

## Quota Hunts

### Deer

All refuge quota hunts require an application. See section “How to Apply.” All deer killed on the refuge must be checked at the nearest check station. Make sure Tennessee National Wildlife Refuge is noted as “location of kill.”

Deer taken during refuge **quota** hunts **are not counted** in regular season bag and possession limits.

Scouting during quota hunts and youth hunts is prohibited.

Hunters must wear on the upper portion of body and head a minimum of 500 square inches of fluorescent orange during all refuge quota hunts.

If drawn, hunters must have on his person a quota hunt permit in addition to the Annual Hunt Permit and a valid State license.

### Earn-a-Buck

One antlerless deer must be taken before harvesting an antlered deer. This requirement is only applicable for the two firearms quota hunts.

#### How to Apply for Quota Hunts

To apply for a quota hunt you must obtain a separate computer scanned application form. Submissions of any person’s name more than once for the same Hunt Type will result in disqualification.

Mail application form to **Tennessee National Wildlife Refuge, 3006 Dinkins Lane, Paris, TN 38242**. Application forms must be **received, not postmarked** by August 1. After August 1, the drawing will be conducted by random computer drawing. If drawn, the hunter will receive a quota hunt permit by mail. Rejection notices will be mailed out to those not successfully drawn. Adults may be drawn only once for any firearms hunt. Youth hunters may be drawn for a youth hunt in addition to a firearms hunt. **A successfully drawn applicant must purchase a Refuge Annual Hunt Permit at a cost of \$12.50.** (See box under Permits) Quota hunt permits are non-transferable.

## Preference Points:

Each time you apply and are not drawn for a permit you will receive one preference point. For the deer quota drawing, the computer will search the previous three year’s record and calculate the average preference points for you or your group. Groups and individuals with the highest average preference points will be drawn first, groups and individuals with the next highest will be drawn second, etc. until all permits are filled. After you are drawn for a quota hunt permit, your preference points equal zero.

## Group Applications:

Up to five hunters may apply as a party hunt by completing an application for each hunter and returning all applications together in the same envelope. Separate party hunts must come in separate envelopes. **To avoid errors only one computer application from each party hunt should have the group’s Hunt Code choices and Hunt Area choices marked.**

## Quota Hunt Application – Instructions – Side 1

The accuracy of data from a computer-scanned application depends on the person filling out the application. Please read and follow all instructions exactly! Do not put additional folds or staples in the applications. **Use original applications only; the computer cannot scan copies.**

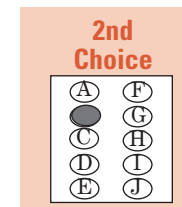
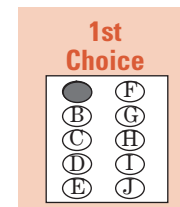
## Hunt Code

Mark only one 1st choice and one 2nd choice.

Hunt Type	Hunt Code	Date	Bag Limit
Firearms Guns/Archery/ Muzzleloader	A	Oct. 24-26 (Fri.–Sun.)	Three deer, only 1 can be antlered
	B	Nov. 7-9 (Fri.-Sun.)	Three deer, only 1 can be antlered

**Example:** Hunters applying for a Firearms permit for October 24 - 26 (Hunt Code A) first choice; Firearms permit for November 7 - 9 (Hunt Code B) second choice would indicate their selection as follows:

## Hunt Code



**Hunt Area: Mark only one 1<sup>st</sup> choice, one 2<sup>nd</sup> choice and one 3<sup>rd</sup> choice.** If you do not have a hunt area preference, leave this section blank and the computer will assign an area. Please see Map and Hunt Area Table for Hunt Area choices.

**Application - Side 2** - Name, address, etc. must be completed for each hunter in the group. Please fill in ovals for **ALL** information. Provide all requested information by printing clearly in the appropriate squares, and then darkening the corresponding oval below each square. Be sure to leave a space between street number and street name. **Applications that are not completed will be returned!**

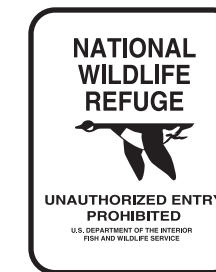
Hunt Area Location	Hunt Area Number	Permits Available (per quota hunt)
Sulphur Wells/ Britton Ford	1	35
Big Sandy Peninsula	2	100
Duck River Bottoms	3	125
Duck River Remainder	4	100
Busseltown	5	60

## September Resident Canada Goose

See separate hunt regulations handout available at refuge headquarters and information kiosks on the refuge.

## Please respect the following signs

Millions of people visit national wildlife refuges each year. The impact of human activity, if not regulated, can degrade these wild lands. Signs help control recreational activities and respect private property while protecting natural resources on the refuge.



This sign and yellow paint clearly marks all refuge property. **It is your responsibility to know where the property lines are and hunt within the boundaries.**



This area is closed to all entry. No entering, hunting or sightseeing is permitted. No roads or trails beyond this sign are open to the public. Some of these signs may have dates indicating the length of time the area is closed.



This area is closed to **all** vehicles, and horseback riding. Entry is only permitted by foot or bicycle.

**The Refuge**

The Tennessee National Wildlife Refuge is one of over 547 national wildlife refuges across the county. A primary objective of a national wildlife refuge is to provide habitat for the management and protection of all species of wildlife. Hunting is one tool used to manage wildlife populations.

**General Hunting Regulations**

The refuge is open to hunting the following species only: squirrel, raccoon, white-tailed deer, wild turkey, and Canada goose. Beaver and coyote may be taken on a scheduled hunt for other species with any weapon legal for that hunt. No taking of turtles or bullfrogs on refuge. Hunting is permitted on various portions of Tennessee National Wildlife Refuge with the exception of those areas marked "Closed" on the map or by "Closed Area" signs on refuge lands or waters. Applicable Federal and State laws and regulations apply.

- ATV use on the refuge is prohibited.
- Camping and campfires on the refuge are prohibited.
- Vehicles must remain on refuge roads that are shown on map and designated open. Horses and mules are prohibited on all refuge hunts.
- It is unlawful to hunt within 100 yards of a private dwelling, and to access the refuge across private land without permission.
- Use or possession of alcoholic beverages while hunting is prohibited.
- Searching for or removing any object of antiquity including arrowheads, pottery or other artifacts is prohibited.
- Firearms being transported in vehicles must be unloaded and encased or dismantled. Muzzleloaders are considered unloaded if the priming powder or cap is removed.
- Temporary blinds or stands permitted on the day of the hunt only. All blinds and stands must be removed at the end of each day's hunt.
- Except for raccoon hunting, access on the refuge is 1.5 hours before sunrise until 1.5 hours after sunset.
- All hunters born after Jan. 1, 1969, must have completed a hunter safety course as demonstrated by card or certificate.

- Flagging and trail markers must be removed after each hunt.
- Do not field dress deer within 150 feet of public roads or trail.

**Permits**

Each quota or non-quota hunter, age 16 and older, must have on his person a valid State hunting license AND a Refuge Annual Hunting Permit. There is a \$12.50 fee for this permit which is valid for all quota and non-quota hunting. If you have been drawn for a quota hunt and already have your Refuge Annual Hunting Permit, there is no additional permit fee. To obtain a Refuge Annual Hunting Permit, you may come by the Refuge Headquarters at 3006 Dinkins Lane in Paris from 7 – 3:30 Monday – Friday. The permit fee is non-refundable and the permit is non-transferable. The permit is valid on both Cross Creeks and Tennessee National Wildlife Refuges. **Refuge Annual Hunting Permits may now be obtained from licensing agents through TWRA at county clerks, area sporting good stores, hardware stores and interested merchants. Please use code 064 when purchasing a refuge permit through a TWRA licensing agent. The Refuge Headquarters office will no longer accept credit cards or sell the permit by mail.**

**Youth Hunters**

Hunters between the age of 6 and 16 must be accompanied by an adult 21 years old or older who has a refuge hunting permit on his person. The adult must remain in sight and normal voice contact with the youth supervised. For small game hunts, the adult may supervise no more than 2 youths. For big game hunts, the adult may supervise no more than one youth.

Tennessee National Wildlife Refuge  
3006 Dinkins Lane  
Paris, TN 38242  
731/642 2091  
<http://www.fws.gov/tennesseerefuge>

U.S. Fish & Wildlife Service  
1 800/344 WILD

May 2008



# Tennessee

## National Wildlife Refuge Hunting Regulations 2008-2009

**Changes to the Hunt Program**

Refuge Annual Hunt Permits now sold through TWRA's licensing agents using code 064.