## SCOREKEEPER <br> What DO I Do

1. Set up

- Set up score sheet on flipchart

2. Understand where to place points

- Use a cumulative tally

3. Toss up questions $=\mathbf{4}$ points
4. Bonus questions = $\mathbf{1 0}$ points
5. If a competitor interrupts the Moderator while a question is being read, and if the competitor answers incorrectly, the opposing team:

- Is awarded 4 points
- Has a chance to answer the toss up question (for an additional 4 points)
- Has a chance to answer the bonus question (for an additional 10 points)

6. At halftime

- Draw a double line with a total.

|  |  |  |  |  |  | Team B |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :---: |
|  | $\mathbf{4}$ | $\mathbf{1 0}$ | $\mathbf{1 4}$ |  |  |  |  |  |
| $\mathbf{4}$ |  | $\mathbf{1 8}$ |  |  |  |  |  |  |

- Announce scores for teams A and B.

7. At end of game

- Announce the final scores and call Science Bowl Central.
- Have the team captain sign the score sheet and give to moderator.

