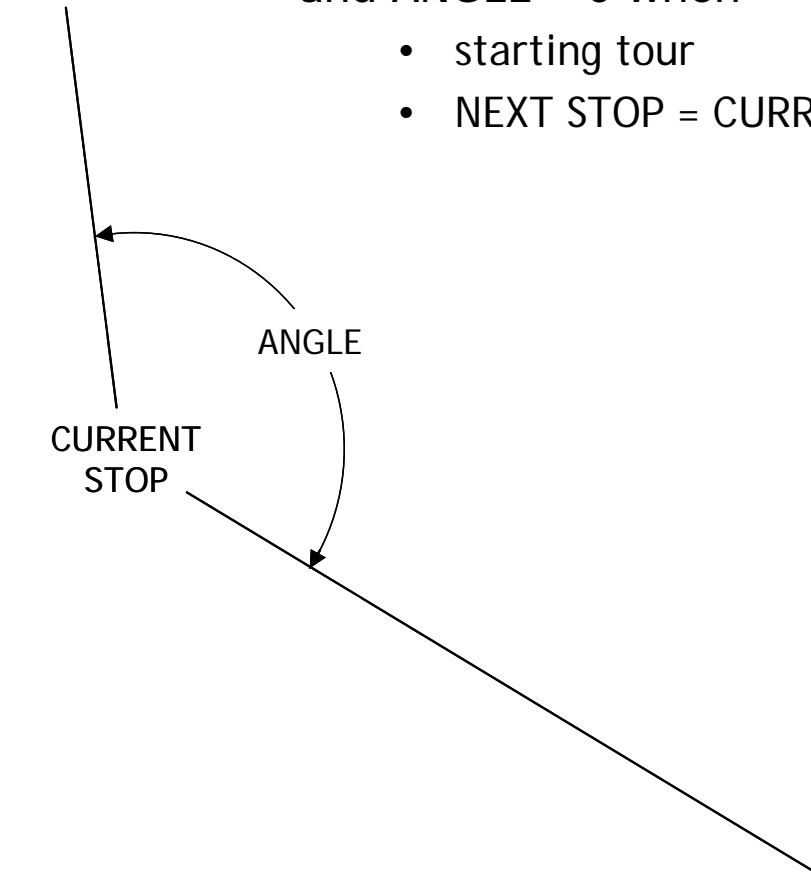
and  $\text{ANGLE} = 0$  when

- starting tour
- $\text{NEXT STOP} = \text{CURRENT STOP}$

CURRENT  
STOP

ANGLE

ESTABLISHMENT

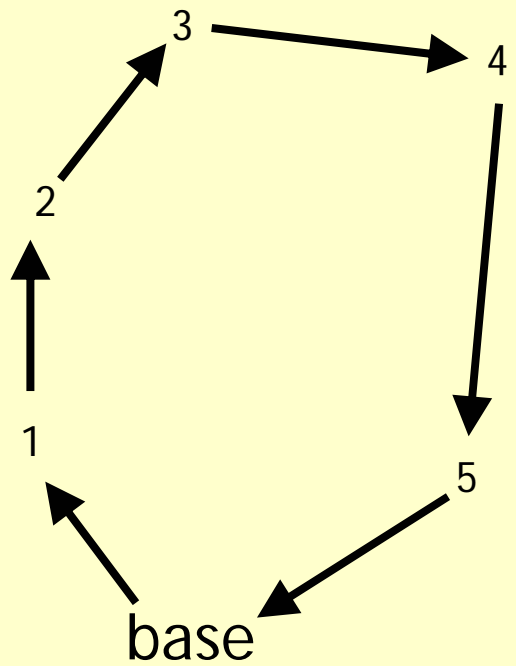


# Next Stop Location Choice

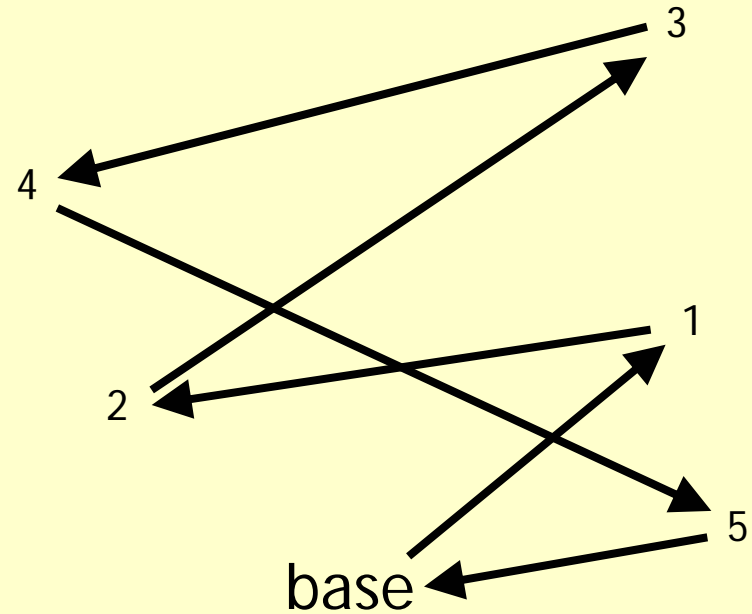
Next Stop Location Choice Model Coefficients t-ratio < 1.96 ; 1.96 < t-ratio < 3.29

Firm-Tour-Veh Types	Low Den land use	CommRet land use	Ind land use	EmpNode land use	AveInc ( $\times 10^{-6}$ )	GenCost travel to next stop	GenCost return to base	Pop Access ( $\times 10^{-6}$ )	Emp Access ( $\times 10^{-6}$ )	Enclosed Angle ( $\times 10^{-3}$ )	Size Term	Emp Size Term ratio
All-Other-LMH	-.7902	.0270	-.1595	-.6126	-11.490	.3039	.1310	-7.651	-9.696	-2.346	.2800	6.779
PS-S-L	-.0898	-.2755	.2152	-.4623	1.676	.3283		-10.83	-2.653	-1.884	.3094	.087
PS-S-MH	.7250	-.1057	.4655	-.7546	9.476	.0848	.1229	-44.65	9.296	3.684	.2219	
PS-G-LMH	-.3327	.5674	.4926	.2062		.5688		5.717	-16.54	-6.348	.1588	
R-S-LMH	-.9676	-.2310	.1547	-.5132		.3601	.03662	-17.35	0	-1.241	.2841	.633
R-G-LMH	-.1707	-.0256	.8014	-.1840		.3734	.09158	-13.32	-1.682	1.914	.2067	1.633
I-S-L	-1.144	-.2361	.0503	-.4182		.2869		-24.98	5.477	-3.067	.2371	1.231
I-S-MH		-.3231	.2789	-.8438		.1627	.1279	-13.25	-16.96	2.934	.1205	1.012
I-G-LMH		-.1497	.5575	-.2042		.2581	.09615	-10.68	-5.139	-2.146	.2722	
W-S-LMH	-.9340	-.2130	.1440	-.4410	2.367	.3849	.04300	-11.81	-27.71	1.761	.2426	2.138
W-G-L	-.6668		.9271	-.2688		.4495	.1075	-32.84	-67.74	.892	.2248	
W-G-MH	-.1226		.1445	-.1183		.3123	.03430	-31.84	5.950	-1.431	.3021	2.313
T-X-LMH	-.5279	.1004	.6275	.0267	-4.691	.3792		-11.72	-5.984	3.109	.0087	

# Commercial Stop Location Choice Calgary



ANG Coeff  
+ve



ANG Coeff  
-ve

# Example Next Stop Location Utility Function

- Wholesale, Service, all vehicles
- $U(\text{zone}) =$ 
  - $-0.9340 * (1 \text{ if low density zone})$
  - $- 0.2130 * (1 \text{ if commercial/retail zone})$
  - $+ 0.1440 * (1 \text{ if industrial zone})$
  - $- 0.4410 * (1 \text{ if employment node zone})$
  - $+ 0.000002367 * \text{zonal average income}$
  - $+ 0.3849 * \text{generalized cost to travel to zone}$
  - $+ 0.04300 * \text{generalized cost for destination to return to establishment}$

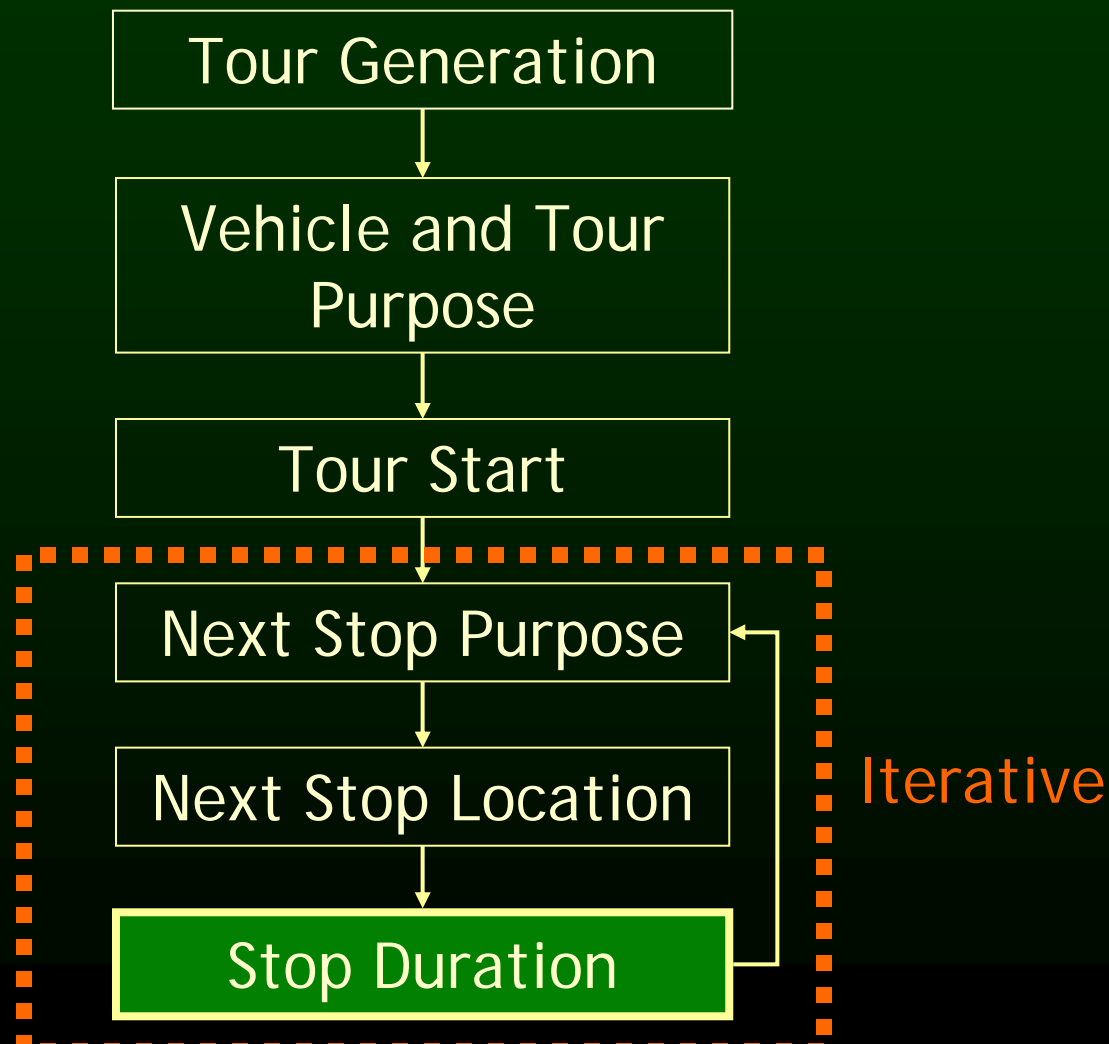
# Example Next Stop Location Utility Function

- - 0.00001181 \* population accessibility
- - 0.000002771 \* employment accessibility
- + 0.001761 \* enclosed angle (establishment - current zone - destination)
- + 0.2426 \*  $\ln$  (population + 2.138 \* employment)

# Example Next Stop Location Utility Function

- Some of the effects:
  - Commercial vehicles are travel cost averse
  - Attracted to population and employment
  - Prefer industrial land use to anything else
  - Will stay closer to establishment  
(Generalized Cost for Return Trip)
  - Attracted to areas of higher income
  - Tend to travel in looping pattern away from their base

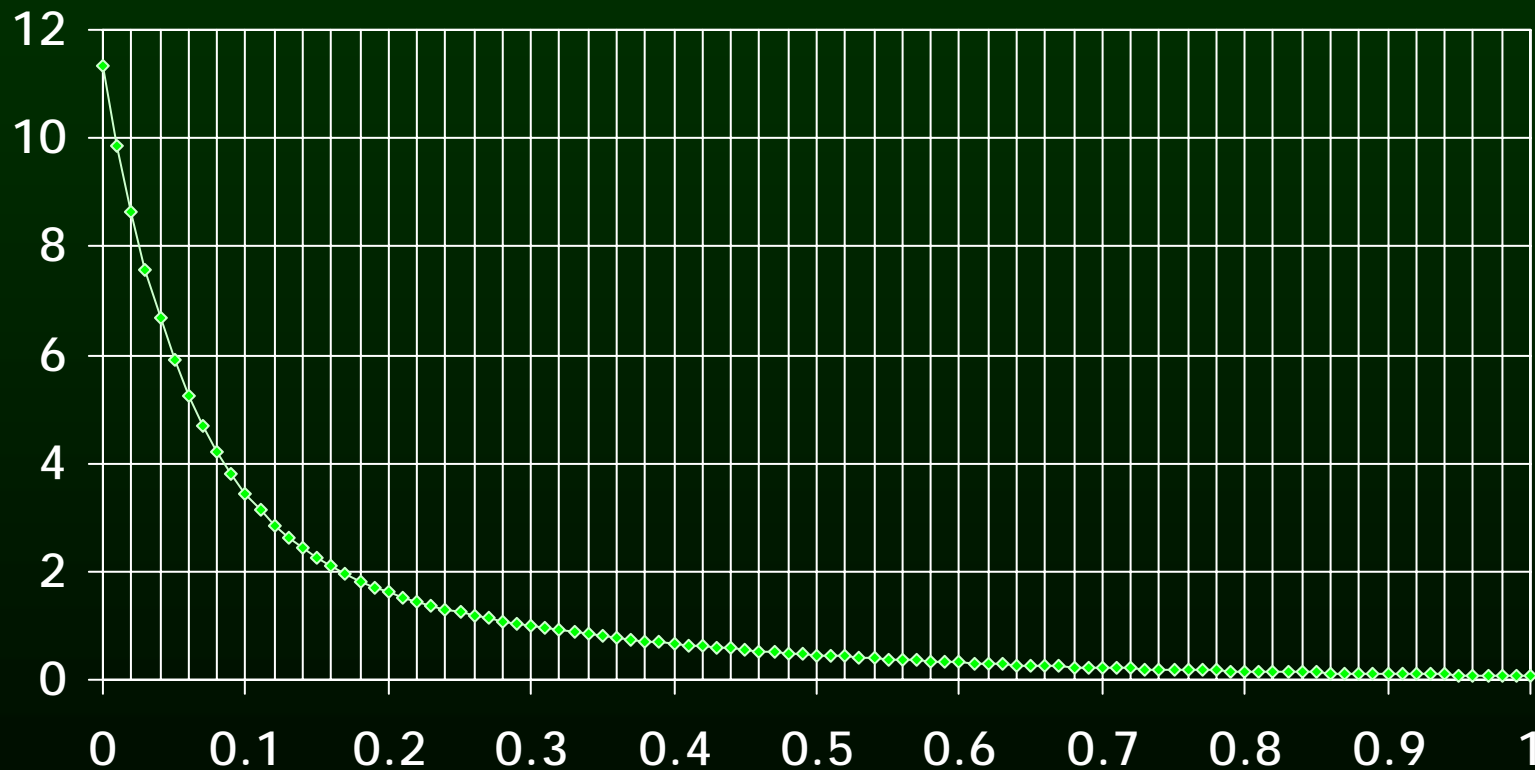
# Tour-Based Microsimulation





# Stop Duration

Private Service - Service - Light

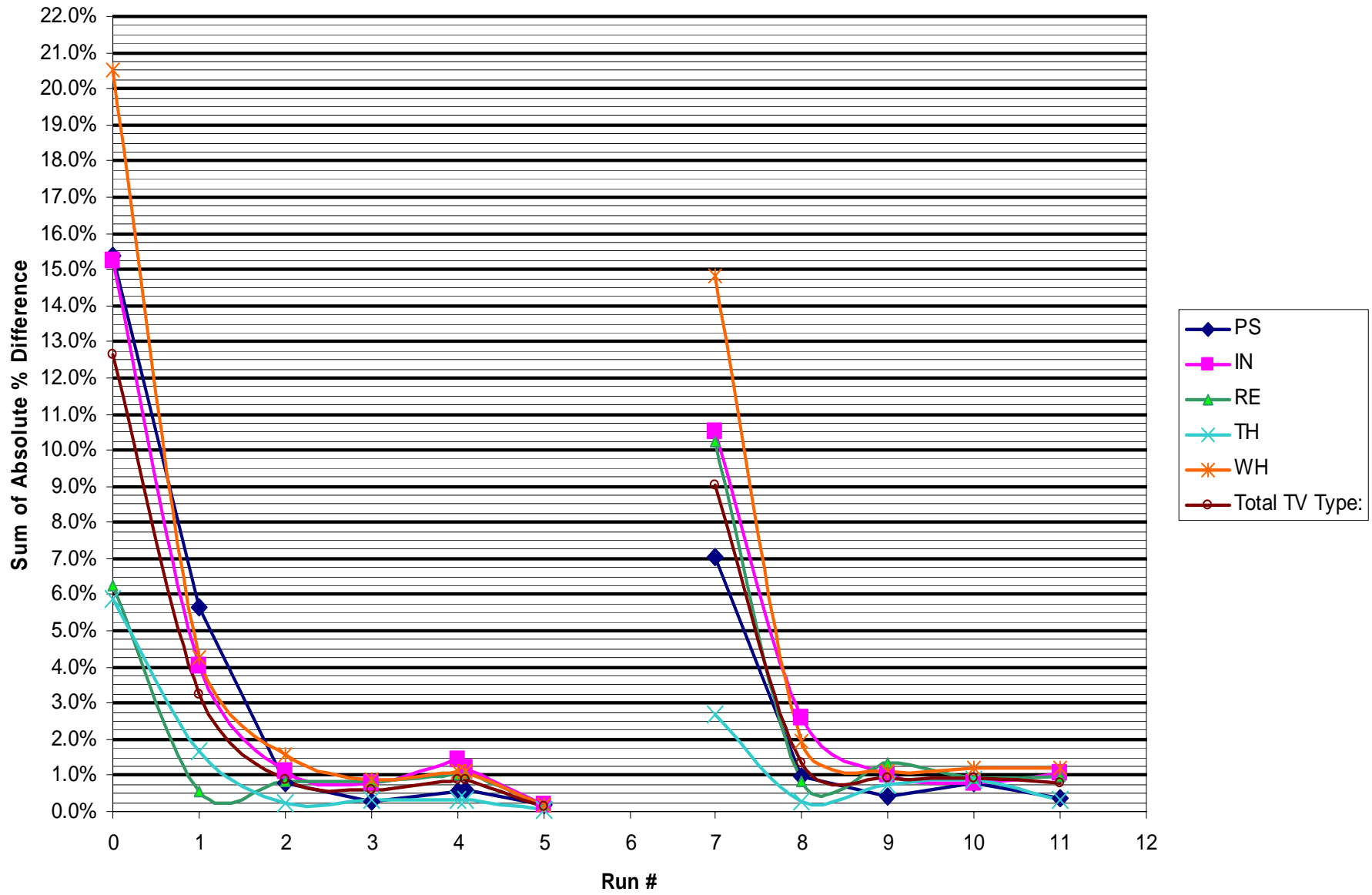


# Estimation ... then Calibration

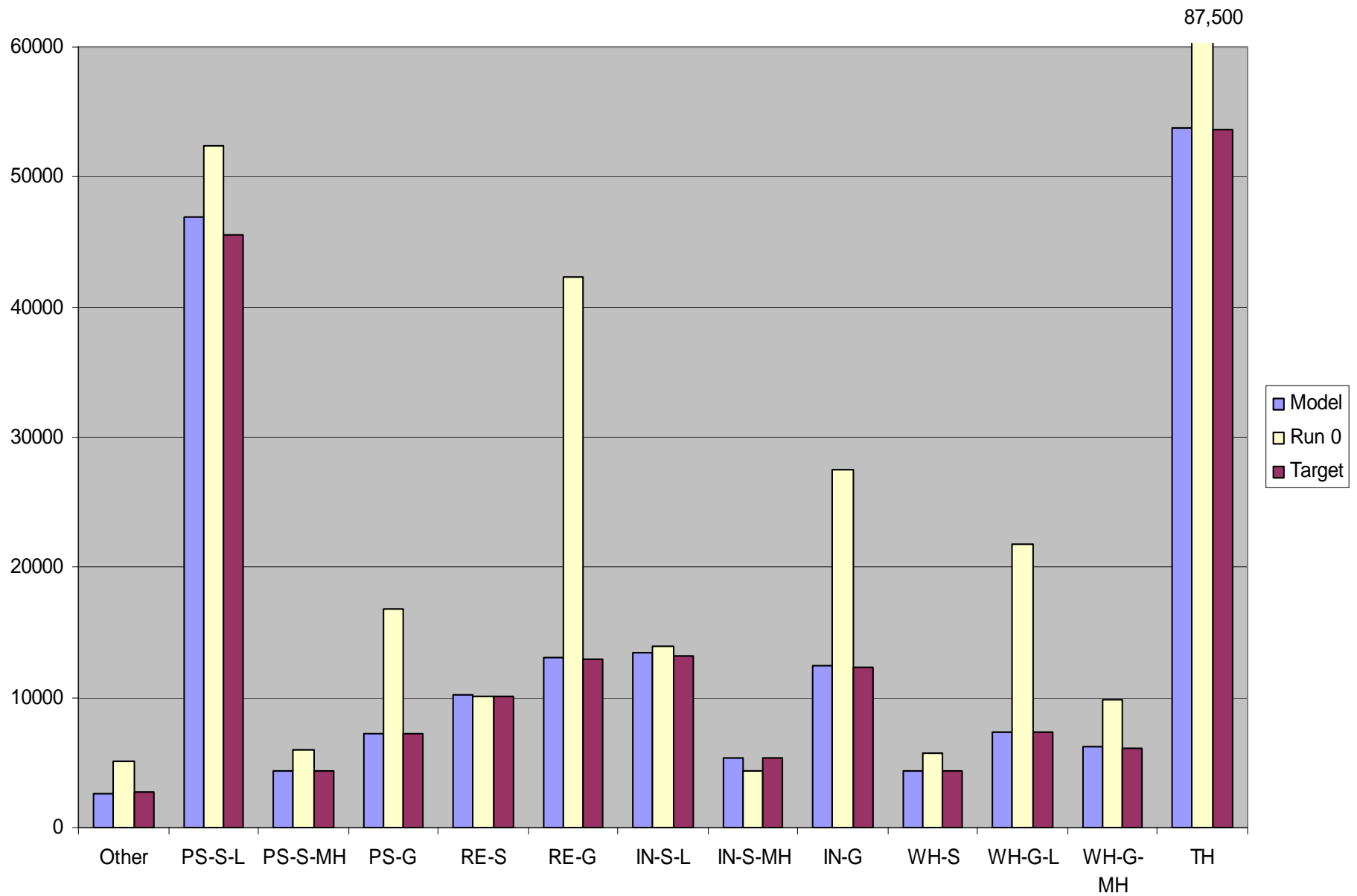
- Estimate model coefficients using choice data
- Update alternative specific constants using aggregate data
  - Trip tables from Commodity Flow Survey
  - Link counts
  - Screenline and cordon counts
- Aggregate Targets
  - Trips per tour (tour length)
  - Number of tours by vehicle type and tour purpose
  - Number of stop by commercial model segment
  - Stop locations by vehicle type and geographic sector
  - Intra-sector trips by vehicle type
  - Screenline crossings by time period



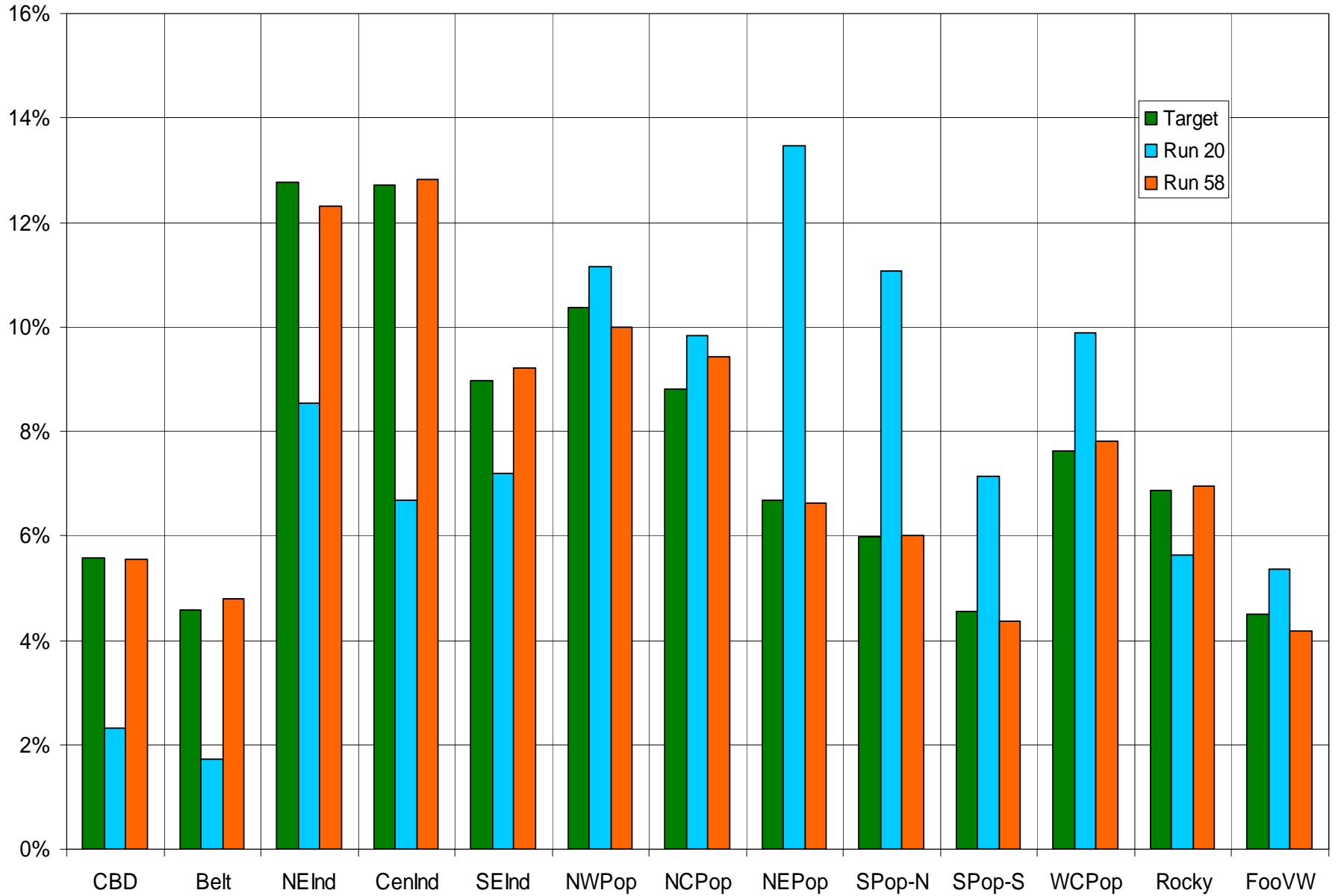
### Proportion of Tours by Purpose and Vehicle Type Convergence



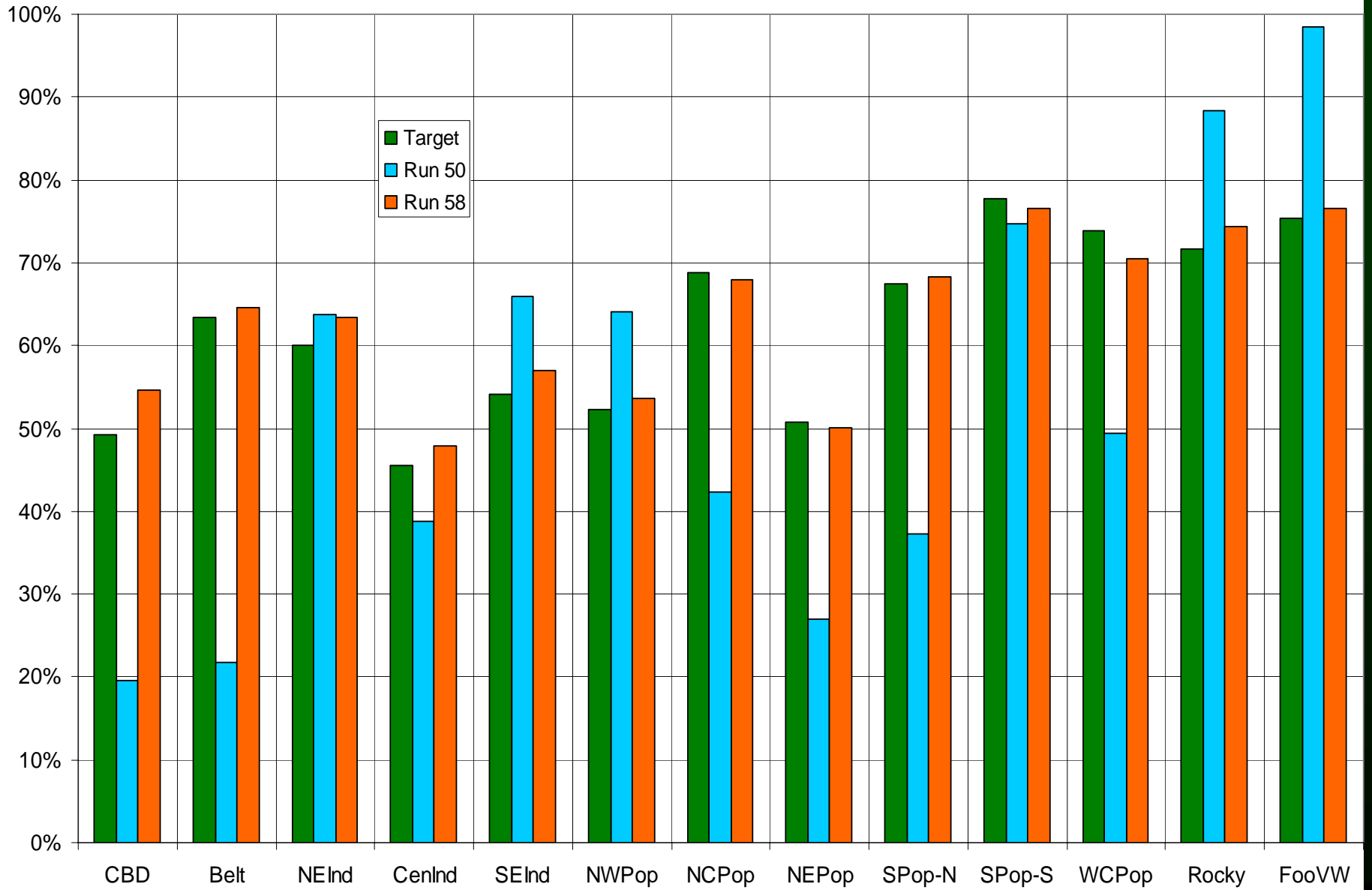
### Total Stops By Commercial Model Sector



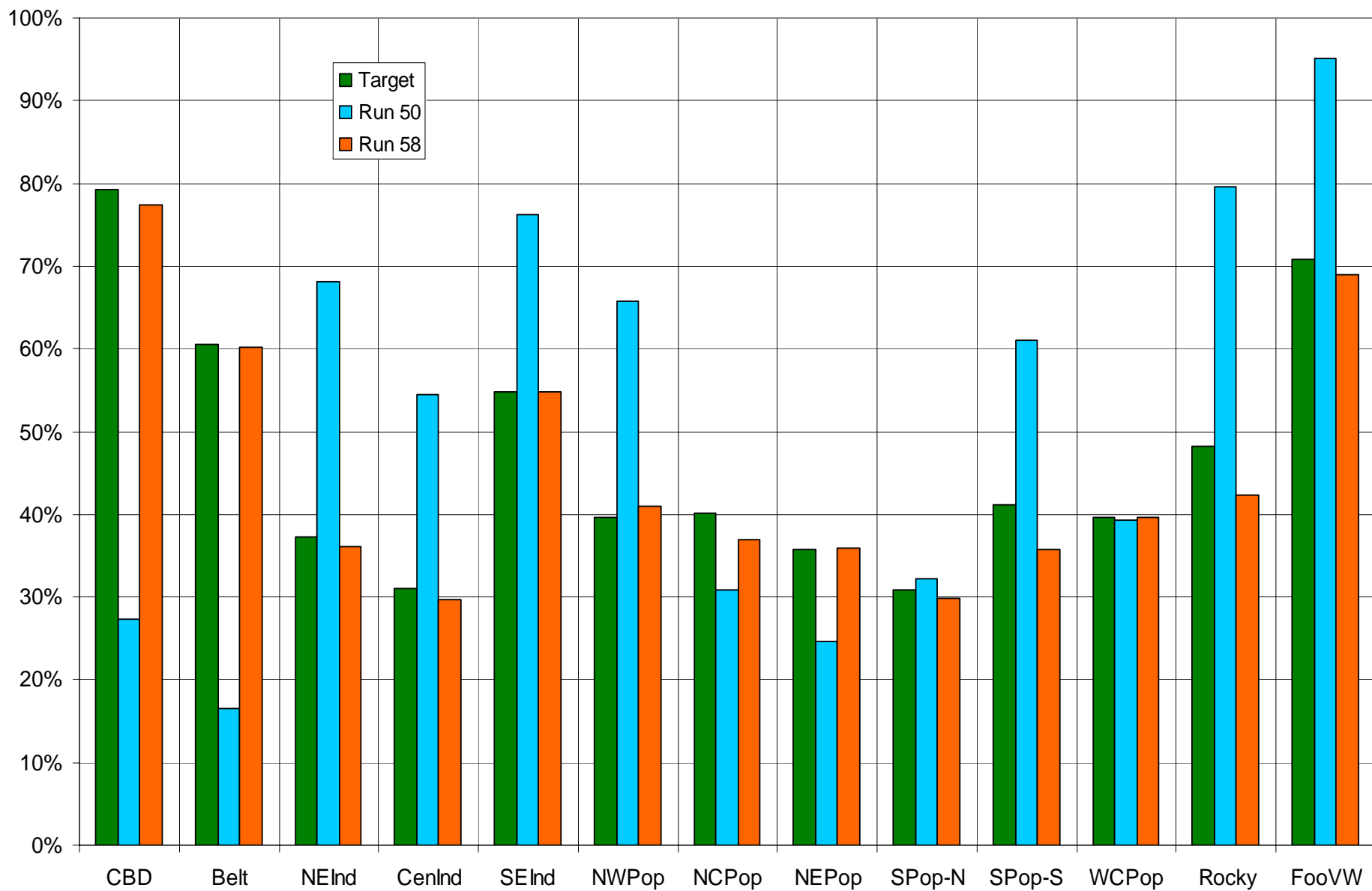
### Light Vehicle Destination Split



### Intra-superzonal - Medium

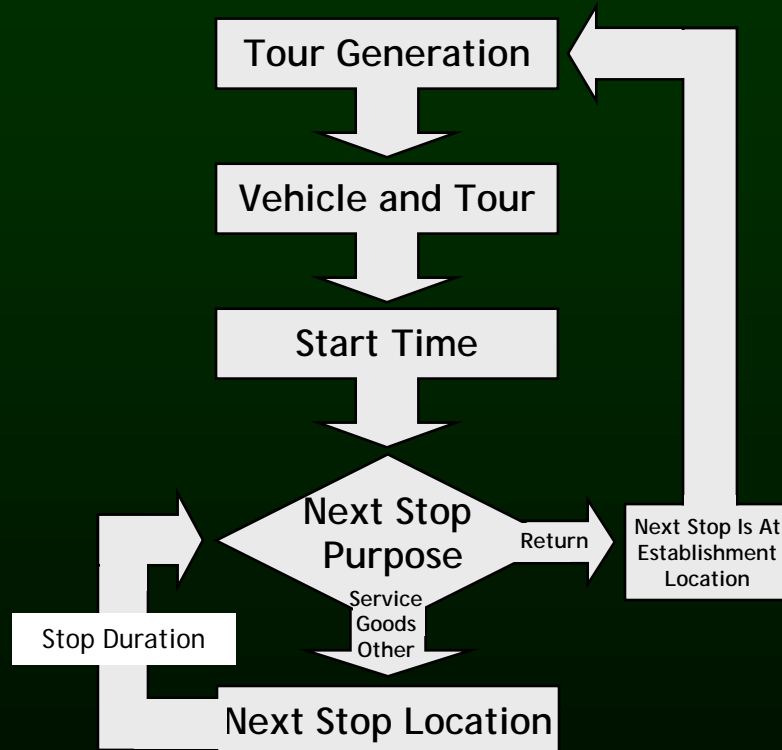


### Intra-superzonal - Heavy

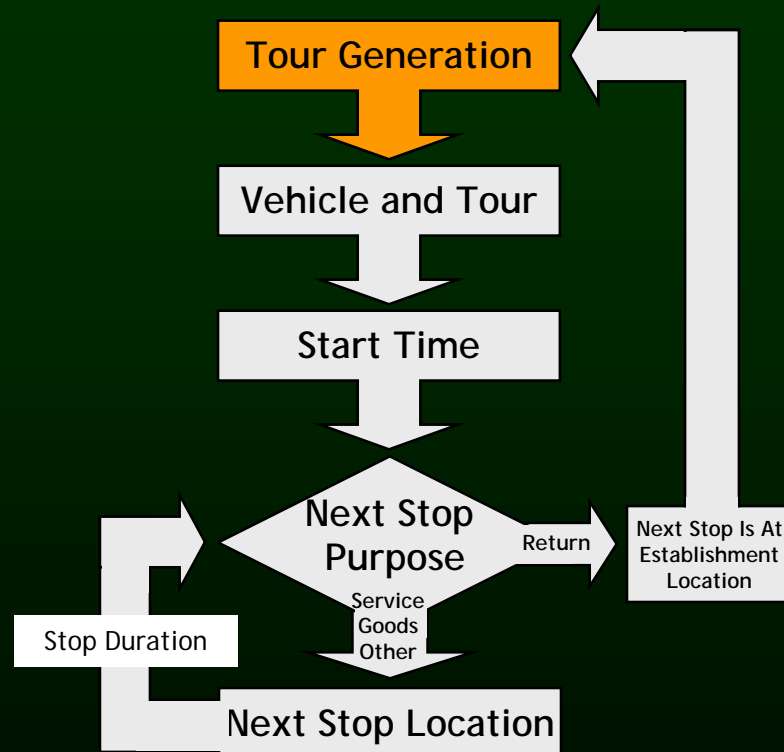




# Microsimulation Process

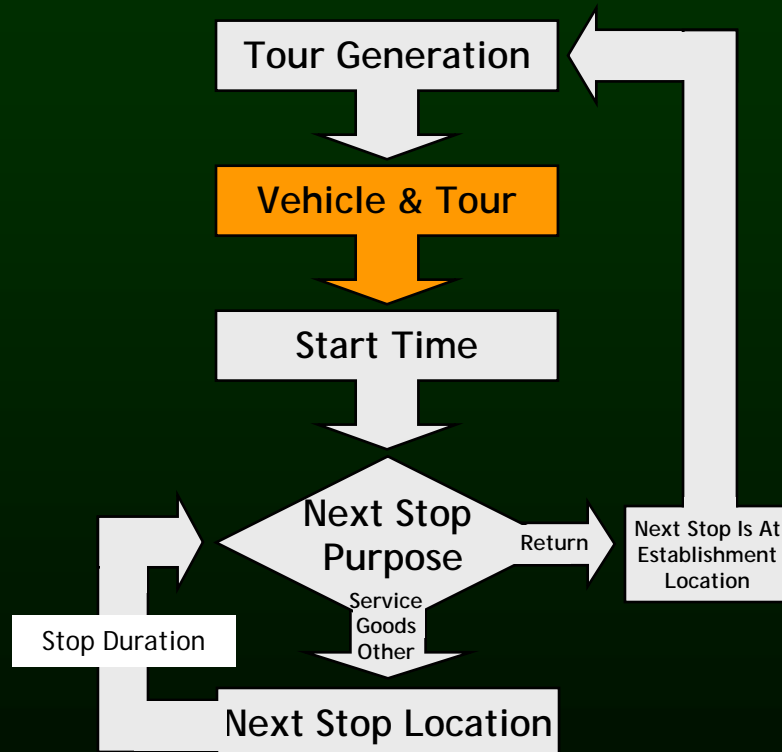


# Microsimulation Process



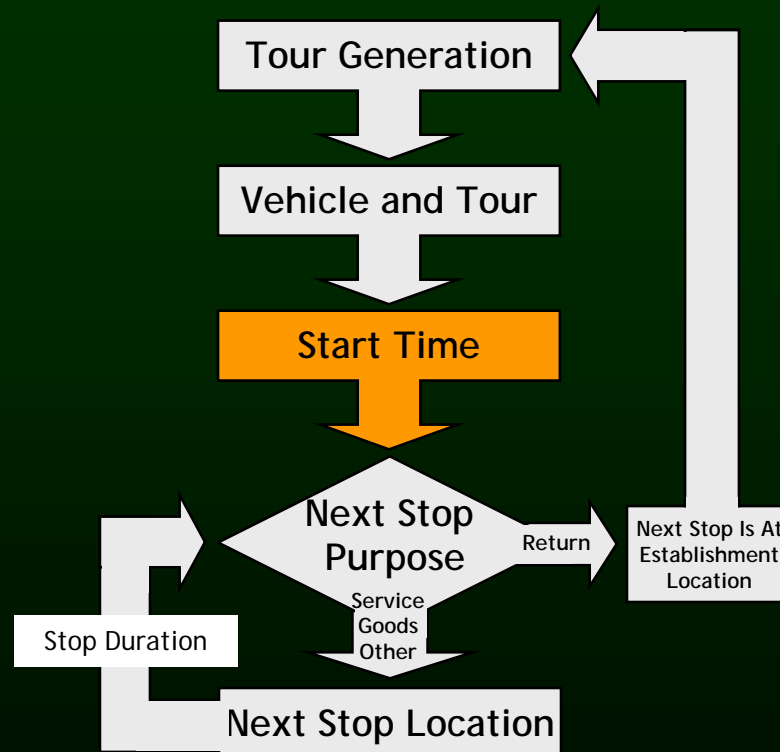
- Tour starting in zone 340 (Central Industrial) AM Peak

# Microsimulation Process



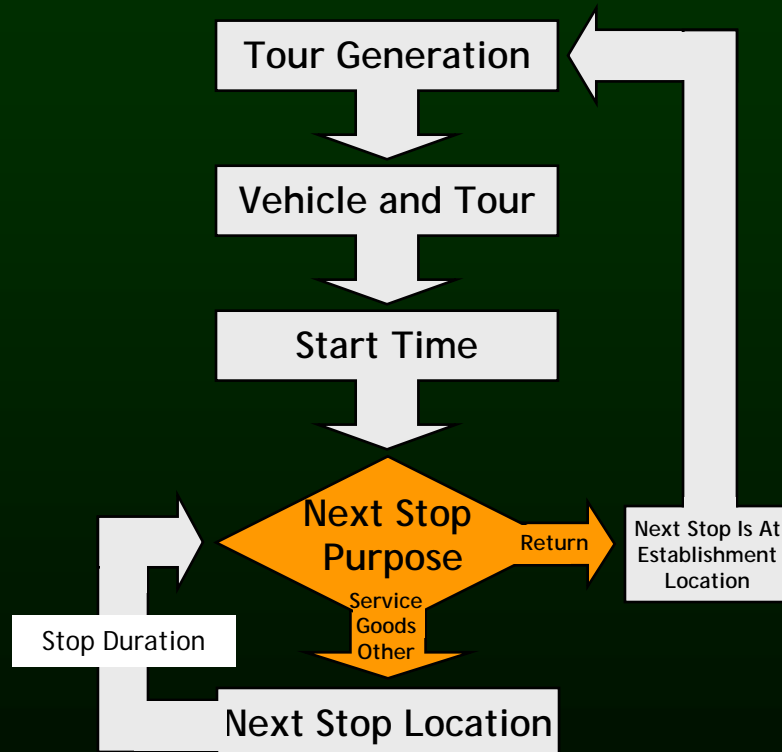
- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour

# Microsimulation Process



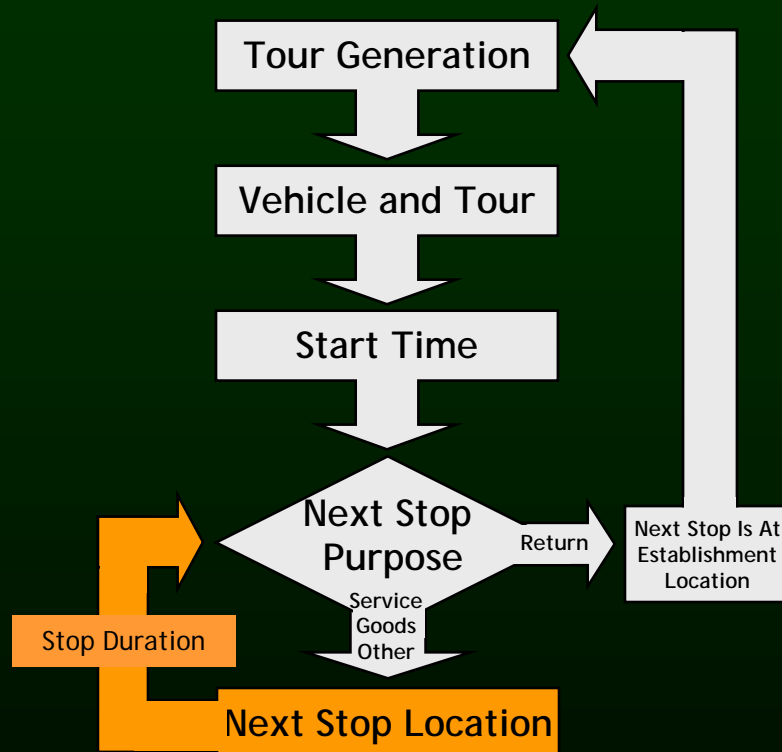
- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour
- Current time: 7:22 AM

# Microsimulation Process



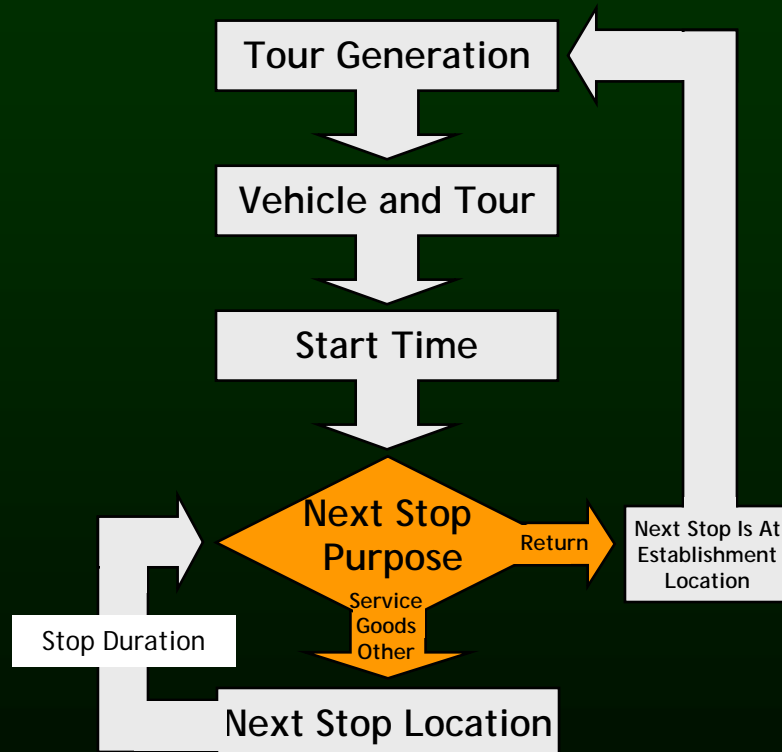
- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour
- Current time: 7:22 AM
  - Service stop

# Microsimulation Process



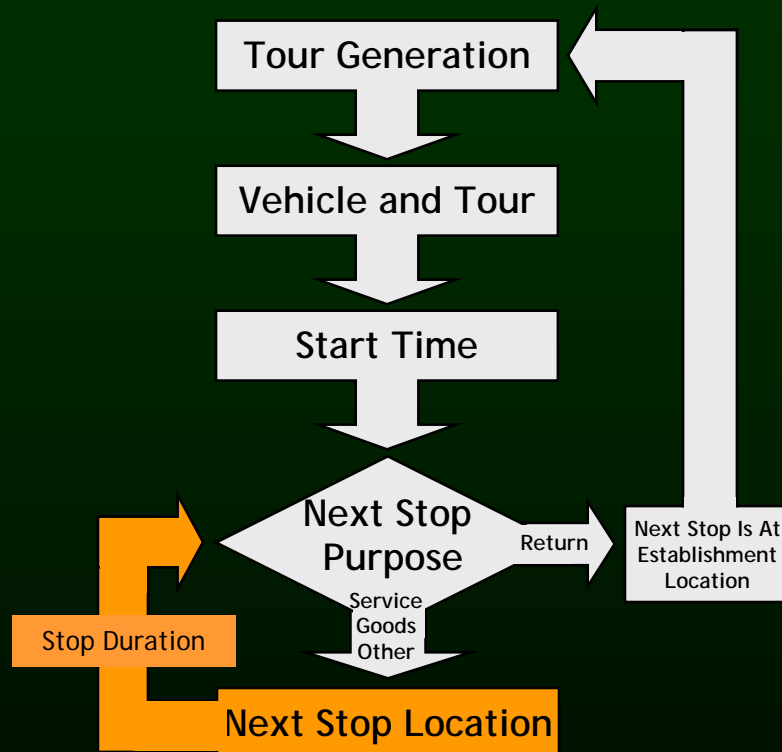
- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour
- Current time: 9:48 AM
  - Service, 211 (Stampede)

# Microsimulation Process



- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour
- Current time: 9:48 AM
  - Service, 211 (Stampede)
  - Service stop

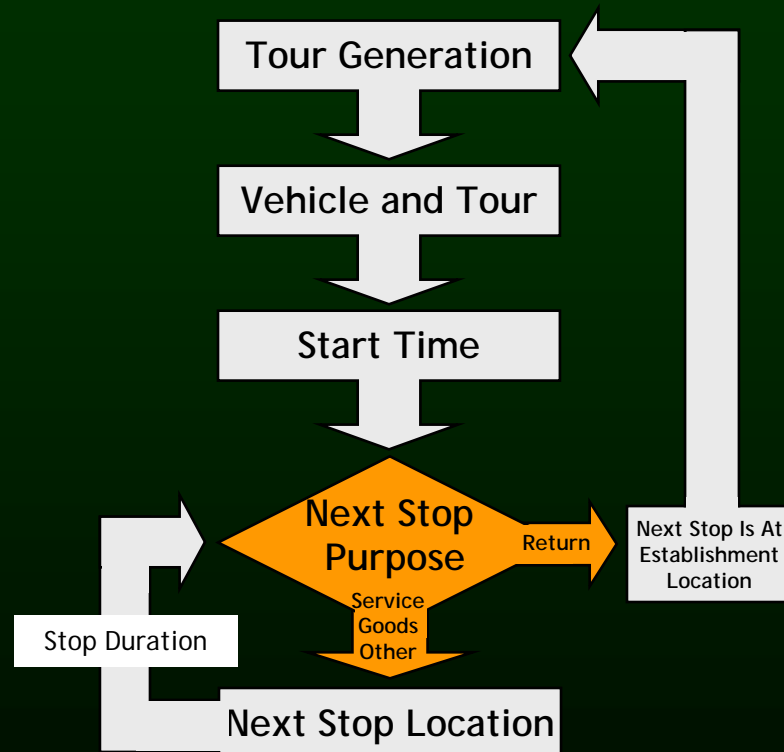
# Microsimulation Process



- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour
- Current time: 11:21 AM
  - Service, 211 (Stampede)
  - Service, 209 (Apartment)

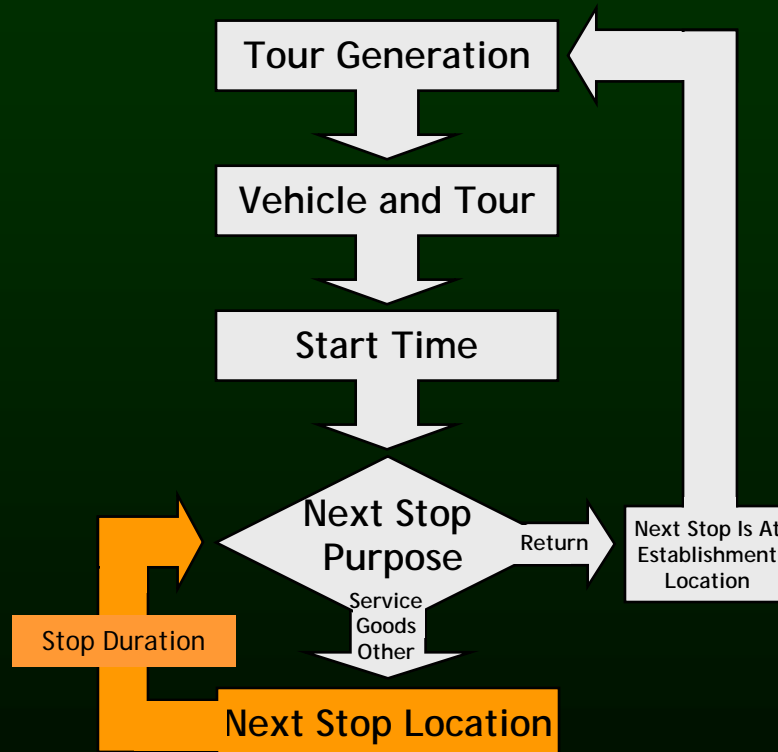


# Microsimulation Process



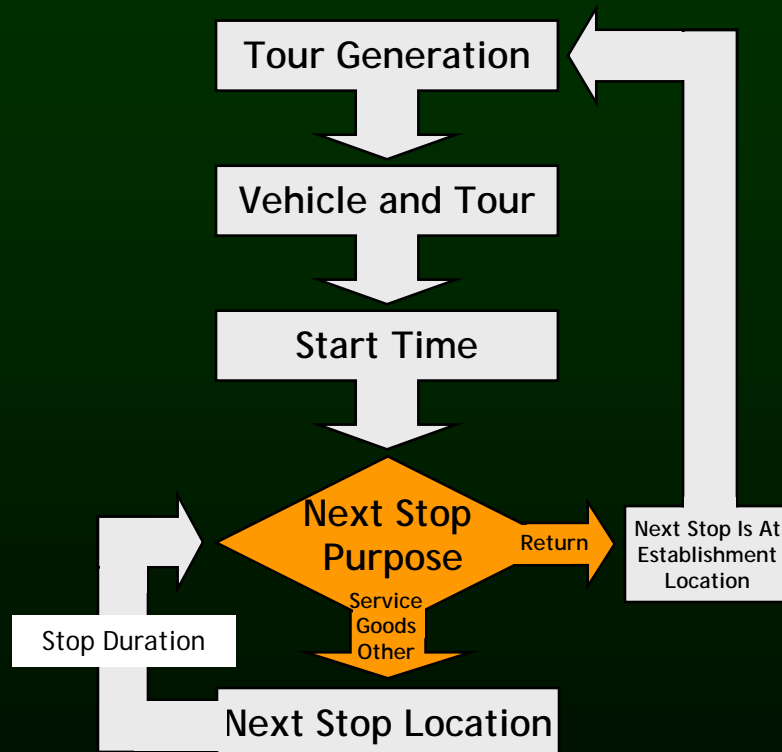
- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour
- Current time: 11:21 AM
  - Service, 211 (Stampede)
  - Service, 209 (Apartment)
  - Other stop

# Microsimulation Process



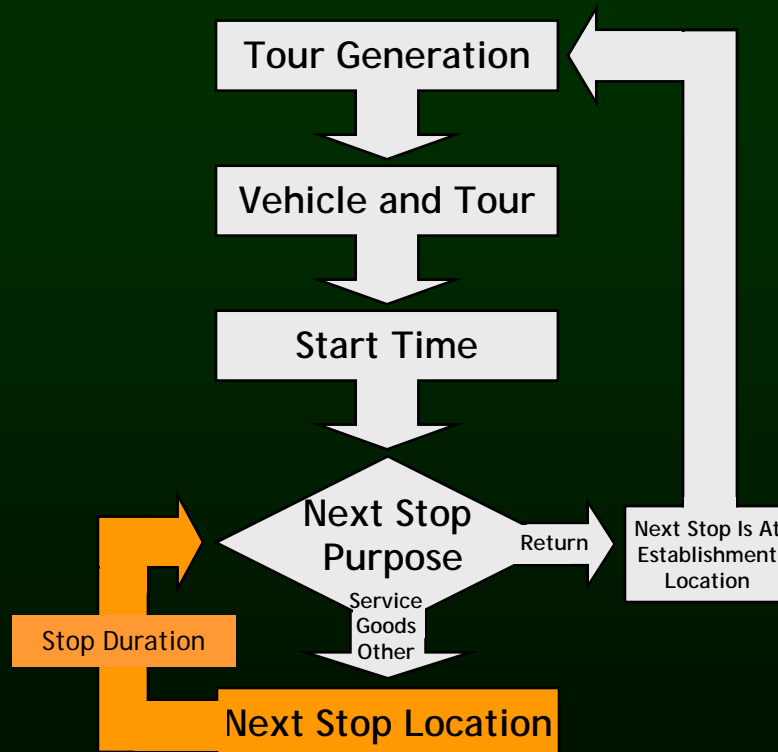
- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour
- Current time: 12:13 PM
  - Service, 211 (Stampede)
  - Service, 209 (Apartment)
  - Other, 2205 (Marathon rest.)

# Microsimulation Process



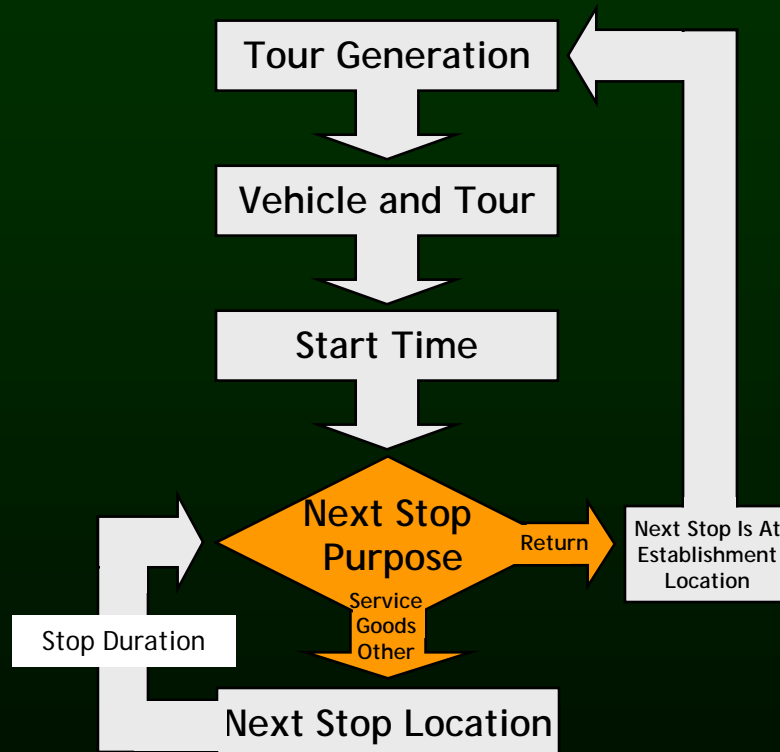
- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour
- Current time: 12:13 PM
  - Service, 211 (Stampede)
  - Service, 209 (Apartment)
  - Other, 2205 (Marathon rest.)
  - Service stop

# Microsimulation Process



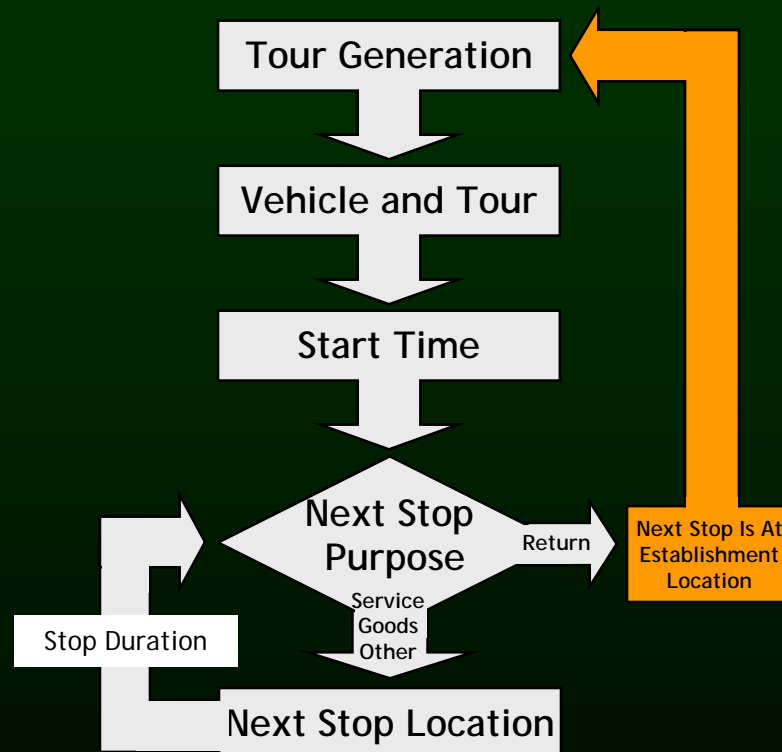
- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour
- Current time: 4:20 PM
  - Service, 211 (Stampede)
  - Service, 209 (Apartment)
  - Other, 2205 (Marathon rest.)
  - Service, 2312 (North Hill Mall)

# Microsimulation Process



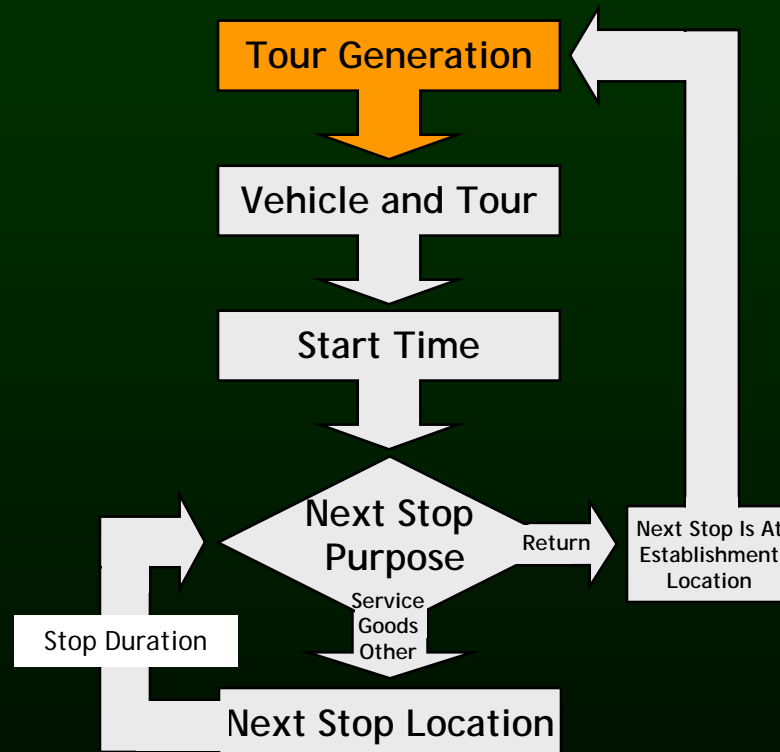
- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour
- Current time: 4:20 PM
  - Service, 211 (Stampede)
  - Service, 209 (Apartment)
  - Other, 2205 (Marathon rest.)
  - Service, 2312 (North Hill Mall)
  - Return to establishment

# Microsimulation Process



- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour
- Current time:
  - Service, 211 (Stampede)
  - Service, 209 (Apartment)
  - Other, 2205 (Marathon rest.)
  - Service, 2312 (North Hill Mall)
  - Return to establishment, 340

# Microsimulation Process

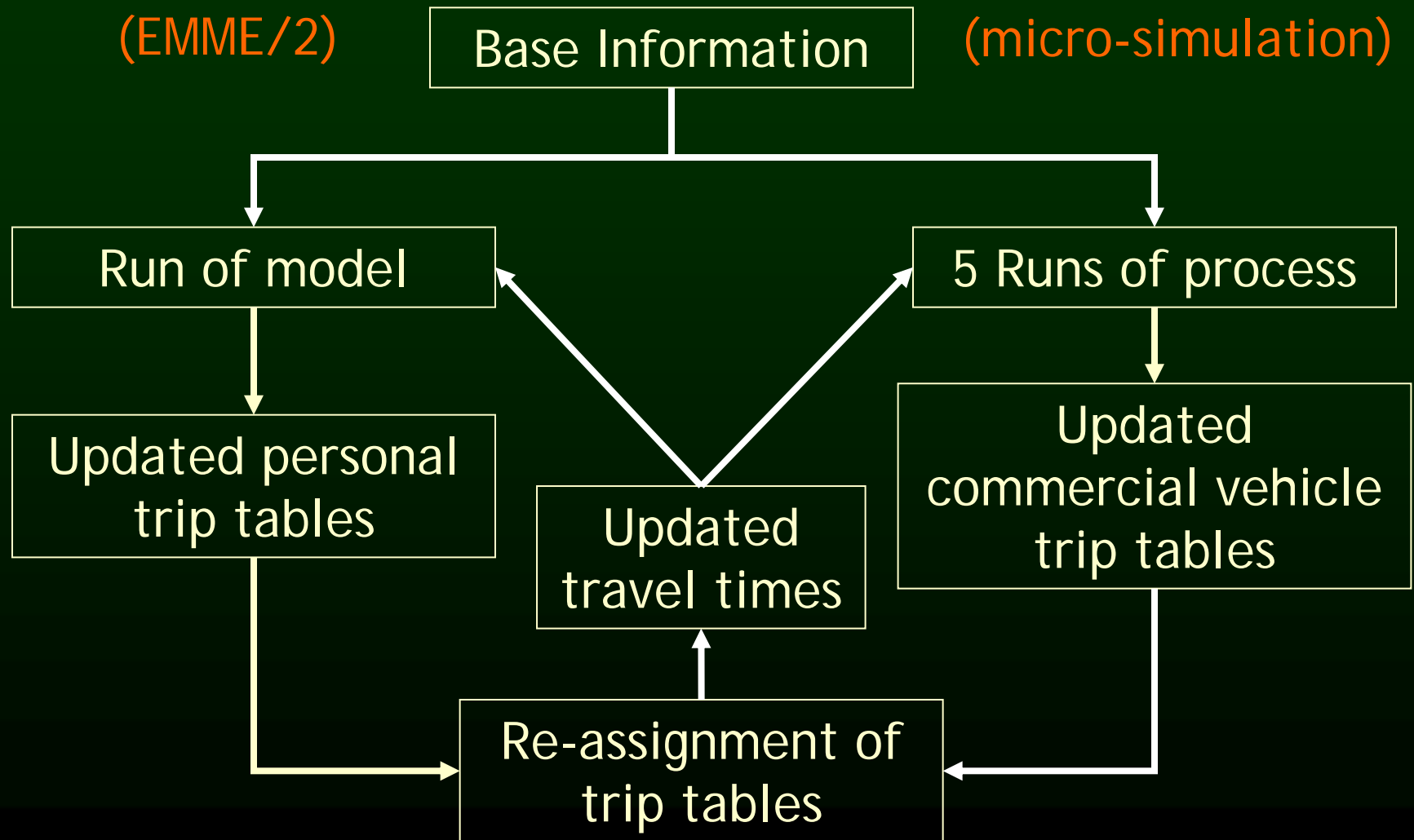


- Tour starting in zone 340 (Central Industrial) AM Peak
- Light vehicle; service tour
- Current time:
  - Service, 211 (Stampede)
  - Service, 209 (Apartment)
  - Other, 2205 (Marathon rest.)
  - Service, 2312 (North Hill Mall)
  - Return to establishment, 340
- Tour starting in zone 2604 (NW residential)

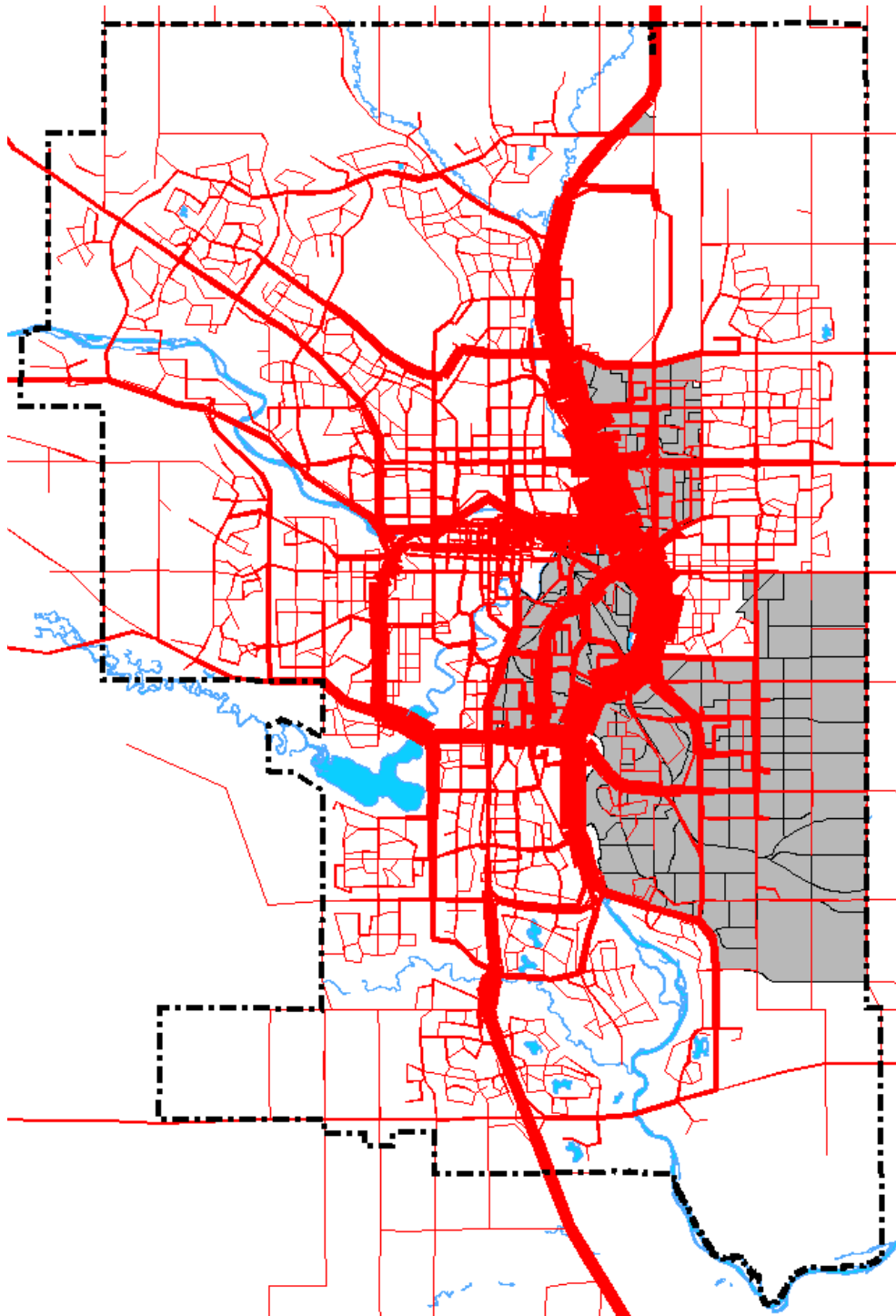
# Operation

PTM  
(EMME/2)

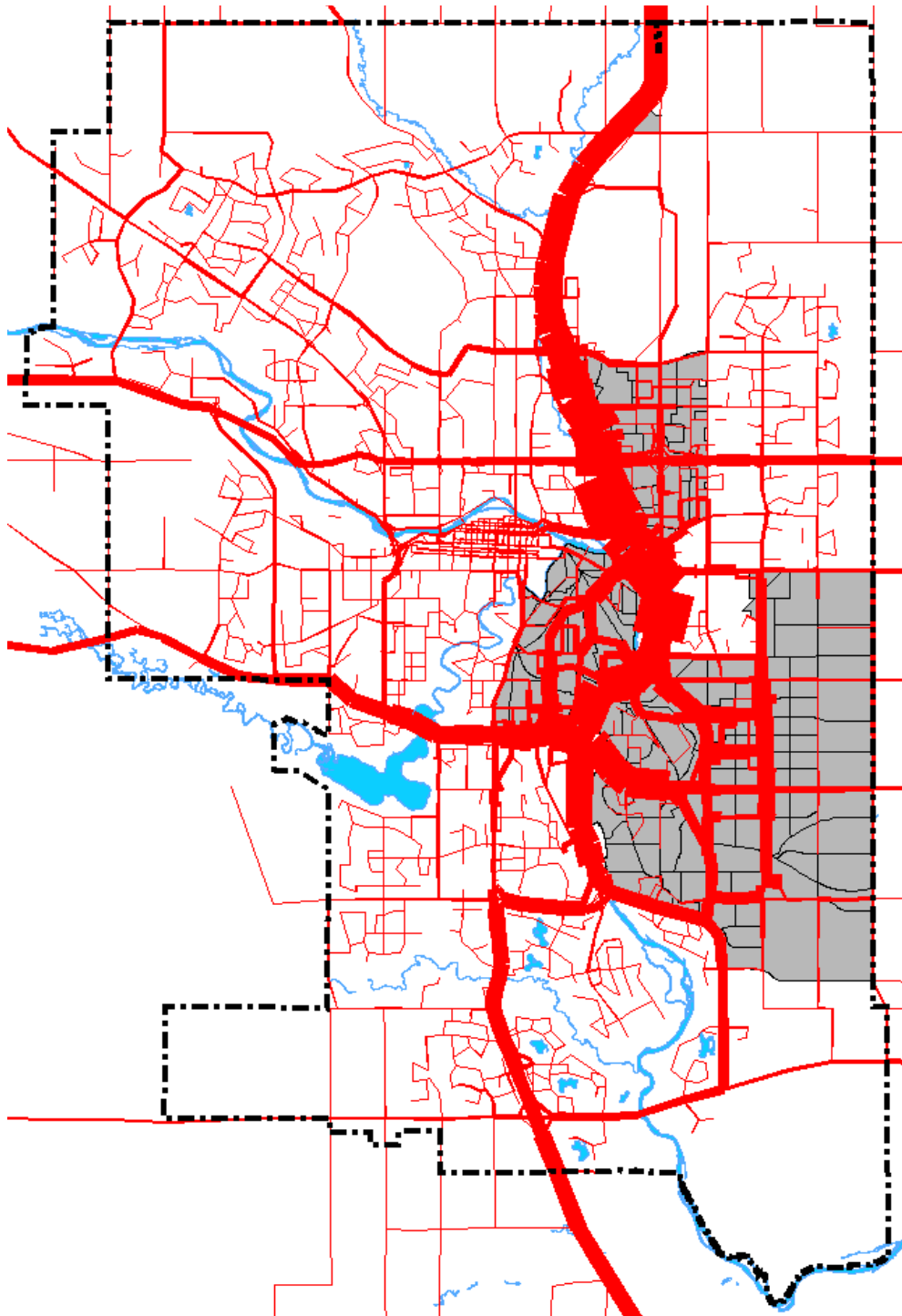
Commercial  
Movements Model  
(micro-simulation)







Model network  
loading of **light**  
vehicle flows



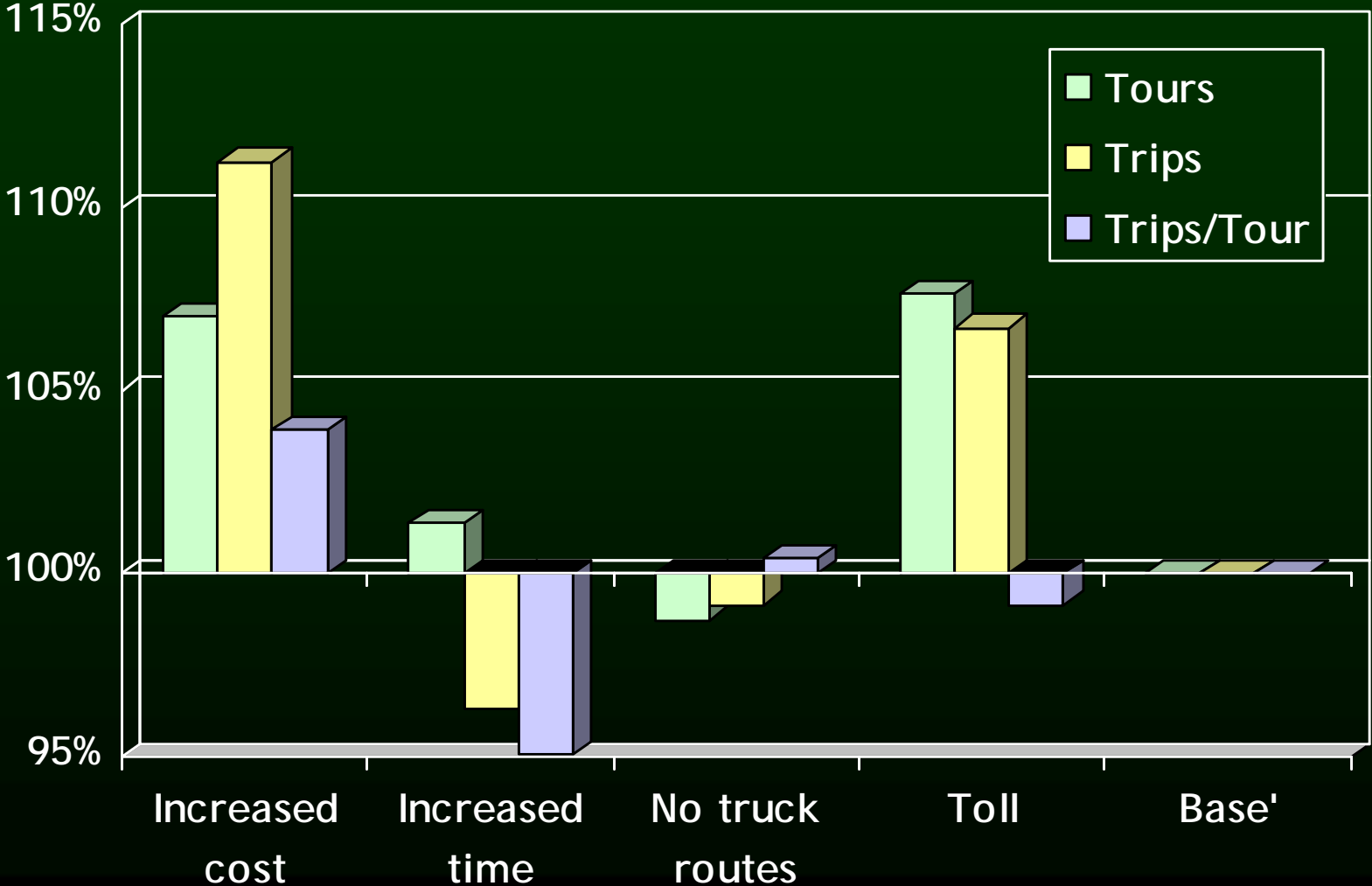
## Model network loading of heavy vehicle flows

- less in CBD;
- more in industrial areas
- little on non-truck routes

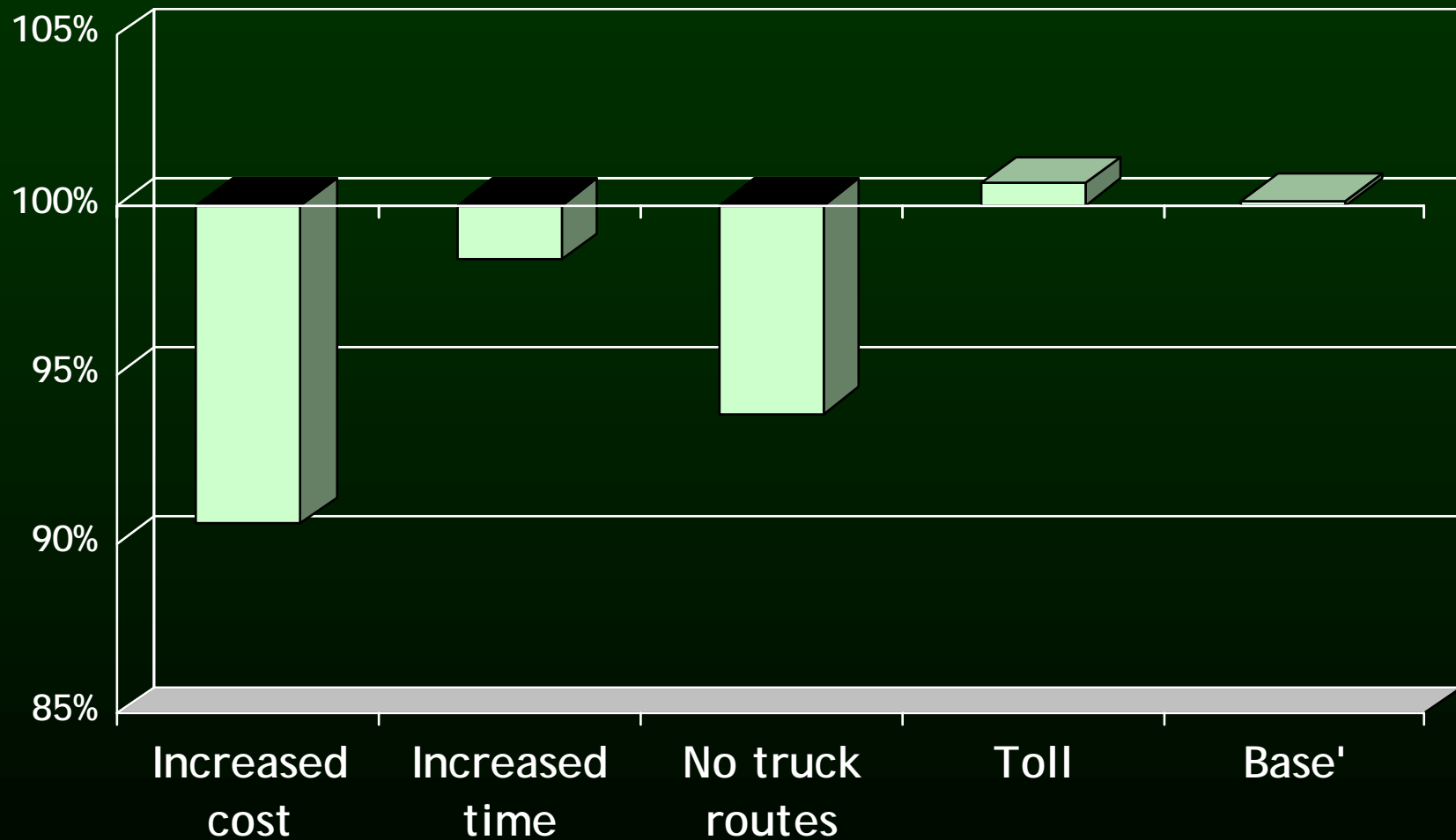
# Application Results

- Being used for practical policy analysis
- A number of demonstration policy tests have produced preliminary results
- Five scenarios:
  - Base case
  - Increased cost of travel (per km)
  - Increased travel time
  - Removed truck route restrictions
  - Instituted large toll for stops in CBD

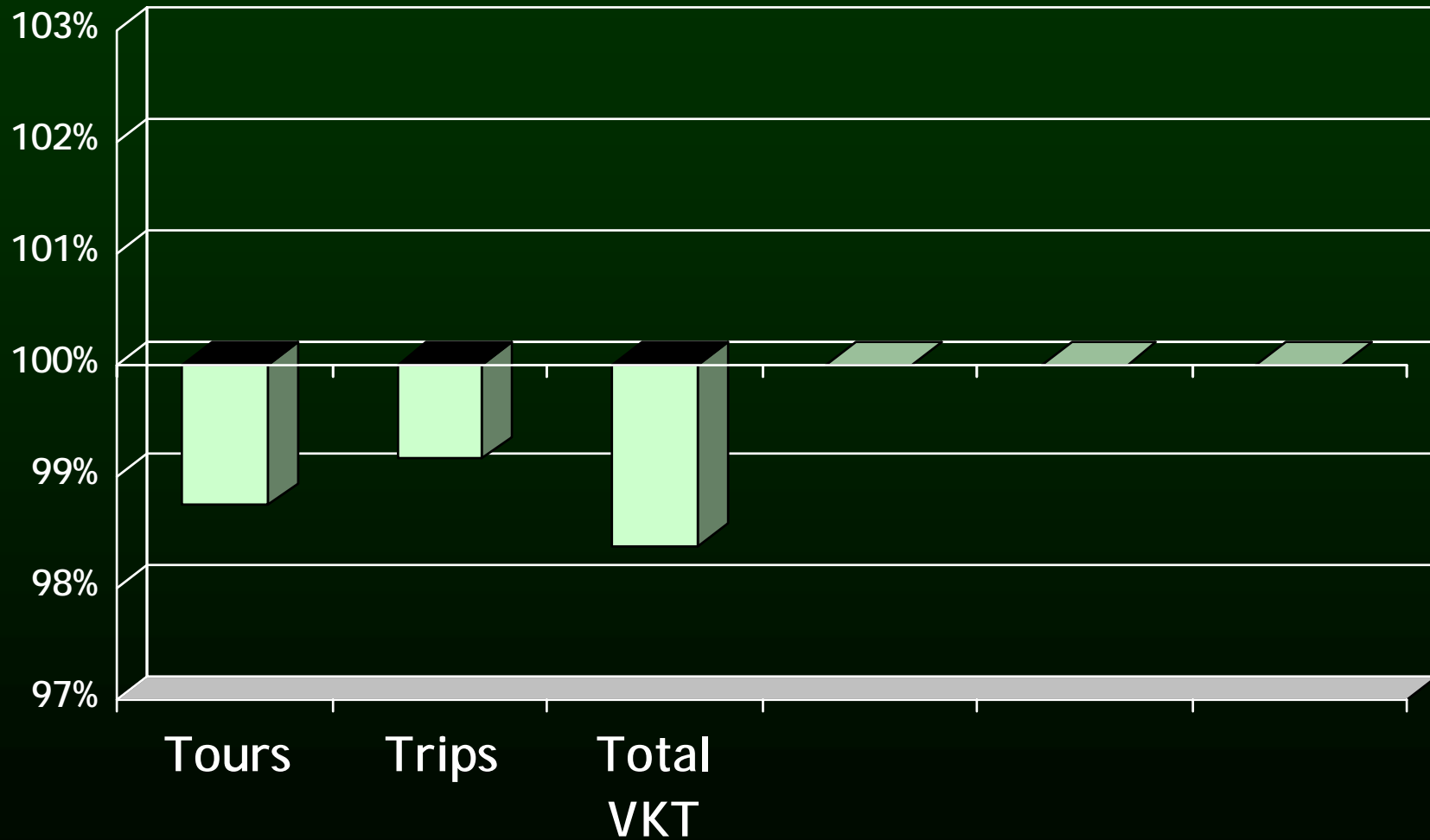
# Relative to Base



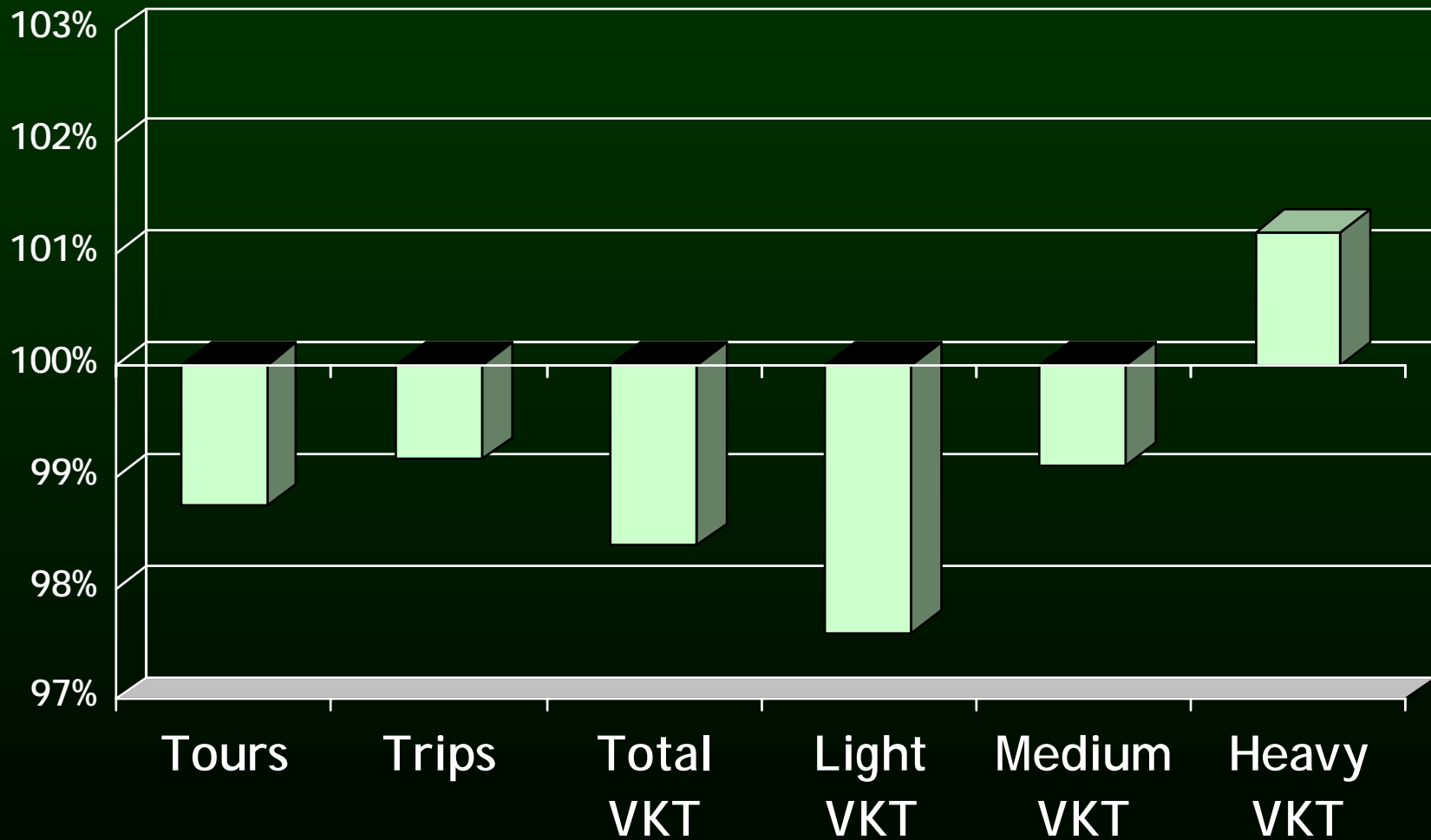
# VKT Relative to Base



# No Truck Routes Relative to Base



# No Truck Routes Relative to Base



# Conclusions

- Tour-based microsimulation approach used here
  - Successful
  - Provides direct representation of trip-chaining impacts, including empty vehicles and return trips
  - Includes service delivery
  - Well beyond 'freight only' and 'large truck' limitations
  - Useful planning tool for
    - Including commercial movements and their impacts on system
    - Assessing impacts of transportation policy and infrastructure development on commercial sectors



# Conclusions

- Microsimulation stable, can integrate with aggregate, equilibrium model
- Successful tour 'growing' rather than 'rubberbanding'
- Transport and Handling as a service
  - In context as part of total commercial movements
  - Helpful as consistency check
  - Double-counting issue avoided using own-account perspective

# Conclusions

- Successful integration of Truck Route compliance within path choice simulation using generalized cost
- Data extremely important
  - **Comparatively little known**
    - urban commercial movements paid much less attention
    - few 'rules-of-thumb'
  - **Logit choice estimations provided wide range of useful insights**
  - **Worth substantial expense**

# Conclusions

- Stop duration module
  - Rudimentary sampling from observed distribution
  - 'weak link' in microsimulation
  - Misses influences
    - Stop order
    - Previous stop history
    - Time of day
  - More complete representation feasible, probably warranted
- Spatially disaggregated Input-Output model
  - Fit with this commercial movement model
  - Provide useful extensions into land use and economic activity

# Conclusions

- Pleased with results
- Point way ahead in urban commercial movement modelling

# Acknowledgements

- Funding
  - City of Calgary
  - City of Edmonton
  - Province of Alberta
  - NSERC
  - SSHRC
- Participation
  - Ali Farhan
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  - Doug Morgan
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  - Ian Bakker
  - Karen Tsang