Table 9-1. Effectiveness of Agency's IT Management and E-Gov Processes

*"Quality of Business Cases" column was updated using budget submission for FY06. Quality business cases have an overall score of 4 or 5, with the security section also scoring 4 or 5.

*"Effective EA", "Participation in E-Gov Initiatives", and "Improvement Milestones for Calendar Year 2005" columns were updated using the Q1 FY05 Final Scorecards.

USDA				
Effective Enterprise Architecture (EA)	Quality of Business Cases	Cost and Schedule Performance	Improvement Milestones for Calendar Year 2005	
The Department is developing an effective EA	More than 50% of FY 2006 business cases are acceptable	Calculating project overruns and shortfalls requires full earned value management	Finish developing and begin implementing an effective EA	
		implementation	Accelerate using earned value management, and demonstrate overruns/ shortfalls average less than 30%	
			Fully implement and use all appropriate government-wide E-Gov	
	COMN	MERCE		
Effective Enterprise Architecture (EA)	Quality of Business Cases	Cost and Schedule Performance	Improvement Milestones for Calendar Year 2005	
The Department is developing an effective EA	100% of FY 2006 business cases are acceptable	Calculating project overruns and shortfalls requires full earned value management implementation	Finish developing and begin implementing an effective EA Accelerate using earned value management, and	
			demonstrate overruns/ shortfalls average less than 30% Properly secure all IT systems	
Effective Enterprise	DEFI	Cost and Schedule	Improvement Milestones for	
Architecture (EA)	Quality of Business Cases	Performance	Calendar Year 2005	
The Department has an effective EA, but work remains to define a strategy for change and risk	More than 50% of FY 2006 business cases are acceptable	Project overruns and shortfalls average less than 30%	Mature EA Improve business case quality	
management			Demonstrate overruns/shortfalls average less than 10%	
			Properly secure at least 90% of operational IT systems	

1	Quality of Business Cases 100% of FY 2006 business cases are acceptable	Cost and Schedule Performance Calculating project overruns and shortfalls requires full earned value management implementation	Improvement Milestones for Calendar Year 2005 Finish developing and begin implementing an effective EA Accelerate using earned value management, and	
Architecture (EA) The Department is	100% of FY 2006 business	Calculating project overruns and shortfalls requires full earned value management	Calendar Year 2005 Finish developing and begin implementing an effective EA Accelerate using earned value management, and	
		overruns and shortfalls requires full earned value management	begin implementing an effective EA Accelerate using earned value management, and	
			demonstrate overruns/ shortfalls average less than	
			30% Consolidate and optimize infrastructure	
	ENE		T	
Effective Enterprise Architecture (EA)	Quality of Business Cases	Cost and Schedule Performance	Improvement Milestones for Calendar Year 2005	
1	100% of FY 2006 business cases are acceptable	Calculating project overruns and shortfalls requires full earned value management implementation	Improve EA maturity Accelerate using earned value management, and demonstrate overruns/ shortfalls average less than 30%	
			Properly secure all IT systems	
	EI	DA .		
Effective Enterprise	151	Cost and Schedule	Improvement Milestones for	
Architecture (EA)	Quality of Business Cases	Performance	Calendar Year 2005	
1	100% of FY 2006 business cases are acceptable	Project overruns and shortfalls average less than 10%	Mature EA Properly secure all IT systems	
target architecture			Consolidate and optimize infrastructure	
		TTG.		
HHS				
Effective Enterprise Architecture (EA)	Quality of Business Cases	Cost and Schedule Performance	Improvement Milestones for Calendar Year 2005	
	More than 50% of FY 2006	Calculating project	Finish developing and	
developing an effective EA	business cases are acceptable	overruns and shortfalls requires full earned value management	begin implementing an effective EA	
		implementation	Improve business case quality	
			Accelerate using earned value management, and demonstrate overruns/ shortfalls average less than 30%	

	HOME	ELAND	
Effective Enterprise		Cost and Schedule	Improvement Milestones for
Architecture (EA)	Quality of Business Cases	Performance	Calendar Year 2005
The Department is	More than 50% of FY 2006	Calculating project	Accelerate using earned
developing an effective EA	business cases are	overruns and shortfalls	value management, and
de veloping an effective 221	acceptable	requires full earned value	demonstrate overruns/
	acceptable		
		management	shortfalls average less than
		implementation	30%
			Properly secure at least 80% of operational IT
			systems
		IID.	
Effective Enterprise		UD Cost and Schedule	Improvement Milestones for
Architecture (EA)	Quality of Rusiness Cases	Performance	Calendar Year 2005
	Quality of Business Cases		
The Department is	More than 50% of FY 2006	Project overruns/shortfalls	Finish developing and
developing an effective EA	business cases are acceptable	average more than 30%	begin implementing an effective EA
			Improve business case
			quality
			Demonstrate
			overruns/shortfalls average
			less than 10%
			Properly secure all IT
			systems
	INTE	RIOR	
Effective Enterprise		Cost and Schedule	Improvement Milestones for
Architecture (EA)	Quality of Business Cases	Performance	Calendar Year 2005
The Department is	More than 50% of FY 2006	Calculating project	Begin implementing an
developing an effective EA	business cases are	overruns and shortfalls	effective EA
	acceptable	requires full earned value	
		management	Develop plan to use EVM
		implementation	for major projects;
		Implementation	demonstrate
			overruns/shortfalls average
			less than 30%
			Properly secure all IT
			systems
	XXION	PLOE	
JUSTICE Control Schools Learning			
Effective Enterprise Architecture (EA)	Quality of Business Cases	Cost and Schedule Performance	Improvement Milestones for Calendar Year 2005
The Department is	More than 50% of FY 2006		
		Calculating project	Begin implementing an
developing an effective EA	business cases are	overruns and shortfalls	effective EA
	acceptable	requires full earned value	
		management	Improve business case
		implementation	quality
			Accelerate using earned
			value management, and
			demonstrate overruns/
	1	1	demonstrate Overruns/
			shortfalls average less than
			shortfalls average less than 30%

	LAI	BOR	
Effective Enterprise Architecture (EA)	Quality of Business Cases	Cost and Schedule Performance	Improvement Milestones for Calendar Year 2005
The Department is developing an effective EA	100% of FY 2006 business cases are acceptable	Project overruns and shortfalls average less than 10%	Finish developing and begin implementing an effective EA
			Properly secure all IT systems
			Consolidate and optimize infrastructure
	CT.	ATE	
Effective Enterprise	517	Cost and Schedule	Improvement Milestones for
Architecture (EA)	Quality of Business Cases	Performance	Calendar Year 2005
The Department is developing an effective EA	100% of FY 2006 business cases are acceptable	Project overruns and shortfalls average less than	Begin implementing an effective EA
		10%	Properly secure all IT systems
			Consolidate and optimize infrastructure
	D	OT	
Effective Enterprise		Cost and Schedule	Improvement Milestones for
Architecture (EA)	Quality of Business Cases	Performance	Calendar Year 2005
The Department has an	100% of FY 2006 business	Project overruns and	Mature EA
effective EA, but work remains to consolidate transition strategies	cases are acceptable	shortfalls average less than 10%	Properly secure all IT systems
			Consolidate and optimize infrastructure
	TDEA	SURY	
Effective Enterprise	IKEA	Cost and Schedule	Improvement Milestones for
Architecture (EA)	Quality of Business Cases	Performance	Calendar Year 2005
The Department is	100% of FY 2006 business	Calculating project	Develop and implement an
currently developing an	cases are acceptable	overruns and shortfalls	effective EA
effective Enterprise Architecture		requires full earned value management	Accelerate using earned
Architecture		implementation	value management, and
			demonstrate overruns/
			shortfalls average less than 30%
			Properly secure more than 90% of operational IT systems

	V	'A	
Effective Enterprise Architecture (EA)	Quality of Business Cases	Cost and Schedule Performance	Improvement Milestones for Calendar Year 2005
The Department is currently developing an effective Enterprise Architecture	100% of FY 2006 business cases are acceptable	Calculating project overruns and shortfalls requires full earned value management implementation	Implement an effective EA Accelerate using earned value management, and demonstrate overruns/ shortfalls average less than 30%
			Properly secure at least 80% of operational systems
		Th.	
Effective Enterprise	A	Cost and Schedule	Improvement Milestones for
Architecture (EA)	Quality of Business Cases	Performance	Calendar Year 2005
The Department is developing an effective EA	100% of FY 2006 business cases are acceptable	Calculating project overruns and shortfalls requires full earned value management implementation	Finish developing and begin implementing an effective EA Accelerate using earned value management, and demonstrate overruns/ shortfalls average less than 30%
			Properly secure at least 90% of operational IT systems
	CORRECT	ENGINEED C	
Effective Enterprise	CORPS OF 1	ENGINEERS Cost and Schedule	Improvement Milestones for
Architecture (EA)	Quality of Business Cases	Performance	Calendar Year 2005
The Department is developing an effective EA	100% of FY 2006 business cases are acceptable	Calculating project overruns and shortfalls requires full earned value management implementation	Develop and implement an effective EA Accelerate using earned value management, and demonstrate overruns/ shortfalls average less than 30% Properly secure at least 90% of operational IT systems Develop and implement plan to use all appropriate e-Gov initiatives

	G	SA	
Effective Enterprise		Cost and Schedule	Improvement Milestones for
Architecture (EA)	Quality of Business Cases	Performance	Calendar Year 2005
The Department is developing an effective EA	100% of FY 2006 business cases are acceptable	Calculating project overruns and shortfalls requires full earned value management implementation	Accelerate using earned value management, and demonstrate overruns/ shortfalls average less than 30%
			Properly secure at least 90% of operational IT systems
	NA	SA	
Effective Enterprise		Cost and Schedule	Improvement Milestones for
Architecture (EA)	Quality of Business Cases	Performance	Calendar Year 2005
The Department has an effective EA	100% of FY 2006 business cases are acceptable	Project overruns and shortfalls average less than 10%	Properly secure all IT systems
			Consolidate and optimize infrastructure
	N:	SF	
Effective Enterprise		Cost and Schedule	Improvement Milestones for
Architecture (EA)	Quality of Business Cases	Performance	Calendar Year 2005
The Department is developing an effective Enterprise Architecture	100% of FY 2006 business cases are acceptable	Calculating project overruns and shortfalls requires full earned value management implementation	Implement an effective EA Report earned value for all major development projects and demonstrate overruns/shortfalls average less than 10% Properly secure all IT systems
			Consolidate and optimize infrastructure
	Ol	PM	
Effective Enterprise Architecture (EA)	Quality of Business Cases	Cost and Schedule Performance	Improvement Milestones for Calendar Year 2005
The Department is currently developing an effective Enterprise Architecture	More than 50% of FY 2006 business cases are acceptable	Calculating project overruns and shortfalls requires full earned value management implementation	Accelerate using earned value management, and demonstrate overruns/ shortfalls average less than 30% Properly secure all IT systems
			Consolidate and optimize infrastructure

	SI	BA	
Effective Enterprise Architecture (EA)	Quality of Business Cases	Cost and Schedule Performance	Improvement Milestones for Calendar Year 2005
The Department has an effective EA, but work remains to use it in capital decision making	100% of FY 2006 business cases are acceptable	Project overruns and shortfalls average less than 10%	Mature EA Properly secure all IT systems
			Consolidate and optimize infrastructure
	SMITH	SONIAN	
Effective Enterprise Architecture (EA) The Department is developing an effective EA	Quality of Business Cases 100% of FY 2006 business cases are acceptable	Cost and Schedule Performance Calculating project overruns and shortfalls requires full earned value management implementation	Improvement Milestones for Calendar Year 2005 Finish developing and begin implementing an effective EA Accelerate using earned value management, and demonstrate overruns/ shortfalls average less than 30% Properly secure all IT systems
	SS	SA	
Effective Enterprise Architecture (EA) The Department has an	Quality of Business Cases 100% of FY 2006 business	Cost and Schedule Performance Project overruns and	Improvement Milestones for Calendar Year 2005 Mature EA
effective EA	cases are acceptable	shortfalls average less than 10%	Report earned value for all major development projects
			Properly secure all IT systems
			Consolidate and optimize infrastructure