## A BILL FOR AN ACT

RELATING TO UNFAIR AND DECEPTIVE TRADE PRACTICES.

## BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF HAWAII:

SECTION 1. Chapter 480, part I, Hawaii Revised Statutes, 1 2 is amended by adding a new section to be appropriately 3 designated and to read as follows: 4 "§480-Tampering with for-profit entertainment games. A 5 person engages in an unfair or deceptive act or practice within the meaning of section 480-2 when, in the conduct of any trade 6 or commerce, the person tampers with for-profit entertainment 7 games, including coin- or dollar bill-operated machines and 8 9 arcade games. As used in this section, "tampering with 10 for-profit entertainment games" means the person knowingly 11 conducts, carries on, operates, or exposes for play, or allows to be conducted, carried on, operated, or exposed for play, any 12 13 for-profit entertainment game that has been marked, tampered with, or otherwise placed in a condition, or operated in a 14 manner the result of which tends to deceive the public or tends 15 to alter the normal selection of criteria that determine the 16 result of a game." 17



## S.B. NO. <sup>66</sup> S.D. 1

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1 SECTION 2. New statutory material is underscored.

2 SECTION 3. This Act shall take effect on July 1, 2050.

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Report Title: Deceptive For-Profit Entertainment Games

## Description:

Makes tampering with for-profit entertainment games, such as for-profit coin- or dollar bill-operated entertainment machines and arcade games, an unfair or deceptive act or practice. (SD1)

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