
A BILL FOR AN ACT

MAKING AN APPROPRIATION FOR EXPERIENTIAL LEARNING.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF HAWAII:

1 SECTION 1. (a) The legislature finds that a broad
2 definition of "experiential learning" is "knowledge, skills,
3 and/or abilities attained through observation, simulation,
4 and/or participation that provides depth and meaning to learning
5 by engaging the mind and/or body through activity, reflection,
6 and application." Experiential learning can take place in many
7 different settings and have many objectives. Businesses and
8 organizations provide the learning opportunities—generally a
9 for-profit or not-for-profit business, but government agencies
10 and other organizations may be included.

11 The scope of services and information that may be provided
12 include:

- 13 (1) Career shadowing (students spend time with and observe
14 employees in different occupations);
15 (2) Tours and field trips, and guest speakers;
16 (3) Audio/visual and resource materials;
17 (4) Workplace mentors and advisors for career clubs;



- 1 (5) Technical assistance;
- 2 (6) Work-study programs, internships, and scholarships;
- 3 (7) Jobs and volunteer work; and
- 4 (8) Participation in career awareness events, such as
- 5 fairs, business seminars and conferences, and working
- 6 with special education students.

7 The legislature further finds that availability of
8 experiential learning opportunities for Hawaii's K-12 and post-
9 secondary learners will enhance their education and career
10 choices. To that end, development of a database of experiential
11 learning opportunities would assist educators in finding
12 appropriate opportunities for learners, and the number of
13 entities volunteering would increase if the mechanics of
14 volunteering were simplified by linking the database proposed in
15 this Act to existing sites. For instance, the proposed database
16 could link to the Hawaii Science and Technology Council's
17 website that includes a listing of opportunities and members who
18 are willing to provide experiential learning to students.

19 (b) The purpose of this Act is to appropriate funds to the
20 University of Hawaii for:

- 21 (1) Research and development of a statewide web-based
- 22 database of experiential learning opportunities; and



1 (2) A study to identify barriers to businesses and
2 organizations volunteering to provide experiential
3 learning opportunities to K-12 and post-secondary
4 learners.

5 SECTION 2. There is appropriated out of the general
6 revenues of the State of Hawaii the sum of \$75,000, or so much
7 thereof as may be necessary for fiscal year 2007-2008, to the
8 University of Hawaii for research and development of a statewide
9 web-based database of experiential learning opportunities in two
10 phases:

- 11 (1) Design, for a maximum of fifteen per cent of the total
12 amount provided; and
- 13 (2) Development and implementation, including provisions
14 for future reasonable modifications and additions.

15 The design phase shall incorporate input from the
16 university system, the department of education, the department
17 of labor and industrial relations, the workforce development
18 council, the Chamber of Commerce of Hawaii, and other employers
19 and employer associations and interested parties.

20 The development and implementation phase shall include
21 links to other databases, both public and private, with similar
22 data that may be shared.



1 SECTION 3. There is appropriated out of the general
2 revenues of the State of Hawaii the sum of \$10,000, or so much
3 thereof as may be necessary for fiscal year 2007-2008, to the
4 University of Hawaii to conduct a study to identify and
5 determine barriers to businesses and organizations volunteering
6 to provide experiential learning opportunities to K-12 and post-
7 secondary learners. The study shall include:

- 8 (1) Consideration of financial liability and insurance
9 restrictions and limitations related to voluntarily
10 providing experiential learning opportunities,
11 particularly with respect to on-site work;
- 12 (2) Information on other factors that deter businesses and
13 organizations from voluntarily providing experiential
14 learning opportunities;
- 15 (3) Information on incentives needed, if any, to overcome
16 reservations to voluntarily providing experiential
17 learning opportunities; and
- 18 (4) Recommendations to overcome the barriers and enlist
19 businesses and organizations to voluntarily provide
20 experiential learning opportunities, including
21 estimated costs if the recommendation requires
22 funding, and the appropriate entities to take



1 responsibility for implementation of the
2 recommendation.

3 The study shall be undertaken in consultation with the
4 department of education, the Hawaii P-20 initiative, and the
5 workforce development council.

6 SECTION 4. The sums appropriated in sections 2 and 3 shall
7 be expended by the University of Hawaii for the purposes of this
8 Act.

9 SECTION 5. The University of Hawaii shall submit two
10 separate reports:

11 (1) One report on its efforts to effectuate the program
12 required under section 2, including recommendations
13 for further action; and

14 (2) One report on its efforts to effectuate the program
15 required under section 3, including recommendations
16 for further actions,

17 to the legislature no later than twenty days before the
18 convening of the regular session of 2008.

19 SECTION 6. This Act shall take effect on July 1, 2007.



Report Title:

UH; Experiential Learning; Data Base Development; Barriers Study

Description:

Appropriation to the University of Hawaii: \$75,000 for research and development of a statewide web-based database of experiential learning opportunities; and \$10,000 for a study to identify barriers to businesses and organizations volunteering to provide experiential learning opportunities to K-12 and post-secondary learners. (SD1)

